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| MINUTE 9 | | | **23.05.18** | **12:00** | **WEEIA, building a10, 3rd floor** |
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| MEETING CALLED BY | | dr inż. Krzysztof Grudzień, dr inż. Zbigniew Chaniecki | | | |
| TypE OF MEETING | | Team Project meeting | | | |
| CHAIRPERSON | | Maciek Grzelczak | | | |
| NOTE TAKER | | Aleksander Bobiński | | | |
| ATTENDEES | | Mario Fukuoka, Aleksander Bobiński, Maciek Grzelczak, Patryk Chodorowski | | | |
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| discussion 1 | | | | |  |
| TOPIC | Assessment of application prototype | | | | |
| The proposed application is partially functional. There are still a number of points that need to be considered mostly regarding the user interface. How should the parsed license text be displayed? Is the GUI responsive and intuitive? What are the specific behaviors the user will expect from the list of installed software? Should the software finder be capable of performing quick searches? | | | | | |
| CONCLUSIONS |  | | | | |
| The work on the application should continue until a prototype is created and tested. | | | | | |

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| discussion 2 | |  |
| TOPIC | Preparation for writing the article and portfolio | |
| In order to properly write the article and the portfolio more information regarding those types of publications is needed. | | |
| Some editing remarks regarding the existing graphical representations of our work was made. | | |
| CONCLUSIONS |  | |
| It is necessary to create a draft of the article to better understand it’s structure. | | |
| When the article will be written the proposed edits should be made to the graphics being used in the article. | | |