Alexander Grebenyuk

About Me

Software developer from Moscow. I have experience of working for both small startups and large internet companies. Of particular interest to me is Swift, which I started to experiment with from the day one. I am committed to the open source development and I've personally authored multiple frameworks.

Projects

Fitmeup by CleverBits (Objective-C)

My contribution included some of the most complex screens, session management, storage, migrations, support for in-app purchases and auto-renewable subscriptions, and more. I've also set up a continuous delivery for this project using Fastlane.

My World by Mail.Ru (Objective-C)

Our team was responsible for developing from the ground up a full featured iOS client for a social network. Some of my more notable contributions include:

- *Photosafe* (cloud photo storage), which I drove end-to-end as lead of iOS developer group. One of its most challenging requirements was offline support with fast and reliable sync. My suggestion which we went with was to use delta updates with a single endpoint. We also faced other challenges like setting up concurrent Core Data and optimizing it for large datasets, clustering photos on a map, and more.
- *Instant Messenger* on top of Comet. It had to be optimized for an iPhone 4 common at the time. The solution included background layout calculations and memoization. We shipped it in just over a month.
- I personally drove most of the media features. The most prominent one was *Image Editor* which I made from the ground up. It featured non-destructive edits, intermediate cache, multiple adjustments including Core Image filters, etc.
- I authored multiple modules used in the project including an image loader that was later open sourced.

Storymaker by Mail.Ru (Objective-C)

Over the last 4 months at Mail.Ru I was involved in prototyping a new blogging app. We've completed most of the core functionality, but it was never released to the public.

Vincent Decor by Aplica (Objective-C, C#)

One of its most intriguing features was *Decorator*. The user would take a picture of a room and the app would automagically put decorative effects on the walls. It was built using OpenGL ES 2.0 which I had no prior experience with. I quickly got familiar with it and even incorporated some performance best practices including VAO, VBO, mipmapping.

I was also responsible for some of the back-end development using C#.

Open Source

Nuke (Swift)

Image loading, processing, caching and preheating

Arranged (Swift)

Open source replacement of UIStackView for iOS 8

Promise (Swift)

Micro Promise/A+ under 100 sloc

Preheat (Swift)

Automates prefetching of content in UITableView and UICollectionView

DFCache (Objective-C)

LRU cache with fast metadata built on top of UNIX extended file attributes

DFImageManager (Objective-C)

Image loading, processing, caching and preheating.

DFJPEGTurbo (Objective-C)

libjpeg-turbo wrapper (accelerates baseline JPEG compression using SIMD)

Nuke Alamofire Plugin (Swift)

Plugin for Nuke that replaces networking stack with Alamofire

Nuke AnimatedImage Plugin (Swift)

Plugin for Nuke that uses FLAnimatedImage to enable GIF support

Experience

- iOS Developer at CleverBits, June 2015 Present
- iOS Developer at Mail.Ru, February 2013 May 2015 (2 years 4 months)
- iOS Developer at Aplica, July 2012 February 2013 (8 months)

• Senior Quality Engineer at Performance Lab, March 2011 - May 2012 (1 year 3 months)

Languages

- Russian
- English

Skills

Primary

- Swift, Objective-C
- Xcode
- Git
- Fastlane
- CocoaPods, Carthage
- Core Data
- Auto Layout (VFL, PureLayout)
- IAP Purchases, GCD, Core Animation, Core Image, Photos Kit, Core Text, Core Graph, Keychain Services, XCTest, Core Motion, AVFoundation, ARC/MRC, etc
- IoC Containers
- RxSwift, ReactiveCocoa

Secondary

- C, C++, C#
- Ruby, Bash
- Wireshark
- OpenGL ES 2.0
- Web (HTML, CSS)
- Jekyll

Education

• RSUH, Moscow - Specialist in Information Security, 2007 - 2012.

Courses:

- Bauman MSTU, Moscow "Programming and Databases", 2010
- Bauman MSTU, Moscow "The C Programming Language", 2010

Other Interests

In addition to technical activities I enjoy traveling, and photography.

Contacts

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