

A scenic photograph of a natural rock arch spanning a calm lake. The arch is dark and silhouetted against a bright, hazy sky. The water reflects the arch and the surrounding landscape, which includes trees and hills in the background. The overall color palette is soft, with blues, greys, and hints of green and yellow from the sky and foliage.

# Breaking Bridges

An incomplete sampler of bridge hacks

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Breaking Bridges

How bridges ~~work~~ break?

# Root Causes

- Improper validation
  - Missing validation
  - Delegated validation with wrong assumptions
- Multiple proofs or proof malleability
- Wrong assumptions about underlying networks
- Compromised keys or validators

# Side Effects

- Drain locked funds (users) and liquidity (investors)
  - Most common: Nomad, Wormhole
  - `transferFrom()` approved wallets - AnySwap
- Mint without locking funds
  - Optimism, Polygon, Near
- Arbitrary messages or calls
  - LiFi, Nomad
  - Compromising higher level bridges and projects through composability
  - Governance hijack

# EXAMPLES



Li.Fi



# Li.Fi

- Bridge aggregator
- Best route chosen off-chain
- User controls route

```
function swap(bytes32 transactionId, SwapData calldata _swapData) internal {
    uint256 fromAmount = _swapData.fromAmount;
    uint256 toAmount = LibAsset.getOwnBalance(_swapData.receivingAssetId);
    address fromAssetId = _swapData.sendingAssetId;
    if (!LibAsset.isNativeAsset(fromAssetId) && LibAsset.getOwnBalance(fromAssetId) < fromAmount) {
        LibAsset.transferFromERC20(_swapData.sendingAssetId, msg.sender, address(this), fromAmount);
    }

    if (!LibAsset.isNativeAsset(fromAssetId)) {
        LibAsset.approveERC20(IERC20(fromAssetId), _swapData.approveTo, fromAmount);
    }

    // solhint-disable-next-line avoid-low-level-calls
    (bool success, bytes memory res) = _swapData.callTo.call{ value: msg.value }(_swapData.callData);
    if (!success) {
        string memory reason = LibUtil.getRevertMsg(res);
        revert(reason);
    }
}
```



# Li.Fi

- Since user can choose which bridge and function to use...
- And user controls both target and call data...
- => Arbitrary function call (similar to classic code injection)
- Cause: no input sanitization

```
function swap(bytes32 transactionId, SwapData calldata _swapData) internal {
    uint256 fromAmount = _swapData.fromAmount;
    uint256 toAmount = LibAsset.getOwnBalance(_swapData.receivingAssetId);
    address fromAssetId = _swapData.sendingAssetId;
    if (!LibAsset.isNativeAsset(fromAssetId) && LibAsset.getOwnBalance(fromAssetId) < fromAmount) {
        LibAsset.transferFromERC20(_swapData.sendingAssetId, msg.sender, address(this), fromAmount);
    }

    if (!LibAsset.isNativeAsset(fromAssetId)) {
        LibAsset.approveERC20(IERC20(fromAssetId), _swapData.approveTo, fromAmount);
    }

    // solhint-disable-next-line avoid-low-level-calls
    (bool success, bytes memory res) = _swapData.callTo.call{ value: msg.value }(_swapData.callData);
    if (!success) {
        string memory reason = LibUtil.getRevertMsg(res);
        revert(reason);
    }
}
```





# Li.Fi

(aka TransferTo.xyz)

**\$600K**



# Multichain



# Multichain (formerly AnySwap)

- Bridged tokens are wrapped with *anyToken*
- Example:
  - lock USDC (bridge) -> mint anyUSDC
  - burn anyUSDC (un-bridge) -> unlock USDC
- Also implements single-transaction transfers via `permit()`



# Multichain (formerly AnySwap)

- Function expects token to be AnySwap wrapped token
- The function tries to `permit()` (i.e. approve) transferring the underlying token
- Since `permit()` reverts on fail this seems safe

```
245     function anySwapOutUnderlyingWithPermit(  
246         address from,  
247         address token,  
248         address to,  
249         uint amount,  
250         uint deadline,  
251         uint8 v,  
252         bytes32 r,  
253         bytes32 s,  
254         uint toChainID  
255     ) external {  
256         address _underlying = AnyswapV1ERC20(token).underlying();  
257         IERC20(_underlying).permit(from, address(this), amount, deadline, v, r, s);  
258         TransferHelper.safeTransferFrom(_underlying, from, token, amount);  
259         AnyswapV1ERC20(token).depositVault(amount, from);  
260         _anySwapOut(from, token, to, amount, toChainID);  
261     }
```



# Multichain (formerly AnySwap)

- Notice token is user-controlled
- Hence `_underlying` is user-controlled
- Therefore `permit()` is called on controlled address
- How is this vulnerable?

```
245     function anySwapOutUnderlyingWithPermit(  
246         address from,  
247         address token,  
248         address to,  
249         uint amount,  
250         uint deadline,  
251         uint8 v,  
252         bytes32 r,  
253         bytes32 s,  
254         uint toChainID  
255     ) external {  
256         address _underlying = AnyswapV1ERC20(token).underlying();  
257         IERC20(_underlying).permit(from, address(this), amount, deadline, v, r, s);  
258         TransferHelper.safeTransferFrom(_underlying, from, token, amount);  
259         AnyswapV1ERC20(token).depositVault(amount, from);  
260         _anySwapOut(from, token, to, amount, toChainID);  
261     }
```



# Multichain (formerly AnySwap)

- According to spec *permit()* necessarily reverts
- If *permit()* isn't supported by the token => Undefined Behaviour!
- And transferFrom will still need approval

```
245     function anySwapOutUnderlyingWithPermit(  
246         address from,  
247         address token,  
248         address to,  
249         uint amount,  
250         uint deadline,  
251         uint8 v,  
252         bytes32 r,  
253         bytes32 s,  
254         uint toChainID  
255     ) external {  
256         address _underlying = AnyswapV1ERC20(token).underlying();  
257         IERC20(_underlying).permit(from, address(this), amount, deadline, v, r, s);  
258         TransferHelper.safeTransferFrom(_underlying, from, token, amount);  
259         AnyswapV1ERC20(token).depositVault(amount, from);  
260         _anySwapOut(from, token, to, amount, toChainID);  
261     }
```



# Multichain (formerly AnySwap)

- from is also user-controlled
- If from already approved the bridge to use tokens AND permit() is no-op - tokens are essentially up for grabs!

```
245     function anySwapOutUnderlyingWithPermit(  
246         address from,  
247         address token,  
248         address to,  
249         uint amount,  
250         uint deadline,  
251         uint8 v,  
252         bytes32 r,  
253         bytes32 s,  
254         uint toChainID  
255     ) external {  
256         address _underlying = AnyswapV1ERC20(token).underlying();  
257         IERC20(_underlying).permit(from, address(this), amount, deadline, v, r, s);  
258         TransferHelper.safeTransferFrom(_underlying, from, token, amount);  
259         AnyswapV1ERC20(token).depositVault(amount, from);  
260         _anySwapOut(from, token, to, amount, toChainID);  
261     }
```



# Multichain (formerly AnySwap)

- Improper delegated verification
  - Delegated authorization to token, but *wrapped* token is user-controlled
- DO NOT ALLOW *transferFrom()* ANYTHING OTHER THAN *msg.sender* (!)
  - *permit()* is still useful to make single-transaction transfers

```
function depositWithPermit(address target, uint256 value, uint256 deadline, uint8 v, bytes32 r, bytes32 s, address to) external returns (uint) {  
    IERC20(underlying).permit(target, address(this), value, deadline, v, r, s);  
    IERC20(underlying).safeTransferFrom(target, address(this), value);  
    return _deposit(value, to);  
}
```





# Multichain

(formerly AnySwap)

**\$3M**



Nomad

# Nomad

- Optimistic message bridge
- Validators commit merkle roots
- Users supply proofs

# Nomad - BEFORE

process() - before

Non-existent messages[\_messageHash] is 0x0 and MessageStatus.Proven is 0x1

(Basically 0x0 == 0x1 if hash does not exist)

```
187 ▾ function process(bytes memory _message) public returns (bool _success) {  
188     bytes29 _m = _message.ref(0);  
189     // ensure message was meant for this domain  
190     require(_m.destination() == localDomain, "!destination");  
191     // ensure message has been proven  
192     bytes32 _messageHash = _m.keccak();  
193     require(messages[_messageHash] == MessageStatus.Proven, "!proven");
```

# Nomad - AFTER

process() - after

Now it is possible to call `acceptableRoot(0x0)`

(Remember: non-existent `messages[_messageHash]`)

```
179 ▾ function process(bytes memory _message) public returns (bool _success) {  
180     // ensure message was meant for this domain  
181     bytes29 _m = _message.ref(0);  
182     require(_m.destination() == localDomain, "!destination");  
183     // ensure message has been proven  
184     bytes32 _messageHash = _m.keccak();  
185     require(acceptableRoot(messages[_messageHash]), "!proven");
```

# Nomad - AFTER

acceptableRoot()

Remember: `_root` is 0x0 if hash is non-existent!

```
302 ▾ function acceptableRoot(bytes32 _root) public view returns (bool) {  
303     uint256 _time = confirmAt[_root];  
304 ▾     if (_time == 0) {  
305         return false;  
306     }  
307     return block.timestamp >= _time;  
308 }
```

# Nomad - the upgrade

`_committedRoot == 0x0 (!!)`

```
103     function initialize(  
104         uint32 _remoteDomain,  
105         address _updater,  
106         bytes32 _committedRoot,  
107         uint256 _optimisticSeconds  
108     ) public initializer {  
109         __NomadBase_initialize(_updater);  
110         // set storage variables  
111         entered = 1;  
112         remoteDomain = _remoteDomain;  
113         committedRoot = _committedRoot;  
114         // pre-approve the committed root.  
115         confirmAt[_committedRoot] = 1;  
116         _setOptimisticTimeout(_optimisticSeconds);  
117     }
```

# Nomad - recap

## acceptableRoot()

Remember: `_root` is 0x0 if hash is non-existent!

```
302 ▾    function acceptableRoot(bytes32 _root) public view returns (bool) {  
303        uint256 _time = confirmAt[_root];  
304 ▾        if (_time == 0) {  
305            return false;  
306        }  
307        return block.timestamp >= _time;  
308    }
```



# Nomad - decentralized robbery

What actually happened?

- `process()` could be called without `prove()`
- MEV bots and even non-technical people could copy-paste previous transactions and only replace the receiver address
- Those cause ripple effects, triggering more bots and people grabbing funds

# Nomad - summary

- Cause(s):
  - decoupled proof from processing (both `prove()` and `process()` are public)
  - upgrade introduced “**Master Password**”
  - unaudited upgrade introduced vulnerabilities

# Nomad - BONUS

Remember the call to `acceptableRoot()`?

Because `_committedRoot` was initialized to `0x0` it was possible to bypass this check...

```
179 function process(bytes memory _message) public returns (bool _success) {  
180     // ensure message was meant for this domain  
181     bytes29 _m = _message.ref(0);  
182     require(_m.destination() == localDomain, "!destination");  
183     // ensure message has been proven  
184     bytes32 _messageHash = _m.keccak();  
185     require(acceptableRoot(messages[_messageHash]), "!proven");
```

## Nomad - BONUS

But before the upgrade, `process()` didn't even call `acceptableRoot()`!

This means that the init alone wasn't exploitable. The code change alone wasn't exploitable. **Only the combination of both enabled exploitation!**

```
187 ▾ function process(bytes memory _message) public returns (bool _success) {  
188     bytes29 _m = _message.ref(0);  
189     // ensure message was meant for this domain  
190     require(_m.destination() == localDomain, "!destination");  
191     // ensure message has been proven  
192     bytes32 _messageHash = _m.keccak();  
193     require(messages[_messageHash] == MessageStatus.Proven, "!proven");
```

Nomad

gang rekt

**\$190M**



# Optimism



# Optimism

- Optimism is a... well, optimistic rollup
- Modified geth, L2 transaction data written to L1, protected by fault proofs.
- Deviated from standard - Ether was abstracted as ERC20 token

`address(this).balance` ➡ `ERC20(OVM_ETH).balanceOf(this)`

(classic way)

(the *optimistic* way)



# Optimism

- `selfdestruct` opcode is supposed to send remaining Ether to target address
- Instead, `selfdestruct` executed something like this:

```
ERC20(OVM_ETH).balances[target] += ERC20(OVM_ETH).balanceOf(this)  
address(this).balance = 0
```

- Notice it increases the ERC20 balance, but does not decrease it
- Instead it sets the classic Ether balance (meaningless on Optimism)





# Optimism

This allowed unlimited minting of L2 ETH:

1. send some ERC20 ether to contract
2. `selfdestruct` contract => send ERC20 ether but also get to keep it!
3. `create2` to access same address again.
4. repeat!



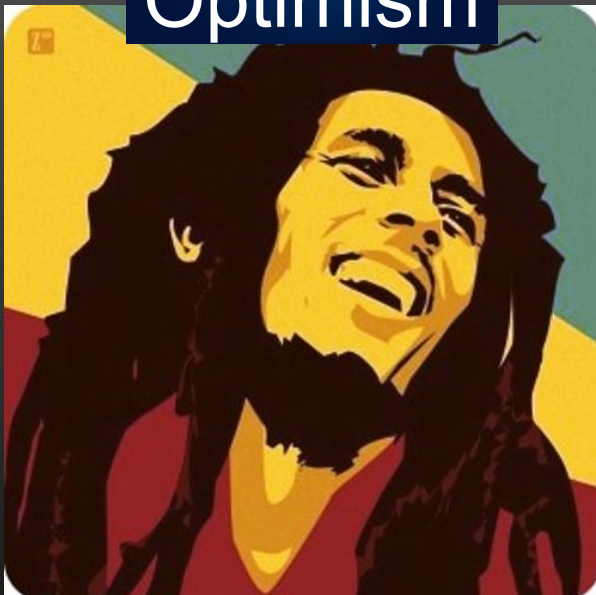
# Optimism

- Broke a basic assumption by bridges: no double-spend on any chain.
- Funds at risk: all assets on all bridges
  - Main bridge could be drained of ETH
  - Additional minted (unbacked) ETH could buy all tokens on DEXes and drain all bridges.
- Reported by Saurik, \$2M bounty paid.



Reported by Saurik

\$2M bounty paid



*REDEMPTION!*



# Optimism: Time Travel

- Optimistic rollup sequencers are kept honest by fraud/fault proofs.
- 7 day window to reorg the chain of the sequencer is proven wrong.



# Optimism: Time Travel

- Bugs in the proof system may result in arbitrary long term reorgs.
- Bridges assume finality within a short time.
- Optimistic rollups may break that assumption.



# Optimism: Time Travel

- Multiple bugs in OVM 1 contracts discovered by me :)
- Allowed selectively reverting past transactions up to 7 days back.



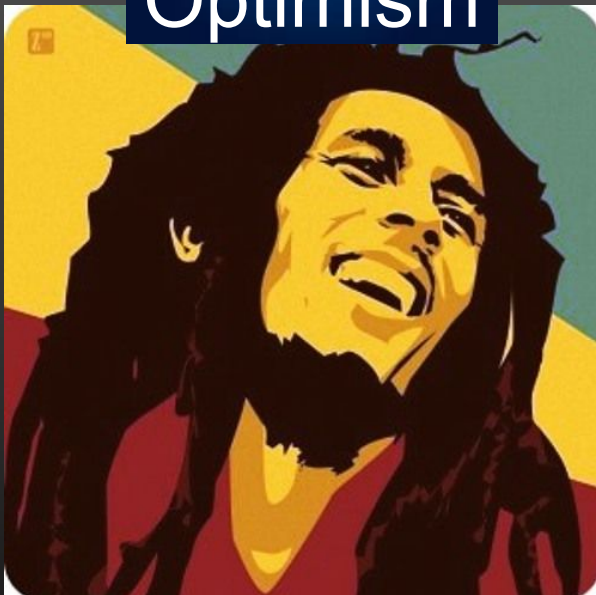
# Optimism: Time Travel

- Funds at risk: all assets on all bridges, limited by a multiplier of attacker's liquidity.
  - Double spend: send liquidity into the network, transfer out through bridge, revert on L2. Attacker has the funds on both ends.
  - Retroactively frontrun all DEXes, 7 days arbitrage available only to the attacker. Multiplier on the double-spent amount.
- Optimism deprecated OVM 1 in favor of the more secure OVM 2.



Reported by yours truly

;)



*REDEMPTION!*





# Optimism: Time Travel

- The assumption by bridges remains risky: long term reorgs pose a major risk.



# Arbitrum



# Arbitrum (pre-prod) - bridges break assumptions too

- Optimistic rollup
- Has a built-in message bridge
- Pre-production bug in ArbOne fixed shortly before official launch.



# Arbitrum (pre-prod) - bridges break assumptions too

- Message from L1 address would trigger a call from the same address on L2
- Contracts deployed by CREATE on L1 and L2 may have different code
- Attacker may deploy a legit DeFi contract on L2 and later deploy a proxy to the same L1 address
- Proxy can use the bridge to cause L2 contract to transfer all its assets
- Rugpull!



# Arbitrum (pre-prod) - bridges break assumptions too

- The bridge broke a basic assumption about smart contracts
- Contract should only perform calls that appear in its code
- Arbitrum discovered and fixed this bug before production. No funds at risk.



Fixed pre-production



Arbitrum



*REDEMPTION!*



Ronin



# Ronin

- 5/9 Multisig
- The attacker managed to get control over five of the nine validator private keys — 4 Sky Mavis validators and 1 Axie DAO
- Sky Mavis keys extracted by spear-phishing emails
- Axie DAO provided the final needed signature - for free
  - At the time it wasn't supposed to have any signing power!





## Ronin - summary

- Not all web3 hacks are caused by web3 vulnerabilities
- 5/9 multisig is 2/9 multisig if 4 keys are stored at the same place
- 2/9 multisig is 1/9 multisig if 1 signature is free
- 1/9 multisig is not a multisig



Ronin

\$ 7 0 0 M

certified REKT

# Closing Thoughts

*“From rugs to bridges”*

- Hacked? Just Rebrand
  - AnySwap => Multichain
  - Wormhole => Portal
  - Li.Fi => TransferTo.xyz
- The market should demand security and accountability
- Upgrade? “It’s just a single line change”
  - Remember: audits are 2nd most expensive cost of upgrading
- Keys? “It’s okay, I have copies”
  - Keep your friends close and your keys closer

*THANK YOU*



*Presenter*

*Twitter:*

*@yoavw*



*Collaborator*

*@high\_byte*