# **Computer Network\* Lab 1**

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### Step1

- 选择完成任务一: Delete server2 in the topology
  - 首先,理解start\_mininet.py文件中的代码含义
    - 开头定义了参数(暂时没有有用的参数)和log的等级,然后定义了一个类 PySwitchTopo即我们定义的拓扑网络,之后是一系列实现不同功能的函数,step1中暂 时不需要用到
    - 接下来定义了一系列的nodes,包括host, hub, client等
    - 在PySwitchTopo初始化中,先按node中的配置新增host,然后对非hub节点和hub建立link
  - 根据指导文件中的提示:
    - We build a topology inside the constructor function \_\_init\_\_ of class PySwitchTopo . If you want to change the topology, you should modify it. We setup interfaces in the function \_setup\_addressing , you will learn what happens here after knowing Ethernet and IP protocol.
    - 说明需要从拓扑网络只需要对类中的初始化函数进行修改,因为初始化函数都是遍历 node中的变量进行初始化,所以直接删除nodes中的server2即可。

```
nodes = {
    "se|rver1": {
        "mac": "10:00:00:00:00:{:02x}",
        "ip": "192.168.100.1/24"
    },
#    "server2": {
        "mac": "20:00:00:00:00:{:02x}",
        "ip": "192.168.100.2/24"
#    },
    "client": {
        "mac": "30:00:00:00:00:{:02x}",
        "ip": "192.168.100.3/24"
    },
    "hub": {
        "mac": "40:00:00:00:00:{:02x}",
    }
}
```

# Step2

- 这里我们需要知道发出的数据包和接收的数据包的数量并且输出
  - 先对代码进行理解:

- 根据教程中的内容,我们可以了解到recv函数和send函数的作用就是收发数据包,而针对recv有timeout和shutdown两种未接收到数据包的特殊情况,对于send有non-Ethernet packet 和packet intended for me两种不需要send的数据包,所以我们统计总数的时候,只需要在recv函数下面加上in++的代码,在send函数下加上out++的代码,并且用log输出即可
  - recv packet(timeout=None)

Not surprisingly, this method is used to receive at most one packet from any port. The method will *block* until a packet is received, unless a timeout value >=0 is given. The default is to block indefinitely. The method returns a *namedtuple* of length 3, which includes a timestamp for when the packet was received, the name of the input port on which the packet was received, and the packet itself (another example is given below, plus see collections.namedtuple in the Python library reference).

The method raises a <u>Shutdown</u> exception if the Switchyard framework has been shut down. It can also raise a <u>NoPackets</u> exception if no packets are received before the timeout value given to the method expires.

send\_packet(output\_port, packet)

Again, the meaning of this method call is probably not especially surprising: when called, the given packet will be sent out the given output port. For the <a href="https://output\_port">output\_port</a> parameter, the string name of the port can be given, or an <a href="mailto:Interface">Interface</a> object may also be supplied (see below for <a href="mailto:more about Interface objects">more about Interface objects</a> as well as the <a href="mailto:Interface">Interface</a> and <a href="mailto:Interface">Interface</a> and <a href="mailto:Interface">Interface</a> objects as well as the <a href="mailto:Interface">Interface</a> and <a href="mailto:Interface">Interface</a> objects as well as the <a href="mailto:Interface">Interface</a> and <a href="mailto:Interface">Interface</a> objects as well as the <a href="mailto:Interface">Interface</a> objects and <a href="mailto:Interface">Interface</a> objects as well as the <a href="mailto:Interface">Interface</a> objects and <a href="mailto:Interface">Interface</a> objects as well as the <a href="mailto:Interface">Interface</a> objects and <a href="mailto:Interface">Interfa

This method returns None. If the output\_port or some detail about the given packet is invalid (e.g., something other than a packet is passed as the second parameter), this method raises a ValueError.

```
while True:
    try:
        __, fromIface, packet = net.recv_packet()
        in_data=in_data+1
    except NoPackets:
        continue
    except Shutdown:
        break
        if fromIface!= intf.name:
            log_info (f"Flooding packet {packet} to {intf.name}")
            net.send_packet(intf, packet)
            out_data=out_data+1
```

○ 输出结果如下:

```
"Node: hub"
0:00:00:01 IP | IPv4 192.168.100.3->192.168.100.1 ICMP | ICMP EchoRequest 2981 1
(56 data bytes) to hub-eth1
09:20:32 2021/03/19 INFO
                         INFO in:3 out:3
09:20:32 2021/03/19
                         INFO Flooding packet Ethernet 10:00:00:00:00:01->30:00:0
0;00;00;01 IP | IPv4 192,168,100,1->192,168,100,3 ICMP | ICMP EchoReply 2981 1 (
56 data bytes) to hub-eth0
09:20:32 2021/03/19
                         INFO in:4 out:4
09:20:33 2021/03/19
(56 data bytes) to hub-eth0
09:20:33 2021/03/19 INFO
                         INFO in:5 out:5
09;20;33 2021/03/19 INFO Flooding packet Ethernet 30;00;00;00;00;01->10;00;0 0;00;00;01 IP | IPv4 192.168.100.3->192.168.100.1 ICMP | ICMP EchoReply 2986 1 (
 6 data bytes) to hub-eth1
 9;20;33 2021/03/19
                         INFO in:6 out:6
09:20:38 2021/03/19
                         INFO Flooding packet Ethernet 10:00:00:00:00:01->30:00:0
 );00;00;01 ARP | Arp 10;00;00;00;00;01;192,168,100,1 00;00;00;00;00;00;192,168,1
00.3 to hub-eth0
 9;20;38 2021/03/19
                         INFO in:7 out:7
                         INFO Flooding packet Ethernet 30:00:00:00:00:01->10:00:0
09:20:38 2021/03/19
0;00;00;01 ARP | Arp 30;00;00;00;00;01;192,168,100,3 10;00;00;00;00;01;192,168,1
00,1 to hub-eth1
09:20:38 2021/03/19
                         INFO in:8 out:8
```

○ 注意pingall的时候,出现如下的情况:

```
mininet> xterm hub
mininet> pingall
*** Ping: testing ping reachability
client -> X server1
hub -> X X
server1 -> client X
*** Results: 66% dropped (2/6 received)
```

- 由于step1中我们选择删除了server2,所以这里只有client,hub, server1三个 node, 其中每个node都尝试ping了其他两个node,但是只有client和server1ping通 了,查阅资料可以知道hub在实际情况下其实是一个物理层设备,并不属于主机等节点 类,不具有对应的ip地址,实验中我们只是为了方便起见把他当成和client以及server 一样的节点,而我们如果没有打开hub则都不能ping通
  - 端口上。从Hub的工作方式可以看出,它在网络中只起到信号放大和重发作用,其目的是扩大网络的传输范围,而不具备信号的定向传送能力,是—个标准的共享式设备。因此有
- 所以出现上述情况的原因是hub在实际情况中其实并不参与ping的过程,所以只有 client和server1连通了。

#### step3

• 首先根据switchyard文件中的说明,知道testcase有三种类型,如下

that a particular packet should arrive on a particular interface/port, that a particular packet should be emitted out one or more ports, and

that the user program should *time out* when calling <a href="recv\_packet">recv\_packet</a> because no packets are available.

- 所给的testcase文件中已经提供了这三种样例的一个例子,我们根据所给的文件分析testcase的设置方式
  - 首先, add\_interface函数用于添加和配置接口,参数信息如下:
    - device, you will need to add at least two interfaces. Arguments to the add\_interface
    - method are used to specify the interface's name (e.g., en0), its hardware Ethernet (MAC) address, and its (optional) IP address and netmask.
  - o expect函数用于添加预期事件并且打印,下面对所给文件中的几个testcase进行说明

- client广播一个数据包被接口eth1接收,然后将从两个端口eth0,eth2发出
- # test case 2: a frame with any unicast address except one assigned to hub
  # interface should be sent out all ports except ingress
  reqpkt = new\_packet(
   "20:00:00:00:00:00",
   "30:00:00:00:00",
   '192.168.1.100',
   '172.16.42.2'
  )
  s.expect(
   PacketInputEvent("eth0", reqpkt, display=Ethernet),
   ("An Ethernet frame from 20:00:00:00:00:01 to 30:00:00:00:02 "
   "should arrive on eth0")
  )
  s.expect(
   PacketOutputEvent("eth1", reqpkt, "eth2", reqpkt, display=Ethernet),
   ("Ethernet frame destined for 30:00:00:00:02 should be flooded out"
   " eth1 and eth2")
- server1向client发送数据包,数据包到达接口eth0,并被从eth1和eth2两个端口发出
- # test case 3: a frame with dest address of one of the interfaces should # result in nothing happening reqpkt = new\_packet( "20:00:00:00:00:01 "10:00:00:00:00:03", '192.168.1.100', '172.16.42.2' s.expect( PacketInputEvent("eth2", reqpkt, display=Ethernet), ("An Ethernet frame should arrive on eth2 with destination address " "the same as eth2's MAC address") s.expect( PacketInputTimeoutEvent(1.0), ("The hub should not do anything in response to a frame arriving with" a destination address referring to the hub itself.") 15
- server1向client发送一个数据包特定的接口eth2, 而hub不需要做出转发
- 自己添加构造一个第三类型的testcase,如下

```
reqpkt = new_packet(
    "20:00:00:00:00!",
    "10:00:00:00:00!",
    '192.168.1.100',
    '172.16.42.2'
)
s.expect(
    PacketInputEvent("eth1", reqpkt, display=Ethernet),
    ("An Ethernet frame should arrive on eth1 with destination address "
    "the same as eth1's MAC address")
)
s.expect(
    PacketInputTimeoutEvent(1.0),
    ("The hub should not do anything in response to a frame arriving with"
    " a destination address referring to the hub itself.")
)
```

。 运行结果如下

```
Passed:

1 An Ethernet frame with a broadcast destination address should arrive on eth1

2 The Ethernet frame with a broadcast destination address should be forwarded out ports eth0 and eth2

3 An Ethernet frame from 20:00:00:00:00:01 to 30:00:00:00:02 should arrive on eth0

4 Ethernet frame destined for 30:00:00:00:02 should be flooded out eth1 and eth2

5 An Ethernet frame from 30:00:00:00:00:02 to 20:00:00:00:00:1 should arrive on eth1

6 Ethernet frame destined to 20:00:00:00:00:01 should be flooded outeth0 and eth2

7 An Ethernet frame should arrive on eth2 with destination address the same as eth2's MAC address

8 The hub should not do anything in response to a frame arriving with a destination address referring to the hub itself.

9 An Ethernet frame should arrive on eth1 with destination address the same as eth1's MAC address

10 The hub should not do anything in response to a frame arriving with a destination address referring to the hub itself.
```

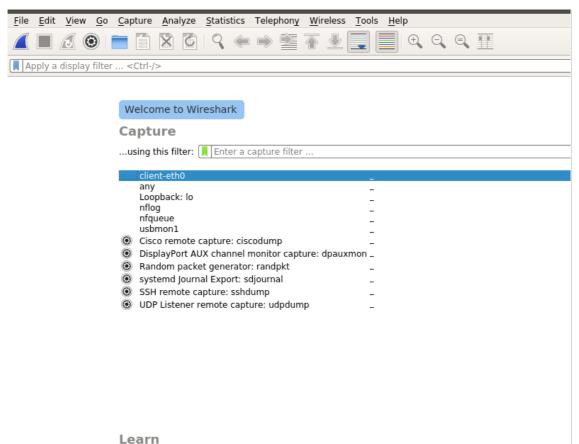
## Step4

• 只需要按照步骤进行运行即可

### Step5

- 开启wireshark开始抓包
- mininet> client wireshark &
- 选择网卡

•



#### \_\_\_\_\_

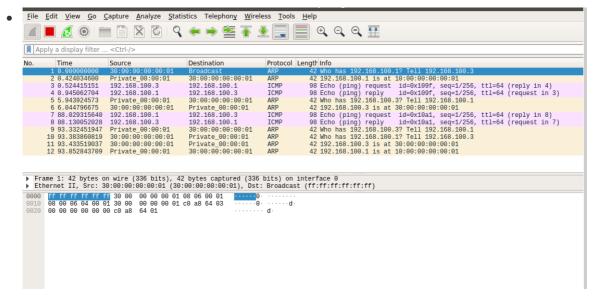
• 构造流量,

```
mininet> client ping -c 1 server1
QStandardPaths: XDG_RUNTIME_DIR not set, defaulting to '/tmp/runtime-root'
PING 192.168.100.1 (192.168.100.1) 56(84) bytes of data.
64 bytes from 192.168.100.1: icmp_seq=1 ttl=64 time=1045 ms
--- 192.168.100.1 ping statistics ---
1 packets transmitted, 1 received, 0% packet loss, time 0ms
rtt min/avg/max/mdev = 1045.837/1045.837/1045.837/0.000 ms
```

• 抓包结果如下

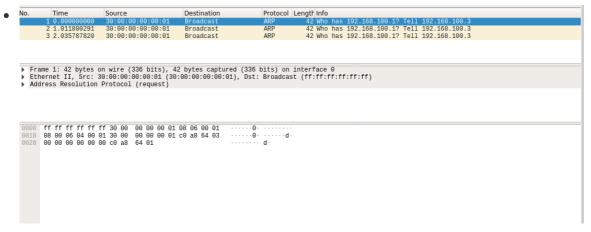
• 添加srvere1对client尝试ping

```
mininet> server1 ping -c 1 client
PING 192.168.100.3 (192.168.100.3) 56(84) bytes of data.
From 192.168.100.1 icmp_seq=1 Destination Host Unreachable
--- 192.168.100.3 ping statistics ---
1 packets transmitted, 0 received, +1 errors, 100% packet loss, time 0ms
```



#### • 对抓包结果进行分析

- 根据结果我们可以看到,当client尝试ping通server1的时候,首先要询问server1的mac地址,然后接收到回复mac地址为10:00:00:00:00:01,之后client对server1发出ping的request,server1接收到信息后进行reply,完成ping,server1对client进行ping通的时候也是一样的过程
- 问题分析,一开始进行抓包的时候忘记了打开hub,之后client对server1进行ping的时候,抓包情况如下:



可以看到,hub未打开的时候client发出询问server1mac地址并未得到回复,ping没有成功,通过这个情况我们可以更加深刻的了解到hub集线器的作用,也就是起到将信号扩大和转发的目的,hub未打开的时候,host之间是不可以相互ping通的