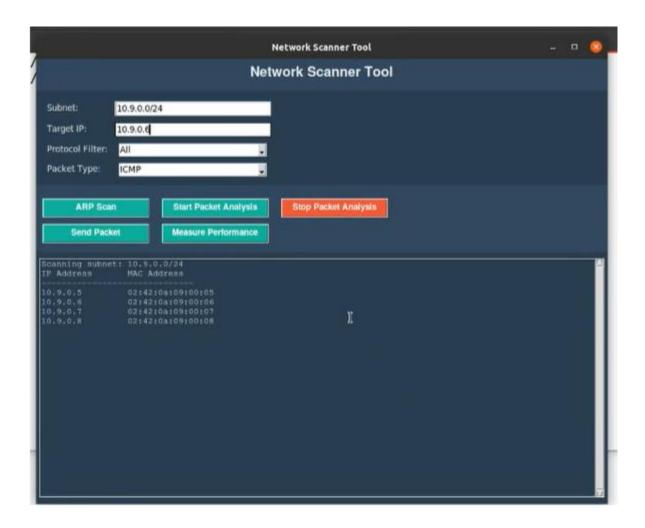
1. Network Discovery (ARP Scan) def arp_scan_gui(): subnet = entry_subnet.get() if not subnet: messagebox.showerror("Input Error", "Please enter a subnet.") return output text.delete(1.0, tk.END) output_text.insert(tk.END, f"Scanning subnet: {subnet}\n") def perform_arp_scan(): arp = ARP(pdst=subnet) ether = Ether(dst="ff:ff:ff:ff:ff") packet = ether / arp answered, _ = srp(packet, iface="br-979cf59e77a5", timeout=2, verbose=0) output_text.insert(tk.END, "{:<15} {}\n".format("IP Address", "MAC Address")) output text.insert(tk.END, "-" * 30 + "\n") for sent, received in answered: ip = received.psrc mac = received.hwsrc output_text.insert(tk.END, "{:<15} {}\n".format(ip, mac))</pre> log_to_csv("ARP Scan", f"{ip}, {mac}")

Thread(target=perform_arp_scan).start()

- Performs an ARP scan on a user-specified subnet to discover devices on the network.
- Displays the IP and MAC addresses of detected devices in the GUI and logs the results into the CSV file.



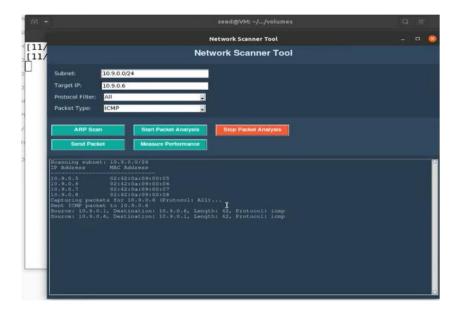
2. Packet Analysis

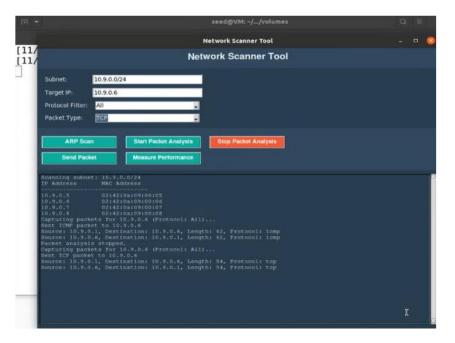
```
def packet_analysis_gui():
  global packet_analysis_active
  target_ip = entry_target_ip.get()
  protocol_filter = protocol_choice.get()
  if not target_ip:
    messagebox.showerror("Input Error", "Please enter a target IP address.")
    return
  output_text.insert(tk.END, f"Capturing packets for {target_ip} (Protocol: {protocol_filter})...\n")
  def analyze_packet(packet):
    if IP in packet:
      src_ip = packet[IP].src
      dst_ip = packet[IP].dst
      length = len(packet)
       proto = packet.sprintf("%IP.proto%")
      if protocol filter == "All" or proto == protocol filter:
        output_text.insert(tk.END, f"Source: {src_ip}, Destination: {dst_ip}, Length: {length}, Protocol:
{proto}\n")
         log_to_csv("Packet Analysis", f"Source: {src_ip}, Destination: {dst_ip}, Length: {length},
Protocol: {proto}")
  def sniff_packets():
    while packet_analysis_active:
      sniff(iface="br-979cf59e77a5", filter=f"host {target_ip}", prn=analyze_packet, timeout=2)
```

```
if not packet_analysis_active:
    packet_analysis_active = True
    Thread(target=sniff_packets).start()

def stop_packet_analysis():
    global packet_analysis_active
    packet_analysis_active = False
    output_text.insert(tk.END, "Packet analysis stopped.\n")
    log_to_csv("Packet Analysis", "Packet analysis stopped")
```

- Starts sniffing packets for a target IP address, filtered by a user-selected protocol (e.g., All, TCP, UDP).
- Analyzes packets in real-time and logs details like source IP, destination IP, protocol, and packet length.
- Stops the ongoing packet analysis process by setting a global control variable to False.
- Logs the action and provides a status update in the GUI.





3. Custom Packet Creation

```
def send_custom_packet_gui():
    target_ip = entry_target_ip.get()
    packet_type = packet_type_choice.get()

if not target_ip:
    messagebox.showerror("Input Error", "Please enter a target IP address.")
    return

if packet_type == "ICMP":
    packet = IP(dst=target_ip) / ICMP()
elif packet_type == "TCP":
    packet = IP(dst=target_ip) / TCP(dport=80)
else:
    packet = IP(dst=target_ip) / UDP(dport=53)

send(packet, verbose=0)
```

```
output_text.insert(tk.END, f"Sent {packet_type} packet to {target_ip}\n")
log_to_csv("Custom Packet", f"Sent {packet_type} packet to {target_ip}")
```

- Sends a custom packet (ICMP, TCP, or UDP) to a specified target IP address based on the user's choice.
- Provides feedback in the GUI about the packet sent and logs the action into the CSV file.

4. Network Performance Measurement

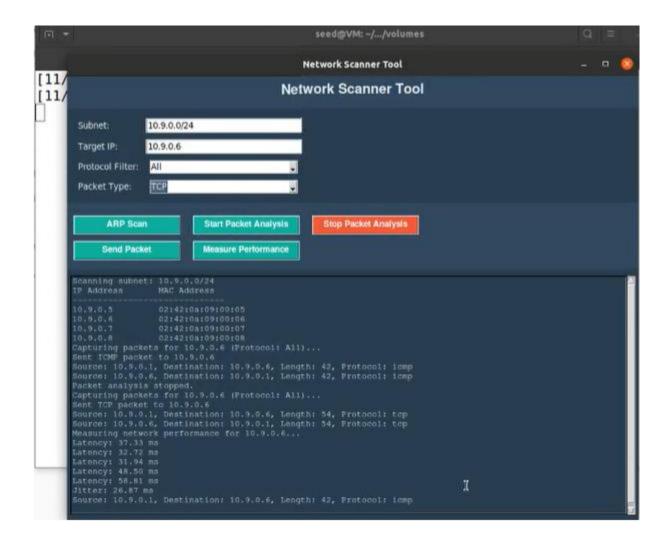
```
def calculate network performance gui():
  target_ip = entry_target_ip.get()
  if not target_ip:
    messagebox.showerror("Input Error", "Please enter a target IP address.")
    return
  latencies = []
  output text.insert(tk.END, f"Measuring network performance for {target ip}...\n")
  for _ in range(5):
    start_time = time.time()
    response = sr1(IP(dst=target_ip) / ICMP(), timeout=2, verbose=0)
    if response:
      latency = (time.time() - start_time) * 1000
      latencies.append(latency)
      output_text.insert(tk.END, f"Latency: {latency:.2f} ms\n")
    else:
      output text.insert(tk.END, "Request timed out\n")
  if len(latencies) > 1:
    jitter = max(latencies) - min(latencies)
```

else:

```
jitter = 0.0
```

```
output_text.insert(tk.END, f"Jitter: {jitter:.2f} ms\n")
log_to_csv("Performance", f"Latency: {latencies}, Jitter: {jitter:.2f} ms")
```

- Measures network latency and jitter for a target IP by sending ICMP echo requests and timing the responses.
- Displays latency and jitter results in the GUI and logs them into the CSV file for performance analysis.



```
#Initialize the CSV file for logging
log_file = "network_log.csv"
with open(log_file, "w", newline="") as f:
    writer = csv.writer(f)
    writer.writerow(["Timestamp", "Function", "Details"])

# Function to log data to CSV file
def log_to_csv(function, details):
    with open(log_file, "a", newline="") as f:
    writer = csv.writer(f)
    writer.writerow([time.strftime("%Y-%m-%d %H:%M:%S"), function, details])

# Global variable to control packet analysis
packet_analysis_active = False
```

- This function logs the specified function name and its details (e.g., event information) into a CSV file with a timestamp.
- It ensures that all significant actions are documented for later analysis.

