

```

1 begin
2   float x,y,z=0.0;
3   int count;
4   input(x,y,count);
5   do{
6     if(x≤0) {
7       if(y≥0) {
8         z=y*z+1;
9       }
10    }
11    else{
12      z=1/x;
13    }
14    y=x*y+z;
15    count=count-1;}
16  while(count>0)
17  output(z);
18 end

```

# Another Example

