**Hochschule Karlsruhe**University of
Applied Sciences

Fakultät für Maschinenbau und Mechatronik

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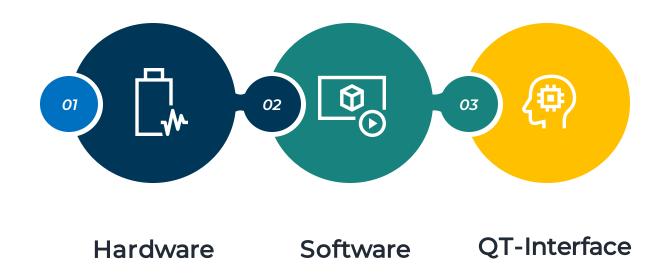
## CAN – Interface für ESP 32



# K

#### Agenda

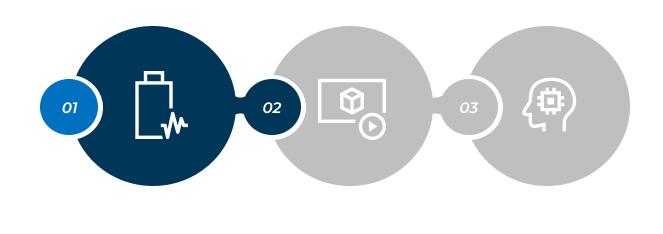






#### Agenda





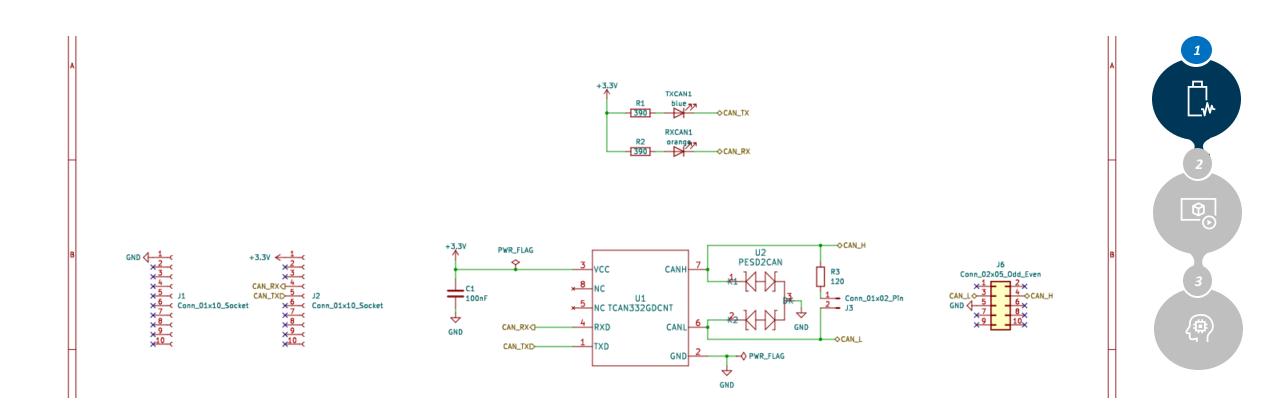
Software

Hardware

QT-Interface

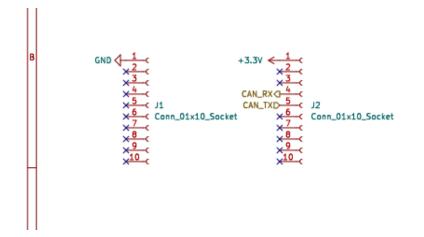








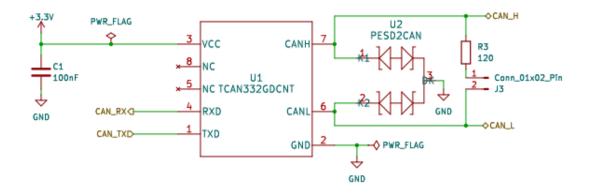








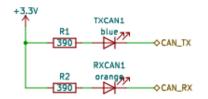








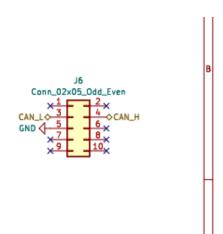








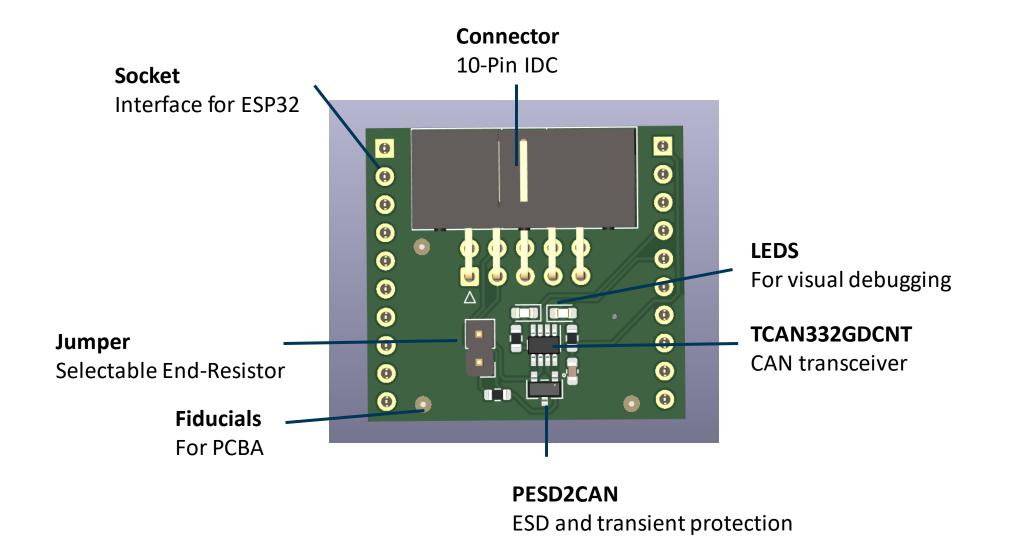






















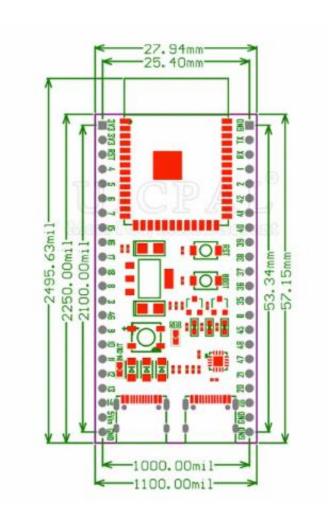






#### **Problems during Assembly**

- Aliexpress board is a bit wider then original from Espressif
- Cold solder joint at transceiver

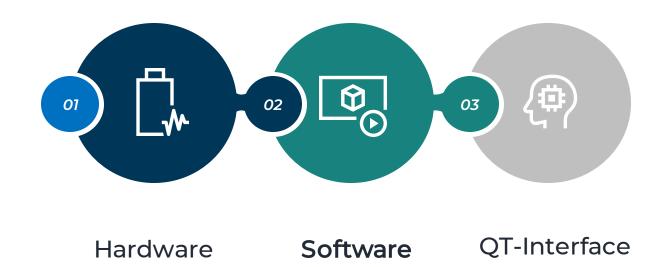






#### Agenda









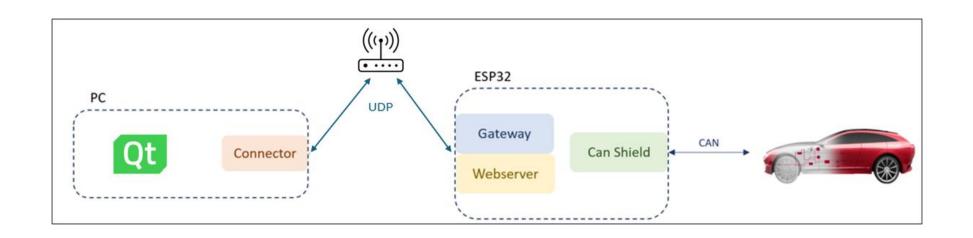
#### Requirements:

## Connection to PC functional

- Webserver to configure the interface Communication from CAN-Device to PC
- Communication from PC to CAN-Device

### technical Windows compatible

- Code should be tested
- Code should be maintainable and expandable







ESP32



#### Requirements:

## nctional

- Connection to PC
  - over a predefined network
  - o with the ESP32 serving as a hotspot
- Webserver to configure the interface
- Communication from CAN-Device to PC
- Communication from PC to CAN-Device

```
Gateway
// WiFi and Hotspot settings
                                                                                                                                                                          Can Shield
                                                                                                                         Connector
//Make sure you adjust the ssid and password in your Secrets.h to your WIFI
                                                                                                                                                          Webserver
//mode = 1: connection with a predefined WIFI
//mode = 2: ESP32 as a WLAN-Access-Point
int mode = 1;
const char *wifi_ssid = WIFI_SSID;
const char *wifi_password = WIFI_PASSWORD;
const char *hotspot_ssid = Hotspot_SSID;
                                                                                                                                                           ESP32
const char *hotspot_password = Hotspot_PASSWORD;
IPAddress remoteIp(192, 168, 42, 182);
                                                                                                                                                           Gateway
                                                                                                                                                                          Can Shield
                                                                                                                          Connector
                                                                                                                                                           Webserver
```







#### Requirements:

functional

- Connection to PC
- Webserver to configure the interface
  - Configure Remote IP
  - Adjusting the Bit Rate
  - Filter Options
- Communication from CAN-Device to PC
- Communication from PC to CAN-Device

#### Webserver Frontend



#### — Webserver Backend -

```
void WebServerManager::begin() {
    server.on("/", HTTP_GET, [this](AsyncWebServerRequest *request) {
        request->send(200, "text/html", getHtmlContent());
    });

    //Update the Settings
    server.on("/update", HTTP_POST, [this](AsyncWebServerRequest *request) {
        this->handleUpdate(request);
    });

    //Restart the ESP32
    server.on("/restart", HTTP_GET, [this](AsyncWebServerRequest *request) {
        request->send(200, "text/html", "ESP Restarted!<br/>br><a href='/'>Go Back</a>");
    delay(1000); // Kurze Verzögerung
    ESP.restart();
    });

    //Allow all messages
    server.on("/allowAll", HTTP_GET, [this](AsyncWebServerRequest *request) {
        udpCommunicator.setAllowAll(true);
        request->send(200, "text/html", "All messages are allowed, except Blacklist.<br><a href='/'>Go Back</a>");
    });
```

#### → UDP Communicator

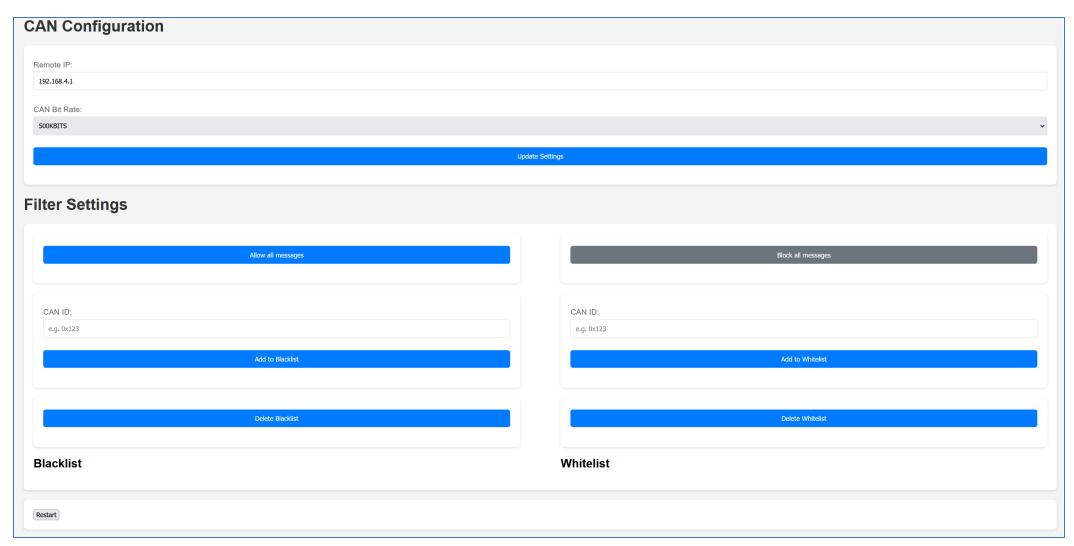
- updateRemoteIP
- addToWhitelist
- clearWhitelist
- addToBlacklist
- clearBlacklist
- setAllowAll















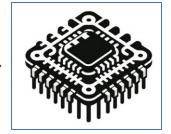


#### Requirements:

functional

- Connection to PC
- Webserver to configure the interface
- Communication from CAN-Device to PC
  - Receive CAN Message
  - Encode CAN Message into CANeth
  - Send CANeth to PC via UDP
- Communication from PC to CAN-Device

#### ESP32



- Receive CAN Message
- **Encode CAN Message into** CANeth – Message
- Send CANeth Message via UDP

**CANeth** - Message







#### **CANeth** – Message

- Protocol Identifier (ISO11898) 8 byte
- Protocol Version 1 byte
- Frame Count 1 byte
- CAN ID 4 byte
- Data length 1 byte
- Data 8 byte
- Extended identifier Flag 1 byte
- RTR Flag 1 byte



**CAN-Message** 



#### Requirements:

functional

CAN-Message

- Connection to PC
- Webserver to configure the interface
- Communication from CAN-Device to PC
- Communication from PC to CAN-Device
  - Receive CANeth Message
  - o Encode CANeth Message into CAN- Message
  - Send CAN-Message to CAN-Device

#### ESP32



- Receive CANeth Message
- Decode CANeth Message into CAN – Message
- Send CAN Message via UDP

CANeth - Message





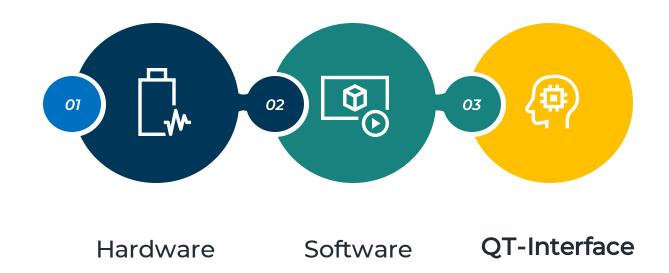


- + Speed
- + Simplicity
- No Error corretion
- No congestion control



#### Agenda







#### **QT-Interface**



#### Requirements:

- Visualization of received CANeth messages
- Logging of received CANeth messages
- functional Sending CANeth messages
  - Filtering CANeth messages
  - A user interface (UI) shall enable the functions
- Independent of a python interpreter
  - Windows compatible
- Code should be tested
- Code should be maintainable and expandable

#### Implementation of technical requirements:

- Executable Application based on Python 3.9 compiled with PyInstaller for Windows
  - Backend with default libraries
  - Frontend with PyQT5 library
- Testing of Function and Class with edge case input variable
- Using github and providing open source code

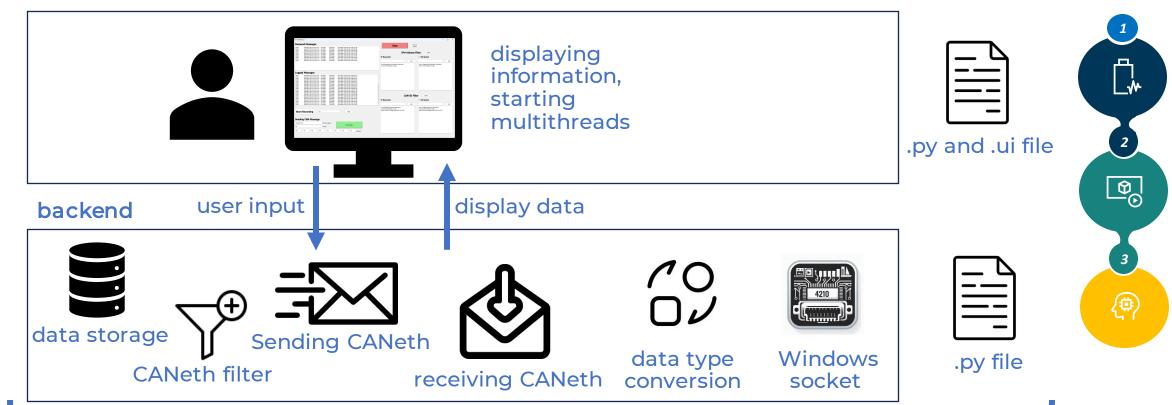




#### **QT-Interface Architecture**



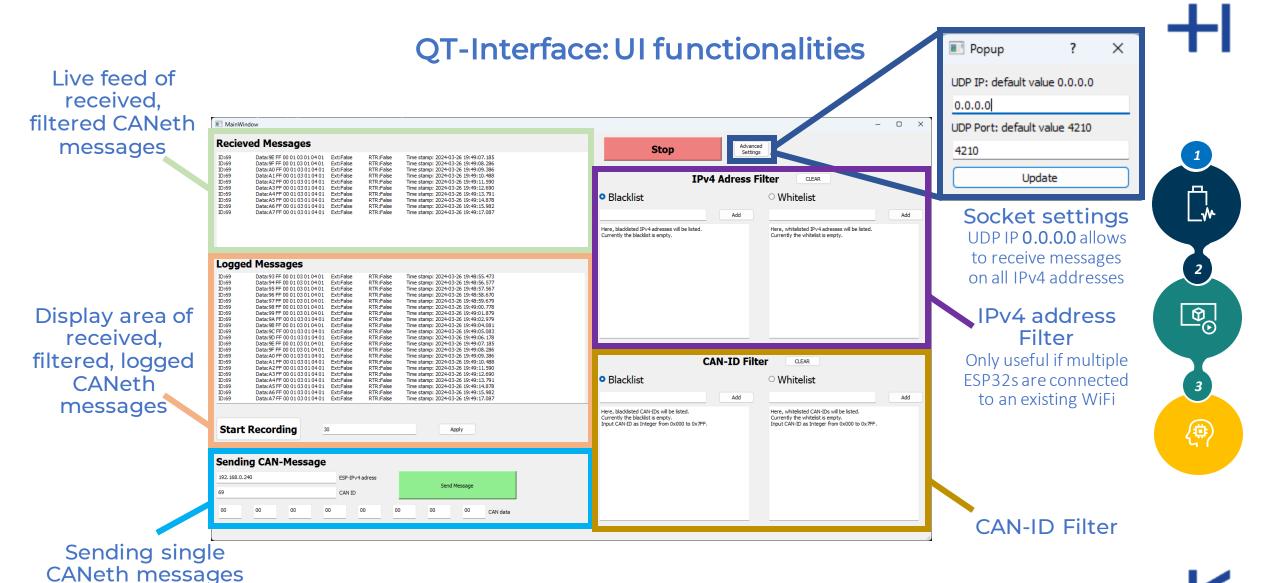
#### frontend





ConnectorApp.exe

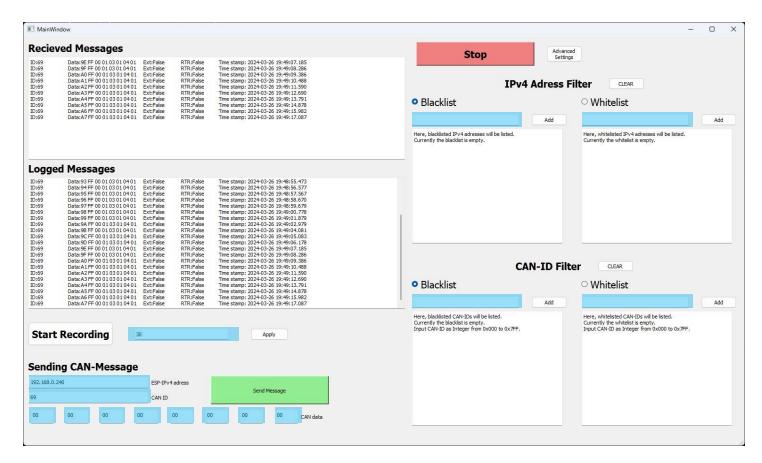




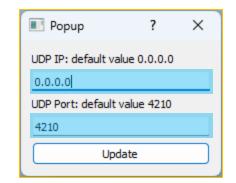




#### QT-Interface: UI functionalities Limitations



 All LineEdits do not check for input errors



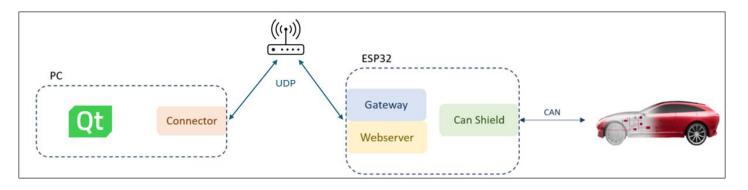
- Logged messages can not be saved
- Blacklist and Whitelist of Filters can only be cleared completely
- CANeth messages with only the standard 16 hexbit can be sent once a time
- Display resolution and ratio compromise application layout

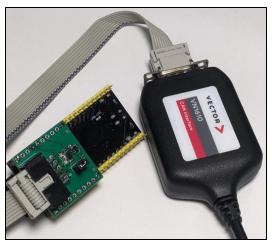






#### **Tools: CAN Device**





- CAN Device simulated via VECTOR box VN1610
- CAN Device sends changing CAN messages to the CAN shield while listening to CAN messages

CAN ID: 0x45

CAN message: data\_change 0xFF 0x00 0x01 0x03 0x01 0x04 0x01

data\_change: 0x00 to 0xFF

Ext: False

RTR: False

Sent on configured Application Channel of the VN1610 with bitrate of 500 000



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#### **Tools: CAN Device**

- CAN Device simulated via VECTOR VN1610
- Requirements:
  - Python-can library https://anaconda.org/conda-forge/python-can
    - https://pypi.org/project/python-can/
  - Vector XL Driver Library https://www.vector.com/int/en/download/x
    - I-driver-library-203014/
  - Python Interpreter, e.g. VS Code
- VECTOR box needs to be configured with an application channel, so the py-script can access it
  - Use the Vector Hardware Manger from the Vector XL Driver Library download to do so

```
Configured Application Channels

Application Application Channel Device Device Channel

CANalyzer CAN 1 VN1610 [1] Channel 1
```

```
if __name__ == "__main__":
    with can.Bus(interface='vector', app_name='CANalyzer', channel=0, bitrate=500000) as bus:
    listen_and_send(bus)
```

• If the vxlapi64.dll can not be found while running the canDevice.py, the file path hast to be hardcoded in to the python-can library in the xldriver.py file

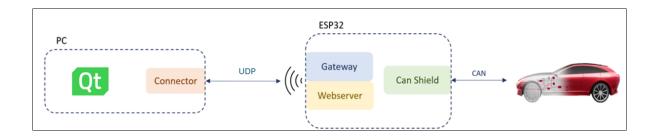
C:\Users\#YOURUSERNANME#\anaconda3\Lib\site-packages\can\interfaces\vector\xldriver.py

```
# Load Windows DLL
DLL_NAME = "vxlapi64" if platform.architecture()[0] == "64bit" else "vxlapi"
#_xlapi_dll = ctypes.windll.LoadLibrary(DLL_NAME) # original w
_xlapi_dll = ctypes.windll.LoadLibrary('C:\\Users\\#YOURUSERNAME#\\FuE_2_esp_can\\ESP32-CAN-Shield\\Tools\\vxlapi64.dll')
```

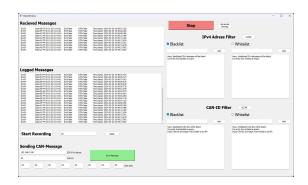




#### **Conclusion & Outlook**



#### Software

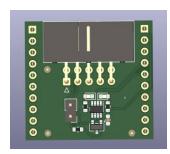


- Improvement of known Limitations
- Reverse engineering of CAN messages
- Diagnostic programs



 Improvement redundant functions

#### Hardware



- Power supply from CAN interface
- Power supply from battery

## Comprehensive documentation in text and video



