

A top-down view of a doctor's hands shaking a patient's hands over a desk. The doctor is wearing a white lab coat and a stethoscope. The patient is wearing a dark suit and a watch. On the desk, there is a laptop, a stethoscope, a smartphone, a pair of glasses, and a newspaper. The text "Explainable Decision Support using Defeasible Logic" is overlaid on the image.

Explainable Decision Support using Defeasible Logic

Structure



Eric
Nakoja



Barbara
Futyma



JingYang
Zeng



David
Pomerenke



David
Schimmel



Laurens
Rutten

Motivation

Background

Approach I

Approach II

Demo

Conclusion



INTRODUCTION

Explainable Decision Support Systems with Semantic Tableaux and
Defeasible Rules

Motivation

- To investigate and make decision support systems explainable.
- To use argumentation-based approach to create explainable decision support systems.

PROBLEM STATEMENT

- Is it possible to create a decision support system that makes its reasoning understandable ?

Argumentation logic approach:

- Semantic tableaux approach.
- Backwards chaining approach.

RESEARCH QUESTIONS

1. How do we represent information and arguments in decision support systems?
2. How do we extract explanations for conclusions?
3. How do we solve the problem of redundant information?
4. How do we explain reasoning to the user?
5. Is an argumentation based approach limited to formally restricted domains?
6. How well does an argument-based approach scale with respect to the number of rules involved?

Structure



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Demo

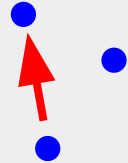
Conclusion¹⁸

Non-monotonic Reasoning & Defeasible Rules

- *Non-monotonic reasoning*
- *Defeasible rules*
 - *Undercutting attack*
 - *Rebutting attack*
- *Preference relation*



bird(x) $\sim\rightarrow$ flies(x)
penguin(x) $\sim\rightarrow$ \neg flies(x)
penguin(x) $--\rightarrow$ bird(x)



flies(Tweety)?

penguin(Tweety)
penguin(x) $\sim\rightarrow$ \neg flies(x)

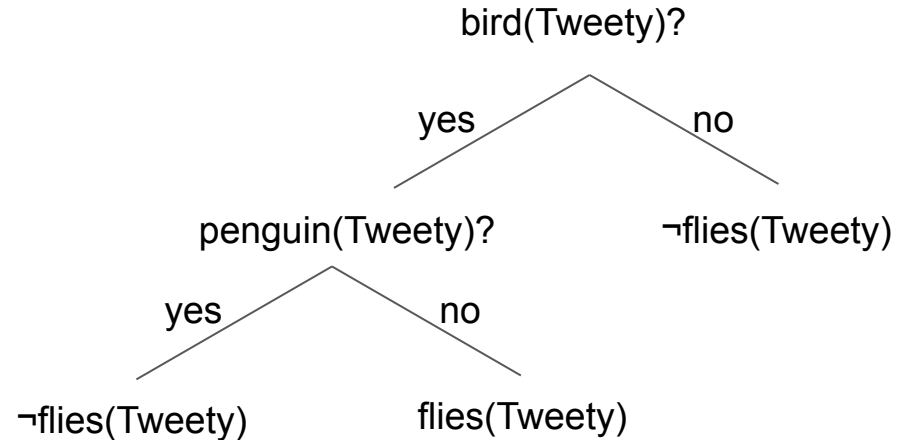
\neg flies(Tweety)

penguin(Tweety)
penguin(x) $--\rightarrow$ bird(x)
bird(x) $\sim\rightarrow$ flies(x)

flies(Tweety)

Decision Support Systems

- *Help in the decision-making process*
 - *Binary classification*
- *User interaction*
- *Relevant questions*



Structure



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Zeng

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Approach I

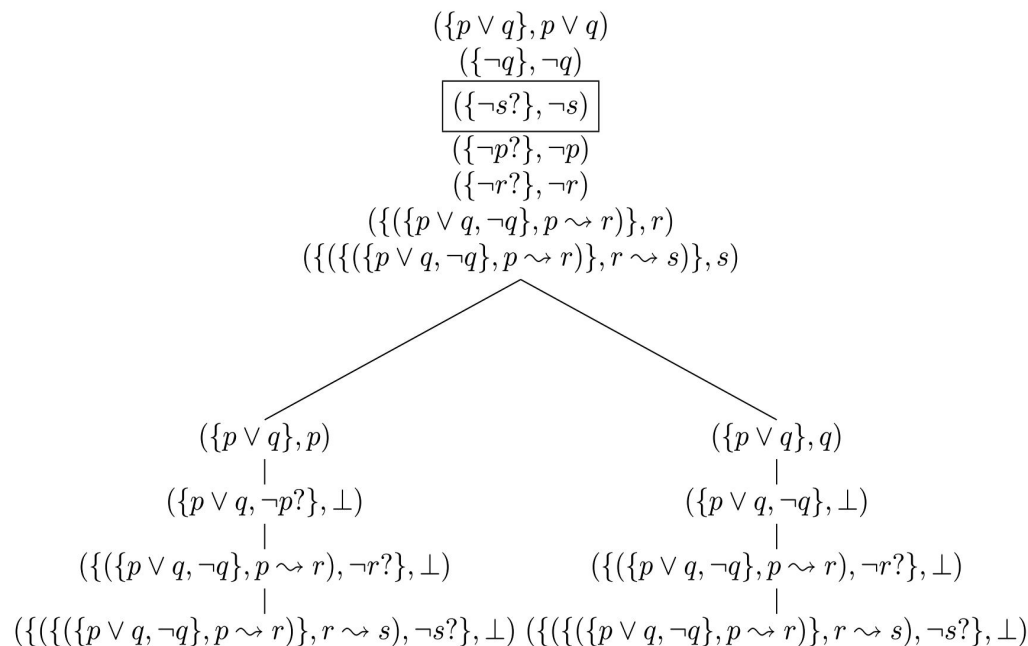
Approach II

Demo

Conclusion

The Argumentation Tableau

- Fact
- Tests
- Argument
- Inconsistency



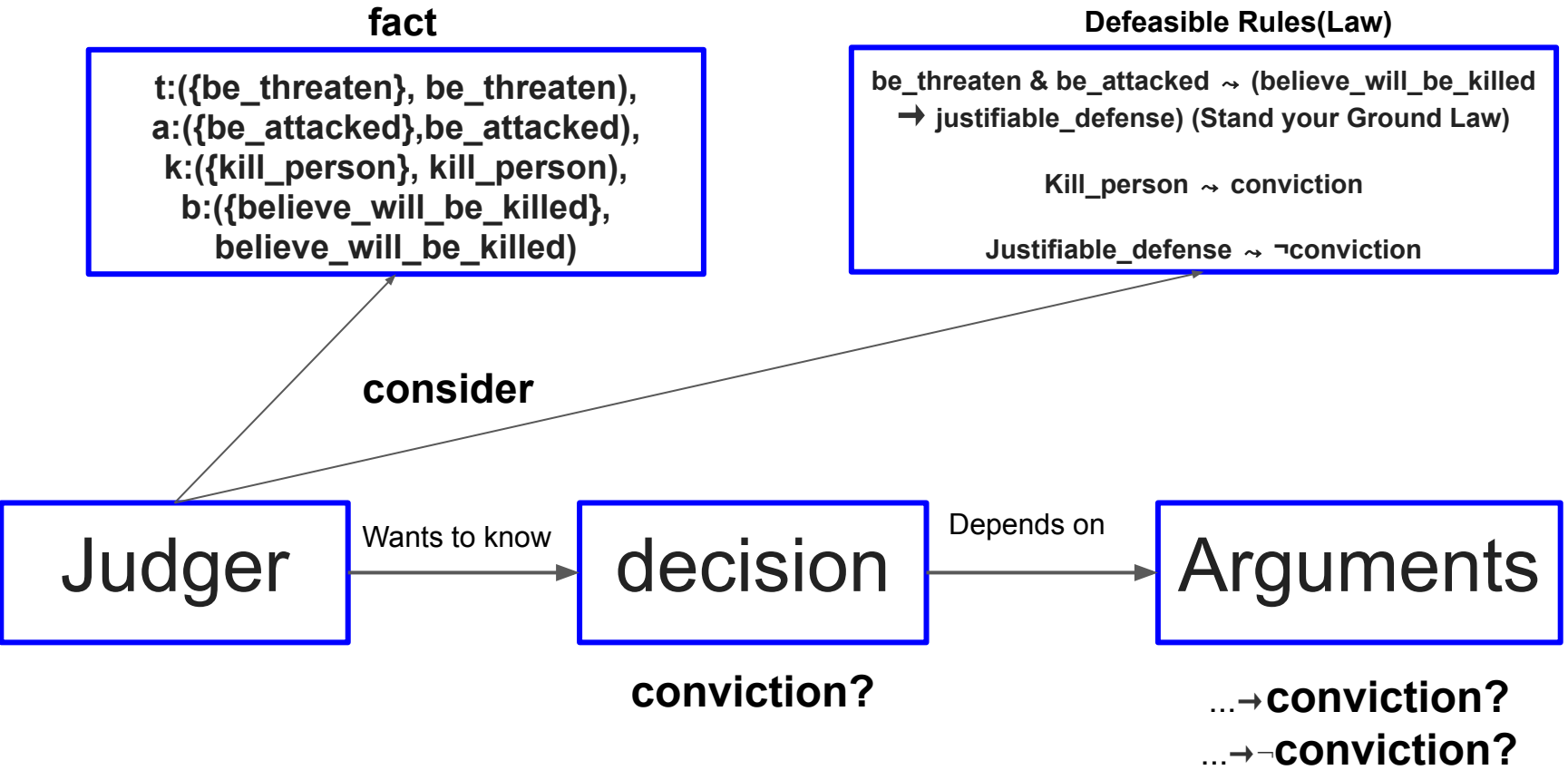
Ref: Roos, N. A Semantic Tableau Method for Argument Construction.

The court simulation - the case of Michael Drejka

Stand your Ground Law:
provides that people may
use deadly force when
they reasonably believe it
to be necessary to defend
against deadly threat.



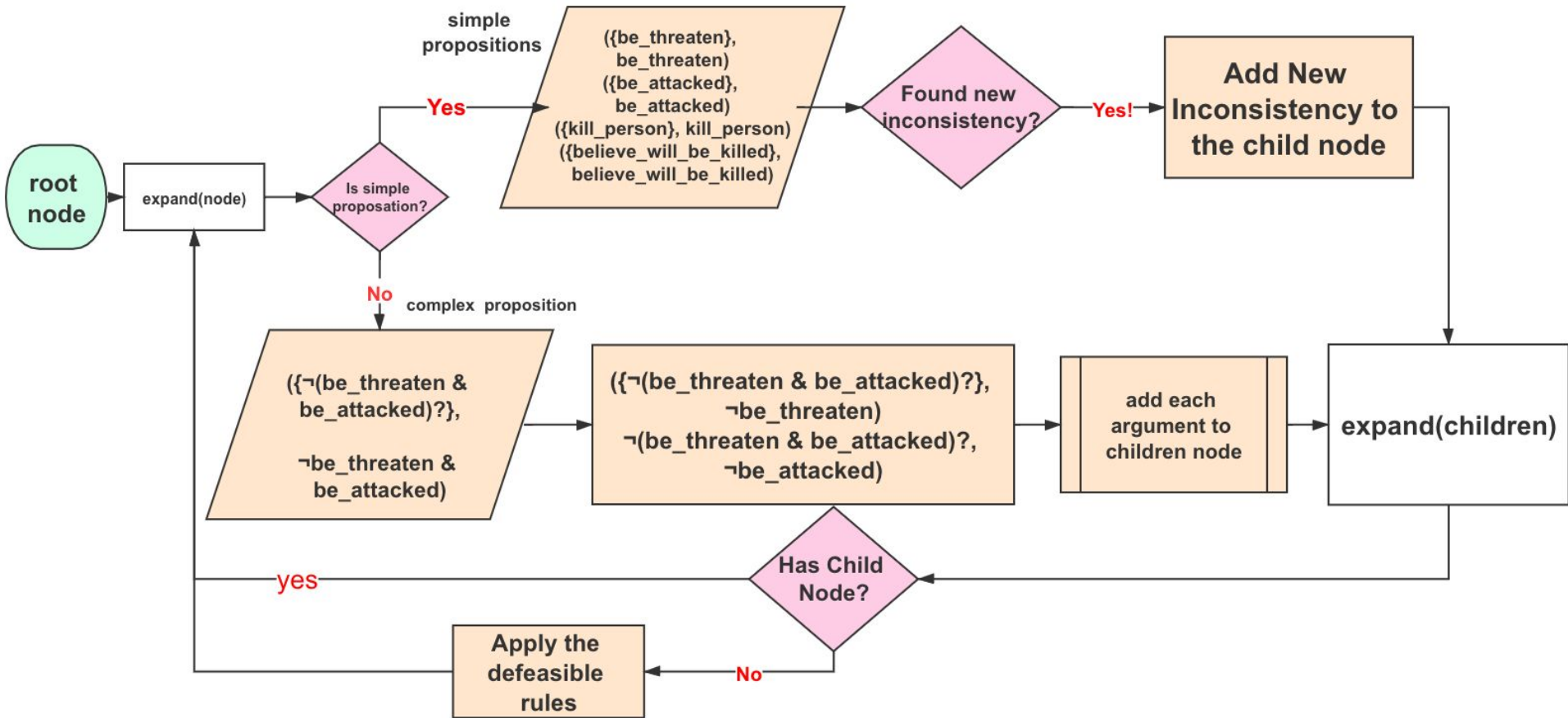
The court simulation



The court

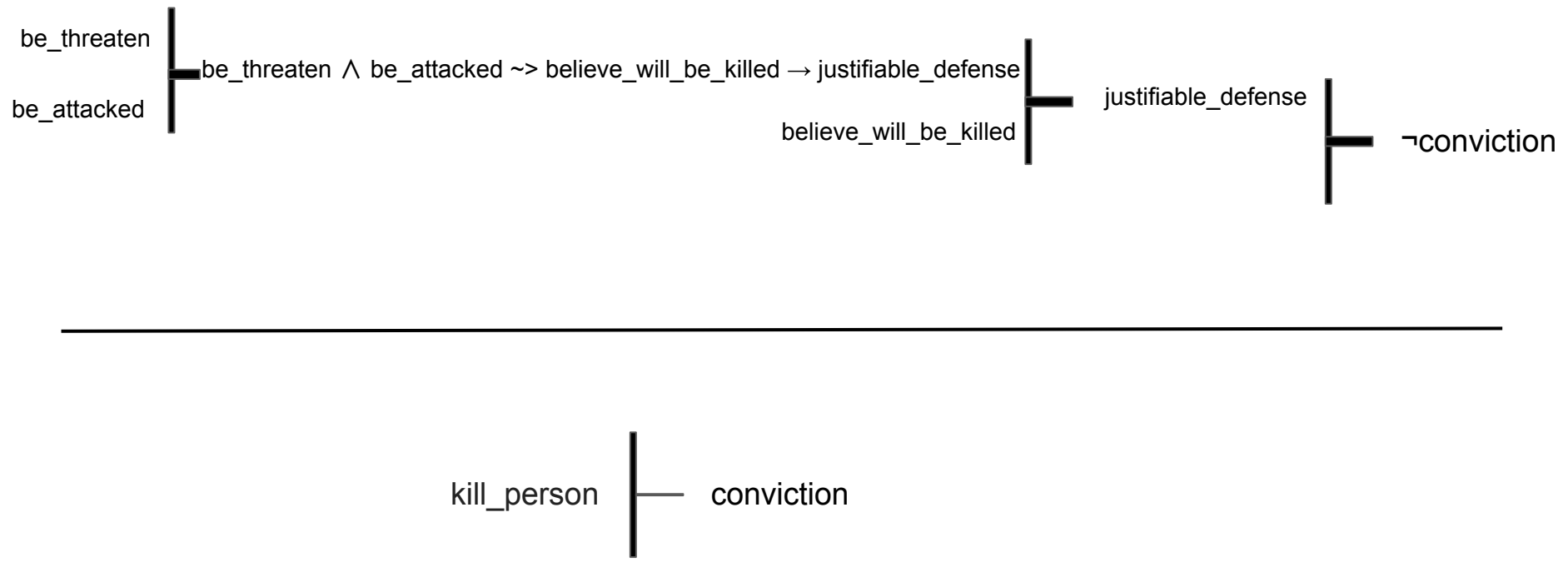
Initial root node

<p>({be_threaten}, be_threaten) ({be_attacked}, be_attacked) ({kill_person}, kill_person) ({believe_will_be_killed}, believe_will_be_killed)</p>	<p>Add the basic fact</p>
<p>({¬(be_threaten & be_attacked)?}, ¬be_threaten & be_attacked) ({¬kill_person?}, ¬kill_person) ({¬justifiable_defense?}, ¬justifiable_defense)</p>	<p>Add tests for the antecedence of all rules</p>
<p>({¬conviction?}, ¬conviction)</p>	<p>Add a test for the final conclusion</p>

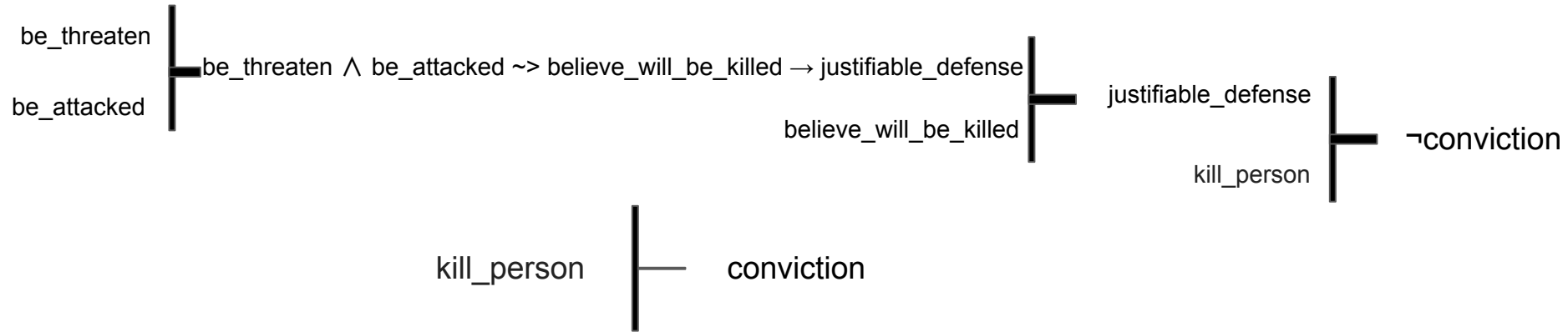


The court

Argument Generated



Argument Generated



- If we have the priority of the defeasible rules, for example, the 'stand your ground' has a higher priority, then the conclusion of stronger argument is **\neg conviction**.
- Add knowledge to expand new arguments by decision support system which will ask some question.

From Argumentation Tableau to Decision Support System

- Argumentation Tableau requires all information a priori → not practical
 - Evaluate a Tableau as far as possible
 - Ask questions about it
 - Efficiency: Ask as little as possible
-

Question:

- Conviction?

Initial Information:

- kill person

Rules: **be_attacked & be_threaten**



believe_will_be_killed → justifiable_defense

justifiable_defense



¬conviction

Possible questions:

- believe_will_be_killed?
- be_threaten?
- be_attacked?

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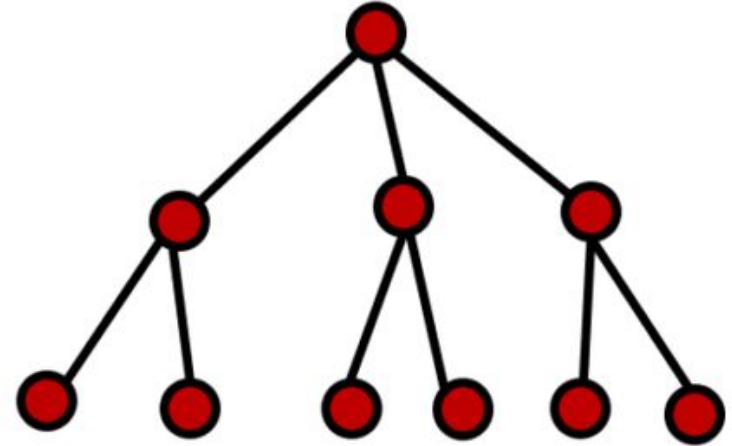
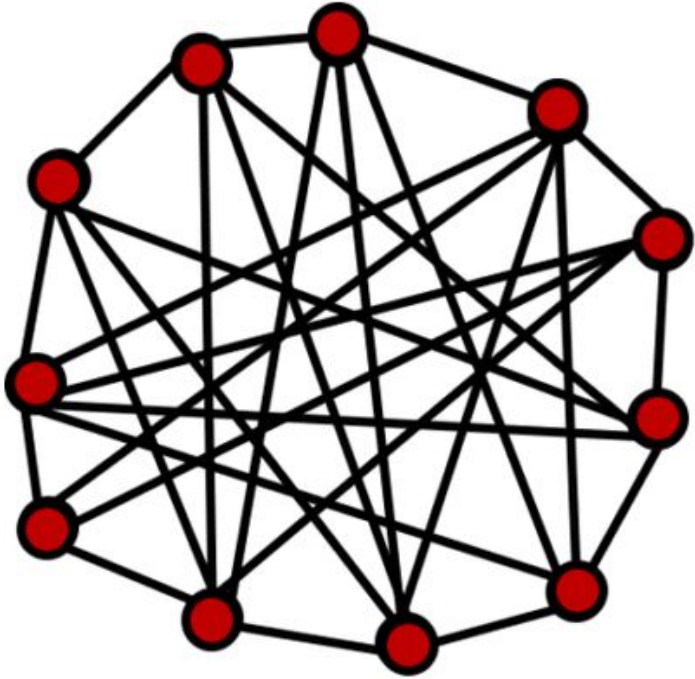
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Forward-chaining vs backward-chaining



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Example

is_threatened & is_attacked ->
(believes_will_be_killed -> justifiable_defense)

penguin -> not flies

Conviction?

bird -> flies

kills_person -> conviction

justifiable_defense -> not conviction

Example

not is_threatened or not is_attacked or not
believes_will_be_killed or justifiable_defense

not penguin or not flies

Conviction?

not bird or flies

not kills_person or conviction

not justifiable_defense or not conviction

Example

not is_threatened or not is_attacked or not
believes_will_be_killed or justifiable_defense

not kills_person or conviction



not penguin or not flies

Conviction?

not bird or flies

not justifiable_defense or not conviction



Example

not is_threatened or not is_attacked or not
believes_will_be_killed or justifiable_defense

not kills_person or ~~conviction~~



not penguin or not flies

Conviction?

not bird or flies

not justifiable_defense or ~~not conviction~~



Example

not penguin or not flies

not bird or flies

not kills_person or ~~conviction~~



Conviction?

not is_threatened or not is_attacked or not
believes_will_be_killed or justifiable_defense



not justifiable_defense or ~~not conviction~~



Example

not penguin or not flies

not bird or flies

not kills_person or ~~conviction~~



Conviction?

not is_threatened or not is_attacked or not
believes_will_be_killed or ~~justifiable_defense~~



not justifiable_defense or ~~not conviction~~



Example

not penguin or not flies

not bird or flies

not kills_person or ~~conviction~~



is_threatened & is_attacked & believes_will_be_killed +

Conviction?

not is_threatened or not is_attacked or not
believes_will_be_killed or ~~justifiable_defense~~



not is_threatened

not justifiable_defense or ~~not conviction~~



not is_attacked -

not believes_will_be_killed



Example

not penguin or not flies

not bird or flies

not kills

Defeated

or conviction



is_threatened & is_attacked & believes_will_be_killed +

Conviction?

not is_threatened or not is_attacked or not
believes_will_be_killed or justifiable_defense



not is_threatened

not justifiable_defense or not conviction



not is_attacked -

not believes_will_be_killed -



Example

is_threatened & is_attacked & believes_will_be_killed

not is_threatened

not is_attacked

not believes_will_be_killed

Asking good questions


is_threatened & is_attacked & believes_will_be_killed


not is_threatened


not is_attacked

not believes_will_be_killed

Asking good questions

one of 

one of 

one of 

one of 

Conjunctive
Normal
Form

all of 

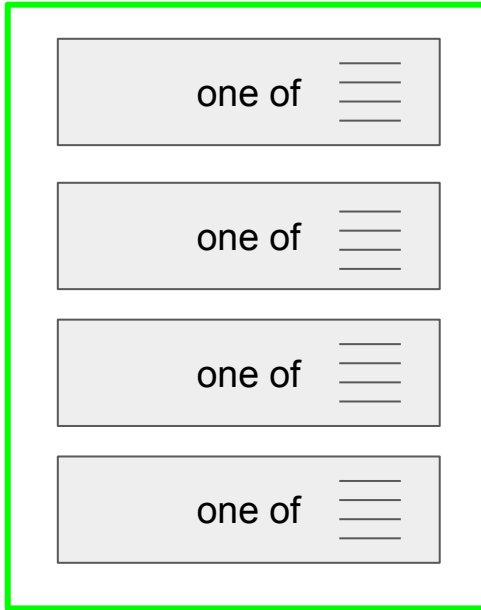
all of 

all of 

all of 

Disjunctive
Normal
Form

Asking good questions

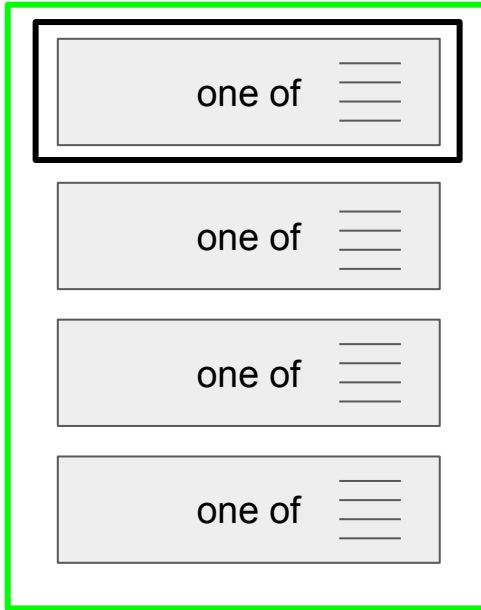


Conjunctive
Normal
Form



Disjunctive
Normal
Form

Asking good questions



Conjunctive
Normal
Form



Disjunctive
Normal
Form

Structure



David
Schimmel

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Demonstration

- First and second approach
- (Example from the murder case)

Discussion

- Explanations in form of arguments are shown
- Both approaches show the same argument
- For larger examples (>12 rules), performance drops drastically (making the system non interactive)
- Tableaux Method runs into problems faster
 - Prevent complete evaluation in each iteration
- Code and Examples can be found: <https://github.com/explainable-reasoning>

Structure



Laurens
Rutten

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Conclusion

- Explainable Decision Support System
 - Represent information
 - Generalized format
 - Extract explanations for conclusions
 - Arguments
 - Redundant information
 - Heuristic covering as many cases as possible
 - Checking for attacks each iteration
 - Scaling
 - 12 or more rules

Future Work

- Scalability
 - Pruning Search Space
- Predicate Logic
- Rule Mining

A top-down view of a doctor's desk. A stethoscope is on the left. A smartphone shows the time 08:15. A laptop is open with a hand pointing at the screen. A tablet is also open next to it. A newspaper is in the top right corner. A person in a white lab coat is at the bottom, and another person in a dark suit is at the top.

Thank you for listening!

Questions?

Image sources

- Front slide
pexels.com/en/public-domain-photo-zkxit
public domain

Bibliography

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