Part1 GCC使用

首先用vim,编写了一个简单的C程序:

进行了GCC的各种使用:

1. GCC -E: 进行预处理, 将源文件转换为.i文件:

```
baijy@baijy-virtual-machine: ~/Desktop/exercise/e2
# 0 "main.c"
# 0 "<built-in>"
 0 "<command-line>"
  1 "/usr/include/stdc-predef.h" 1 3 4
0 "<command-line>" 2
 1 "main.c"
1 "/usr/include/stdio.h" 1 3 4
27 "/usr/include/stdio.h" 3 4
 1 "/usr/include/x86_64-linux-gnu/bits/libc-header-start.h" 1 3 4 33 "/usr/include/x86_64-linux-gnu/bits/libc-header-start.h" 3 4
# 1 "/usr/include/features.h" 1 3 4
# 392 "/usr/include/features.h" 3 4
# 1 "/usr/include/features-time64.h" 1 3 4
# 20 "/usr/include/features-time64.h" 3 4
# 1 "/usr/include/x86_64-linux-gnu/bits/wordsize.h" 1 3 4
# 21 "/usr/include/features-time64.h" 2 3 4
# 1 "/usr/include/x86_64-linux-gnu/bits/timesize.h" 1 3 4
# 19 "/usr/include/x86_64-linux-gnu/bits/timesize.h" 3 4
# 1 "/usr/include/x86_64-linux-gnu/bits/wordsize.h" 1 3 4
# 20 "/usr/include/x86_64-linux-gnu/bits/timesize.h" 2 3 4
# 22 "/usr/include/features-time64.h" 2 3 4
# 393 "/usr/include/features.h" 2 3 4
# 486 "/usr/include/features.h" 3 4
--More--(5%)
```

2. GCC -S: 进行编译, 将源文件转换为汇编文件:

```
baijy@baijy-virtual-machine: ~/Desktop/exercise/e2
                   "main.c"
           .file
           .text
           .section
                           .rodata
  .LC0:
           .string "this is a test "
           .text
           .globl main
           .type
                 main, @function
  main:
  .LFB0:
          .cfi_startproc
          endbr64
                 %гЬр
          pushq
           .cfi_def_cfa_offset 16
           .cfi_offset 6, -16
                 %rsp, %rbp
          movq
           .cfi_def_cfa_register 6
                   .LCO(%rip), %rax
          leaq
                  %rax, %rdi
puts@PLT
          movq
          call
          movl
                   $0, %eax
                  %гЬр
          popq
          .cfi_def_cfa 7, 8
  --More--(52%)
3. 以及 -c, -o, -g 等选项的使用:
  baijy@baijy-virtual-machine:~/Desktop/exercise/e2$ ls
  main main.c main.i main.o main.s power.c power.h test test.c
  baijy@baijy-virtual-machine:~/Desktop/exercise/e2$
```

Part2 makefile的编写

主函数 test.c:

```
#include<stdio.h>
#include"power.h"
int main(){
        printf("hello world!\n");
        int a=5;
printf("%d",power(a));
        return 0;}
"test.c" 7L, 121B
                                                                             All
                                                               6,21-28
power.h:
#include<stdio.h>
int power(int a);
power.c:
                          baijy@baijy-virtual-machine: ~/Desktop/exercise/e2
                                                                   Q =
#include<stdio.h>
#include"power.h
int power(int a){
        return a*a;}
 # 定义编译器和编译选项
 CC = gcc
 CFLAGS = -g - Wall
 # 定义目标文件和可执行文件
 TARGET = myprogram
 OBJS = test.o power.o
 # 默认目标(第一个目标)为可执行文件
 all: $(TARGET)
 # 生成可执行文件的规则
 $(TARGET): $(OBJS)
     $(CC) $(CFLAGS) -0 $(TARGET) $(OBJS)
 # 生成目标文件的规则
 test.o: test.c power.h
     $(CC) $(CFLAGS) -c test.c -o test.o
```

```
power.o: power.c power.h

$(CC) $(CFLAGS) -c power.c -o power.o

# 清理规则

clean:

rm -f $(OBJS) $(TARGET)
```

输出结果:

```
baijy@baijy-virtual-machine:~/Desktop/exercise/e2$ make
gcc -g -Wall -c test.c -o test.o
gcc -g -Wall -c power.c -o power.o
gcc -g -Wall -o myprogram test.o power.o
baijy@baijy-virtual-machine:~/Desktop/exercise/e2$ ./myprogram
hello world!
25baijy@baijy-virtual-machine:~/Desktop/exercise/e2$ ls
main main.i main.s myprogram power.h test.c
main.c main.o Makefile power.c power.o test.o
```