

Here is a review of some formulas that you will find useful when doing asymptotic analysis.

- $\sum_{i=1}^N i = 1 + 2 + 3 + 4 + \dots + N = \frac{N(N+1)}{2} = \frac{N^2+N}{2}$
- $\sum_{i=0}^{N-1} 2^i = 1 + 2 + 4 + 8 + \dots + 2^{N-1} = 2 \cdot 2^{N-1} - 1 = 2^N - 1$

Intuition

For the following recursive functions, give the worst case and best case running time in the appropriate $O(\cdot)$, $\Omega(\cdot)$, or $\Theta(\cdot)$ notation.

1.1 Give the running time in terms of N .

```
1 public void andslam(int N) {  
2     if (N > 0) {  
3         for (int i = 0; i < N; i += 1) {  
4             System.out.println("datboi.jpg");  
5         }  
6         andslam(N / 2);  
7     }  
8 }
```

$$N + N/2 + N/4 + \dots \sim 2N \Rightarrow \Theta(N).$$

- 1.2 Give the running time for `andwelcome(arr, 0, N)` where N is the length of the input array `arr`.

```

1 public static void andwelcome(int[] arr, int low, int high) {
2     System.out.print("[ ");
3     for (int i = low; i < high; i += 1) {
4         System.out.print("loyal ");
5     }
6     System.out.println("]");
7     if (high - low > 0) {
8         double coin = Math.random();
9         if (coin > 0.5) {
10            andwelcome(arr, low, low + (high - low) / 2);
11        } else {
12            andwelcome(arr, low, low + (high - low) / 2);
13            andwelcome(arr, low + (high - low) / 2, high);
14        }
15    }
16 }

```

$O \rightarrow N$.

Best: $\Theta(N)$.

WORST: $\Theta(N \log N)$.

$O \rightarrow N/2$.

$O \rightarrow N/2$

$N/2 \rightarrow O$.

- 1.3 Give the running time in terms of N .

```

1 public int tothe(int N) {
2     if (N <= 1) {
3         return N;
4     }
5     return tothe(N - 1) + tothe(N - 1);
6 }

```

$\Theta(2^N)$.

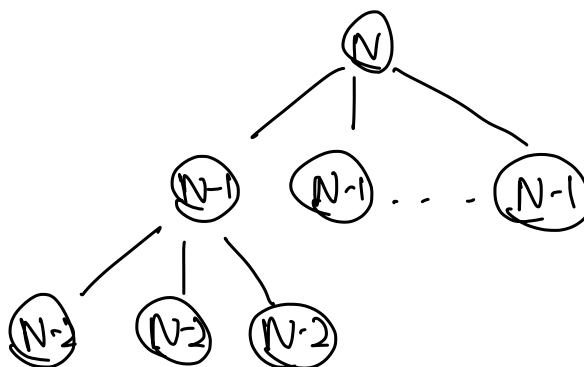
N	Val	NoO
0	0	1
1	1	1
2	2	3
3	4	7
4	8	15

- 1.4 Give the running time in terms of N .

```

1 public static void spacejam(int N) {
2     if (N <= 1) {
3         return;
4     }
5     for (int i = 0; i < N; i += 1) {
6         spacejam(N - 1);
7     }
8 }

```



$$\begin{aligned}
 \text{height} &= N \\
 \frac{\text{nodes}}{\text{layers}} &= \frac{n!}{(n-i)!} \\
 \frac{\text{work}}{\text{node}} &= O(N)
 \end{aligned}$$

$$\sum_{i=0}^n (n-i) \frac{n!}{(n-i)!} \approx \sum_{i=0}^n \frac{n!}{(n-i-1)!} \leq \sum_{i=0}^N n! = n n! \in O(N n!)$$

Hey you watchu gon do

- 2.1 For each example below, there are two algorithms solving the same problem. Given the asymptotic runtimes for each, is one of the algorithms **guaranteed** to be faster? If so, which? And if neither is always faster, explain why.

(a) Algorithm 1: $\Theta(N)$, Algorithm 2: $\Theta(N^2)$

1 faster for all $N > 1$,

(b) Algorithm 1: $\Omega(N)$, Algorithm 2: $\Omega(N^2)$

Neither, cuz Ω notation is not tightly bound.

(c) Algorithm 1: $O(N)$, Algorithm 2: $O(N^2)$

Neither, cuz O notation is not tightly bound.

(d) Algorithm 1: $\Theta(N^2)$, Algorithm 2: $O(\log N)$

2 faster for all $N > 1$,

(e) Algorithm 1: $O(N \log N)$, Algorithm 2: $\Omega(N \log N)$

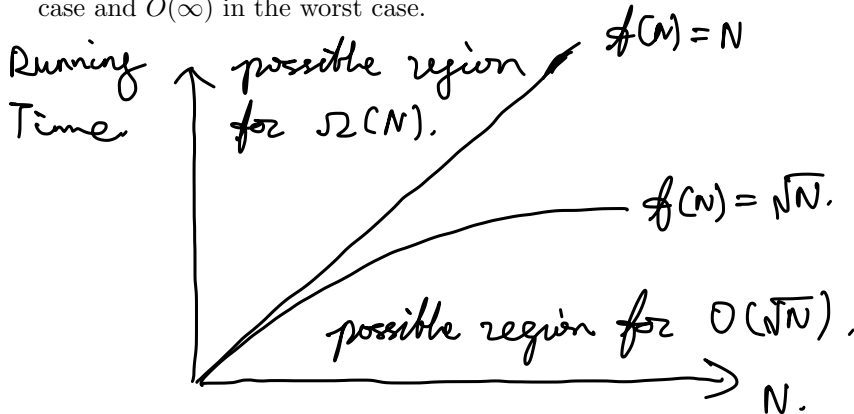
1 guaranteed to be faster or as fast as 2.

Would your answers above change if we did not assume that N was very large (for example, if there was a maximum value for N , or if N was constant)?

For details, please see the solution

Asymptotic Notation

- 3.1 Draw the running time graph of an algorithm that is $O(\sqrt{N})$ in the best case and $\Omega(N)$ in the worst case. Assume that the algorithm is also trivially $\Omega(1)$ in the best case and $O(\infty)$ in the worst case.



Extra: Following is a question from last week, now that you have properly learned about $O(\cdot)$, $\Omega(\cdot)$, or $\Theta(\cdot)$.

