$\begin{array}{c} \mathrm{CS}\ 61\mathrm{B} \\ \mathrm{Spring}\ 2018 \end{array}$

More Asymptotic Analysis

Discussion 8: March 6, 2018

Here is a review of some formulas that you will find useful when doing asymptotic analysis.

•
$$\sum_{i=1}^{N} i = 1 + 2 + 3 + 4 + \dots + N = \frac{N(N+1)}{2} = \frac{N^2 + N}{2}$$

•
$$\sum_{i=0}^{N-1} 2^i = 1 + 2 + 4 + 8 + \dots + 2^{N-1} = 2 \cdot 2^{N-1} - 1 = \mathbf{2^N} - \mathbf{1}$$

Intuition

For the following recursive functions, give the worst case and best case running time in the appropriate $O(\cdot)$, $\Omega(\cdot)$, or $\Theta(\cdot)$ notation.

 $\boxed{1.1}$ Give the running time in terms of N.

```
public void andslam(int N) {
    if (N > 0) {
        for (int i = 0; i < N; i += 1) {
            System.out.println("datboi.jpg");
        }
        andslam(N / 2);
    }
    N+ N/2 + N/4 + · · · ~ \( \times \) \( \time
```

Give the running time for andwelcome(arr, 0, N) where N is the length of the input array arr.

```
public static void andwelcome(int[] arr, int low, int high) {
                                       System.out.print("[ ");
  2
                                      for (int i = low; i < high; i += 1) { } \( \ightarrow \) 
                                                                                                                                                                                                                                                                                                                                              Best: O(N).
  3
                                                                System.out.print("loyal ");
                                                                                                                                                                                                                                                                                                                                     WORST: (NlogN)
                                       }
                                       System.out.println("]");
                                       if (high - low > 0) {
                                                          double coin = Math.random();
                                                           if (coin > 0.5) {
                                                                              andwelcome(arr, low, low + (high - low) / 2); 0 > N/2.
10
                                                           } else {
11
                                                                                                                                                                                                                                                                                                                                      c\N ← G
                                                                               andwelcome(arr, low, low + (high - low) / 2);
12
                                                                               andwelcome(arr, low + (high - low) / 2, high);
                                                           }
14
                                       }
15
                   }
16
```

1.3 Give the running time in terms of N.

```
public int tothe(int N) {
    if (N <= 1) {
        return N;
    }
    return tothe(N - 1) + tothe(N - 1);
}</pre>
```

Give the running time in terms of N.

```
public static void spacejam(int N) {

if (N <= 1) {

return;

}

for (int i = 0; i < N; i += 1) {

spacejam(N - 1);

}

public static void spacejam(int N) {

return;

}

for (N, i += 1) {

spacejam(N - 1);

// Nodes

// Nodes
```

N	Val	NoO
0	0	
	1	
2	2	3
3	4	7
4	P	15

$$\frac{N}{N} = \frac{N}{N} \frac{N!}{(N-i-1)} \leq \frac{N}{i=0} n! = nn!$$

$$\in O(NN!)$$

Hey you watchu gon do

- For each example below, there are two algorithms solving the same problem. Given 2.1 the asymptotic runtimes for each, is one of the algorithms **guaranteed** to be faster? If so, which? And if neither is always faster, explain why.
 - (a) Algorithm 1: $\Theta(N)$, Algorithm 2: $\Theta(N^2)$

(b) Algorithm 1: $\Omega(N)$, Algorithm 2: $\Omega(N^2)$

Neither. Cuz. De notation is not tightly bound. (c) Algorithm 1: O(N), Algorithm 2: $O(N^2)$

Neither, cuz O notation is not tightly bound. (d) Algorithm 1: $\Theta(N^2)$, Algorithm 2: $\underline{O(\log N)}$

2 faster for all N>1

(e) Algorithm 1: $O(N \log N)$, Algorithm 2: $\Omega(N \log N)$

guaranteed to be factor or as fast as 2.

Would your answers above change if we did not assume that N was very large (for example, if there was a maximum value for N, or if N was constant)?

For détails, please see the solution Asymptotic Notation

3.1 Draw the running time graph of an algorithm that is $O(\sqrt{N})$ in the best case and $\Omega(N)$ in the worst case. Assume that the algorithm is also trivially $\Omega(1)$ in the best case and $O(\infty)$ in the worst case.

Runing possible region of CM = N Timo. I de scrib - of (N) = NN. possible region for O(NN).

Extra: Following is a question from last week, now that you have properly learned about $O(\cdot)$, $\Omega(\cdot)$, or $\Theta(\cdot)$.

3.2 Are the statements in the right column true or false? If false, correct the asymptotic notation $(\Omega(\cdot), \Theta(\cdot), O(\cdot))$. Be sure to give the tightest bound. $\Omega(\cdot)$ is the opposite of $O(\cdot)$, i.e. $f(n) \in \Omega(g(n)) \iff g(n) \in O(f(n))$.

Fall 2015 Extra

- 4.1 If you have time, try to answer this challenge question. For each answer true or false. If true, explain why and if false provide a counterexample.
 - (a) If $f(n) \in O(n^2)$ and $g(n) \in O(n)$ are positive-valued functions (that is for all n, f(n), g(n) > 0), then $\frac{f(n)}{g(n)} \in O(n)$.

$$f(n) = n^2$$
 $\Rightarrow \frac{f(n)}{f(n)} = n^2 \notin O(n)$

(b) If $f(n) \in \Theta(n^2)$ and $g(n) \in \Theta(n)$ are positive-valued functions, then $\frac{f(n)}{g(n)} \in \Theta(n)$.