

UMESH PRAKASH

C++ Developer

INFO

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Email

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LinkedIn

linkedin.com/in/umesh-prakash

GitHub

github.com/XDreamist

Portfolio

xdreamist.github.io/WebCLI

SKILLS

Programming Languages

C++, C#, Python, Java,
JavaScript, CSS, HTML

Software Dev Tools

Qt, FbxSDK, GLSL, SPIR-V,
OpenGL

Game Dev Frameworks

Unreal Engine, Unity, Three.js,
Phaser.js

Post-Production Tools

Figma, Photoshop, After Effects

Other Tools

Mediapipe, Blender, Substance
Mixer

Languages

English, Hindi, Tamil,
Malayalam

PROFILE

Dedicated and detail-oriented C++ Developer with a strong foundation in software engineering and game development. Experienced in creating efficient, scalable, and robust systems, with a focus on performance optimization and user experience.

EDUCATION

- 2021 - 2023 : **BSc in Computer Science**
IHRD College of Applied Science, Perissery
- 2023 : **Full Stack Web Development Certification**
Technovalley Software India Private Limited

WORK EXPERIENCE

- Unreal Developer** 2023 - 2024
Intellicialis
- Integrated Epic Online Services (EOS) for matchmaking and session management using C++.
 - Designed and developed complex game systems to enhance user experience.
 - Animated and scripted dynamic level sequences using Unreal Engine, creating interactive and immersive gameplay.
- Game Developer** 2024 - 2024
Zeuron.ai
- Built scalable game architectures using C++, Unity, Three.js, Phaser.js, and Ammo.js.
 - Developed high-performance WebXR projects, delivering engaging virtual reality experiences.
 - Optimized graphical rendering by implementing GLSL shaders and enhancing visual quality.

PROJECTS

- Pals Go Only Up (PGOU)**
A game where players climb and face progressively challenging obstacles.
- Cursed**
An Unreal Engine game developed using C++ and blueprints, inspired by AC games.
- 3DAPE**
Developed a tool to map real-time motion data onto FBX 3D models using Python and C++.