

ILAYOUT INTERFACE

View online: <https://www.construct.net/en/make-games/manuals/addon-sdk/reference/model-interfaces/ilayout>

The `ILayout` interface represents a layout in the project model. Note that `ILayoutView` represents the editor view, but `ILayout` represents the layout in the project.

Methods

GetProject()

Return the associated `IProject`.

GetName()

Return the name of the layout.

GetAllLayers()

Return an array of `ILayer` representing all the layers on this layout.

GetEventSheet()

Return the `IEventSheet` assigned for this layout. Note that layouts do not have to have an event sheet assigned, so this can return `null`.