

IIMAGEINFO SCRIPT INTERFACE

View online: <https://www.construct.net/en/make-games/manuals/construct-3/scripting/scripting-reference/object-interfaces/iimageinfo>

The `IImageInfo` interface represents an image in the project. It is also the base class of `IAnimationFrame`.

IImageInfo APIs

width

height

getSize()

Read-only numbers specifying the dimensions of the image in pixels. The method returns both values at the same time.