

Further Mathematics Notes - Core Pure

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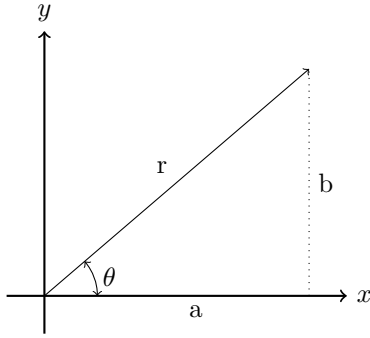
1 Proof

1.1 Proof by mathematical induction

1. Prove the general statement is true for $n = 1$
2. Assume the general statement is true for $n = k$
3. Show that the general statement is true for $n = k + 1$
4. The general statement is then true for all positive integers n

2 Complex numbers

2.1 Forms expressing complex number



2.1.1 Cartesian form

$$z = a + bi$$

$$\operatorname{Re}(z) = a, \operatorname{Im}(z) = b$$

$$|z| = \sqrt{a^2 + b^2}$$

2.1.2 Polar form

$$z = (r, \theta)$$

$$r = \sqrt{a^2 + b^2}, \theta = \arg(z)$$

$$a = r \cos \theta, b = r \sin \theta, \tan \theta = \frac{b}{a}$$

$$z = r \cos \theta + r \sin \theta i = r(\cos \theta + \sin \theta i) = r \operatorname{cis} \theta$$

2.1.3 Exponential / Euler form

$$z = r e^{i\theta}$$

2.1.4 When to use which form

Addition / subtraction: Cartesian form

Multiple / division / power / root: Polar / Euler form

2.2 Calculations

$$\bullet z_1 z_2 = r_1 r_2 \operatorname{cis}(\theta_1 + \theta_2) = r_1 r_2 e^{i(\theta_1 + \theta_2)}$$

$$\bullet \frac{z_1}{z_2} = \frac{r_1}{r_2} \operatorname{cis}(\theta_1 - \theta_2) = \frac{r_1}{r_2} e^{i(\theta_1 - \theta_2)}$$

$$\bullet z^n = r^n \operatorname{cis}(n\theta) = r^n e^{i n \theta}$$

$$\bullet \text{De Moivre's theorem: } \sqrt[n]{z} = \sqrt[n]{r} \operatorname{cis}\left(\frac{\theta + 2k\pi}{n}\right) = \sqrt[n]{r} e^{i\left(\frac{\theta + 2k\pi}{n}\right)} \quad (k = 0, 1, 2, \dots, n-2, n-1)$$

$$\bullet \sqrt{a + ib} = \pm \left(\sqrt{\frac{|z| + a}{2}} + i \frac{b}{|b|} \sqrt{\frac{|z| - a}{2}} \right)$$

$$\bullet \arg(z_1 z_2) = \arg(z_1) + \arg(z_2)$$

$$\bullet \arg\left(\frac{z_1}{z_2}\right) = \arg(z_1) - \arg(z_2)$$

★ Complex numbers' sizes cannot be compared

2.3 Conjugate

$$\bullet |z| = |z^*|$$

$$\bullet z \cdot z^* = |z|^2$$

• If $z = z^*$ then z is a real number

• If $z = -z^*$ then z is a pure imaginary number

2.4 Deducing multiple angle formulae by complex number

2.4.1 Properties for z

- $z = \operatorname{cis} \theta = e^{i\theta} = \cos \theta + i \sin \theta, \frac{1}{z} = e^{-i\theta} = \operatorname{cis}(-\theta)$
- $z + \frac{1}{z} = 2 \cos \theta$
- $(z + \frac{1}{z})^n = (e^{i\theta} + e^{-i\theta})^n = 2^n \cos^n \theta$
- $z - \frac{1}{z} = 2i \sin \theta$
- $(z - \frac{1}{z})^n = (e^{i\theta} - e^{-i\theta})^n = 2^n i^n \sin^n \theta$
- $z^n + \frac{1}{z^n} = 2 \cos(n\theta)$
- $z^n - \frac{1}{z^n} = 2i \sin(n\theta)$

2.4.2 Finding $\sin(n\theta)$ or $\cos(n\theta)$

1. Use $(z + \frac{1}{z})$ for \cos and $(z - \frac{1}{z})$ for \sin
2. Use the n th power of $z + \frac{1}{z}$ or $z - \frac{1}{z}$ (n is the same as coefficient)
3. Binomial expansion
4. Merge the terms into $z^n + \frac{1}{z^n}$ or $z^n - \frac{1}{z^n}$
5. Use properties above to convert then into trig functions

2.4.3 Find $\sin^n \theta$

n is odd:

- $n = 4k + 1: \sin^n \theta = \frac{1}{2^{n-1}} \left[\binom{n}{0} \sin n\theta - \binom{n}{1} \sin(n-2)\theta + \binom{n}{1} \sin(n-4)\theta - \cdots + \left(\frac{n-1}{2}\right) \sin \theta \right]$
- $n = 4k + 3: \sin^n \theta = \frac{1}{2^{n-1}} \left[-\binom{n}{0} \sin n\theta + \binom{n}{1} \sin(n-2)\theta - \binom{n}{1} \sin(n-4)\theta + \cdots - \left(\frac{n-1}{2}\right) \sin \theta \right]$

n is even:

- $n = 4k: \sin^n \theta = \frac{1}{2^{n-1}} \left[-\binom{n}{0} \cos n\theta + \binom{n}{1} \cos(n-2)\theta - \binom{n}{1} \cos(n-4)\theta + \cdots - \left(\frac{n-1}{2}\right) \cos \theta \right]$
- $n = 4k + 2: \sin^n \theta = \frac{1}{2^{n-1}} \left[-\binom{n}{0} \cos n\theta + \binom{n}{1} \cos(n-2)\theta - \binom{n}{1} \cos(n-4)\theta + \cdots - \left(\frac{n-1}{2}\right) \cos \theta \right]$

2.4.4 Find $\cos^n \theta$

- $\cos^n \theta = \frac{1}{2^{n-1}} \sum$
- $\int \cos^n \theta \, d\theta = \frac{1}{2^{n-1}} \sum_{i=0}^{\lceil \frac{n-1}{2} \rceil} \binom{n}{i} \frac{\sin(n-2i)\theta}{\text{den}}$

2.5 Argand diagrams

2.5.1 Circle

- $|z| = a$: circle with centre O , radius a
- $|z - z_0| = a$: circle with centre z_0 , radius a
- $|z - z_0| < a$: circle with centre z_0 , radius a , shaded in
- $|z - z_0| > a$: circle with centre z_0 , radius a , outside of circle shaded

2.5.2 Perpendicular bisector

- $|z - z_1| = |z - z_2|$: z on perpendicular bisector of $z_1 z_2$
- $|z - z_1| < |z - z_2|$ / $|z - z_1| > |z - z_2|$: on the left / right side of perpendicular bisector, bisector = dotted line

2.5.3 Argument angle

- $\arg z = \theta$: ray starting from origin, angle with x-axis = θ
- $\arg(z - z_0) = \theta$: ray starting from z_0 , angle with horizontal = θ

2.5.4 Ellipse

- $|z - z_1| + |z - z_2| = 2a$: ellipse with focus at z_1 and z_2 , longest diameter = $2a$

3 Matrices

3.1 Finding determinants

3.2 Finding inverse matrices

2×2 matrices:

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix}^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

3×3 matrices:

4 Further algebra and functions

4.1 Vieta's Law

- $x_1 + x_2 + \cdots + x_n = -\frac{a_{n-1}}{a_n}$
- $(r_1r_2 + r_1r_3 + \cdots + r_1r_n) + (r_2r_3 + r_2r_4 + \cdots + r_2r_n) + \cdots + r_{n-1}r_n = \frac{a_{n-2}}{a_n}$
- $r_1r_2 \cdots r_n = (-1)^n \frac{a_0}{a_n}$

4.2 Summation formulae

4.2.1 Summation of squares

$$\sum_{r=1}^n r^2 = \frac{n(n+1)(2n+1)}{6}$$

4.2.2 Summation of cubes

$$\sum_{r=1}^n r^3 = \frac{(n(n+1))^2}{4}$$

4.3 Maclaurin series

5 Further calculus

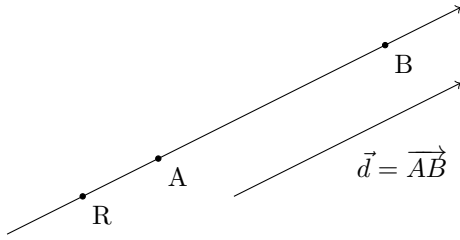
5.1 Volumes of revolution

Volume = $\pi \int y^2 dx$ or $\pi \int x^2 dy$

5.2 Inverse trig differentiation and integration

6 Further vectors

6.1 Expressing linear equations



6.1.1 Vector form

$$\vec{r} = \vec{a} + t\vec{d} \text{ or } (\vec{r} - \vec{a}) \times \vec{d} = 0 \text{ / } (\vec{r} - \vec{a}) \times \vec{b} = 0$$

6.1.2 Parametric form

$$\begin{cases} x = x_0 + tu \\ y = y_0 + tv \\ z = z_0 + tw \end{cases}$$

6.1.3 Cartesian form

$$\frac{x - x_0}{u} = \frac{y - y_0}{v} = \frac{z - z_0}{w} (= t)$$

6.2 Expressing planes

6.2.1 Vector form

$$\vec{r} \cdot \vec{n} = \vec{r} \cdot \vec{a} \text{ } (\vec{n} = \text{normal}, \vec{a} = \text{a point on plane})$$

6.2.2 Parametric form

$$\vec{r} = \vec{a} + \lambda\vec{b} + \mu\vec{c}$$

6.2.3 Cartesian form

$$\text{When } \vec{n} = \begin{pmatrix} a \\ b \\ c \end{pmatrix}: ax + by + cz = d$$

6.3 Formulae

6.3.1 Dot and cross product

$$\bullet \vec{a} \cdot \vec{b} = |\vec{a}||\vec{b}| \cos \theta = x_1x_2 + y_1y_2 + z_1z_2$$

$$\vec{a} \perp \vec{b}: \vec{a} \cdot \vec{b} = 0$$

$$\cos \theta = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}||\vec{b}|}$$

$$\bullet \vec{a} \times \vec{b} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \times \begin{pmatrix} y_1 \\ y_2 \\ y_3 \end{pmatrix} = \begin{pmatrix} x_2y_3 - x_3y_2 \\ x_3y_1 - x_1y_3 \\ x_1y_2 - x_2y_1 \end{pmatrix}$$

$$\text{Calculating cross product using matrix: } \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ x_1 & x_2 & x_3 \\ y_1 & y_2 & y_3 \end{vmatrix}$$

$$\vec{a} \times \vec{b} \perp \vec{a} \text{ and } \vec{a} \times \vec{b} \perp \vec{b}, \text{ so } \vec{a} \times \vec{b} = \vec{n}$$

$$|\vec{a} \times \vec{b}| = |\vec{a}||\vec{b}| \sin \theta$$

$$\vec{a} \parallel \vec{b}: \vec{a} = \lambda\vec{b}; \vec{a} \times \vec{b} = \vec{0}$$

6.4 Questions

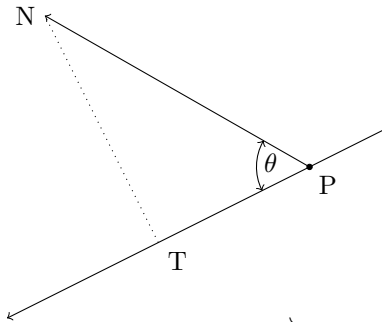
6.4.1 Angle between planes

1. Find the normal of the two planes
2. Use $\theta = \cos^{-1} \frac{\vec{n}_1 \cdot \vec{n}_2}{|\vec{n}_1||\vec{n}_2|}$ to find the angle between planes
3. If $\theta > 90$ then the angle is $180 - \theta$

6.4.2 Angle between plane and line

$$\phi = 90 - \cos^{-1} \frac{\vec{n} \cdot \vec{d}}{|\vec{n}||\vec{d}|} \text{ or } \phi = \sin^{-1} \frac{\vec{n} \cdot \vec{d}}{|\vec{n}||\vec{d}|}$$

6.4.3 Finding distances between point and line



$$|\vec{PT}| = |\vec{PN}| \cos \theta = \frac{\vec{PN} \cdot \vec{d}}{|\vec{d}|}$$

$$|\vec{NT}| = \sqrt{|\vec{PN}|^2 - |\vec{PT}|^2}$$

6.4.4 Finding distances from point to plane

When $P = (x_0, y_0, z_0)$ and the plane has equation $ax + by + cz - d = 0$: distance = $\frac{|ax_0 + by_0 + cz_0 + d|}{\sqrt{a^2 + b^2 + c^2}}$

6.4.5 Finding distances between lines

$$\text{distance} = \frac{|\vec{AB} \cdot \vec{n}|}{|\vec{n}|} \quad (\vec{AB} = \text{any line that connects 2 lines together})$$

6.4.6 Finding intersections between line and plane

Write line in parametric form, substitute x , y and z into the equation for plane (Cartesian form)

7 Polar coordinates

7.1 Polar form

- $P = (r, \theta)$
- $r = f(\theta)$

7.2 Converting between different forms of coordinates

7.2.1 Polar to Cartesian form

- $x = r \cos \theta$
- $y = r \sin \theta$

7.2.2 Cartesian to polar form

- $r = \sqrt{x^2 + y^2}$
- $\tan \theta = \frac{y}{x}$

7.3 Sketching curves for polar equations

1. Plot points
2. Consider symmetry
3. Convert to Cartesian form

7.3.1 Circle polar form

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7.3.2 Polar form of lines

7.3.3 Cardioids

7.3.4 Lima con

7.3.5 Rose

7.3.6 Lemniscates

7.3.7 Spiral

7.4 Testing for symmetry

7.5 Finding area enclosed

$$\text{Area} = \frac{1}{2} \int_{\alpha}^{\beta} r^2 d\theta$$

8 Hyperbolic functions

9 Differential equations