

# Xinsheng GU

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## EDUCATION

<b>Columbia University, New York, NY</b>	09.2021 - 12.2022
➤ Master of Science in Mechanical Engineering with concentration in Robotics and Control	
➤ GPA: 3.92	
<b>Fudan University, Shanghai, CN</b>	09.2017 - 06.2021
➤ Bachelor of Science in Theoretical and Applied Mechanics	
<b>Aalto University, Helsinki, FI</b>	01.2020 - 05.2020
➤ Academic exchange program	

## RESEARCH PROJECT EXPERIENCE

<b>The Inverse Problem of Magnetic Bending Beams Based on Genetic Algorithm, Graduation Thesis</b>	09.2020 - 06.2021
<i>Author; Advisor: Dr. Fan Xu (Professor), Institute of Mechanics and Computational Engineering, Fudan University</i>	
➤ Reviewed literature and made a presentation to illustrate research background, research status and thesis framework	
➤ Obtained a numerical solution of magneto-induced bending by combining FEM and numerical computation	
➤ Designed a new method for inverse problem-solving strategy by using Genetic Algorithm	
➤ Created three application scenarios based on above inverse problem-solving strategy, demonstrated application potential of magnetically driven soft materials in liquid transport	

## SELECTED COURSE PROJECTS

<b>Evolving Morphology Soft Robots</b> <i>Course: Evolutionary Algorithm &amp; Design Automation</i>	09.2021 - 12.2021
➤ Built a 3D physics simulator for bouncing and breathing cube robots, and animated the motion of robots with Open3D	
➤ Introduced genetic algorithm as evolving strategy to maximize the moving velocity of robots by optimizing morphology and mechanical parameters of cubes, operated high-performance parallel computing on Google Cloud Platform	
<b>Library Assisting Robot</b> <i>Course: Introduction to Robotics</i>	09.2021 - 12.2021
➤ Designed a wheelchair-attachable robotic arm to assist the disability to grasp books away from reachable area in libraries, built the robot model and conducted force analysis with SOLIDWORKS	
➤ Obtained the solution to forward kinematics and inverse kinematics founded on Denavit-Hartenberg coordinate system, and verified the solution with dynamic simulation using MATLAB toolbox	
➤ Concluded the work in the final paper using IEEE format and made a presentation	
<b>Data Analysis</b> <i>Course: Data Science for mechanical system</i>	09.2021 - 12.2021
➤ Explored interesting topic of dataset from UCI Machine Learning Repository, Kaggle, and Google Dataset	
➤ Carried out multiple methodology including EDA, linear regression, PCA, and K-means to study the dataset with Python as programming language	
➤ Drew a conclusion from visualized dataset plots and statistical analysis	
<b>Interaction Design</b> <i>Course: Creative Coding</i>	04.2020 - 05.2020
➤ Wrote a plot about space travelling and ways of interaction with mouse and keyboard	
➤ Simulated motions and mutual forces between 10+ objects in two-dimensional space by JavaScript programming	
➤ Accomplished a game named Interstellar	
<b>Simplification of a Dynamic System</b> <i>Course: Fundamentals of Vibration</i>	09.2019 - 10.2019
➤ Simplified Lagrange Equations according to mechanical properties of the system and vectorized the equations	
➤ Verified a simplified equation by calculating eigenvalues with MATLAB	
➤ Sorted out a thesis with the name of Simplification of a Dynamic System and made a class presentation	

## SKILLS

- **Technical Skills:** MATLAB & Simulink; ANSYS; AutoCAD; SOLIDWORKS; Python; JavaScript; Fluent; Google COLAB; Google Cloud;
- **Language:** Chinese (native); English (proficient); Japanese (intermediate)