

WHAT IS SEQUENCE ALIGNMENT?

Sequence alignment– when sequences (protein or DNA) are compared, position by position, to establish the best correspondence between them

Pairwise sequence alignment– the process of aligning <u>two</u> sequences

Example: Here two DNA sequences are aligned well:

AGTGCTT
|| ||||
AGAGCTT

Here they are not: AGTGCTT--

--AGAGCTT

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WHY IS SEQUENCE ALIGNMENT/COMPARISON USEFUL?

Allows one to determine if two sequence are actually related to each other and draw inferences regarding:

- evolutionary relationship
- similarity of function
- · similarity of structure

Degree of similarity– reveals the evolutionary relatedness of the sequences

Differences– reflect changes that have occurred during evolution

Similarity between a new sequence and others that are well characterized— may indicate similar structure and function 4

HOW IS THE RELATEDNESS OF TWO SEQUENCES EXPRESSED?

- 1. identity
- 2. similarity
- 3. homology

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Identity– percentage of identical matches between two aligned sequences.

Example:

Two methods to calculate percent identity (I):

$$I = [(L_i \times 2)/(L_a + L_b)] \times 100\%$$

 $I = L_i/L_a \times 100\%$

 L_i = # of aligned identical residues L_a = total length of one sequence L_b = total length of other sequence

L_a = total length of shorter sequence

Similarity– percentage of aligned residues that have similar physicochemical properties (and can more readily be substituted for each other).

Example: AVKLFV | . . | | AARLF-

V and A have similar physicochemical properties; so do K and R.

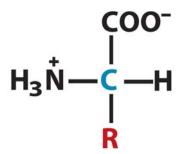
WHICH AMINO ACIDS HAVE SIMILAR PHYSICOCHEMICAL PROPERTIES?

The following is a review of the amino acids and some basic biochemistry...

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Structure of an Amino Acid:

- 1. α carbon
- 2. amino group bonded to α carbon
- 3. carboxyl group bonded to α carbon
- 4. hydrogen bonded to α carbon
- "R group"/"side chain" bonded to α carbon;
 20 different common R groups



Structures of the 20 amino acids, grouped by physicochemical properties.

One-letter and threeletter codes for each amino acid are shown.

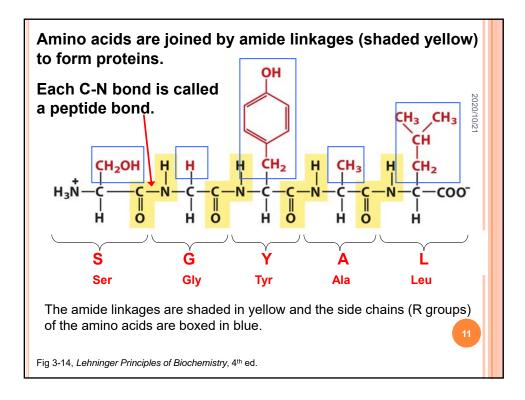
	Ne	utral, nonpolar side chain	4		
H,N-CH-COO H,N-CH-COO CH.		сн. сн.	CH - COO.	H ₃ N-CH-COO- CH ₂	
	an,	сн	CH,	CH CH	
Glycine (Gly) G			(Val) V	Leucine (Leu) L	
H ₁ N-CH-COO	H,N-CH-COO H ₂		H-COO"	H,N-CH-COO ⁻ CH ₁ 2020/10/ CH ₁ 5-CH ₂ 0/	
CH,	CH, CH, C			20	
CH				8-CH 0	
Isoleucine (Ile) I	Phenylalanine (Ph	e) F Prolin	e (Pro) P	Methionine (Met) N	
		Veutral, polar side chains			
H ₂ N – CH – COO ⁻ CH ₂	H ₁ N-CH-COO ⁻ CH-CH ₁		CH-COO"	H _i N-CH-COO°	
CH ₂	CH-C	00" н _і й-	CH,	CH ₁	
он	о́н				
Serine (Ser) S	Threonine (The) T Tyros		ne (Tyr) Y	Tryptophan (Trp) W	
H ₂ N - CH - COO - CH ₂	H ₃ N-CH-COO H ₃ CH ₂ C=0		CH-COO,		
CH ₄	CH ₂		сн,		
SH	¢=0		CH		
	NH ₂		C=0		
			NH,		
Cysteine (Cys) C	Asparagine (Asn) N Glutam	ine (Gln) Q		
B	lasic, polar side chains		Acidic, pol	lar side chains	
H ₂ N-CH-COO	H ₃ N-CH-COO	H,N-CH-COO	H,N-CH-COO	H ₁ N-CH-COO	
ĊH ₂	ĊH₂	CH ₄	CH ₂	CH ₁	
HN	CH ₂	CHi	coo-	CH ₂	
NH NH	CH ₂	CH ₂		C00-	
	CH ₂	NH			
	NH,*	C = NH ₂ *			
		NH ₂			

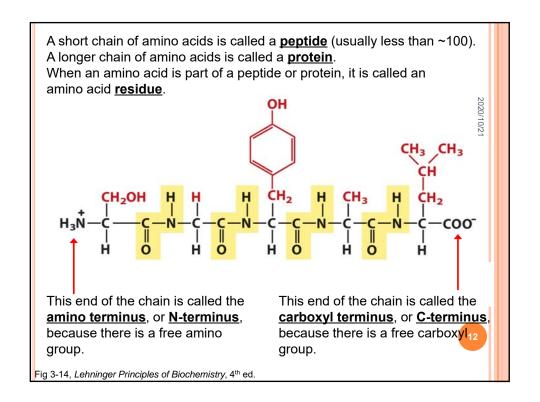
More information about the side chain properties of the 20 amino acids.

(From Essential Bioinformatics, by J. Xiong, p. 174) **TABLE 12.1.** Twenty Standard Amino Acids Grouped by Their Common Side-Chain Features

Amino Acid Group	Amino Acid Name	Three- and One-Letter Code	Main Functional Features	
Small and nonpolar	Glycine Alanine Proline	Gly, G Ala, A Pro, P	Nonreactive in chemical reactions. Pro and Gly disrupt regular secondary structures Serving as posttranslational modification sites and	
Small and polar	Cysteine Serine Threonine	Cys, C Ser, S Thr, T	Serving as posttranslational modification sites and participating in active sites of enzymes or binding metal	
Large and polar	Glutamine Asparagine	Gln, Q Asn, N	Participating in hydrogen bonding or in enzyme active sites	
Large and polar (basic)	Arginine Lysine Histidine	Arg, R Lys, K His, H	Found in the surface of globular proteins providing salt bridges; His participates in enzyme catalysis or metal binding	
Large and polar (acidic)	Glutamate Aspartate	Glu, E Asp, D	Found in the surface of globular proteins providing salt bridges	
Large and nonpolar (aliphatic)	Isoleucine Leucine Methionine Valine	Ile, I Leu, L Met, M Val, V	Nonreactive in chemical reactions; participating in hydrophobic interactions	
Large and nonpolar (aromatic)	Phenylalanine Tyrosine Tryptophan	Phe, F Tyr, Y Trp, W	Providing sites for aromatic packing interactions; Tyr and Trp are weakly polar and can serve as sites for phosphorylation and hydrogen bonding	

Note: Each amino acid is listed with its full name, three- and one-letter abbreviations, and main functional roles when serving as amino acid residues in a protein. Properties of some amino acid groups overlap.





Amino acid residues in a protein are numbered beginning at the N-terminus: OH CH₃ CH₃

Similarity– percentage of aligned residues that have similar physicochemical properties (and can more readily be substituted for each other).

Example:

Fig 3-14, Lehninger Principles of Biochemistry, 4th ed.

V and A are similar; K and R are similar.

Two methods to calculate percent similarity (s):

$$S = [(L_s \times 2)/(L_a + L_b)] \times 100\%$$

 L_s = # of aligned identical or similar residues

 L_a = total length of one sequence

 $L_{\rm b}$ = total length of other sequence

$$S = L_s/L_a \times 100\%$$

L_a = total length of shorter sequence

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Homology– an inference that there is an evolutionary relationship between the sequences (that they are descended from a common ancestor).

VERY IMPORTANT – either they ARE homologous (are related), or they AREN'T homologous (aren't related).

(It's like being pregnant – either you ARE or you AREN'T! It's incorrect to say two sequences are "somewhat" homologous.)

HOW DOES ONE INFER HOMOLOGY OF SEQUENCES?

Based on percentage of identity/similarity.

BUT... two sequences could be identical just by chance.

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Two unrelated/nonhomologous sequences can be identical just by CHANCE.

SO... at what percentage identity is it safe to infer homology? Any two sequences that fall within the "safe zone" can safely be considered homologous.

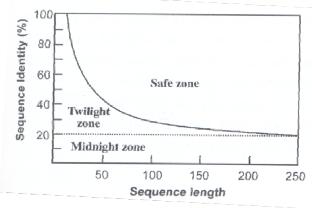


Fig. 3.1, J. Xiong, Essential Bioinformatics

GOAL of pairwise alignment – find best pairing of two sequences so there is maximum correspondence between residues.

Example: A: CATTCAC; B: CTCGCAGC

Two METHODS for doing this:

- Global Alignment
- Local Alignment

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Global Alignment – finds best alignment of two sequences over their entire lengths

Example:

```
CTGTCG-CTGCACG
-TGC-CG-TG----
```

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Most appropriate for two highly similar sequences of about the same length.

Local Alignment– finds <u>regions</u> with the highest similarity between two sequences and aligns these <u>regions</u> without regard to the rest of the sequences

Example:

```
CTGTCGCTGCACG--
```

Most appropriate for two sequences containing only sections ("domains"/ "motifs") of similarity; the two sequences can be of very different lengths.

Algorithms for generating global and local alignments may use one of three methods:

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- 1. Dot matrix (dot plot) method
- 2. Dynamic programming method
- 3. Word method

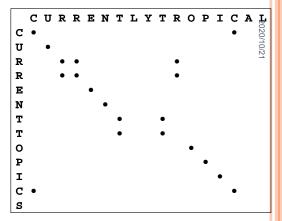
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Dot matrix (dot plot) method

Dot matrix (dot plot) method— a graphical method using a two-dimensional matrix.

Example:

seq1 CURRENTLYTROPICAL seq2 CURRENTTOPICS

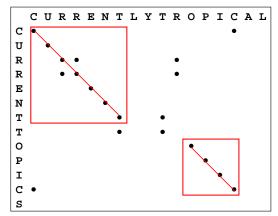


Seq1 is placed on one axis of the matrix, and seq2 is placed on the other axis. A dot is placed at each position in the matrix where two residues are identical. (Sometimes dots are placed in positions where residues are similar too.)

When two sequences have regions of similarity, many dots line up forming diagonal lines.

The diagonals indicate that there are two "motifs" that are similar between these sequences: CURRENT & OPIC

CURRENTLYTROPICAL



To generate the best alignment, link the diagonals by adding "gaps" as shown here:

NOISY PROBLEM

For long sequences, there may be too many dots ("**NOISE**"), obscuring the true alignment/diagonals.

Use a filtering technique to solve this problem: sliding WINDOW, or TUPLE.

- Choose window size
- Window slides across both sequences
- Dot is placed in matrix only when a certain number of residues within the window are identical or similar (a "threshold" is reached)
- Increase or decrease window size and threshold as needed to reduce noise

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Using a window for filtering: window = 3 residues; threshold → all 3 residues within the window must be identical The "noise dots" seen on the previous slide are now gone- only the important dots in CURRENTLYTROPICAL regions of real С similarity appear. U R R (By clicking the down Е arrow repeatedly in slide N show mode you should Т be able to see the sliding Т window move across the 0 sequences and the dots P appear.) I С CURRENTLYTROPICAL CURRENT--T-OPICS-

PROS of the dot matrix method:

- gives a direct visual statement of the relationship between two sequences
- displays <u>all</u> possible sequence matches

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CONS of the dot matrix method:

- software that generates the matrix may not construct a sequence alignment (it is up to the user to link the diagonals by adding gaps)
- lacks statistical rigor in assessing the quality of the alignment
- restricted to comparing only two sequences

In class you will use the dot matrix method to compare two protein sequences.



Dynamic programming method

Dynamic programming method – generates a 2D alignment matrix containing scores for <u>all</u> possible alignments in order to quantitatively find the best alignment

Example: seq1 ATTGC seq2 AGGC

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Need a **SCORING SYTEM** to quantitatively determine the best alignment: $score(A) = \alpha w - \beta x - \gamma y$

What is a GAP?

Suppose the two sequences were aligned like this: seq1 ATTGC Inserting a gap allows the G's and C's to align. | | | | seq2 A-GGC

Why a gap PENALTY?

A gap in a sequence alignment implies that an insertion or deletion event is presumed to have occurred during evolution. Insertions and deletions are rare compared to substitutions. Gaps are usually <u>penalized</u> to reflect this.

GLOBAL ALIGNMENT: SCORING

Reward for matches: 10
Mismatch penalty: -2
gat penalty: -5

C T G T C G - C T G C - T G C - T G C - T G C - T G - T G -

Total score = $4\times10-2\times2-5\times5$ = 11

ALIGNMENT ALGORITHMS

- o Global alignment: Needleman-Wunsch algorithm
- o Local alignment: Smith-Waterman algorithm
- NW and SW use *dynamic programming*
- Variations:
 - Gap penalty functions
 - Scoring matrices

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GLOBAL ALIGNMENT: ALGORITHM

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 $S_{1..i}$ = Prefix of length i of S $T_{1..j}$ = Prefix of length j of T

C(i,j) = Cost of optimum alignment of S_{1...i} and T_{1...j}

$$w(a,b) = \begin{cases} +\alpha & \text{if } a = b \\ -\beta & \text{if } a \neq b \end{cases}$$

Theorem. C(i,j) satisfies the following relationships:

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Initial conditions:

$$C(i,0) = -i \cdot \gamma$$
 $C(0,j) = -j \cdot \gamma$

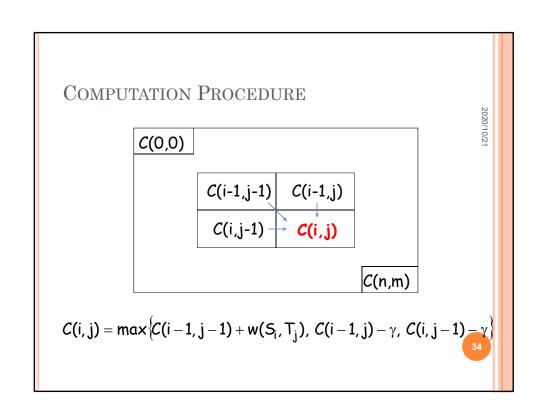
Recurrence relation: For $1 \le i \le n$, $1 \le j \le m$:

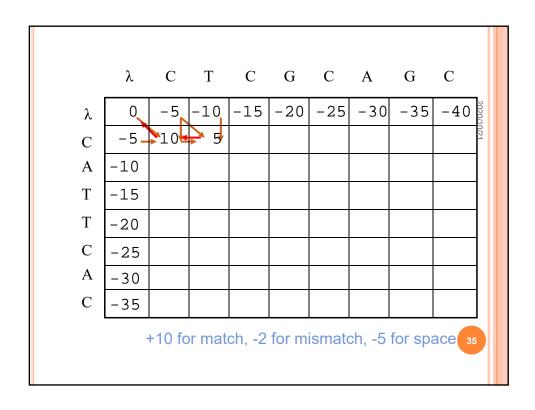
$$\begin{aligned} \textit{C(i, j)} &= \text{max} \begin{cases} \textit{C(i-1, j-1)} + \text{w(S}_i, T_j) \\ \textit{C(i-1, j)} - \gamma \\ \textit{C(i, j-1)} - \gamma \end{cases} \end{aligned} \label{eq:constraint}$$

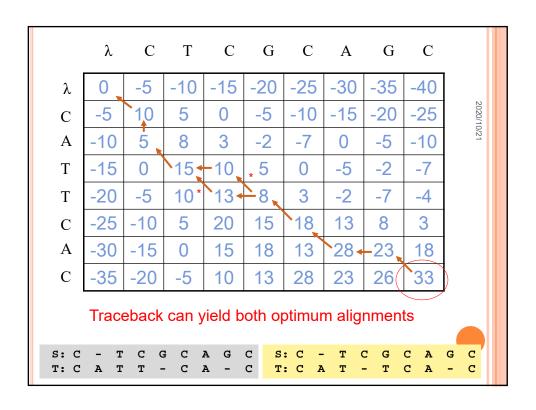
JUSTIFICATION
$$S_{1} S_{2} \dots S_{i-1} S_{i} S_{1} S_{2} \dots S_{i-1} S_{i} T_{1} T_{2} \dots T_{j} - C(i-1,j-1) + w(S_{i},T_{j}) C(i-1,j) - \gamma$$

$$S_{1} S_{2} \dots S_{i} - T_{1} T_{2} \dots T_{j-1} T_{j}$$

$$C(i,j-1) - \gamma$$







LOCAL ALIGNMENT: MOTIVATION

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• Ignoring stretches of non-coding DNA:

- Non-coding regions are more likely to be subjected to mutations than coding regions.
- Local alignment between two sequences is likely to be between two exons.

• Locating protein domains:

- Proteins of different kind and of different species often exhibit local similarities
- Local similarities may indicate "functional subunits".

LOCAL ALIGNMENT: EXAMPLE

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$$S = G G T C T G A G$$

 $T = A A A C G A$

Match: +2 Mismatch and space: -1

Best local alignment:

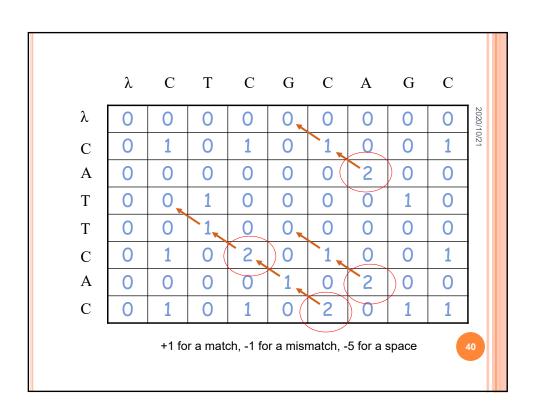
Score = 5

LOCAL ALIGNMENT: ALGORITHM

C[i, j] =Score of optimally aligning a suffix of s with a suffix of t.

$$C[i, j] = \max \begin{cases} C[i-1, j-1] + score(s[i], t[j]) \\ C[i-1, j] - \gamma \\ C[i, j-1] - \gamma \\ 0 \end{cases}$$

Initialize top row and leftmost column to zero.



SOME RESULTS

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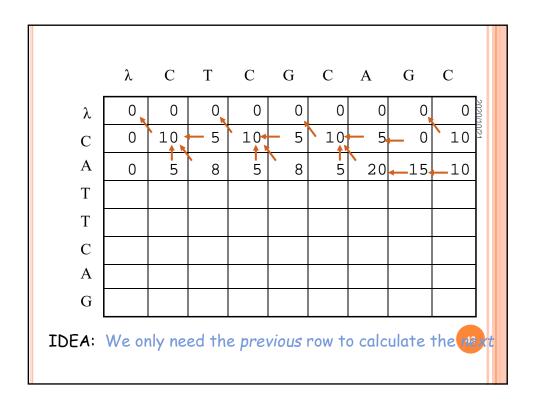
- Most pairwise sequence alignment problems $\frac{1}{2}$ can be solved in O(mn) time.
- Space requirement can be reduced to O(m+n), while keeping run-time fixed [Myers88].
- Highly similar sequences can be aligned in O(dn) time, where d measures the distance between the sequences [Landau86].

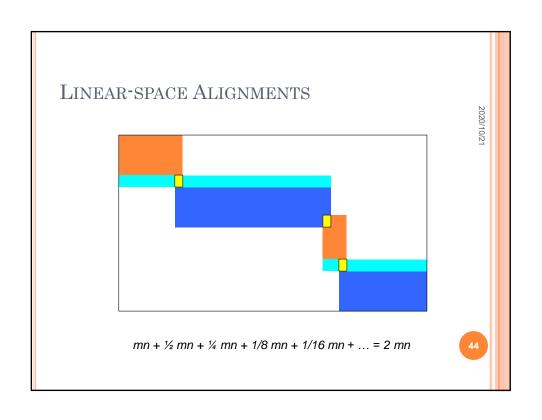
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REDUCING SPACE REQUIREMENTS

- O(*mn*) tables are often the limiting factor in computing large alignments
- There is a linear space technique that only doubles the time required [Hirschberg77]

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AFFINE GAP PENALTY FUNCTIONS

Gap penalty = h + gk

where

k = length of gap

h = gap opening penalty

g = gap continuation penalty

GAP PENALTIES should be...

- not TOO HIGH: otherwise gaps will never be inserted; reasonable alignment can't be produced;
- not TOO LOW: otherwise too many gaps will be inserted and unrelated sequences will be aligned with high scores.

OPENING a gap versus EXTENDING a gap

- Higher penalty for opening than for extending (e.g., -12 to open a gap and -1 to extend the gap); called "affine" gap penalty when different penalties are used for opening and extending.
- Reasoning: if an insertion or deletion occurs, several adjacent residues are likely to have been inserted or deleted together, so the additional residues are not penalized as much as the initial opening of the gap.
- Example: GATTTGCAC

total gap penalty = -12 + -1 + -1 = -14GA---GCAC

TERMINAL / END gaps

- These are often not penalized. GAGCACTTT
- Example at right: GAGCAC---

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Substitution Matrix or Scoring Matrix

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MATCH and MISMATCH SCORES

A table of match and mismatch scores called a **SUBSTITUTION MATRIX**, **or SCORING MATRIX**, is used to assign match and mismatch scores during dynamic programming.

Examples:

A nucleotide scoring matrix:

This substitution matrix assumes that the frequencies of mutation are equal for all bases, since all mismatches receive a penalty of -6. However, this is not exactly true (not realistic).

Another nucleotide scoring matrix:

This substitution matrix assumes that transitions ($G \leftarrow \rightarrow A$ or $C \leftarrow \rightarrow T$ mutations) occur more frequently than transversions. Transitions are "easier," so the mismatch penalty is less severe (-5, rather than $\frac{1}{48}$).

AMINO ACID SCORING MATRICES

Amino acid side chains have different physicochemical properties.

Match and mismatch scores reflect the fact that residues with similar properties can be substituted more easily than those with different properties.

Example:

AVKLFV \prod AVRLFV

K and R are both positively charged. Substitution may not affect structure/function of protein; minimal penalty for K/R substitution.

AVKLFV 11 111 **AVDLFV**

D is negatively charged. Therefore, K/D substitution is less likely; high penalty for K/D substitution.

There are two common sets of amino acid scoring matrices: PAM and BLOSUM matrices (which will be described next).

Both sets of matrices derive match and mismatch scores by analyzing the probabilities of amino acid substitutions in actual alignments of real proteins that are highly similar.

Interpretation of the values in any amino acid scoring matrix (see the partial $\hat{\mathbb{S}}$ matrix shown below):

Positive scores - the frequency of amino acid substitutions found in a set of homologous sequences is greater than would have occurred by chance. (Example: Y replaces W in homologous proteins more often than expected by chance)

Zero scores – the frequency of amino acid substitutions found in a set of homologous sequences is equal to that expected by chance.

Negative scores - the frequency of amino acid substitutions found in a set of homologous sequences is less than that expected by chance. (Example: V replaces W less frequently in homologous proteins than would be expected by chance; this means V may simply

replace W by chance)

The magnitude of a positive score reflects how often a particular amino acid occurs in nature (W is rare → 11; V is not rare →4)

Part of an amino acid scoring matrix: W 11 Y 2 -3 -1 v

PAM Matrices

Developed by Dayhoff et al. in 1978. They examined amino acid substitutions in a group of closely related proteins (shared ~85% sequence similarity).

The substitutions they observed represent amino acid changes that do not change the function of the protein (since the proteins were so closely related), so they are called "accepted mutations" (amino acid changes "accepted" by natural selection).

PAM– stands for **P**oint **A**ccepted **M**utation (Accepted Point Mutation would have made more sense!)

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How were the values in the PAM matrices calculated?

The number of changes of each amino acid into every other amino acid were counted, and that number divided by a factor to normalize the value for variations in amino acid composition of the sequences and mutation rate of each amino acid. Finally, the log of this value was taken.

The resulting values reflect the likelihood of amino acid substitutions. They were placed in a 20×20 matrix which shows the likelihood of all possible amino acid changes; this matrix was called the **PAM1 matrix**.

The values in the PAM1 matrix represent the probabilities that a given amino acid will mutate to another specific amino acid, within a sequence in which 1% of the residues have undergone mutation.

Therefore, the PAM1 matrix represents a substitution level of 1% of the changes expected to occur in 2,500 million years.

One PAM unit— one amino acid change per 100 residues

PAM1 matrix was derived from closely related sequences that are assumed to be separated by short periods of evolutionary time (only contain 1% of the changes expected to occur in 2,500 million years). **Therefore, the PAM1 matrix is appropriate only for aligning very similar sequences.**

Other PAM Matrices for Sequences Separated by Longer Evolutionary Distances:

The PAM1 matrix can be multiplied by itself 'N' times to give matrices for comparing proteins that have undergone 'N' mutations.

Important assumption: a mutation at a given site is independent of previous mutations at that site.

Example: $(PAM1)^{250} = PAM250$

PAM250 represents a substitution level of 250% of the changes expected to occur in 2,500 million years (250 mutations per 100 residues).

Each PAM matrix is designed to score alignments between sequences that have diverged by a particular degree of evolutionary distance.

PAM Matrix	To be used for:	
PAM60	aligning sequences that have ~60% similarity	
PAM80	aligning sequences that have ~50% similarity	
PAM120	aligning sequences that have ~40% similarity	
PAM250	aligning sequences that have ~20% similarity	

The PAM250 Matrix (residues grouped by physicochemical characteristics) 12 Cys S Ser 0 Thr -2 P -3 Pro Α Ala -3 G Glv 0 -1 Ν Asn D -5 0 0 Asp 0 -1 1 Ε Glu -5 0 0 -1 0 0 -5 Q Gln 0 0 Η His 0 -1 R Arg -1 0 -2 -3 0 -1 -1 K Lys 0 0 0 M Met -3 -2 -1 -3 -2 -2 -2 -2 -1 -2 -2 -3 -2 -2 -2 -2 Ile 0 -3 -2 -4 -3 -4 -3 -2 -2 -3 -3 L Leu -6 -3 -2 V 0 _2 -2 _2 Val. Phe -2 Y -3 -5 -5 -2 -4 -4 0 -4 -4 Tyr -3 -3 -4 -2. -1 -5 -7 -7 -7 2 W Trp -4 -3 T P A G N D E Q H R K M I

Some criticisms of PAM matrices:

- The original PAM matrices were derived from only a small set of closely related proteins. (Given the information available in 1978, this was an important advance.) The Dayhoff data set has been augmented to include the 1991 protein database.
- They are based on the assumption that forces responsible for sequence evolution over short evolutionary time spans are the same as those over longer time spans.
- They are based on the assumption that each amino acid position is equally mutable (but mutation hotspots are well known).

(For a nice discussion of PAM matrices, see *Fundamental Concepts of Bioinformatics*, by D.E. Krane & M.L. Raymer, 2003)

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BLOSUM Matrices

Developed by Henikoff & Henikoff in 1992. They examined motifs within 500 protein families and aligned the motifs. When motifs can be aligned without introducing a gap, the resulting sequence alignment is called a "block."

motif— conserved sequence of amino acids that confers a specific structure or function

block– an ungapped alignment of ~3 to 60 residues

They determined the frequency of amino acid substitutions in blocks and divided by the frequency of substitution expected by chance. The resulting values reflect the likelihood of amino acid substitutions. The values were placed in a 20 x 20 matrix which shows all possible amino acid changes—called a **BLOSUM matrix**.

BLOSUM– stands for **BLO**cks **SU**bstitution **Matrix**

BLOSUM Matrices (cont'd)

To avoid overrepresentation of amino acid substitutions that occur in the most closely related members of a family of proteins, sequences that were very similar were grouped together (clustered) to obtain a single "average" sequence before calculating the frequency of amino acid substitutions in the blocks. This produced a **SERIES of BLOSUM matrices:**

BLOSUM45– sequences that were 45% or more identical were clustered (This matrix is weighted more heavily for distantly related sequences– those that have less than 45% identity)

BLOSUM62– sequences that were 62% or more identical were clustered (This matrix is weighted more heavily for sequences that have less than 62% identity– it is an "intermediate" matrix)

BLOSUM90– sequences that were 90% or more identical were clustered (This matrix is weighted less heavily for distantly related sequences, since only very closely related sequences are clustered)

Etc.

The BLOSUM62 Matrix (residues grouped by physicochemical characteristics) P A G N D E Q H R K M I 9 С S S -1 -1 1 5 Р -3 -1 -1 -1 Α -2 -2 0 6 G -3 0 -2 -2 0 6 N 1 -3 0 -1 -1 -2 -1 1 6 D -4 0 -1 -2 0 Ε -3 -1 -1 -2 0 0 5 Q 0 -1 2 Н -3 -1 0 0 0 R -3 0 -1 -1 -1 -2 0 -1 -1 K -1 -1 -2 -1 -3 -2 -2 -1 -1 -3 0 -2 -1 M -1 -1 -4 -3 -3 -3 -3 -3 -3 -3 1 -1 -2 -1 -3 -1 -4 -3 -4 -3 -2 -3 2 -2 -2 2 -2 ٧ -1 -2 0 0 -3 -3 -2 -2 1 3 -3 -3 -3 -2 1 -2 -2 -4 -2 -3 -3 -3 -3 -3 -1 -3 -3 0 -1 6 F -2 -3 -2 -2 -2 -3 -3 -2 -3 -3 -2 -1 -1 -1 -1 -1 w

Comparison of PAM and BLOSUM Matrices

PAM Matrices

- Based on a model of evolution that assumes changes at one. site are independent of previous changes at that site
- Prepared from sequences that are very similar (85% similarity)
- All amino acid positions are scored (global alignments)
- Matrices to compare more distantly related proteins are derived by extrapolation
- Designed to track evolutionary origins of proteins

BLOSUM Matrices

- Derived from amino acid changes observed in aligned regions of families of related proteins, regardless of degree of similarity (evolutionary distance) between family members
- Only amino acids in conserved blocks are scored (local alignments)
- Designed to find conserved domains in proteins

Which matrix should be used when?

	9	% Similarity the Matr	İΧ
<u>Matrix</u>	Best Use	is Best Able to Dete	ct
PAM40	short alignments that are highly similar	70-90 ⊵	
PAM160	detecting members of a protein family	50-60 👸	
PAM250	longer alignments of more divergent sequen	50-60 200/10/21 ces ~30 /21	
BLOSUM90	short alignments that are highly similar	70-90	
BLOSUM80	detecting members of a protein family	50-60	
BLOSUM62	most effective in finding all potential similariti	es 30-40	
BLOSUM30	longer alignments of more divergent sequen	ces <30	

PAM-BLOSUM Equivalencies:

PAM250 ≈ BLOSUM45 PAM160 ≈ BLOSUM62 PAM120 ≈ BLOSUM80

PAM30 ≈ BLOSUM90

"No single matrix is the complete answer for all sequence comparisons."

(Quote and table from A.D. Baxevanis & B.F.F. Ouellette, *Bioinformatics*, 3rd ed., John Wiley & Sons, Inc., 2005.)

Statistical Significance of Sequence Alignments

A sequence alignment shows that two sequences have a certain degree of similarity. **BUT**...could the observed alignment occur by random chance (occur between two unrelated sequences), or is the alignment statistically significant?

Example: AVKLFV | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . | . . |

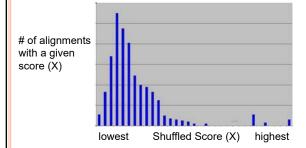
Calculate a score (S) for this alignment. Then calculate a score (X) for the first sequence aligned with a **random, unrelated** sequence (the second sequence is shuffled randomly to simulate an unrelated sequence):

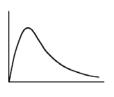
second sequence
has been shuffled ——— RAFILA score = X

Shuffle the second sequence many times and calculate an alignment score each time:

Plot these scores (X's) to see the distribution of values. Carry out a statistical test to compare the original score (S) to all these scores.

Suppose you had 1000 scores from alignments with 1000 shuffled sequences. Make a plot of those scores as shown below. The distribution of scores will have a particular pattern, called the **Extreme Value Distribution.**





Now compare your original score (S) to this distribution. If S falls in the extreme right margin, the alignment is probably \underline{not} due to chance, and it is safe to infer that the sequences are homologous.

A **P-value** can be calculated to indicate the probability that the alignment is due to chance (the smaller the P-value, the less likely the alignment is due to chance).

 $P(X \ge S) = 1 - exp [-Kmne^{\lambda S}]$ (m and n are sequence lengths; K and λ are constants that depend on the scoring matrix used)

This slide will be explained in class

Interpreting P-values in terms of sequence homology

P-values	Interpretation
P-value < 10 ⁻⁵⁰	nearly identical match ("safe" to infer homology)
P-value 10 ⁻⁵ to 10 ⁻⁵⁰	"safe" to infer homology
P-value 10 ⁻¹ to 10 ⁻⁵	possible distant homologs
P-value > 10 ⁻¹	sequences may be randomly related
(the smaller the P value	the loss likely the alignment is due to chance)

(the smaller the P-value, the less likely the alignment is due to chance)