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Goals & Survey

Goals

1. Gather at-least 50 teams' details build basic database model
2. Analyze & Finalize a Business Model.
3. Design basic model of website using necessary tools, to show how it works.
4. Develop fully functioning website & Design Database
5. Host website on paid server to test it, if it runs successfully, start working on Cross-platform Mobile version for this website.

Survey Questions for Proposed Solution

This document contains collection of questions and answers asked towards different people with/without technical background, to validate the proposed website, from a outside perspective, and its positive & negative impact on street cricket sport, and in society. After they were presented with the basic idea of Problem & Solution. These questions were asked to each of them

1. What do you think of Street Cricket ?
2. What do you think about proposed application ? Give us a brief opinion.
3. Do you think people will be willing to use it firsthand ?
4. What do you consider as the positive things about this application ?
5. Is it possible that this proposed solution may produce negative outcomes for its users ?
If your answer is yes, please state the reason briefly.
6. In a future version of this web application, we'd like to use the location sharing services for sharing your current location so that people can easily come & play wherever you are, do you think that this is a invasion of privacy for you personally ?
7. As users use this applications, there may occur instances of fraudulent information sharing, incorrect and/or inaccurate data submissions regarding team status/ match status, what do you think is solution to prevent these frauds/ inaccuracies ?
8. If you like to add any extra features to this website, please mention it below ?