XPAdditions

Functions:

* XP Conversion (Items – Liquids – Player XP)
* XP Storage
* Plant stages
  + Plants can be infused with XP to grow faster or have more Crop output
  + Multiple stages for each plant
* Auto Harvesting – the magical approach
* Growth acceleration
* Auto Animal breeding
* Auto Animal killing
* Item Infusion
  + Furnace
    - Becomes faster
    - More efficient
  + Crafting Table
    - Keeps Items inside
  + XPAdditions-Machines
    - Get faster
    - More efficient
    - Greater working area
* Progression system
* Custom Villager
* Customizable Sound muffler?
  + Scan for all registered Sound during init/postinit?
  + Choose what sounds to be muffled
  + Choose Area of Effect