

# Cryptography in Blockchain

Understanding the foundation of security and trust in blockchain

# Fundamentals

## **Data integrity**

Ensuring information remains unchanged

## **Authentication**

Verifying identity and authenticity

## **Confidentiality**

Protecting sensitive information

# Cryptographic Primitives in Blockchain

## Hash Functions

One-way functions for data integrity

## Digital Signatures

Authenticating transactions and verifying origins

## Encryption

Protecting sensitive data from unauthorized access

# Hash Functions

- 1 Deterministic**  
Same input always produces same output
- 2 Efficiently Computable**  
Fast calculation for real-time use
- 3 Fixed-size output**  
Independent of input size, ensuring consistent representation

# Hash Functions



## One-way

Easy to compute hash, difficult to reverse



## Collision Resistance

Minimizing chance of duplicate hash for different inputs



## Avalanche Effect

Small input change drastically alters hash output

# One-way Functions

## The Concept

A one-way function is a mathematical operation where it's easy to compute the output (hash) from the input, but computationally infeasible to reverse the process and obtain the original input from the hash. This irreversibility is crucial for security in cryptography.

## Example

What is the input of this given hash :

8b803c501ffda0bfa07ad979a7d5036d9d716c0a09a730a6  
f556a8123b87f923

# Avalanche Effect

## The Concept

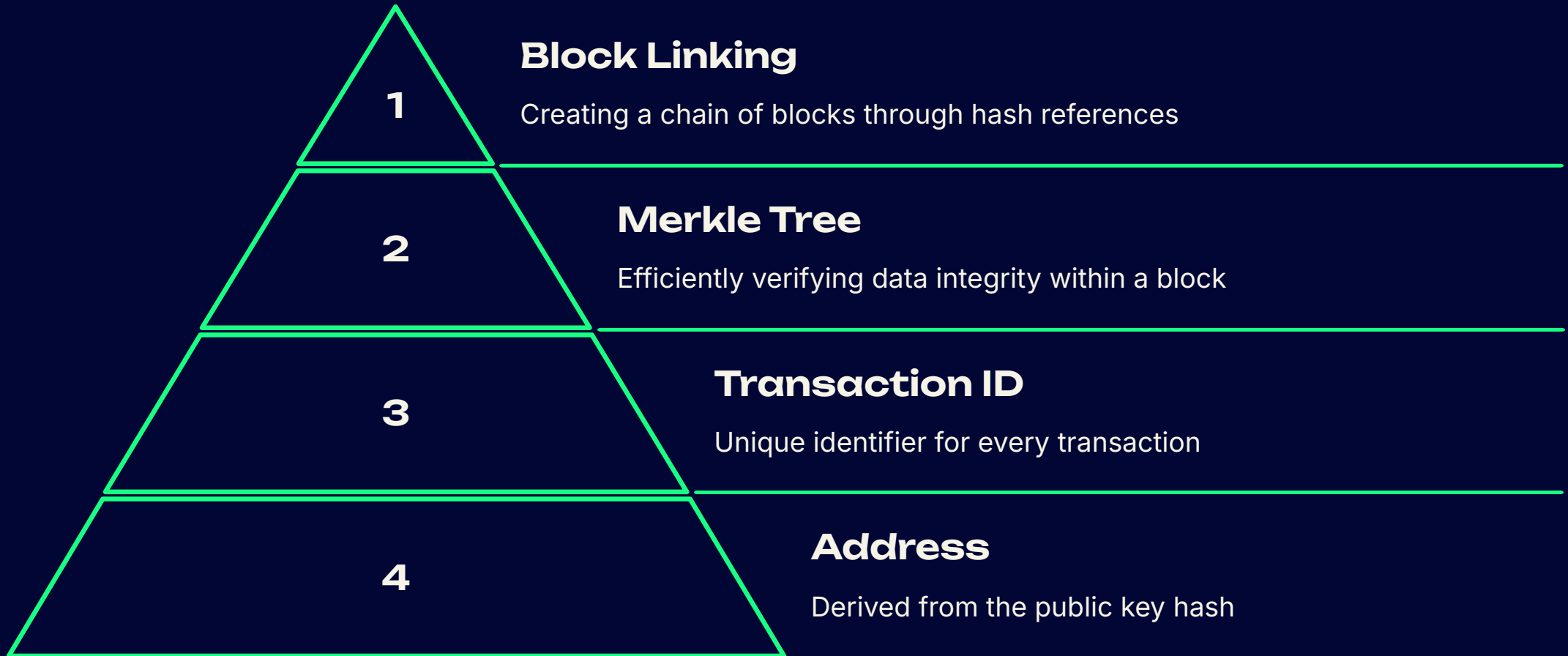
A **small input** change will give a **large output** change

## Example

Hello World=> a591a6d4[...]9ad9f146e

hello world => b94d27b[...]ce2efcde9

# Use cases in Blockchain





# Public Key Cryptography

1

## Asymmetric Keys

Public and private keys for secure communication

2

## Digital Signatures

Using private keys to authenticate transactions

3

## Encryption

Protecting sensitive data using public and private keys

# Understanding Asymmetric Crypto

## Going from Inside to Outside:

1. Sign with YOUR **inside (private)** key
2. World verifies with YOUR **outside (public)** key

## Going from Outside to Inside:

1. Encrypt with THEIR **outside (public)** key
2. They decrypt with THEIR **inside (private)** key

# Key Pairs

## Private Key

Must be kept secret; Used to create signatures; Used to decrypt messages; Source of ownership/authority

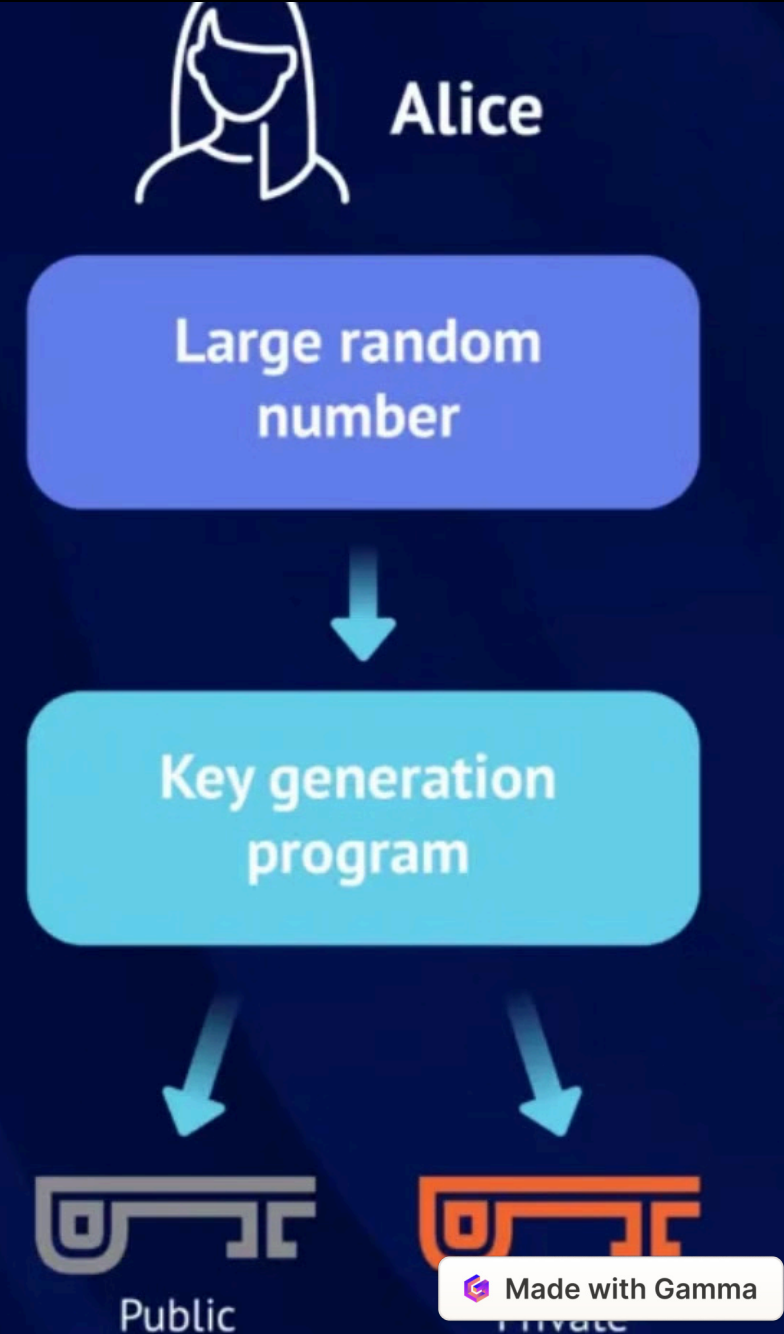
## Public Key

Can be freely shared; Used to verify signatures; Used to encrypt messages

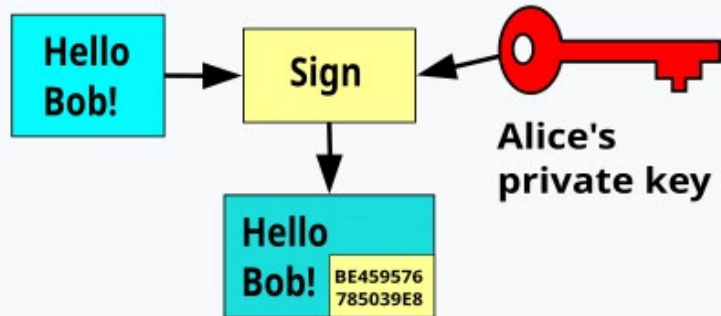
Together, they form a cryptographic key pair used for secure communication, signing and data protection

# Key Generation

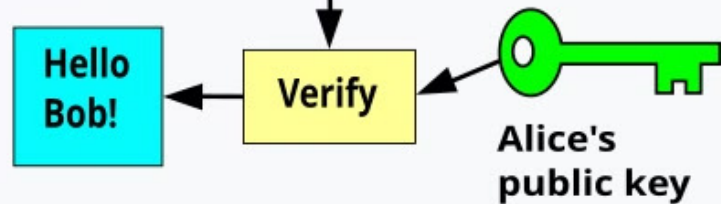
- Generate a random number
- Use a cryptographic algorithm (like ECC or RSA)
- Calculate the private and public key pair



Alice



Bob



# Digital Signatures

## Signing (Private Key)

1. Hash the message
2. Sign the hash with the private key
3. Result: signature + original message

## Verification (Public Key)

1. Hash the received message
2. Verify the signature using the public key
3. Confirms: Message integrity and Sender authenticity

# Some Approach to Public Key Crypto

## RSA

**Traditional** & widely used

Security relies on difficulty of factoring large numbers

## ECC

Based on discrete logarithm problem on **elliptic curves**

Currently used in most **blockchains**

## Lattice

**Post-quantum resistant** and an **emerging standard** for future use.

Based on short-vector problem

# Why **E**(lliptic) **C**(urve) **C**(ryptography)

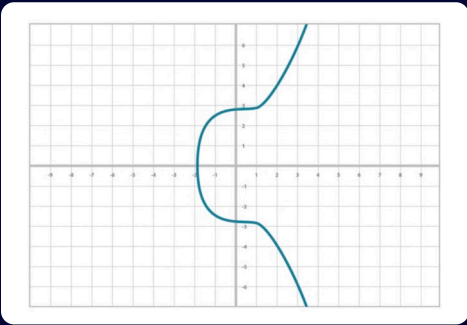
## **ECC** vs. **RSA**

For similar security, ECC uses much smaller keys than RSA.

## **Benefits of ECC**

- Smaller keys
- Faster computation
- Lower bandwidth
- Better for mobile devices
- Yeah it is plus mieux

# Elliptic what ?



- **Non-singular:**

$$y^2 = x^3 + a * x + b$$

$$4 * a^3 + 27 * b^2 \neq 0$$

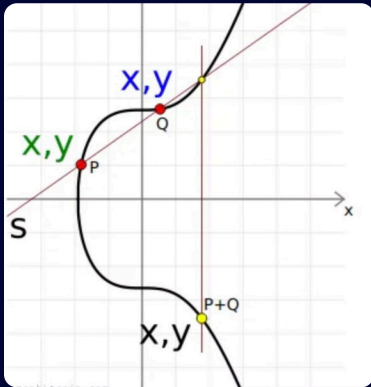
- **Symmetry on the X-axis:** if  $(x,y)$  is on the curve then  $(x,-y)$  is on the curve
- **Group Law:** Adding 2 points on the curve give us a third point on the curve

Secp256k1 : <https://neuromancer.sk/std/secg/secp256k1>



# Operation on **Elliptic Curve**

Two core operations are fundamental to elliptic curve cryptography:



**Point Addition ( $P + Q = R$ ):** Connect points P and Q with a line. Find the third intersection of this line with the curve, and reflect it across the x-axis to obtain point R.

**Scalar Multiplication ( $nP$ ):** Add point P to itself n times. When adding for first time, make the line tangent

These operations are **performed modulo N**, ensuring the results remain within the defined **elliptic curve group**.

<sup>1</sup><https://curves.xargs.org/>

# ECC: Modular Arithmetic

**Modular Arithmetic (mod P):** Operations on the curve are performed modulo a large **prime number (P)**, ensuring points remain within a **finite field**.

For SECP256k1,  $P = 2^{256} - 2^{32} - 977$ .



Operations wrap around like a clock but with P hours instead of 12

<sup>1</sup> <https://www.mathsisfun.com/numbers/modulo.html>

# ECC: Curve Order & Generator Point

**Curve Order (n):** Total number of points on the curve; a large prime number crucial for security. In SECP256k1, n is slightly smaller than P.

For example: 19, 97, 127, 487

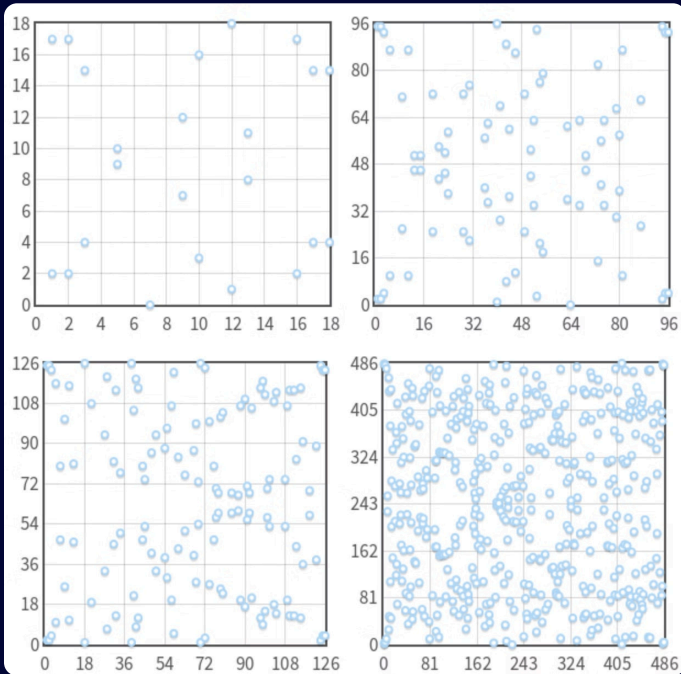
**Generator Point (G):** Starting point for public key generation. Repeated addition of G (private key \* G) produces all other points.

On secp256k1:

G = (  
0x79be667ef9dcbbac55a06295ce870b07029bfcdb2dce2  
8d959f2815b16f81798;  
0x483ada7726a3c4655da4fbfc0e1108a8fd17b448a685541  
99c47d08ffb10d4b8)

<https://andrea.corbellini.name/2015/05/23/elliptic-curve-cryptography-finite-fields-and-discrete-logarithms/>

<https://neuromancer.sk/std/secg/secp256k1>



# ECDSA

1

## Key Generation

Private key: random number. Public key: result of multiplying the generator point by the private key.

2

## Signing Process

Generating a random nonce, computing curve points, and combining with the message hash.

3

## Verification

Uses the public key to check the mathematical relationship between the signature and the message.

# ECDSA: Key Generation

Key Generation involves two steps:

- Private key: a randomly chosen integer  $s$  such that  $0 < s < n$ , where  $n$  is the order of the elliptic curve.
- Public key: calculated as  $sG$  (where  $G$  is the generator point) using modular arithmetic modulo  $n$

$$PrivKey = s$$

$$PubKey = s * G \bmod(n)$$

$G = (0x79be667ef9dcbbac55a06295ce870b07029bfcdb2dce28d959f2815b16f81798;$   
 $0x483ada7726a3c4655da4fbfc0e1108a8fd17b448a68554199c47d08ffb10d4b8)$

$P = 2^{256} - 2^{32} - 977$

# ECDSA: Signing Process

**Step 1: Generate a nonce.** Generate a random number  $k$ , where  $0 < k < n$ . This number,  $k$ , is the nonce and must be unique for each signature.

**Step 2: Compute the curve point.** Compute  $(i, j) = k * G \bmod n$ , where  $G$  is the generator point.

**Step 3: Calculate  $x$ .** Compute  $x = i \bmod n$ . If  $x = 0$ , repeat Step 2 (generate a new  $k$ ).

**Step 4: Calculate  $y$ .** Compute  $y = k^{-1}(H(m) + x * s) \bmod n$ , where  $H(m)$  is the hash of the message  $m$ , and  $s$  is the private key.

If  $y = 0$ , repeat Step 2 (generate a new  $k$ ).

**Step 6: The Signature.** The signature is the pair  $(x, y)$ , with the public key and the message

# ECDSA: Verification

1. Verify that the public key is not the point at infinity and that it lies on the curve.
2. Verify that  $n * \text{PubKey} = 0$  (the point at infinity).
3. Check that  $x$  and  $y$  are integers between 1 and  $n - 1$ .
4. Compute  $(i, j) = (H(m) * y^{-1} \bmod n) * G + (x * y^{-1} \bmod n) * \text{PubKey}$ .
5. The signature is valid if  $x = i \bmod n$ .

$$\begin{aligned}
 & (H(m)y^{-1} \bmod n) G + (xy^{-1} \bmod n) Q \\
 &= (H(m)y^{-1} \bmod n) G + (xy^{-1} \bmod n) s G \\
 &= ((H(m) + sx)y^{-1}) \bmod n G \\
 &= ((H(m) + sx)k(H(m) + sx)^{-1}) \bmod n G \\
 &= (k \bmod n) G = k G = (i, j)
 \end{aligned}$$

Demonstration:

IF :  $x = i$

The signature is valid (we can be sure that the private has been involved in the process).

Steps :

$Q = s * G$  (public key)

Factorisation by  $G$

$y = k(H(m) + sx)^{-1}$

delete  $H(m) + sx$  because of  $^{-1}$

