La'O - S13 / Tahimic - S11 / Yongco - S11

Web Application Revised Proposal: Game Library Application

FEATURES

Register

A visitor must register if they want to be able to use the game library application. Here, a visitor must enter their username, email, password, and confirm password

Log in

After registering properly, a visitor may log-in. Upon logging in, the user can use the game library app.

Log out

The user may log out from their account. This should cut short the "remember" period if it exists and clears any session-related data.

View account details

The user may view his account details including their username, avatar, and short description.

Edit account

The user may edit their username, email, profile picture, and short description.

Delete account

The user may delete their account that may delete their games as well.

View games

The user may view all of their games in a grid for both store and library.

Technologies to be used

HTML/CSS Vue.js Express.js

Node.js and other dependencies

Create game

The user may create a game that consists of the title, description, title image, rating (5-star), game link, genre, and description. Genre (Action, action-adventure, adventure, puzzle, role-playing, simulation, strategy, sports, MMO, other), which will be published in the store.

Update game

The user may edit a game by their title, description, image, rating, category, and game link that will be saved in the database.

Delete game

The user may delete the game from the database. It may be also be removed from other users' libraries after being deleted

Search game

The user may search the game based on their title using a search bar. If there are no games displayed, the app will instead show a message that states it has not found any related games.

View game

The user may view the game by clicking on the poster card/game poster to view more information regarding it.

Add to library

Users can add games from the store to their own library.