Mathematical Statistics: Foundations

Content

- Mathematical Statistics in AI
- Probability Review
- Statistic Methods
- Linear Algebra
- Optimizations Introduction (gradient descent, hyperparameters)
- Calculus

Mathematical Statistics in AI

PROBABILITY

- Basic Rules and Axioms
- Random Variables
- o Bayes' Theorem
- o Distributions: Binomial, Bernoulli, Poisson, Exponential, Gaussian
- Conjugate Priors

• LINEAR ALGEBRA

- Vectors
- Matrices
- Eigenvalues & Eigenvectors
- o Principal Component Analysis
- Singular Value Decomposition

CALCULUS

- Functions
- Scalar Derivative
- Gradient
- Vector and Matrix Calculus
- Gradient Algorithms

MOTIVATION

- The agent needs reason in an uncertain world
- Uncertainty can be due to
 - Noisy sensors (e.g., temperature, GPS, camera, etc.)
 - Imperfect data (e.g., low resolution image)
 - Missing data (e.g., lab tests)
 - Imperfect knowledge (e.g., medical diagnosis)
 - Exceptions (e.g., all birds fly except ostriches, penguins, birds with injured wings, dead birds, ...)
 - Changing data (e.g., flu seasons, traffic conditions duringrush hour, etc.)
- The agent still must act (e.g., step on the breaks, diagnose a patient, order a lab test, ...)

TENTATIVE PLAN

- Probability background
- Classification
 - Naïve Bayes, logistic regression, neural networks
 - Maximum likelihood estimation, Bayesian estimation, gradient optimization, backpropagation
- Decision-making
 - Episodic decision-making, Markov decision processes, multi-armed bandits
 - Value of information, Bellman equations, value iteration, policy iteration, UCB1, -greedy
- Reinforcement learning
 - Prediction, control, Monte-Carlo methods, temporal difference learning, Sarsa, Q-learning

SOME EXERCISES

- In a class, 70% of the hardworking students got an A. John got an A. What is the probability that John is a hardworking student?
- You design a Covid test with the following behavior
 - $P(+ \mid covid) = 0.95$; $P(- \mid covid) = 0.05$
 - $P(+ \mid \sim covid) = 0.10$; $P(- \mid \sim covid) = 0.90$
 - John takes the test, and the result is +. What is the probability that John has covid?
- In a town, 70% of the hospitalized are vaccinated. Do the vaccines provide any protection against hospitalization?
- \circ P(toothache | cavity) = 0.75. P(cavity | toothache) = ?

RANDOM VARIABLES

- Pick variables of interest
 - Medical diagnosis
 - Age, gender, weight, temperature, LT1, LT2, ...
 - Loan application
 - ☐ Income, savings, payment history, ...
 - Earlier examples
 - Grad student, Grade, Covid, Test result, Ache, X-Ray
- Every variable has a domain
 - Binary (e.g., True/False)
 - Categorical (e.g., Red/Green/Blue)
 - Real-valued (e.g., 97.8)
- Possible world
 - An assignment to all variables of interest

• PROBABILITY MODEL

- \circ A probability model associates a numerical probability P(w) with each possible world w
 - P(w) sums to 1 over all possible worlds
- An event is the set of possible worlds where a given predicate is true
 - Roll two dice
 - The possible worlds are (1,1), (1,2), ..., (6,6); 36 possible worlds
 - \Box Predicate = two dice sum to 10
 - \Box Event = {(4,6), (5,5), (6,4)}
 - Toothache and cavity
 - Four possible worlds: (t, c), $(t, \sim c)$, $(\sim t, c)$, $(\sim t, \sim c)$
 - Some worlds are more likely than others
 - Predicate can be anything about these variables: $t \land c,t,t \lor \sim c$,

AXIOMS OF PROBABILITY

- The probability P(a) of a proposition a is a real number between 0 and 1
- \circ P(true) = 1, P(false) = 0
- $\circ P(a \lor b) = P(a) + P(b) P(a \land b)$

• P(¬a)

$$0 1 = P(a) + P(\neg a) - 0$$

- Intuitive explanation:
 - The probability of all possible worlds is 1
 - Either a or a holds in one world
 - The worlds that a holds and the worlds that a holds are mutually exclusive and exhaustive

RANDOM VARIABLES – NOTATION

- Capital: X: a variable
- Lowercase: x: a particular value of X
- Val(X): the set of values X can take
- o Bold Capital: X: a set of variables
- Bold lowercase: x: an assignment to all variables in X
- \circ P(X=x) will be shortened as P(x)
- \circ P(X=x \wedge Y=y) will be shortened as P(x, y)

• JOINT DISTRIBUTION

- We have n random variables, V1, V2, ..., Vn
- We are interested in the probability of a possible world, where

-
$$V1 = v1, V2 = v2, ..., Vn = vn$$

- o P(V1, V2, ..., Vn) associates a probability for each possible world the **joint distribution**.
- How many entries are there, if we assume the variables are all binary?

• TOOTHACHE EXAMPLE

Ache	X-Ray	P(A, X)
toothache	cavity	0.15
toothache	¬cavity	0.10
¬toothache	cavity	0.05
¬toothache	¬cavity	0.70

PRIOR AND POSTERIOR

- Prior probability
 - Probability of a proposition in the absence of any other information
 - E.g., P(V1, V3, V5)
- Conditional/posterior probability
 - Probability of a proposition given another piece of information
 - E.g., P(V2, V3 | V5 = T, V7 = F)
 - P(A | B) = P(A | B) / P(B)

MARGINALIZATION

- Given a distribution over n variables, you can calculate the distribution over any subset of the variables by summing out the irrelevant ones
- For example
 - Probability of a proposition given another piece of information
 - Given P(A, B, C, D)
 - \Box Calculate P(A)
 - \Box P(A, C)
 - ... (any subset)

• LET'S ANSWER A FEW QUERIES

Ache	X-Ray	P(A, X)
toothache	cavity	0.15
toothache	\neg cavity	0.10
¬toothache	cavity	0.05
\neg toothache	¬cavity	0.70

- \circ P(cavity) = ?
- $\circ \quad P(cavity) = ?$
- \circ P(toothache) = ?
- \circ P(toothache) = ?

• CONDITIONAL DISTRIBUTION

$$\circ P(A,B,C\mid D,E,F,G) = \frac{P(A,B,C,D,E,F,G)}{P(D,E,F,G)}$$

• LET'S ANSWER A FEW QUERIES

- \circ P(cavity | toothache) = ?
- \circ P(toothache | cavity) = ?
- P(toothache | cavity) = ?
- P(toothache | cavity) = ?
- P(toothache | cavity) = ?

Ache	X-Ray	P(A, X)
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$\neg toothache$	\neg cavity	0.70

• BAYES' RULE

$$\circ P(B|A) = \frac{P(A|B)*P(B)}{P(A)}$$

• BAYES' RULE

$$P(B|A) = \frac{P(A|B)*P(B)}{P(A)}$$

- Example use
 - P(cause|effect) = P(effect|cause)*P(cause) / P(effect)
- Why is this useful?
 - Because in practice it is easier to get probabilities for P(effect|cause) and P(cause) than for P(cause|effect)
 - \square E.g., P(disease|symptoms) = P(symptoms|disease)*P(disease) / P(symptoms)
 - It is easier to know what symptoms diseases cause. It is harder to diagnose a disease given symptoms.

• BAYES' RULE

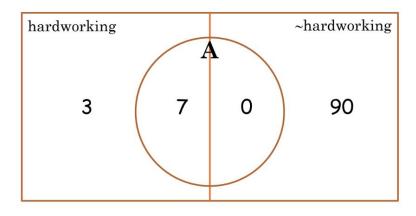
• Can we compute $P(\alpha|\beta)$ from $P(\beta|\alpha)$?

• CLASS EXAMPLE

- In a class, 70% of the hardworking students got an A. John got an A. What is the probability that John is a hardworking student?
- o Possible worlds: 4

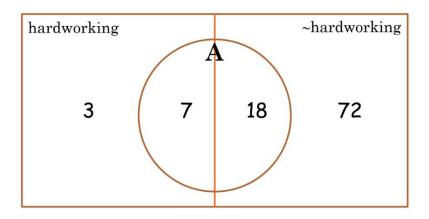
- Let's say there are 100 students in a class
- Let's say 10 of them work hard (h), 90 do not (~h)
- Probability of a randomly picked student being hardworking
 - P(h) = 0.1
- We are told that 70% of the hardworking students got an A.
 - P(a|h) = 0.7
 - 7 hardworking students got an A; 3 did not get an A.
- What is P(h|a) = ?

• VERY DIFFICULT CLASS



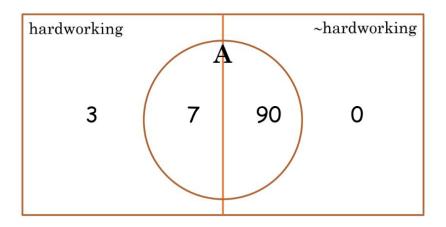
P(h | a) = ?

• MEDIUM DIFFICULT CLASS



P(h | a) = ?

• WEIRD CLASS



P(h | a) = ?

• CHAIN RULE

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P(X1, X2, X3, ..., Xk) =

○ P(X1) P(X2|X1) P(X3|X1,X2)... P(Xk |X1, X2, X3, ..., Xk-1)

- or

○ P(X2) P(X1|X2) P(X3|X1,X2)... P(Xk |X1, X2, X3, ..., Xk-1)

- or

○ P(X2) P(X3|X2) P(X1|X3,X2)... P(Xk |X1, X2, X3, ..., Xk-1)

- or

○ Pick an order, then P(first)P(second|first)P(third|first,second)...P(last|all_previous)
```

• MARGINAL INDEPENDENCE

- An event α is independent of event β in P, denoted as $P \models \alpha \perp \beta$, if
 - $P(\alpha|\beta) = P(\alpha)$, or
 - $P(\beta) = 0$
- \circ Proposition: A distribution P satisfies $\alpha \perp \beta$ if and only if
 - $P(\alpha, \beta) = P(\alpha) P(\beta)$
 - Can you prove it?
- \circ Corollary: $\alpha \perp \beta$ implies $\beta \perp \alpha$

• MARGINAL INDEPENDENCE

X	Y	P(X, Y)	
t	t	0.18	
t	f	0.42	
f	t	0.12	
f	f	0.28	



• CONDITIONAL INDEPENDENCE

- Two events are independent given another event
- An event α is independent of event β given event in P, denoted as P $\models (\alpha \perp \beta \mid \gamma)$, if
 - $P(\alpha|\beta, \gamma) = P(\alpha|\gamma)$, or
 - $P(\beta, \gamma) = 0$
- Proposition: A distribution P satisfies $\alpha \perp \beta$ | if and only if
 - $P(\alpha, \beta|\gamma) = P(\alpha|\gamma) P(\beta|\gamma)$

• NUMBER OF PARAMETERS

- Assuming everything is binary
- \circ P(V1) requires
 - 1 independent parameter
- P(V1, V2, ..., Vn) require
 - 2n-1 independent parameters
- \circ P(V1|V2) requires
 - 2 independent parameters
- P(V1,V2, ..., Vn | Vn+1, Vn+2, ..., Vn+m) requires
 - 2m (2n-1) independent parameters

• CONTINUOUS SPACES

- Assume X is continuous and Val(X) = [0,1]
- If you would like to assign the same probability to all real numbers in [0, 1], what is, for e.g., P(X=0.5) = ?

PROBABILITY DENSITY FUNCTION

• We define probability density function, p(x), a non-negative integrable function, such that () 1Val X p x dx =

$$P(X \le a) = \int_{-\infty}^{a} p(x)dx$$

$$P(a \le X \le b) = \int_{a}^{b} p(x)dx$$

UNIFORM DISTRIBUTION

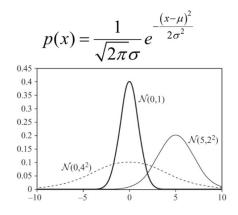
• A variable X has a uniform distribution over [a,b] if it has the PDF

$$p(x) = \begin{cases} \frac{1}{b-a} & a \le x \le b \\ 0 & otherwise \end{cases}$$

Check and make sure that p(x) integrates to 1.

• GAUSSIAN DISTRIBUTION

• A variable X has a Gaussian distribution with mean and variance 2, if it has the PDF



Can p(x) be ever greater than 1?

CONDITIONAL PROBABILITY

- \circ We want P(Y|X=x) where X is continuous, Y is discrete
- \circ P(Y|X=x) = P(Y,X=x) / P(X=x)
 - What's wrong with this expression?
- Instead, we use the following expression

$$P(Y \mid X = x) = \lim_{\varepsilon \to 0} P(Y \mid x - \varepsilon \le X \le x + \varepsilon)$$

• CONDITIONAL PROBABILITY

- \circ We want P(Y|X=x) where X is continuous, Y is discrete
- How would you represent it?

Probability Review

• EXPECTATION

$$E_{P}[X] = \sum_{x} xP(x)$$

$$E_{P}[X] = \int_{x} xp(x)dx$$

$$E_{P}[aX + b] = aE_{P}[X] + b$$

$$E_{P}[X + Y] = E_{P}[X] + E_{P}[Y]$$

$$E_{P}[X | y] = \sum_{x} xP(x | y)$$

What about E[X*Y]?

Probability Review

• VARIANCE

$$Var_{P}[X] = E_{P}[(X - E_{P}[X])^{2}]$$

$$Var_P[X] = E_P[X^2] - (E_P[X])^2$$

Can you derive the second expression using the first expression?

$$Var_P[aX+b] = a^2 Var_P[X]$$

What is Var[X+Y]?

Probability Review

• UNIFORM AND GAUSSIAN DISTRIBUTION

- $\circ \quad \text{If } XN(,2), \text{ then } E[X] = , \text{ Var}[X] = 2$
- What about the expectation and variance of a uniform distribution?

• Importance of Statistics in Data Science and AI

- Statistics is the grammar of science, especially in fields like Computer Science, Physical Science, and Biological Science
- Statistical knowledge helps leverage data insights and understand algorithms beyond implementation.

• Prerequisites:

- Basic mathematical skills (algebra, basic calculus)
- Logical thinking for problem-solving
- Computer literacy (basic knowledge of using computers and the internet)



• Key Statistical Concepts

- Random variables
- Mean, variance, and standard deviation
- Covariance and correlation
- Probability distribution functions (PDFs)
- o Bayes' Theorem
- Linear Regression and Ordinary Least Squares (OLS)
- o Gauss-Markov Theorem
- o Confidence intervals

• Key Statistical Concepts

- Hypothesis testing
- Statistical significance
- Type I & Type II Error
- Statistical tests (Student's t-test, F-test, 2-Sample T-Test, 2-Sample Z-Test, Chi-Square Test)
- o p-value and its limitations
- Inferential Statistics
- Central Limit Theorem & Law of Large Numbers
- o Dimensionality reduction techniques (PCA, FA)

COVARIANCE AND CORRELATION

Covariance

- Covariance measures how much the movement in one variable predicts the movement in a corresponding variable.
- Covariance quantifies the co-variability of two variables around their respective means.
- It reveals whether two variables move in the same or opposite directions.
- Like variance, which focuses on the variability of a single variable around its mean, covariance assesses the relationship between two variables.

Correlation

- Correlation refers to any statistical relationship between two random variables or bivariate data. Specifically, it measures the degree to which a pair of variables are linearly related.
- A correlation coefficient is a number between -1 and 1 that quantifies the strength and direction of the relationship between variables.

• COVARIANCE

• Example

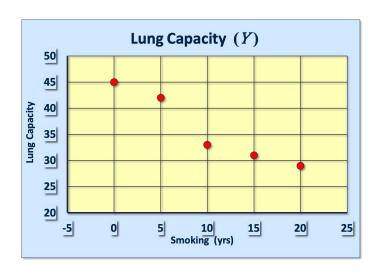
- Investigate relationship between cigarette smoking and lung capacity.
- Data: sample group response data on smoking habits, and measured lung capacities, respectively.

N	Cigarettes (X)	Lung Capacity (Y)
1	0	45
2	5	42
3	10	33
4	15	31
5	20	29

Smoking and Lung Capacity Data

• COVARIANCE

- Investigate relationship between cigarette smoking and lung capacity.
 - Observe that as smoking exposure goes up, corresponding lung capacity goes down
 - Variables covary inversely
 - Covariance and Correlation quantify relationship
- Variables that covary inversely, like smoking and lung capacity, tend to appear on opposite sides of the group means.
- Average product of deviation measures extent to which variables covary, the degree of linkage between them.



Smoking and Lung Capacity Data

COVARIANCE

- The Sample Covariance
 - Similar to variance, for theoretical reasons, average is typically computed using (N -1), not N
 Thus,



• COVARIANCE

• Calculating Covariance

Cigs (X)	Lung Cap (Y)
0	45
5	42
10	33
15	31
20	29

• COVARIANCE

Evaluation yields,

 $8) - \frac{1}{50.75}$

Calculating Covariance

Cigs (X)	$(X-\overline{X})$	$(X-\overline{X})(Y-\overline{Y})$	$(Y-\overline{Y})$	Cap (Y)
0	-10	-90	9	45
5	-5	-30	6	42
10	0	0	-3	33
15	5	-25	-5	31
20	10	-70	-7	29

 $\Sigma = -215$

COVARIANCE

Covariance under Affine Transformation

We
$$= L_c Y_i + X_i + Y_i + Y$$

Evaluating, in turn, gives,

$$S_{LM} = \frac{1}{N-1} \sum_{i=1}^{N} (\Delta l)_{i} (\Delta m)_{i}$$

Evaluating further,

$$S_{LM} = \frac{1}{N-1} \sum_{i=1}^{N} (\Delta l)_{i} (\Delta m)_{i}$$

$$= \frac{1}{N-1} \sum_{i=1}^{N} a(\Delta x)_{i} c(\Delta y)_{i}$$

$$= ac \frac{1}{N-1} \sum_{i=1}^{N} (\Delta x)_{i} (\Delta y)_{i}$$

$$\therefore S_{LM} = acS_{xy}$$

COVARIANCE

Covariance under Affine Transformation

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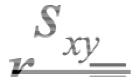
$$\therefore S_{LM} = acS_{xy}$$

• CORRELATION COEFFICIENT (PEARSON)

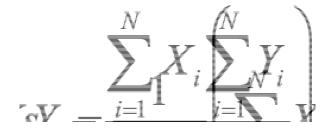
• Like covariance, but uses Z-values instead of deviations. Hence, invariant under linear transformation of the raw data.



• Alternative (common) Expression



- CORRELATION COEFFICIENT (PEARSON)
 - Computational Formula 1



o Computational Formula 2

$$Y - \sum_{X} X \sum_{Y} Y = N \sum_{X} X$$

• CORRELATION COEFFICIENT (PEARSON)

• Example: table for Calculating r_{xy}

Cigs (X)	X ²	XY	Y ²	Cap (<i>Y</i>)
0	0	0	2025	45
5	25	210	1764	42
10	100	330	1089	33
15	225	465	961	31
20	400	580	841	29

Σ=	50	750	1585	6680	180

- **CORRELATION COEFFICIENT (PEARSON)**
 - Conclusion
 - r_{xy} = -0.96 implies almost certainty smoker will have diminish lung capacity. Greater smoking exposure implies greater likelihood of lung damage

• BAYES' THEOREM

- Basic Probability Formulas
 - Product rule

$$DDDX \perp DY \supseteq |DAADIZEY|$$

- Sum rule

- Bayes theorem

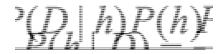


- Theorem of total probability, if event Ai is mutually exclusive and probability sum to 1



• BAYES' THEOREM

o Given a hypothesis h and data D which bears on the hypothesis:



- **P(h):** independent probability of h: prior probability
- **P(D):** independent probability of D
- **P(D|h):** conditional probability of D given h: likelihood
- **P(h|D):** conditional probability of h given D: posterior probability

• BAYES' THEOREM

• Example: Does patient have cancer or not?

A patient takes a lab test and the result comes back positive. It is known that the test returns a correct positive result in only 99% of the cases and a correct negative result in only 95% of the cases. Furthermore, only 0.03 of the entire population has this disease.

- What is the probability that this patient has cancer?
- What is the probability that he does not have cancer?
- What is the diagnosis?

• BAYES' THEOREM

Maximum A Posterior

- Based on Bayes Theorem, we can compute the Maximum A Posterior (MAP) hypothesis for the data
- We are interested in the best hypothesis for some space H given observed training data D.

$$h_{MAP} \equiv \underset{h \in H}{\operatorname{argmax}} P(h \mid D)$$

$$= \underset{h \in H}{\operatorname{argmax}} \frac{P(D \mid h)P(h)}{P(D)}$$

$$= \underset{h \in H}{\operatorname{argmax}} P(D \mid h)P(h)$$

- H: set of all hypothesis.
- Note that we can drop P(D) as the probability of the data is constant (and independent of the hypothesis).

• BAYES' THEOREM

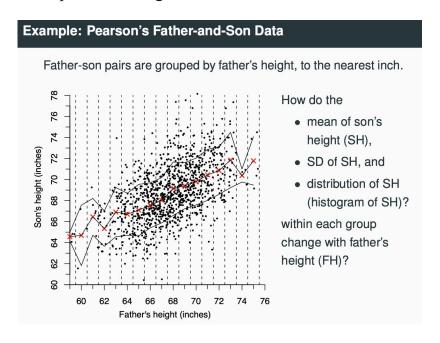
- Maximum Likelihood
 - Now assume that all hypotheses are equally probable a priori, i.e., P(hi) = P(hj) for all hi, hi belong to H.
 - This is called assuming a uniform prior. It simplifies computing the posterior:

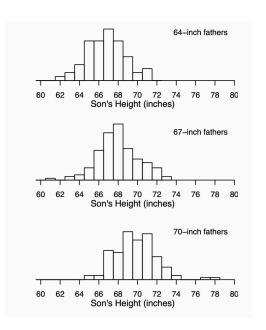


- This hypothesis is called the maximum likelihood hypothesis.

LINEAR REGRESSION

• Simple Linear regression models





Huang, Y. (Year). STAT 220 Lecture Slides Inference for Linear Regression. Department of Statistics, University of Chicago.

• LINEAR REGRESSION

Simple Linear regression models

Pearson's father-and-son data inspire the following assumptions for the simple linear regression (SLR) model:

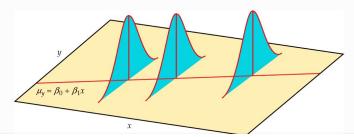
1. The means of Y is a linear function of X, i.e.,

$$E(Y|X=x)=\beta_0+\beta_1x$$

2. The SD of Y does not change with x, i.e.,

$$SD(Y|X=x) = \sigma$$
 for every x

3. (Optional) Within each subpopulation, the distribution of Y is normal.



• LINEAR REGRESSION

Simple Linear regression models

Equivalently, the SLR model asserts the values of X and Y for individuals in a population are related as follows

$$Y = \beta_0 + \beta_1 X + \varepsilon$$
,

• the value of ε , called the **error** or the **noise**, varies from observation to observation, follows a normal distribution

$$\varepsilon \sim N(0,\sigma)$$

In the model, the line $y = \beta_0 + \beta_1 x$ is called the **population** regression line.

- Inference for Simple Linear Regression Models
 - \circ How Close Is b1 to β1?

Recall the slope of the least square line is

$$b_1 = \frac{\sum_i (x_i - \overline{x})(y_i - \overline{y})}{\sum_i (x_i - \overline{x})^2}$$

Under the SLR model: $y_i = \beta_0 + \beta_1 x_i + \varepsilon_i$, replacing y_i in the formula above by $\beta_0 + \beta_1 x_i + \varepsilon_i$, we can show after some algebra that

$$b_1 = \beta_1 + rac{\sum_i (x_i - \overline{x}) \varepsilon_i}{\sum_i (x_i - \overline{x})^2}$$

From the above, one can get the mean, the SD, and the **sampling** distribution of b_1 .

- $E(b_1) = \beta_1 \dots (b_1 \text{ is an } \mathbf{unbiased} \text{ estimate of } \beta_1)$
- $SD(b_1) = ?....$ (See the next slide)

- Inference for Simple Linear Regression Models
 - Variability of b1

One can show that

$$SD(b_1) = \frac{\sigma}{\sqrt{\sum (x_i - \overline{x})^2}} = \frac{\sigma}{s_x \sqrt{n-1}},$$

where $s_x = \sqrt{\frac{\sum (x_i - \overline{x})^2}{n-1}}$ is the sample SD of x_i 's.

How to reduce the SD of b_1 (and make b_1 closer to β_1):

- increase the sample size *n*
- increase the range of x_i 's (and hence s_x is increased)

But σ is unknown, we need to estimate it.

- Inference for Simple Linear Regression Models
 - \circ Estimate of σ

We want to estimate σ , SD of the error ε_i .

• An intuitive estimate of σ is the sample SD of the *errors* ε_i

$$\widehat{\sigma} = \sqrt{\frac{\sum (\varepsilon_i - \overline{\varepsilon})^2}{n-1}}$$
 where $\varepsilon_i = y_i - \beta_0 - \beta_1 x_i$

However, this is not possible β_0 and β_1 are unknown.

• We can estimate β_0 and β_1 with b_0 and b_1 and approximate the errors ε_i with the **residuals**

$$e_i = y_i - (b_0 + b_1 x_i) = y_i - \widehat{y}_i$$

We use the "sample SD" of the residuals e_i to estimate σ :

$$s_e = \sqrt{\frac{\sum e_i^2}{n-2}}$$

- Inference for Simple Linear Regression Models
 - \circ Estimate of σ

We use the "sample SD" of the residuals e_i to estimate σ :

$$s_e = \sqrt{\frac{\sum (e_i - \overline{e})^2}{n-2}} = \sqrt{\frac{\sum e_i^2}{n-2}}$$

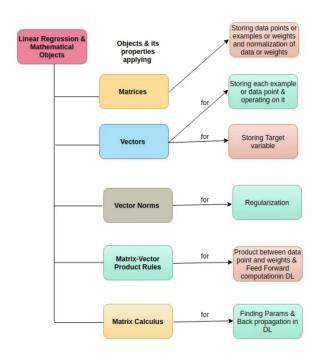
- Recall that the mean of residuals is 0, $\overline{e} = \sum_i e_i/n = 0$
- Note here we divide by n-2, not n-1. Why?
 - We lose two degrees of freedom because we estimate two parameters, β_0 and β_1 .

INTRODUCTION

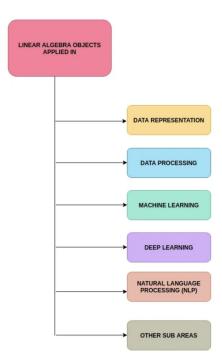
- Linear algebra is a sub-field of mathematics concerned with vectors, matrices, and linear transforms.
- It is a key foundation to the field of machine learning, from notations used to describe the operation of algorithms to the implementation of algorithms in code.
- Mathematical objects in linear algebra
 - Scalar
 - Vector
 - Matrix



• How Linear Algebra is applying in AI



Linear Algebra Objects, properties and usages in ML and DL

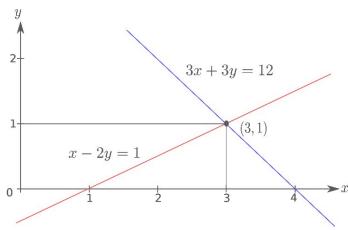


Linear Algebra Objects applying in these areas of AI

• EXAMPLE

- A classic problem is to solve systems of linear equations like
- How about the dimension of the vector space increases beyond two?

$$3x + 3y = 12$$
$$x - 2y = 1$$



• EXAMPLE

- A classic problem is to solve systems of linear equations like
- How about the dimension of the vector space increases beyond two? -> Matrices

$$3x + 3y = 12$$
$$x - 2y = 1$$

$$\left(\begin{array}{cc} 3 & 3 \\ 1 & -2 \end{array}\right) \left(\begin{array}{c} x \\ y \end{array}\right) = \left(\begin{array}{c} 12 \\ 1 \end{array}\right)$$

$$m{x} = \left(egin{array}{c} x \ y \end{array}
ight), m{y} = \left(egin{array}{c} 12 \ 1 \end{array}
ight) ext{ and } A = \left(egin{array}{c} 3 & 3 \ 1 & -2 \end{array}
ight)$$

- MATRICES AND THEIR OPERATIONS
 - Definition of Matrices

Let K be a field, and let n, m be two integers ≥ 1 . An array of scalars in K:

$$\left(egin{array}{cccc} a_{11} & a_{12} & \cdots & a_{1n} \ a_{21} & a_{22} & \cdots & a_{2n} \ dots & dots & \ddots & dots \ a_{m1} & a_{m2} & \cdots & a_{mn} \end{array}
ight)$$

is called a matrix in K. We can abbreviate the notation writing (a_{ij}) , i=1,...,m and j=1,...,n.

• MATRICES AND THEIR OPERATIONS

- Definition of Matrices
 - We call a_ij the ij-entry of the matrix, and the ith row is defined as

$$A_i = (a_{i1}, a_{i2}, ..., a_{in})$$

- The jth column is denoted as

$$A^j = \left(egin{array}{c} a_{1j} \ a_{2j} \ dots \ a_{mj} \end{array}
ight)$$

Linear Algebra

- MATRICES AND THEIR OPERATIONS
 - Addition of Matrices

$$\left(\begin{array}{ccc} 1 & -1 & 0 \\ 2 & 3 & 4 \end{array}\right) + \left(\begin{array}{ccc} 5 & 1 \\ 2 & 1 \end{array}\right) = ?$$

- **Matrix Multiplication**
 - Example: multiply matrices A and B

$$A = \begin{bmatrix} -4 & 5 & -3 & -2 \\ -1 & 0 & 1 & 2 \\ 3 & 4 & 6 & 7 \\ 8 & 9 & 10 & 11 \end{bmatrix}, B = \begin{bmatrix} 12 & 5 \\ 13 & 0 \\ 3 & 14 \\ 4 & 8 \end{bmatrix}$$

$$c_{ij} = \sum_{k=1}^{k} a_{ik} b_{kj}$$

GRADIENT DESCENT

- o Gradient Descent is an optimization algorithm and it finds out the local minima of a differentiable function.
- \circ It is a minimization algorithm that minimizes a given function. $\min_{x \in \mathbb{R}^d} f(x)$

Algorithm 1 Gradient Descent

- 1: Choose initial point $x^0 \in \mathbb{R}^n$
- 2: **for** t = 1, 2, ..., T **do**
- 3: Compute the gradient $g = \nabla f(x^t) \in \mathbb{R}^n$
- 4: Update the point: $x^{t+1} = x^t \eta_t g$
- 5: Stop when $\|\nabla f(x^t)\|_2^2 < \epsilon$ for some small $\epsilon > 0$

GRADIENT DESCENT

- Motivation #0: **Moving to the Nearest Valley**
 - Gradient descent is a local optimization algorithm, which means that it converges to a nearby local minimum.
 - We take steps in the opposite direction $-\nabla f(\mathbf{x})$ and gradually move towards such a local minimum.
 - Convex function
 - For a strictly convex function where the minimizer exists and is unique, gradient descent will be moving towards the same local minimum (a global minimum) regardless of where it begins.
 - Nonconvex function
 - For a nonconvex function, our choice of the initial point and step size will determine which local minimum (or saddle point) we arrive at.

• GRADIENT DESCENT

- Motivation #0: Moving to the Nearest Valley
 - Convex function (Figure 1)
 - Nonconvex function (Figure 2)

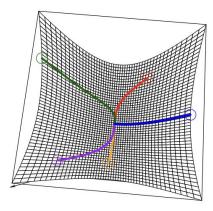


Figure 1.Gradient descent on a convex function with random initializations

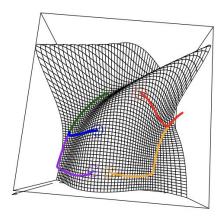


Figure 2. Gradient descent on a nonconvex function with random initializations

GRADIENT DESCENT

- Motivation #1: Descent Directions
 - There are many ways to motivate this algorithm. One is to notice that if we were at a point x and moved in a direction v with step-size $\eta > 0$

$$f(x + \eta v) \ge f(x) + \eta v^T \nabla f(x)$$

- Goal: $v^T \nabla f(x) \leq 0$ Why? $(-\nabla f(x))$ always gives us a descent direction, otherwise we're moving to a strictly worse point)
 - Such directions (which make a larger than 90-degree angle with the gradient) are typically called descent directions (for f at x).

GRADIENT DESCENT

- Motivation #1: Gradient Descent as Minimizing the Local Linear Approximation
 - A more interesting way to motivate GD (which will also be subsequently useful to motivate mirror descent, the proximal method and Newton's method) is to consider minimizing a linear approximation to our function (locally).
 - ☐ Constrained Version

$$x^{t+1} = \arg\min_{y \in \mathbb{R}^d} f(x^t) + \nabla f(x^t)^T (y - x^t)$$

s.t.
$$\frac{1}{2} ||y - x^t||_2^2 \le \epsilon,$$

☐ Unconstrained Version

$$x^{t+1} = \arg\min_{y \in \mathbb{R}^d} f(x^t) + \nabla f(x^t)^T (y - x^t) + \frac{1}{2\eta} \|y - x^t\|_2^2$$

- Example: local minimization problem (Figure 3)

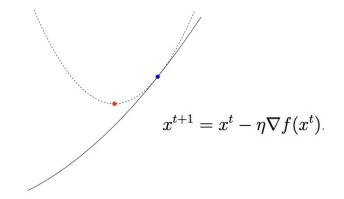


Figure 3. Local quadratic approximation of a function

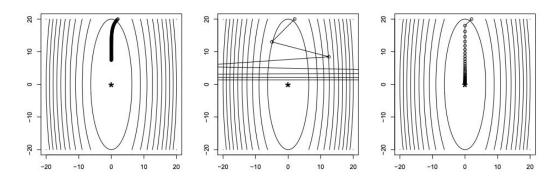
GRADIENT DESCENT

- Choosing the Step-Size
 - Fixed Step-Size
 - Simply select a fixed step-size η and run the algorithm with that fixed step-size.
 - Exact Line-Search
 - Once we've committed to a direction (in GD this is the direction of the negative gradient), one might consider solving the following 1D optimization problem to determine the best step-size:

$$\eta^t = rg \min_{\widetilde{\eta} \geq 0} f(x^t - \widetilde{\eta} \nabla f(x^t))$$

- Backtracking Line-Search
 - The idea of backtracking line-search very roughly, is to try an aggressive (large) step-size, and reduce it by some factor if it's too big.

- GRADIENT DESCENT
 - Choosing the Step-Size
 - Example
 - Examples of different steps sizes on the function $f(x) = (10x_1^2 + x_2^2)/2$. One is too small (left), one too large (middle), and one "just right" (right).



HYPERPARAMETERS

0	In	Machine	Learning	we distin	guish	between
				,, • • • • • • • • • • • • • • • • • •		

		_				
-	Mod	lel par	ameters: learned by fitting model on training set			
		\square weights W and bias b of a layer in a Neural Network (NN)				
		weights W and bias b of the decision hyperplane $Wx - b = 0$ in a Support Vector				
		Macl	nine (SVM)			
		Exan	nple:			
		i.	The coefficients (or weights) of linear and logistic regression models.			
		ii.	Weights and biases of a nn			
		iii.	The cluster centroids in clustering			
	Mod	lal hym	annanamatang sat by the year before training not changed when fitting to date			
-			erparameters: set by the user before training, not changed when fitting to data			
		number of hidden layers, number of neurons per layer, dropout rate, in a NN				
		regularization parameter λ for the L ¹ (Lasso) or L ² (Ridge) penalty term in a loss				
		funct	ion			
		kerne	el type (linear, polynomial, RBF,) for the kernel of an SVM			

HYPERPARAMETERS

- Here are some common examples
 - Train-test split ratio
 - Learning rate in optimization algorithms (e.g. gradient descent)
 - Choice of optimization algorithm (e.g., gradient descent, stochastic gradient descent, or Adam optimizer)
 - Choice of activation function in a neural network (nn) layer (e.g. Sigmoid, ReLU, Tanh)
 - The choice of cost or loss function the model will use
 - Number of hidden layers in a nn
 - Number of activation units in each layer
 - The drop-out rate in nn (dropout probability)
 - Number of iterations (epochs) in training a nn
 - Number of clusters in a clustering task
 - Kernel or filter size in convolutional layers
 - Pooling size
 - Batch size

HYPERPARAMETERS

Parameter vs. Hyperparameter

II Junatec ter	
Estimated duningshearainhugwithnistorical data.	
Transferations	

HYPERPARAMETERS

• Hyperparameters and their value range of machine learning models

Classifier	Hyperparameters	Value Range	
CVIM	Complexity parameter, C	1–7	
SVM	Type of kernel	PolyKernel, PUK, RBF	
	Number of neighbors, K	1, 3, 5, 7	
KNN	Distance weighting	No distance weighting, 1/distance, 1-distance	
140	Confidence factor, C	0.25, 0.50, 0.75	
J48	Minimum number of instances per leaf, M	1–3	
A 1-D(M1	Base classifier	Decision stump, J48	
AdaBoostM1	Number of iterations, I	10, 20, 30	
Ragging	Base classifier	REPTree, J48	
Bagging	Number of iterations, I	10, 20, 30	
	Base classifier	J48, Random Forest	
ROTF	Number of iterations, I	10, 20, 30	
	Removed percentage, P	40, 50	

Vishnu Vardhana Reddy, Karna & Elamvazuthi, Irraivan & Aziz, Azrina & Paramasivam, Sivajothi & Chua, Hui Na & Pranavanand, Satyamurthy. (2022). An Efficient Prediction System for Coronary Heart Disease Risk Using Selected Principal Components and Hyperparameter Optimization. Applied Sciences. 13. 118. 10.3390/app13010118.

HYPERPARAMETERS

- Model performance strongly depends on hyperparameters: how to choose them?
 - **Basic approach:** ask "experts" of the field (= black art), try with a rule of thumb, ...
 - **Our goal:** build automatic techniques to find hyperparams maximizing some metric (e.g. accuracy)

Categories of Hyperparameters

-	Hype	erparameter for Optimization (Hyperparameter T	luning)
		Learning Rate	

- □ Batch Size
- Hyperparameter for Specific Models
 - ☐ A number of Hidden Units
 - Number of Layers:input layers, hidden layers, and output layers

• CALCULUS IN MACHINE LEARNING

Gradient Descent and Backpropagation

- Calculus enables the optimization of machine learning models through techniques like gradient descent.
- Backpropagation, a key part of neural network training, relies on derivatives calculated using calculus.

Complex Objective Functions

- Calculus helps us optimize complex objective functions, crucial for model performance.
- It allows us to handle multidimensional inputs, common in various machine learning tasks.

• **DERIVATIVES**

- Derivative and Slope
 - Slope

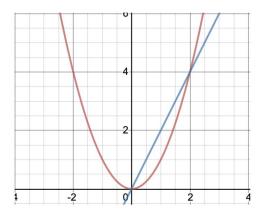
slope =
$$\frac{\Delta y}{\Delta x} = \frac{f(x_1) - f(x_0)}{x_1 - x_0}$$

- Example: y = 3x + 8

slope =
$$\frac{\Delta y}{\Delta x} = \frac{f(1) - f(0)}{1 - 0} = \frac{11 - 8}{1 - 0} = 3$$

• **DERIVATIVES**

- Curves, Secant Slopes, and Derivative
 - Given the parabola $y = x^2$, let's try to find the rate of change at x = 1.



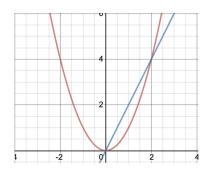
$$y = x^2$$
 with secant $y = 2x$

DERIVATIVES

- Curves, Secant Slopes, and Derivative
 - We could approximate this value by finding the average rate of change, A, of the function between x = 1 and a close number.

$$A = \frac{f(b) - f(a)}{b - a}$$

$$\frac{\Delta y}{\Delta x} = \lim_{\Delta x \to 0} \frac{f(x_0 + \Delta x) - f(x_0)}{\Delta x}$$



$$y = x^2$$
 with secant $y = 2x$

• DERIVATIVES

- Run-through of Taking the Derivative of a Function
 - Chain rule

$$\frac{d}{dx}f(g(x)) = f'(g(x))g'(x)$$

$$\frac{d}{dx}f(g(h(x))) = f'(g(h(x)))g'(h(x))h'(x)$$

$$f'(x) = h(x)g'(x) + h'(x)g(x)$$

$$f'(x) = \frac{h(x)g'(x) - h'(x)g(x)}{h(x)^2}$$

Calculus (WHY)

• SIGMOID DERIVATIVE

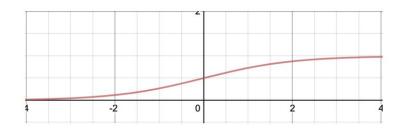
$$\left(\frac{1}{1+e^{-x}}\right)\frac{e^{-x}}{1+e^{-x}} = S(x)\frac{e^{-x}}{1+e^{-x}}$$

$$= S(x)\frac{(1+e^{-x})-1}{1+e^{-x}} = S(x)(\frac{1+e^{-x}}{1+e^{-x}} - \frac{1}{1+e^{-x}})$$

$$S'(x) = S(x)(1 - S(x))$$



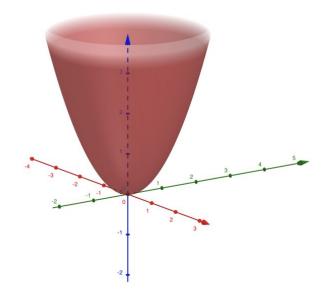
$$S(x) = \frac{1}{1 + e^{-x}}$$



• MORE DIMENSIONS

- Gradient

$$abla z = \langle rac{ar{\partial z}}{\partial x}, rac{\partial z}{\partial y}
angle$$



Paraboloid
$$z = x^2 + y^2$$