## COMP2120 Assignment 4

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1. Consider a Serial Interface (e.g. Modem), containing a *Control & Status Register* and two *Buffer Registers*, Input and Output Buffer Register, residing in memory location SCSR, SBRI and SBRO, The SCSR has the following format:

```
Bit 0 =1 if Device Error

Bit 1 =1 if Device Ready

Bit 2 =0 if next operation is Write, 1, Read

Bit 3-5 =000 if speed = 4800 bps

=001 if speed = 9600 bps

=010 if speed = 19200 bps

=011 if speed = 57600 bps

=100 if speed = 115200 bps

Bit 6 =0 if odd parity, 1 if even parity
```

Write an assembly program, using any instruction set (you may invent your own instructions) to output an array pf 10 characters by  $Program\ I/O$ , to the serial port, using a speed of 115200 bps and even parity. To simplify the problem, you may assume that the array of characters is stored in memory location LINE, with one character in one word. Only source program is needed.

```
Solution:
        LD
                SCSR, R1
        AND
                R1, #0x1, R2
                                 # check bit 0 device error
        BNZ
                END
                                 # if error, goto END
CHECK:
                SCSR, R1
        LD
                R1, #0x2, R2
        AND
                                 # check bit 1 device ready
        BZ
                CHECK
                                 # if not ready, loop and wait
                #0x4a, SCSR
                                 # bit pattern 01001010
        ST
                                 # 115200bps, even parity, write, ready
        SUB
                R1, R1, R1
                                 # R1 = 0
RUN:
        LD
                LINE(R1), R2
                                 # load char from LINE[R1]
        ST
                R2, SBRO
                                 # write to output buffer register
        ADD
                R1, #0x4, R1
                                 \# R1 += 4 \text{ (assume 1 word = 4 bytes)}
                R1, #0x28, R2
        SUB
                                 # check if 10 chars (40 bytes) are written
                                 # if R1 != 10, goto RUN (continue loop)
        BNZ
                RUN
                                 # write completed or escape due to error
END:
        HLT
```

2. Given the data path of a CPU as in Assignment 4 with the modification that the MBR provides data to both S1-Bus and S2-Bus. Consider another instruction set, which allows memory operands, and the addressing mode information is stored in the same byte as the register operand. Describe the data transfer/transformation for the following 2-word instruction:

which will get the first operand from memory whose address is given by OFF+R1 (displacement addressing mode), add it to R2 and put the result in R3. OFF is stored in the word following the instruction:

ADD	R1(disp mode)	R2	R3
OFF			

```
Solution:
Fetch:
MAR <- PC
IR <- mem[MAR]</pre>
PC <- PC + 4
Execute:
                      # read OFF
MAR <- PC
MBR <- mem[MAR]
PC \leftarrow PC + 4
RFOUT1 <- R1
A <- RFOUT1
B <- MBR
C \leftarrow A + B
                      \# EA = OFF + R1
MAR <- C
MBR <- mem[MAR]
                      # operand 1: mem[OFF + R1]
A <- MBR
RFOUT2 <- R2
                      # operand 2: R2
B <- RFOUT2
C \leftarrow A + B
RFIN <- C
                      # save result to R3
R3 <- RFIN
```