

## Quick VPL guide

### 1. Select an VPL activity on Moodle.

Home > Courses > \_COMP2113\_ENGG1340\_2BC\_2019 > Checkpoint 2.2: Shell Script to mark all assignmen...

DescriptionSubmissionEditSubmission view

## Checkpoint 2.2: Shell Script to mark all assignments (Due: Mar 7, 11:59pm)

**Due date:** Saturday, 7 March 2020, 11:59 PM

**Requested files:** mark.sh ([Download](#))

**Type of work:** Individual work

Please refer to the Checkpoint Exercise sheet for details.

### 2. Click “Edit”.

DescriptionSubmissionEditSubmission view

+

📄

🚀

✓0

💬

>\_

↗

?

🕒

★ mark.sh 🔒

▼ Description

Please refer to the Checkpoint Exercise sheet for details.

### 3. Type your code in the provided space, or copy-and-paste from your local copy. Then click the save button . You will see there are two other buttons become available after saving.

DescriptionSubmissionEditSubmission view

+

📄

🚀

✓0

💬

>\_

↗

?

🕒


mark.sh 🔒

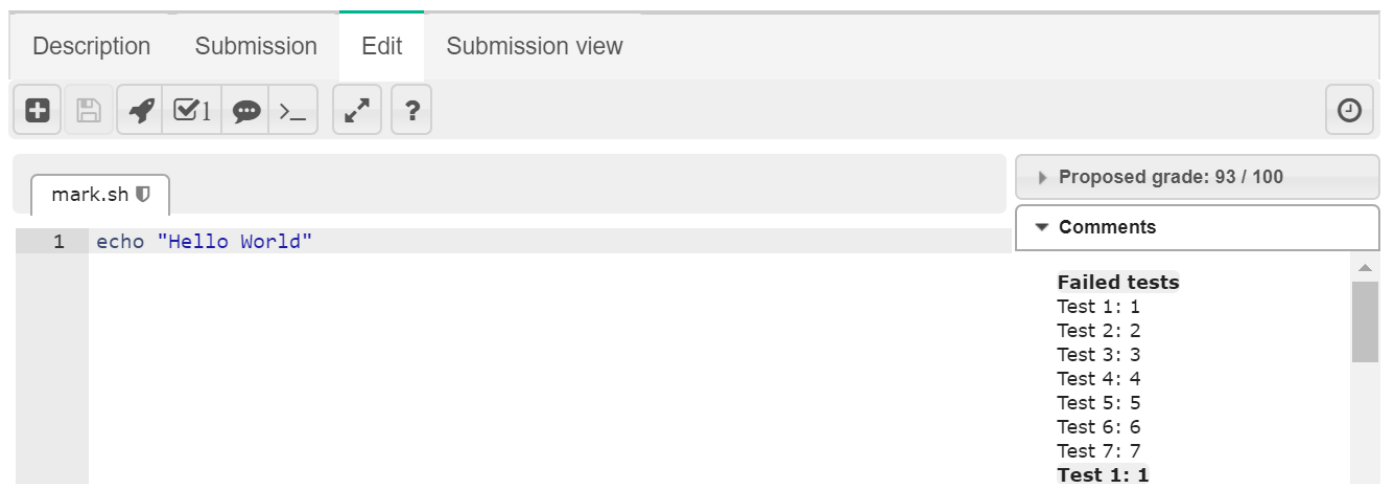
▼ Description

Please refer to the Checkpoint Exercise sheet for details.

### 4. You may execute your code by clicking on the run button . Note that this function may not be available in some questions. You are advised to test your code in your own environment and use VPL mainly for submission of works.



5. To evaluate your work, click on the evaluate button . You will be presented the evaluate result. Read the results carefully and fix your work if there is any problem.



### Note

- Avoid using Submission feature, as there are reports of submission error in the past. You may need to connect to VPN to use such feature.
- You must save your work before you can run or evaluate it.
- Saving your work in VPL will also submit your work.
- Make sure you have evaluated your last saved work and passed the test cases before you leave. Do not edit your work after evaluation, if you do, you should save and evaluate again.
- If you see nothing in the result, your work does not pass the evaluation.