# Madhusudan Patil

+91 7498640945 | madhusudanpatil457@gmail.com | linkedin.com/in/madhusudan-patil-14bab4206/ | gitlab.com/RA457/

#### PERSONAL INFO

Engineer with specialization in high-performance compute technologies, specializing in GPU-accelerated computing using CUDA and Vulkan. Experienced in machine learning applications, particularly in the medical field, and proficient in graphics development. Strong background in aerospace defense technology and simulation-based solutions, with a keen interest in the inner workings of microprocessor architectures and operating systems.

## **EDUCATION**

Savitribai Phule Pune University

Bachelor of Engineering in IT (Aggregate: 9.10)

MSBTE's RSM Polytechnic

Diploma in IT (Aggregate: 92.63)

Pune, Maharashtra Oct. 2020 – July 2023 Nashik, Maharashtra Aug. 2017 – Oct. 2020

# EXPERIENCE

LaunchTrax

Software Engineer

Nov 2023 – Present

 $Bangalore,\ Karnataka$ 

- Worked on simulation machines for Army Helicopters and their detailed graphics and micro-level physics.
- Worked on Mission Planning and Debriefing Software for Tejas MK1A fighter jet.
- Worked on Software Defined Radio Software for fighter jets.
- Worked on various missile and bomb simulations.
- Working on machine learning-based solutions for decision-making from live surveillance.

#### Software Engineer

Triamp Motors

Sep. 2021 - Sep. 2022

Nashik, Maharashtra

• Worked as a software engineer on their smart display for Electrical vehicles as well as worked on electronic integrations with sensors and the vehicle.

#### Projects

# Localization and classification of fractures in the cervical spinal cord | Pytorch, Python

- Worked on a research project that performs the localization and classification of fractures in the top eight vertebrae in the spinal cord. This is done with a three-model structure involving vertebrae detection, fractured vertebrae classification, and localization of the fracture.
- (Selected for Grant Evaluation by Science and Engineering Research Board SERB)

# Lane centering and object detection for self-driving $\mid Pytorch, Python, C++$

• Worked on a project that performs two aspects of a self-driving system involving lane centering and object detection. This is done with two models working together, with a Neural Network model controlling the steering wheel angle and torque and the other doing object detection for cars, pedestrians, etc.

# **Driving Monitoring Application** | Pytorch, Java, OpenCV

• This project helps with driver monitoring. It uses the smartphone's front camera to detect eyes and faces and make judgments for lack of attention.

# Lain Operating System | x86 Assembly, C

• This is an extremely small "OS" I have started working on to learn how an Operating System works under the hood. This contains various little components of an operating system.

# TECHNICAL SKILLS

Languages: C/C++, Python, Java, C#, JavaScript, PHP, x86 Assembly

Frameworks & Libraries: Pytorch, TensorFlow, OSG, VSG, SIMDIS, Django, Flask, Spring Boot, .NET, Qt, GTK+, PyQt, PyGame, JavaFX, Node.js, Express.js, React.js, Laravel, Xamarin, Android

APIs: Vulkan, CUDA, OpenMP, MPI, Intel MKL, OpenGL

Technologies: Unreal, Unity

# LANGUAGES KNOWN

English: Proficient Marathi: Native Hindi: Proficient Dutch: Learning Kannada: Learning