

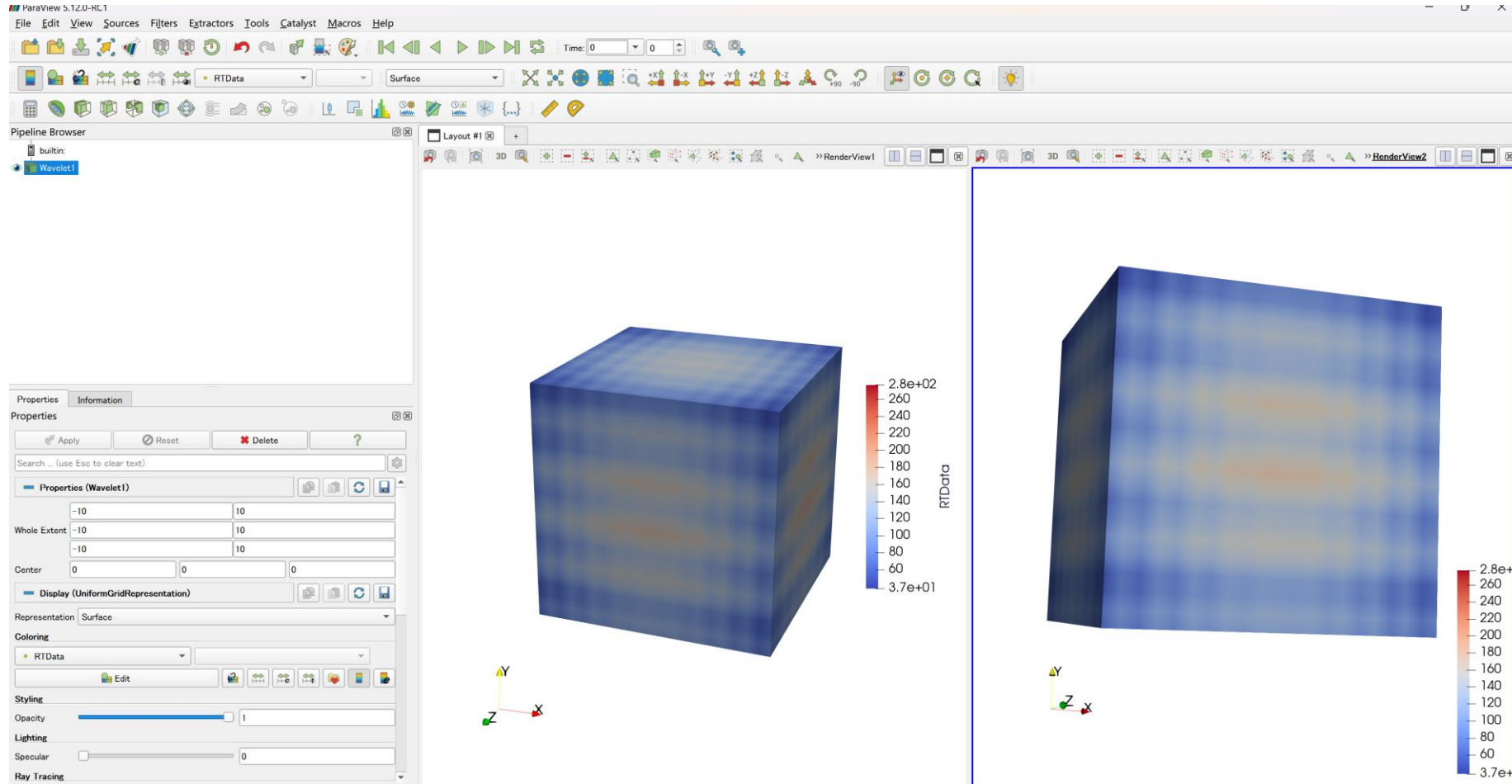
# Paraview Camera Settings

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2024.03



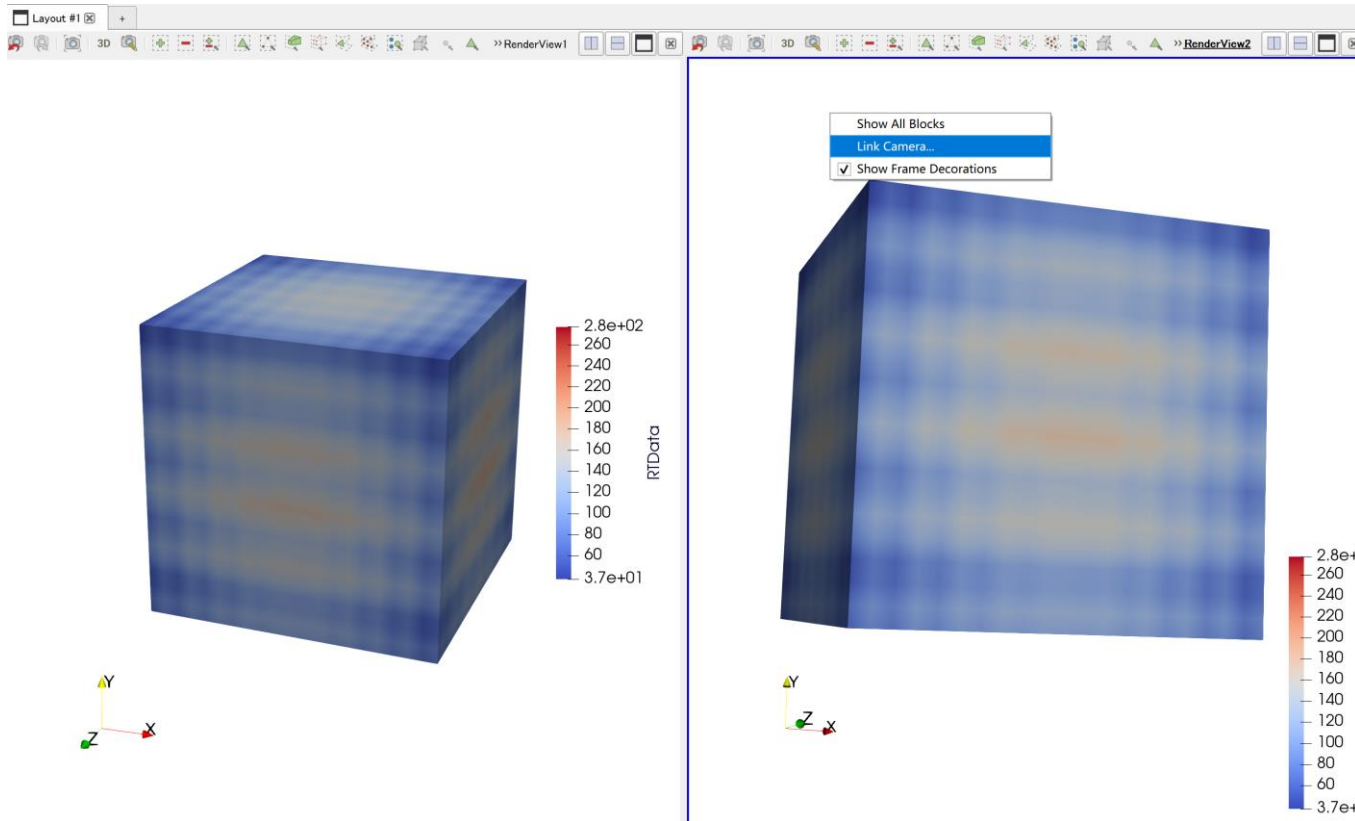
# Set Multiple Views with the same camera position



For example the Source data is from:  
Sources/Alphabetical/wavelet

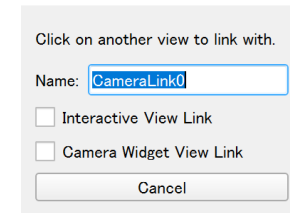
We render two camera views for the same data. To obtain the same camera view for two renderViews, we have two methods.

# Method 1: Link Camera



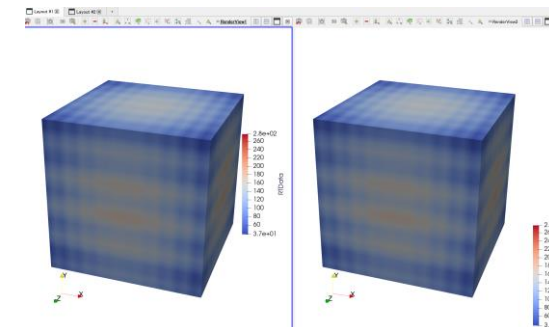
Right Click on **renderView2** you can get the following figure.

Click **Link Camera**

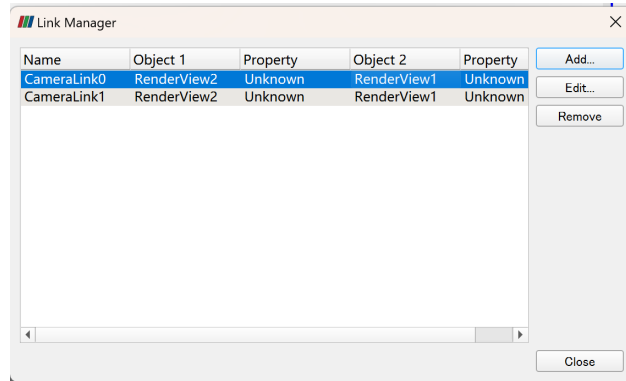


A prompt up window as above will appear.

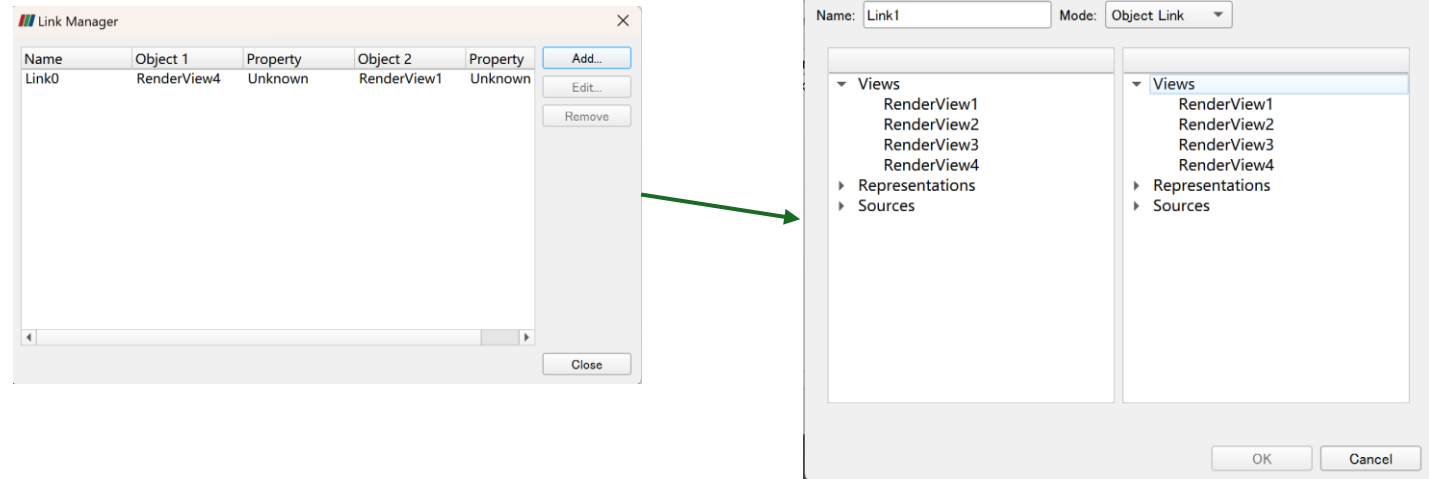
It needs you to choose another camera view to link with. Click on the LHS **renderview1**, then the two cameras are linked as following.



# Method 1: Link Camera

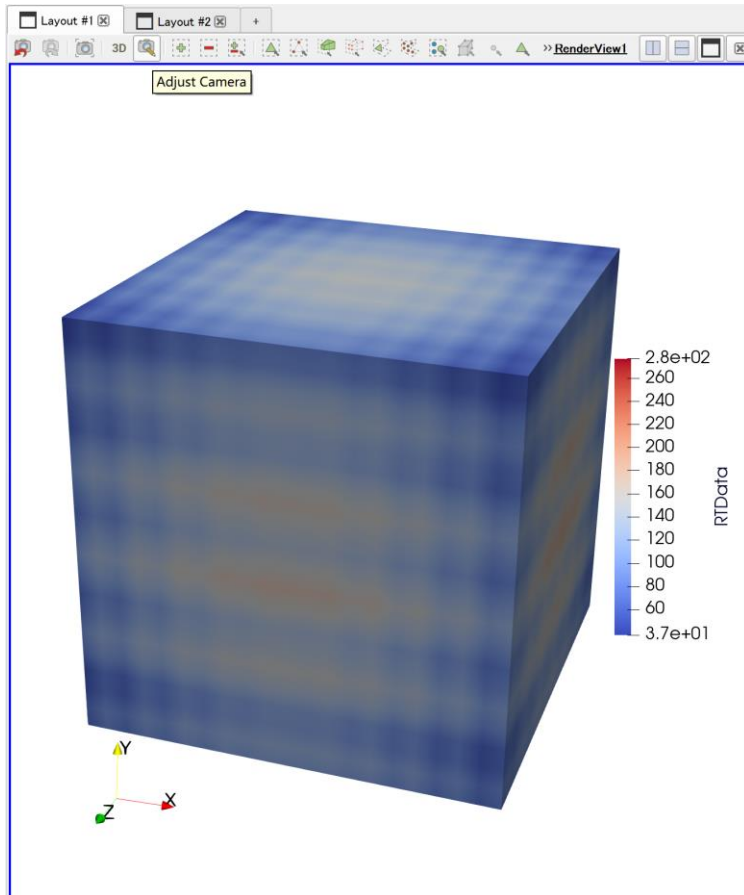


You can also Add camera link through clicking on the **Tools->Manage Links**

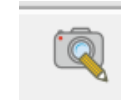


Choose **Add links**, and you can choose any two **renderViews** to be linked.

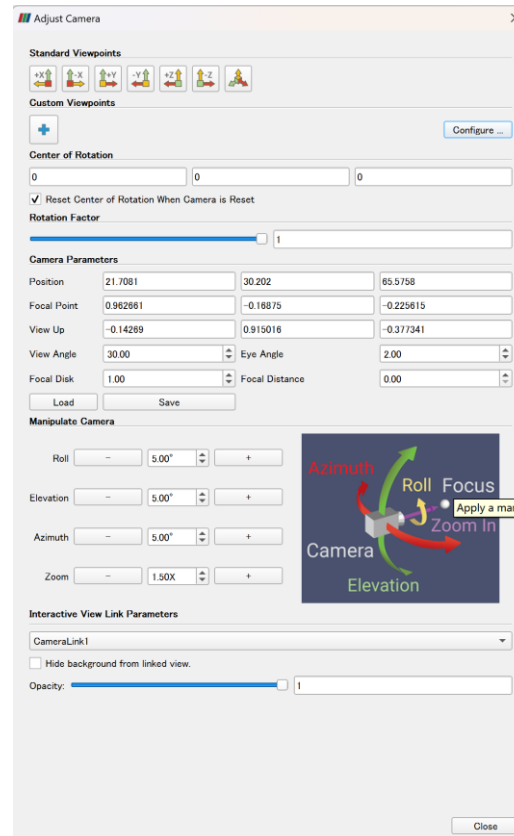
# Method 2: Save Current Camera Position



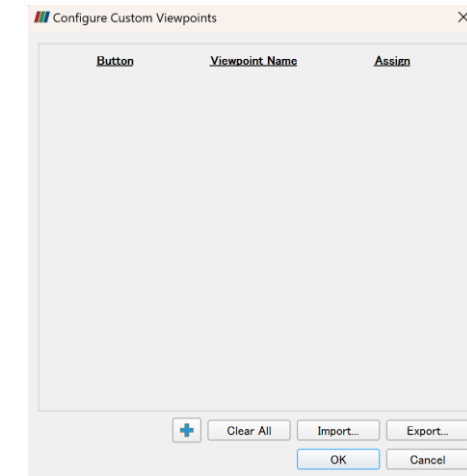
Click on the **Adjust Camera** Logo



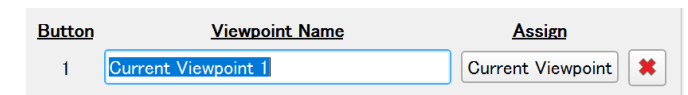
the following



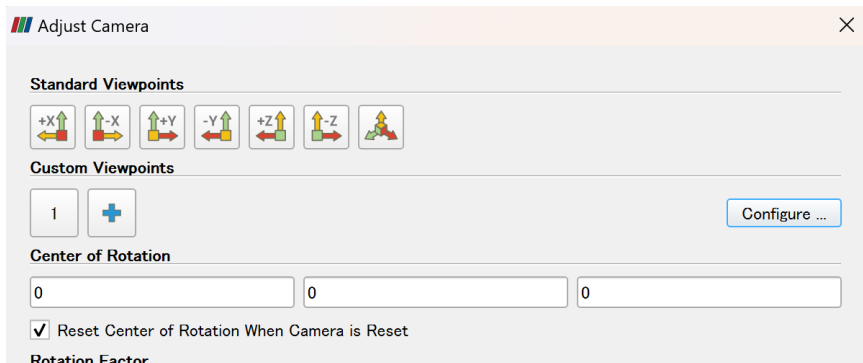
Click on the Configure and you will obtain:



Click on the plus sign then the Current Viewpoint



# Method2: Save Current Camera Position



After the current camera position is saved as **1**, you can manipulate the other renderView2 to the current camera view state.

On renderView2, click on the **Adjust Camera** icon, then click the saved camera position **1**. Then the current camera view of **renderView2** will restore to the saved state.

Links can be **edited** and **deleted** using the Tools-> Manage Links  
Select a certain camera link, you can Edit or remove as you want.

