



# Shoggoth: A Formal Foundation for Strategic Rewriting

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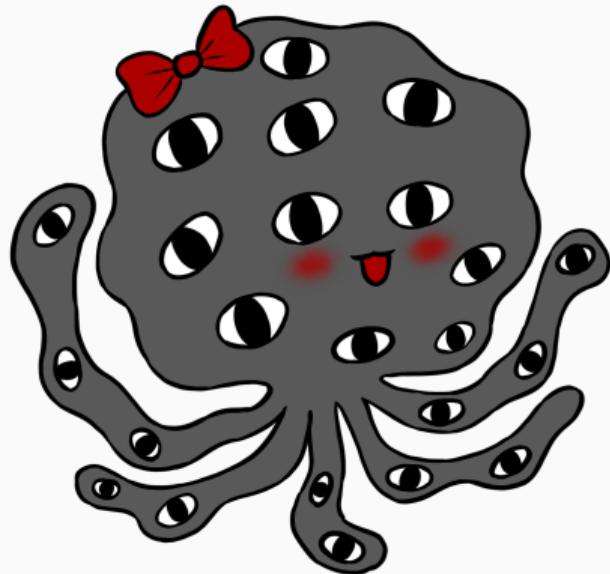
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# Shoggoth and Strategic Rewriting



## Shoggoth

A blob with a lot of eyes. It is a **shape-shifter**, making the sound 'Tekeli-li! Tekeli-li!' which can no longer be understood by anyone. [Lovecraft, 1931]

## Strategic rewriting

A language performs **syntactic transformation**, which is lack of formal understanding.

# Introduction

# Overview of Strategic Rewriting Languages

**System S** [Visser and el Abidine Benaissa, 1998], the core calculus of strategic rewriting languages like ELEVATE [Hagedorn et al., 2020], Stratego [Visser, 2001] and Strafunski [Kaiser and Lämmel, 2009] has atomic strategies and composed strategies.

## Atomic strategy

An atomic strategy is a *rewrite rule*:

$$add_{com} : a + b \rightsquigarrow b + a \quad add_{id} : 0 + a \rightsquigarrow a$$

$$mult_{com} : a * b \rightsquigarrow b * a$$

$$mapFusion : map f (map g xs) \rightsquigarrow map (f \circ g) xs$$

## Composed strategy

$$add_{com} ; add_{id}$$

$$add_{com} <+ mult_{com}$$

$$\text{repeat}(mapFusion)$$

## Strategy combinator

Strategy combinators compose strategies together and controls the application of atomic strategies:

$s_1 ; s_2$  sequential composition, apply  $s_1$  then  $s_2$

$s_1 <+ s_2$  left choice, if fail to apply  $s_1$  then  $s_2$

$\text{repeat}(s)$  keep applying  $s$  until inapplicable

# Importance of Strategic Rewriting Languages

- Strategic rewriting languages provide programmers with **combinators** and **generic traversals** that allow them to:
  - control the application of rewrite rules
  - reuse rewrite rules
- Many application areas: program optimisation (ELEVATE [Hagedorn et al., 2020]), writing interpreter/compiler for DSLs (Spoofax/Stratego [Visser, 2001]) etc.

## Strategies can go wrong

- **Result in error** - an atomic strategy is not defined for certain expressions or strategies are not well composed, for example:  $\text{add}_{\text{com}}$  ;  $\text{mult}_{\text{com}}$
- **Do not terminate** - for example:  $\text{repeat}(\text{SKIP})$
- **Do not rewrite an expression into desired form**

Therefore, we would like a formal understanding of these strategies and a framework that allows us to formally reason about the execution of these strategies.

## Existing Formal Works

- Big-step operational semantics of System S without modelling divergence [Visser and el Abidine Benissa, 1998].
- Weakest preconditional calculus for System S using computational tree logic (CTL) [Kieburtz, 2001]. It has following issues:
  - not expressive enough to reason about nondeterminism in traversals
  - problematic fixed-point operator construction
  - soundness of the calculus is not proven

## Our Contributions

- Providing the formal semantics of System S, including both **denotational** and **operational** models.
  - Featuring **nondeterminism**, **errors**, and **divergence**.
  - Proving these two semantics models are **equivalent**.
- Providing the **weakest precondition calculus** for the strategic rewriting language.
  - Proving its soundness w.r.t. the denotational semantics.
- Demonstrating how to use the weakest precondition calculus to **prove properties** of strategic rewriting.

# **Syntax of System S**

# Introduction to System S and Expressions to be Rewritten

## System S

System S [Visser and el Abidine Benaissa, 1998] contains **atomic strategies** (rewrite rules), **strategy combinators** which compose strategies and **traversals** that traverse the expression AST.

## Expression

The expressions being rewritten by strategies are in the form of:

$$\text{Expressions}(\mathbb{E}) \quad e ::= \text{Leaf} \mid \overbrace{e \cdots e}^n$$

# Syntax of Strategies

## Strategy

*Strategy*( $\mathbb{S}$ )  $s :=$  SKIP (Always succeeds) | ABORT (Always results in error)  
| atomic (Atomic strategy)  
|  $X$  (Variable)  
|  $s_1 ; s_2$  (Sequential composition)  
|  $s_1 <+ s_2$  (Left choice)  
|  $s_1 <+> t_2$  (Nondeterministic choice)  
| *one*( $s$ ) (Apply  $s$  to one child, nondeterministic)  
| *some*( $s$ ) (Apply  $s$  to as many children as possible, nondeterministic)  
| *all*( $s$ ) (Apply  $s$  to all children, nondeterministic)  
|  $\mu X.s$  (Fixed-point operator)

# **Semantics of System S**

# Semantics by Examples - Skip, Abort and Atomic

## Examples

$$add_{com} : a + b \rightsquigarrow b + a \quad 1 + 3 \xrightarrow{add_{com}} 3 + 1 \quad 1 + 3 \xrightarrow{\text{SKIP}} 1 + 3 \quad 1 + 3 \xrightarrow{\text{ABORT}} err$$

## Operational semantics

$$\frac{}{e \xrightarrow{\text{atomic}} \text{atomic}(e)} \text{(Atomic)}$$

$$\frac{}{e \xrightarrow{\text{SKIP}} e} \text{(Skip)}$$

$$\frac{}{e \xrightarrow{\text{ABORT}} err} \text{(Abort)}$$

## Denotational semantics

$$\llbracket \text{atomic} \rrbracket \xi = \lambda e. \{ \text{atomic}(e) \mid \text{atomic}(e) \text{ def} \} \cup \{ err \mid \text{atomic}(e) \text{ undef} \}$$

$$\llbracket \text{SKIP} \rrbracket \xi = \lambda e. \{ e \}$$

$$\llbracket \text{ABORT} \rrbracket \xi = \lambda e. \{ err \}$$

## Basic definitions for denotational semantics

$$\llbracket S \rrbracket : \Gamma_S \rightarrow \mathfrak{D}$$

Variable( $\mathbb{V}$ )  $X Y Z \dots$

$$\text{Domain } \mathfrak{D} = \mathbb{E} \rightarrow \mathfrak{D}_P$$

where:  $\mathfrak{D}_P = \mathcal{P}_{\neg\emptyset}(\mathbb{E} \cup \{ err \} \cup \{ div \})$

$$\text{Semantic Environment}(\Gamma_S) \quad \xi : \mathbb{V} \rightarrow \mathfrak{D}$$

$$\xi := \emptyset \mid \xi[X \mapsto d]$$

# Divergence in Sequential Composition

## Example

$$add_{id} : 0 + a \rightsquigarrow a \quad add_{com} : a + b \rightsquigarrow b + a \quad 3 + 0 \xrightarrow{add_{com}; add_{id}} 3$$

*repeat(SKIP) ; add<sub>com</sub>*      diverges

*add<sub>com</sub> ; repeat(SKIP)*      diverges

- We need to consider divergence as a possible outcome when providing the semantics of the sequential composition.

## Prior operational semantics does not handle divergence

It takes the form of:

$$e \xrightarrow{s} r$$

where  $r$  can be either an expression or an error.

## Our extended operational semantics handles divergence

We extend the big-step operational semantics to include divergence as a possible outcome, encoded using coinduction, taking the form of:

$$e \xrightarrow[\infty]{s}$$

# Semantics by Examples - Sequential Composition

## Example

$$add_{id} : 0 + a \rightsquigarrow a$$

$$add_{com} : a + b \rightsquigarrow b + a$$

$$3 + 0 \xrightarrow{add_{com}; add_{id}} 3$$

## Operational semantics

$$\frac{e \xrightarrow{s_1} e_1 \quad e_1 \xrightarrow{s_2} e_2}{e \xrightarrow{s_1; s_2} e_2} \text{(SC)}$$

$$\frac{e \xrightarrow{s_1} err \quad e \xrightarrow{s_1; s_2} err}{e \xrightarrow{s_2} err} \text{(SCErr(1))}$$

$$\frac{e \xrightarrow{s_1} e_1 \quad e_1 \xrightarrow{s_2} err}{e \xrightarrow{s_1; s_2} err} \text{(SCErr(2))}$$

$$\frac{e \xrightarrow{s_1} \infty \quad e \xrightarrow{s_1; s_2} \infty}{e \xrightarrow{\infty} \infty} \text{(SCDiv(1))}$$

$$\frac{e \xrightarrow{s_1} e_1 \quad e_1 \xrightarrow{s_2} \infty}{e \xrightarrow{s_1; s_2} \infty} \text{(SCDiv(2))}$$

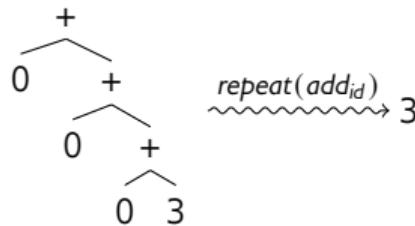
## Denotational semantics

$$\begin{aligned} & \llbracket s_1 ; s_2 \rrbracket \xi \\ &= \lambda e. \bigcup \{ \llbracket s_2 \rrbracket \xi(x) \mid x \in \llbracket s_1 \rrbracket \xi(e) \cap \mathbb{E} \} \\ & \cup \{ x \mid x \in \llbracket s_1 \rrbracket \xi(e) \cap \{ \text{div}, \text{err} \} \} \end{aligned}$$

# The Need of A Fixed-Point Operator

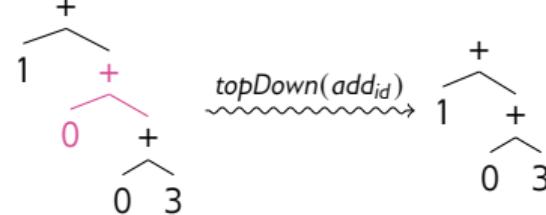
## Example - Repeat

$$\text{repeat}(s) = \mu X.\text{try}(s ; X) \quad \text{add}_{id} : 0 + a \rightsquigarrow a$$



## Example - Top Down

$$\text{topDown}(s) = \mu X.s <+ \text{one}(X) \quad \text{add}_{id} : 0 + a \rightsquigarrow a$$



- We need make sure the fixed point is the least fixed point and thus the denotational semantics are monotonic and continuous functions.

# Power Domain, Domain and Ordering

## The Plotkin powerdomain

$$\mathfrak{D}_p = \mathcal{P}_{\neg\emptyset}(\mathbb{E} \cup \{\text{err}\} \cup \{\text{div}\})$$

## The domain

$$\mathfrak{D} = \mathbb{E} \rightarrow \mathfrak{D}_p$$

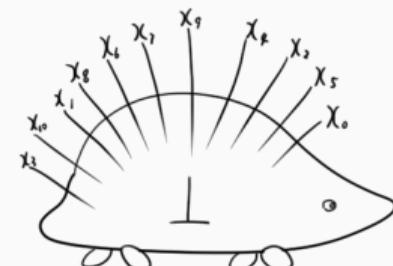
## Egli-Milner ordering

$$A \leq B \iff (\forall x \in A. \exists y \in B. x \leq y) \wedge (\forall y \in B. \exists x \in A. x \leq y)$$

## Porcupine ordering

$$A \leq B \iff A = B \vee ((\perp \in A) \wedge A \setminus \{\perp\} \subseteq B)$$

- Defining denotational semantics in such a domain can ensure the semantics to be monotone and continuous.



# A 2500BC Porcupine

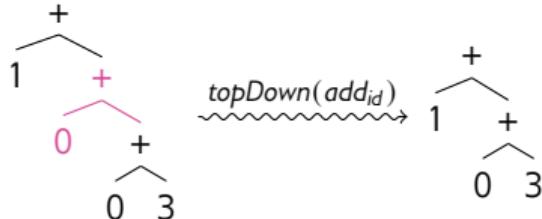


Photo by Michel Steuwer

# Semantics by Examples - Fixed Point Operator

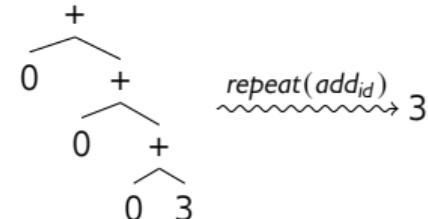
## Example - Top Down

$$topDown(s) = \mu X.s <+ one(X) \quad add_{id} : 0 + a \rightsquigarrow a$$



## Example - Repeat

$$repeat(s) = \mu X.try(s ; X) \quad add_{id} : 0 + a \rightsquigarrow a$$



## Operational semantics

$$\frac{e \xrightarrow{s[X:=\mu X.s]} e_1}{e \xrightarrow{\mu X.s} e_1} (\text{FP})$$

$$\frac{e \xrightarrow{s[X:=\mu X.s]} err}{e \xrightarrow{\mu X.s} err} (\text{FPErr}) \quad \frac{e \xrightarrow{s[X:=\mu X.s]} \infty}{e \xrightarrow{\mu X.s} \infty} (\text{FPDiv})$$

## Denotational semantics

$$[X]\xi = \xi X$$

$$[\mu X.s]\xi = \mu X.[s](\xi[X \mapsto X])$$

# We Show the Denotational and Operational Semantics are Equivalent

## Closed strategy

$$fv(s_\bullet) = \emptyset$$

## Computational soundness

$$\frac{e \xrightarrow{s_\bullet} e'}{e' \in \llbracket s_\bullet \rrbracket \xi e}$$

$$\frac{e \xrightarrow[\infty]{s_\bullet}}{div \in \llbracket s_\bullet \rrbracket \xi e}$$

## Computational adequacy

$$\frac{e' \in \llbracket s_\bullet \rrbracket \xi e \wedge e' \neq div}{e \xrightarrow{s_\bullet} e'}$$

$$\frac{div \in \llbracket s_\bullet \rrbracket \xi e}{e \xrightarrow[\infty]{s_\bullet}}$$

## Semantics equivalence

$$\llbracket s_\bullet \rrbracket \xi e = \{r \mid e \xrightarrow{s_\bullet} r\} \cup \{div \mid e \xrightarrow[\infty]{s_\bullet}\}$$

Mechanised proofs are available at: <https://github.com/XYUnknown/Shoggoth>

# **Location Based Weakest Precondition Calculus**

# Strategies Can Go Wrong

## Errors

 $add_{id} : 0 + a \rightsquigarrow a$  $add_{com} : a + b \rightsquigarrow b + a$  $mult_{com} : a * b \rightsquigarrow b * a$  $6 + 3 \xrightarrow{add_{id}} err$  $0 + 3 \xrightarrow{add_{com}; mult_{com}} err$ 
$$\begin{array}{c} + \\ \diagup \quad \diagdown \\ 6 \quad 3 \end{array} \xrightarrow{one(add_{com})} err$$
 $0 + 3 \xrightarrow{(\textcolor{red}{add}_{id}) <+ add_{com}; add_{com}} err$ 

## Divergence

 $e \xrightarrow{\text{repeat(SKIP)}} div$  $6 + 3 \xrightarrow{\text{repeat}(add_{com})} div$ 

## Undesired result

We want  $3 + 0$

 $0 + 3 \xrightarrow{add_{id} <+ add_{com}} 3$ 

## Observations

- Bad strategies can never lead to any successful execution.
- Good strategies may be unsuccessfully executed on some inputs.

# Introduction of Weakest Precondition Calculus

## Motivations

- To characterise **good** and **bad** strategies.
- To characterise **successful** and **unsuccessful executions**.
- To **detect** bad strategies and unsuccessful executions, by:
  - specifying a property to be satisfied after the execution of a strategy and calculating the set expressions that can lead to a result satisfying such a property.

## Background: weakest precondition

Given a program  $S$  and a postcondition  $Q$ , a weakest precondition is a predicate  $P_w$  such that for any precondition  $P$ :

$$\{P\}S\{Q\} \Leftrightarrow (P \Rightarrow P_w)$$

## The challenge of traversals

We have strategies that can traverse the syntax tree and control at what location in the syntax tree to apply a strategy — we need a notion of “location” in our formulae.

## Our solution

We introduce the location as a path in the syntax tree into our formulae.

## Definition

$$wp_{\zeta \Vdash s @ l}(P)$$

A *weakest must succeed precondition* is the set of those expressions that, by applying strategy  $s$  at location  $l$  under the logic environment  $\zeta$ , will be successfully transformed into expressions satisfying  $P$ .

## Definition

$$\text{wp}_{\zeta \Vdash s @ l}^{\uparrow}(P)$$

A *weakest may error precondition* is the set of those expressions that, by applying strategy  $s$  at location  $l$  under the logic environment  $\zeta$ , will be successfully transformed into expressions satisfying  $P$ , or result in error.

# Is A Strategy Well-Composed?

## Example

$add_{com} : a + b \rightsquigarrow b + a$     $mult_{com} : a * b \rightsquigarrow b * a$     $add_{com} ; mult_{com}$  (Bad?)

## Wp for atomic strategy

$$wp_{\zeta \Vdash \text{atomic}@I}(P) = \{e \mid update(I, e, [\![\text{atomic}]\!] \emptyset (lookup(I, e))) \subseteq P\}$$

$$wp_{\zeta \Vdash \text{atomic}@I}^\uparrow(P) = \{e \mid update(I, e, [\![\text{atomic}]\!] \emptyset (lookup(I, e))) \subseteq P \cup \{\text{err}\}\}$$

## Wp of sequential composition

$$wp_{\zeta \Vdash s; t@I}(P) = wp_{\zeta \Vdash s@I}(wp_{\zeta \Vdash t@I}(P))$$

$$wp_{\zeta \Vdash s; t@I}^\uparrow(P) = wp_{\zeta \Vdash s@I}^\uparrow(wp_{\zeta \Vdash t@I}^\uparrow(P))$$

## Checking invalid composition

$$wp_{\zeta \Vdash add_{com} @ \epsilon}(\mathbb{E}) = \{e \mid e = \begin{array}{c} + \\ m \quad n \end{array}\}$$

$$wp_{\zeta \Vdash mult_{com} @ \epsilon}(\mathbb{E}) = \{e \mid e = \begin{array}{c} * \\ m \quad n \end{array}\}$$

$$wp_{\zeta \Vdash add_{com}; mult_{com} @ \epsilon}(\mathbb{E}) = \emptyset \quad (\text{Bad!})$$

# Does A Strategy Diverge? (0)

Does the given strategy diverge, i.e., does not lead to any successful execution?

## Example

`repeat(SKIP) Bad?`

## Wp of fixed point operator

$$wp_{\zeta \Vdash \mu X.s @ I}(P) = [\text{LFP } \mathcal{X} : \Delta] \mid P$$

$$wp_{\zeta \Vdash \mu X.s @ I}^{\uparrow}(P) = [\text{LFP } \mathcal{Y} : \Delta] \mid P$$

Where:

$$\Delta = \begin{cases} \mathcal{X} \mid P &= wp_{\zeta[(X, \cdot) \mapsto \mathcal{X}, (X, \uparrow) \mapsto \mathcal{Y}] \Vdash s @ I}(P) \\ \mathcal{Y} \mid P &= wp_{\zeta[(X, \cdot) \mapsto \mathcal{X}, (X, \uparrow) \mapsto \mathcal{Y}] \Vdash s @ I}^{\uparrow}(P) \end{cases}$$

$$wp_{\zeta \Vdash X @ I}(P) = \zeta(X, \cdot) \mid P \text{ (where } \zeta(X, \cdot) \text{ def.)}$$

$$wp_{\zeta \Vdash X @ I}^{\uparrow}(P) = \zeta(X, \uparrow) \mid P \text{ (where } \zeta(X, \uparrow) \text{ def.)}$$

# Does A Strategy Diverge? (1)

## Example

$\text{repeat}(\text{SKIP})$  Bad?

## Wp for repeat

$$wp_{\zeta \Vdash \text{repeat}(s) @ I}(P) = wp_{\zeta \Vdash \text{repeat}(s) @ I}^{\uparrow}(P) = [\text{LFP } \mathcal{X} : \Delta] \mid P$$

where  $\Delta$  is the fixed-point equation

$$\begin{aligned}\mathcal{X}(I)(P) &= wp_{\zeta[(X, \cdot) \mapsto \mathcal{X}, (X, \uparrow) \mapsto \mathcal{X}] \Vdash s @ I}(\mathcal{X} \mid P) \\ &\cup (P \cap wp_{\zeta[(X, \cdot) \mapsto \mathcal{X}, (X, \uparrow) \mapsto \mathcal{X}] \Vdash s @ I}^{\uparrow}(\mathcal{X} \mid P))\end{aligned}$$

## Checking divergence

$wp_{\text{repeat}(\text{SKIP}) @ \epsilon} \zeta(\mathbb{E}) = \emptyset$  Bad!

# Good and Bad Strategies, Successful and Unsuccessful Executions

## Good strategies

A strategy  $s$  is good iff for a given postcondition  $P$ :

$$wp_{\zeta \vdash s @ I}(P) \neq \emptyset$$

## Bad strategies

A strategy  $s$  is bad iff for a given postcondition  $P$ :

$$wp_{\zeta \vdash s @ I}(P) = \emptyset$$

## Successful executions

An execution of a good strategy  $s$ , on an input expression  $e$  is successful iff for a given postcondition  $P$ :

$$e \in wp_{\zeta \vdash s @ I}(P) \quad (\text{where: } wp_{\zeta \vdash s @ I}(P) \neq \emptyset)$$

## Unsuccessful executions

An execution of a good strategy  $s$  on an input expression  $e$  is unsuccessful iff for a given postcondition  $P$ :

$$e \notin wp_{\zeta \vdash s @ I}(P) \quad (\text{where: } wp_{\zeta \vdash s @ I}(P) \neq \emptyset)$$

## Soundness theorems

$$\frac{\begin{array}{c} \forall X \mid P. \zeta(X, \cdot) \mid P = \{e \mid \xi(X)(\mathsf{h}_I e) \Rightarrow_I e \subseteq P\} \\ \wedge \zeta(X, \uparrow) \mid P = \{e \mid \xi(X)(\mathsf{h}_I e) \Rightarrow_I e \subseteq P \cup \{\mathsf{err}\}\} \end{array}}{wp_{\zeta \sqsubseteq s @ I}(P) = \{e \mid (\llbracket s \rrbracket \xi(\mathsf{h}_I e)) \Rightarrow_I e \subseteq P\}}$$

(Weakest Must Succeed Precondition)

$$\frac{\begin{array}{c} \forall X \mid P. \zeta(X, \cdot) \mid P = \{e \mid \xi(X)(\mathsf{h}_I e) \Rightarrow_I e \subseteq P\} \\ \wedge \zeta(X, \uparrow) \mid P = \{e \mid \xi(X)(\mathsf{h}_I e) \Rightarrow_I e \subseteq P \cup \{\mathsf{err}\}\} \end{array}}{wp_{\zeta \sqsubseteq s @ I}^{\uparrow}(P) = \{e \mid (\llbracket s \rrbracket \xi(\mathsf{h}_I e)) \Rightarrow_I e \subseteq P \cup \{\mathsf{err}\}\}}$$

(Weakest May Error Precondition)

Mechanised proofs are available at: <https://github.com/XYUnknown/Shoggoth>

# **Conclusion and Future Work**

## Our paper features

- Formal semantics of System S and equivalence proofs of the denotational semantics and big-step operational semantics.
- The formalised weakest precondition calculus for System S, soundness proofs and more case studies demonstrating the usage of the weakest precondition calculus for reasoning about the execution of strategies.
- All formalised semantics and calculus as well as proofs are mechanised in Isabelle/HOL. (Artifact: <https://doi.org/10.5281/zenodo.10125602>)

## Future works

- Rewriting expressions represented in other forms such as graphs?
- Using weakest precondition calculus for automatic reasoning about the execution of strategies?

*It was a terrible, indescribable thing vaster than any subway train—a shapeless congeries of protoplasmic bubbles, faintly self-luminous, and with myriads of temporary eyes forming and unforming as pustules of greenish light all over the tunnel-filling front that bore down upon us ... And at last we remembered that the daemoniac shoggoths — given life, thought, and plastic organ patterns solely by the Old Ones, and having no language save that which the dot-groups expressed — had likewise no voice save the imitated accents of their bygone masters.* — H. P. Lovecraft *"From the Mountains of Madness"*

Thank you (^w^)

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