

## PTC (Fall 2018) – Assignment 3

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## Problem 1

Consider the (deterministic) Turing machine  $M$  given by

$$M = (\{q_0, q_1, q_2\}, \{a, b\}, \{a, b, B\}, \delta, q_0, B, \{q_2\})$$

which has exactly four transitions defined in it, as described below.

$$1. \delta(q_0, a) = (q_0, B, R)$$

$$2. \delta(q_0, b) = (q_1, B, R)$$

$$3. \delta(q_1, b) = (q_1, B, R)$$

$$4. \delta(q_1, B) = (q_2, B, R)$$

Please answer the following questions:

- Specify the execution trace of  $M$  on the input string  $abb$ .
- Provide a regular expression for the language of the Turing machine.
- Suppose we added the transition  $\delta(q_1, a) = (q_0, B, R)$  to the above machine, provide a regular expression for the language of the resulting Turing machine.

**a**

$$q_0aab \vdash q_0ab \vdash q_0b \vdash q_1B \vdash q_2B$$

**b**

$$a^*b^+$$

**c**

$$a^*b^+(a^+b^+)^*$$

## Problem 2

Please design TM's to decide following languages:

- $L_1 = \{1^m \times 1^n = 1^{mn} \mid m, n \in \mathbb{N}^+\}$  (e.g.  $11 \times 111 = 111111 \in L_1$ , but  $1 \times 1 = 11 \notin L_1$ )
- $L_2 = \{ww \mid w \in \{a, b\}^*\}$

**a**

First, let's define a TM  $M_1$  which will convert  $\times 1^n = 1^{n'}$  to  $\times 1^n = 1^{n'-n}$  where  $n' \geq n > 0$

$$M_1 = (\{p_0, p_R, p_a, p_{a'}, p_d, p_L, p_f, p_e\}, \{1, 0, \times, =\}, \{1, 0, \times, =, B, a\}, \delta, p_0, B, \{p_e\})$$

At the beginning, the head should at  $\times$ . Then we will enter  $p_a$ , which will change the first 1 to a when the head goes right.

$$\delta(p_0, \times) = (p_a, \times, R)$$

$$\delta(p_a, a) = (p_a, a, R)$$

$$\delta(p_a, 1) = (p_R, a, R)$$

The state  $p_R$  moves the head to the first blank at the right of the input, and then switches to state  $p_d$ , which will delete a 1.

$$\delta(p_R, X) = (p_R, X, R), \text{ where } X = \{=, 1\}$$

$$\delta(p_R, B) = (p_d, B, L)$$

$$\delta(p_d, 1) = (p_L, B, L)$$

The state  $p_L$  will move to  $\times$  and then enters  $p_{a'}$

$$\delta(p_L, X) = (p_L, X, L), \text{ where } X = \{1, =, a\}$$

$$\delta(p_L, \times) = (p_a, \times, R)$$

Then the state  $p_{a'}$  will act as  $p_a$ , change a 1 to a, then move to the right and delete a 1 ..... except that  $p_{a'}$  will go to the state  $p_f$  if it sees no 1 before the  $=$ , under which condition  $p_a$  would halt without accepting.

$$\delta(p_{a'}, a) = (p_{a'}, a, R)$$

$$\delta(p_{a'}, 1) = (p_R, a, R)$$

$$\delta(p_{a'}, =) = (p_f, =, L)$$

The state  $p_f$  will change all the a back to 1.

$$\delta(p_f, a) = (p_f, 1, L)$$

$$\delta(p_f, \times) = (p_e, \times, R)$$

Then we construct the TM  $M$  to describe the language  $L_1$

$$M = (M_1.states \cup \{q_0, q_R, q_{call}, q_L, q_1, q_e, q_{check}, q_f\}, \{1, 0, \times, =\}, \{1, 0, \times, =, B, a\}, M_1.\delta \cup \delta, q_0, B, \{q_f\})$$

The state  $q_0$  will remove the first 1, and goes to state  $q_R$

$$\delta(q_0, 1) = (q_R, B, R)$$

The state  $q_R$  will move to the  $\times$  and then enters  $q_{call}$

$$\delta(q_R, 1) = (q_R, 1, R)$$

$$\delta(q_R, \times) = (q_{call}, \times, L)$$

The state  $q_{call}$  will call the  $M_1$

$$\delta(q_{call}, 1) = (p_0, 1, R)$$

When the  $M$  returns from  $M_1$ , state  $q_L$  will move the head to the blank left to .

### Problem 3

A *useless state* in a Turing machine is one that is never entered on any input string. Consider the problem of determining whether a state in a Turing machine is useless. Formulate this problem as a language and show it is decidable or undecidable. (**Hint:** consider the language  $E_{TM}$ )

**Solution.**

## Problem 4

Show that the following questions are decidable:

- a. The set  $L$  of codes for TM's  $M$  such that, when started with the blank tape will eventually write some nonblank symbol on its tape. (**Hint:** If  $M$  has  $m$  states, consider the first  $m$  transitions that it makes)
- b. The set  $L$  of codes for TM's that never make a move left on any input.
- c. The set  $L$  of pairs  $(M, w)$  such that TM  $M$ , started with input  $w$ , never scans any tape cell more than once.

**Proof.**

## Problem 5

If a pushdown automaton has  $k$  stacks, we call it  $k$ -PDA. Clearly, 0-PDA is NFA, 1-PDA is PDA, and 1-PDA is more powerful than 0-PDA.

1. What is the difference between the express ability of 2-PDA and 1-PDA. Please clarify your argument. Prove the (un)equivalence.
2. How about 3-PDA and 2-PDA.

**Solution.**

## Problem 6

Suppose we have an encoding of context-free grammars using some finite alphabet. Consider the following two languages:

1.  $L_1 = \{(G, A, B) \mid G \text{ is a (coded) CFG, } A \text{ and } B \text{ are (coded) variables of } G, \text{ and the sets of terminal strings derived from } A \text{ and } B \text{ are the same}\}.$
2.  $L_2 = \{(G_1, G_2) \mid G_1 \text{ and } G_2 \text{ are (coded) CFG's, and } L(G_1) = L(G_2)\}.$

Answer the following questions:

- a. Show that  $L_1$  is polynomial-time reducible to  $L_2$ .
- b. Show that  $L_2$  is polynomial-time reducible to  $L_1$ .

**Proof.**

## Problem 7

As classes of languages,  $\mathcal{P}$  and  $\mathcal{NP}$  each have certain closure properties. Prove or disprove that  $\mathcal{P}$  and  $\mathcal{NP}$  are closed under each of the following operations:

- a. Union.
- b. Concatenation.
- c. Complementation.

**Proof.**