

# Last Chapter

- Bayesian networks provide a natural representation for (causally induced) conditional independence
- Topology + CPTs = compact representation of joint distribution
- Generally easy for domain experts to construct
- Exact inference by variable elimination:
  - ▣ polytime on polytrees, NP-hard on general graphs
  - ▣ space = time, very sensitive to topology
- Naïve Bayes model



# Learning from Observations

## Chapter 18

# Outline

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- Introduction to machine learning
- Supervised learning (监督学习)
  - ▣ Decision tree learning (决策树学习)
  - ▣ Linear predictions (线性预测)
  - ▣ Support vector machines (支持向量机)
  - ▣ Neural networks (神经网络)
  - ...
- Unsupervised learning (无监督学习)

# Learning

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Learning is essential for unknown environments,

- ▣ i.e., when designer lacks omniscience (全知)

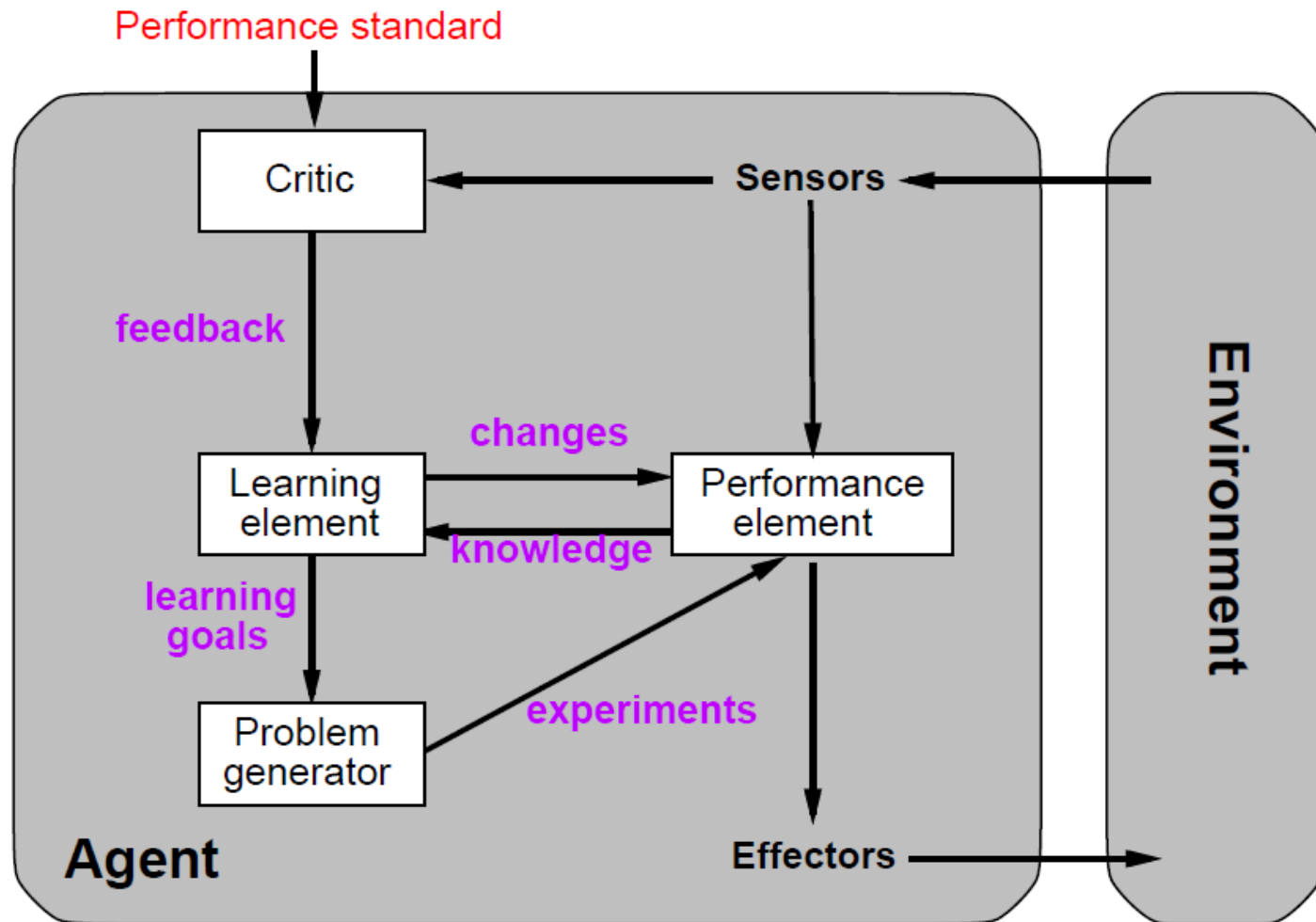
Learning is useful as a system construction method,

- ▣ i.e., expose the agent to reality rather than trying to write it down

Learning modifies the agent's decision mechanisms to improve performance

# Learning agents

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# Learning element

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Design of a learning element is affected by

- ▣ Which components of the performance element are to be learned
- ▣ What feedback is available to learn these components
- ▣ What representation is used for the components

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# Introduction to Machine Learning

# Machine Learning

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- Grew out of work in Artificial Intelligence
- New capability for computers



# Why Machine Learning?

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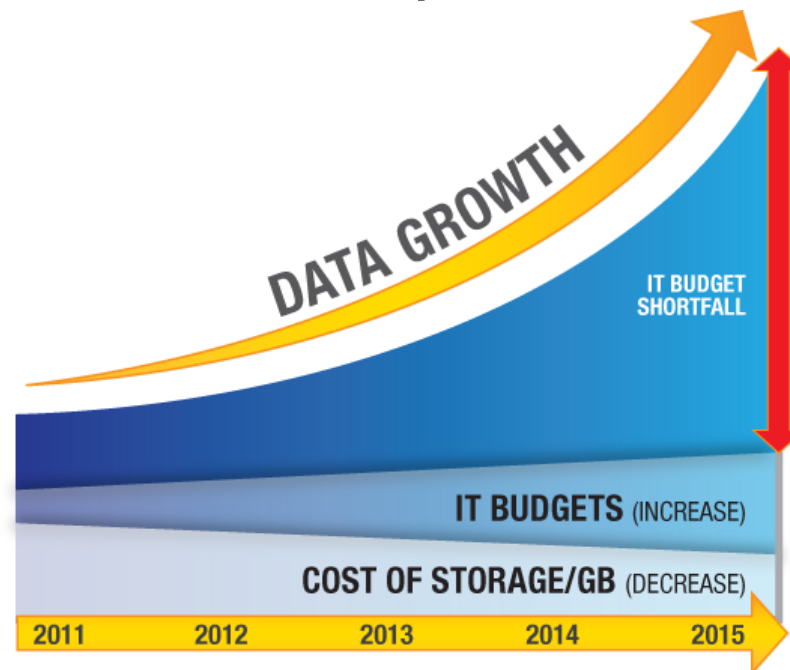
- Solve classification problems
- Learn models of data (“data fitting”)
- Understand and improve efficiency of human learning
- Discover new things or structures that are unknown to humans (“data mining”)

...

# Why Machine Learning?

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- Large amounts of data
  - ▣ Web data, Medical data, Biological data...
- Expensive to analyze by hand
- Computers become cheaper and more powerful

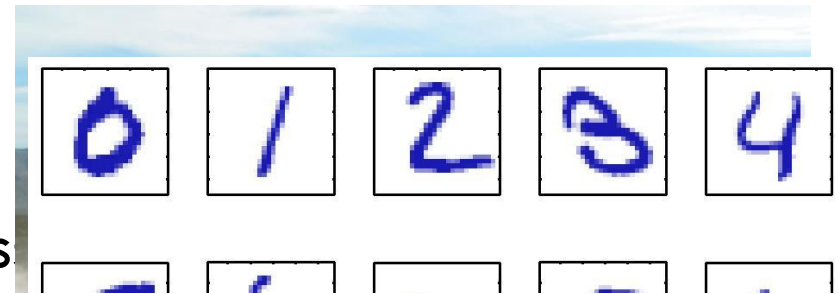


# Why Machine Learning?

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## □ Applications can't program by hand

- ▣ Driverless car
- ▣ Handwriting recognition
- ▣ Natural language processing
- ▣ Computer vision



## □ Understand



ILSVRC2014\_train\_00012929

• electric fan

## Language Models

Trained to predict the next word in a sentence:

The cat is chasing the \_\_\_\_\_

{  
dog 5%  
mouse 70%  
squirrel 20%  
boy 5%  
house 0%



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What is machine learning useful for?

## 16

# Relations between pages

06/10/04 15:44

# Machine translation

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The spirit is willing but the flesh is weak. [*Bible, Matthew 26:41*]

Дух охотно готов но плоть слаба      Spirit is willingly ready but flesh it is weak

精神是愿意的但骨肉是微弱的      The spirit is wants but the flesh and blood is weak

精神は喜んでであるが、肉は弱い      Mind is rejoicing,, but the meat is weak

El alcohol está dispuesto pero la carne es débil      .  
The alcohol is arranged but the meat is weak

الكحول مستعدة غير أنّ اللحم ضعيفه.      The alcohol is ready nevertheless the meat is weak.

## Statistical machine translation models

HA

翻译：我是数学王子杨老师



I am Mathematical Prince, Teacher Yang.

## Neural machine translation models

# Computer vision

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→ *Dog*



→ *Cat*



# Automatic speech recognition

## 自动语音识别

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Now most **Speech Recognizers or Translators** are able to learn — the more you play/use them, the smarter they become





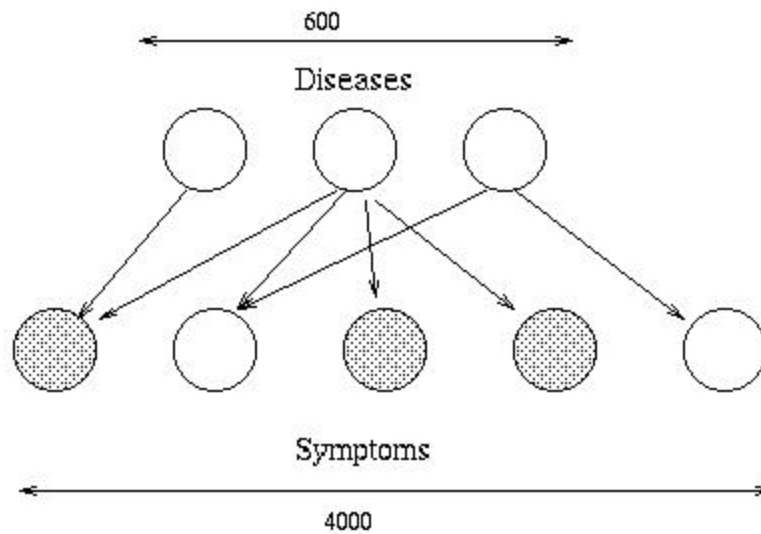
# Financial prediction

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# Medical diagnosis (医学诊断)

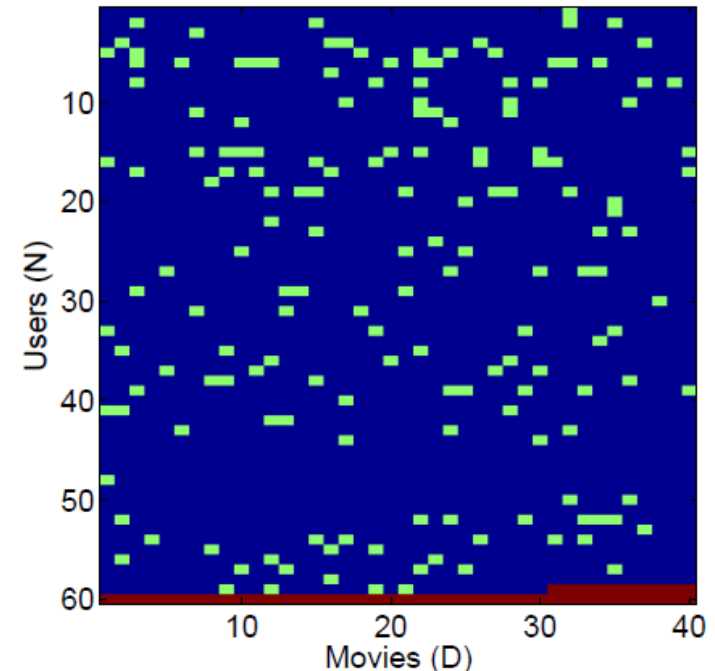
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(image from Kevin Murphy)

# Movie recommendation systems

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Challenge: to improve the accuracy of movie preference predictions  
Netflix \$1m Prize.

# Machine Learning

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***Machine learning** is an interdisciplinary field focusing on both the mathematical foundations and practical applications of systems that learn, reason and act.*

*机器学习是一个交叉学科的领域，着重于研究具有学习、推理和行动的系统所需要的数学基础以及实际应用*

Other related terms: Pattern Recognition (模式识别), Neural Networks (神经网络), Data Mining (数据挖掘), Statistical Modeling (统计模型) ...

Using ideas from: Statistics, Computer Science, Engineering, Applied Mathematics, Cognitive Science (认知科学), Psychology (心理学), Computational Neuroscience (计算神经学), Economics

The goal of these lectures: to introduce important concepts, models and algorithms in machine learning.

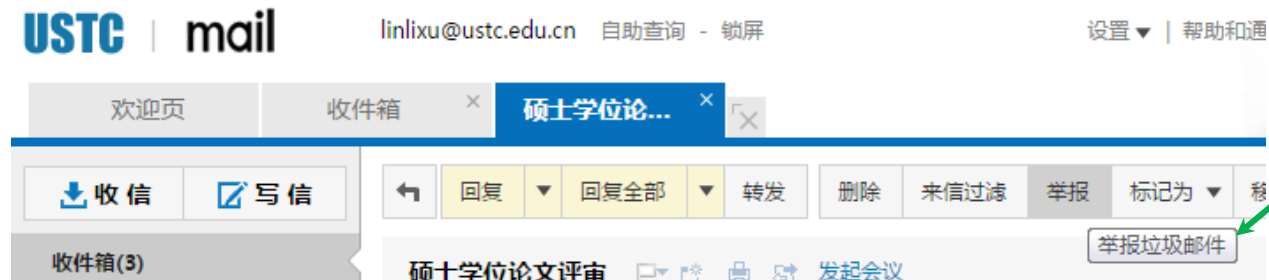
# Machine Learning: Definition

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- Tom Mitchell (1998) Well-posed Learning Problem: A computer program is said to *learn* from **experience E** with respect to some **task T** and some **performance measure P**, if its performance on **T**, as measured by **P**, improves with **experience E**.

“A computer program is said to *learn* from **experience E** with respect to some **task T** and some **performance measure P**, if its performance on T, as measured by P, improves with experience E.”

Suppose your email program watches which emails you do or do not mark as spam, and based on that learns how to better filter spam. What is the task T in this setting?



- ❑ ☒ Classifying emails as spam or not spam. **T**
- ❑ Watching you label emails as spam or not spam. **E**
- ❑ The number (or fraction) of emails correctly classified as spam/not spam. **P**
- ❑ None of the above—this is not a machine learning problem.

# Types of Learning

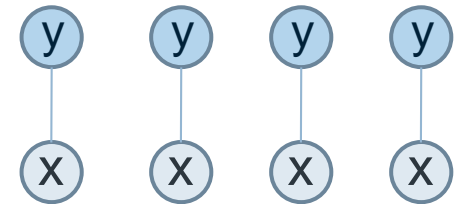
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Imagine an agent or machine which experiences a series of sensory inputs:

$$x_1, x_2, x_3, x_4, \dots$$

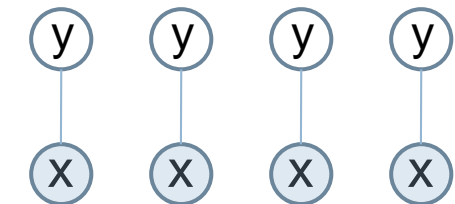
## Supervised learning (监督学习) :

The machine is also given desired outputs  $y_1, y_2, \dots$ , and its goal is to learn to produce the correct output given a new input.

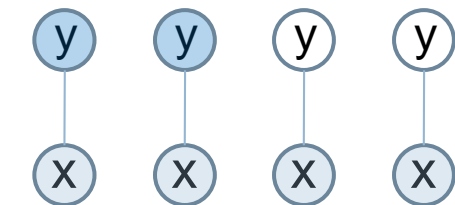


## Unsupervised learning (无监督学习) :

outputs  $y_1, y_2, \dots$  Not given, the agent still wants to build a model of  $x$  that can be used for reasoning, decision making, predicting things, communicating etc.



## Semi-supervised learning (半监督学习)



# Representing “objects” in machine learning

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- An **example** or **instance**,  $x$ , represents a specific object
- $x$  often represented by a  $d$ -dimensional feature vector  $x = (x_1, \dots, x_d) \in \mathbb{R}^d$
- Each dimension is called a **feature** or **attribute**
- Continuous or discrete
- $x$  is a point in the  $d$ -dimensional feature space
- Abstraction of object. Ignores any other aspects (e.g., two people having the same weight and height may be considered identical)



# Feature vector representation

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- Bank account
  - ▣ Credit rating, balance, #deposits in last day, week, month, year, #withdrawals, ...
- You and me
  - ▣ Medical test1, test2, test3, ...

# Feature vector representation

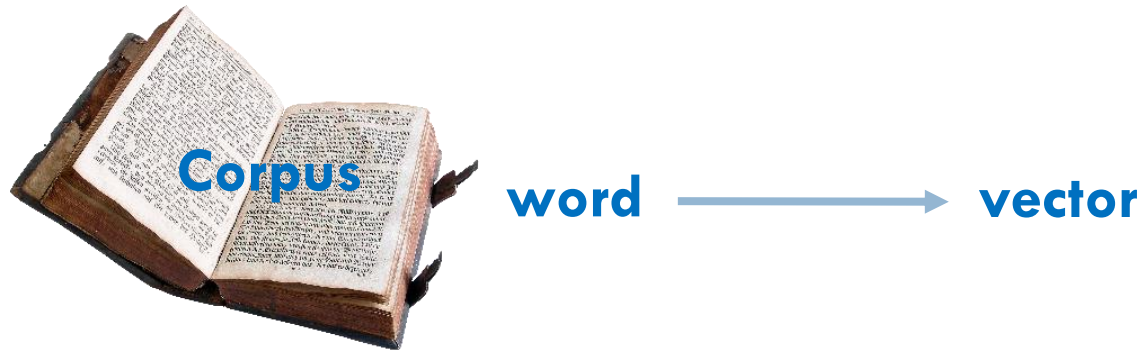
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- Text document
  - ▣ Vocabulary of size  $d$  ( $\sim 100,000$ )
  - ▣ “bag of words”: counts of each vocabulary entry
  - ▣ Often remove stopwords: the, of, at, in, ...
  - ▣ Special “out-of-vocabulary” (OOV) entry catches all unknown words

# Feature vector representation

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## □ Text document



Analogy: Beijing-China=Paris-France

# Feature vector representation

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- Image
  - ▣ Pixels, Color histogram
- Feature extraction using convolution

1 <sub>x1</sub>	1 <sub>x0</sub>	1 <sub>x1</sub>	0	0
0 <sub>x0</sub>	1 <sub>x1</sub>	1 <sub>x0</sub>	1	0
0 <sub>x1</sub>	0 <sub>x0</sub>	1 <sub>x1</sub>	1	1
0	0	1	1	0
0	1	1	0	0

Image

4		

Convolved  
Feature

# Key Ingredients

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## Data

The data set  $D$  consists of  $N$  data points:

$$D = \{x_1, x_2, \dots, x_N\}$$

## Predictions (预测)

We are generally interested in predicting something based on the observed data set.

Given  $D$  what can we say about  $x_{N+1}$ ?

## Model

To make predictions, we need to make some assumptions. We can often express these assumptions in the form of a model, with some parameters (参数)

Given data  $D$ , we learn the model parameters, from which we can predict new data points.

# Key Ingredients

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$$\min_f \text{Loss}(Y, f(X))$$

模型

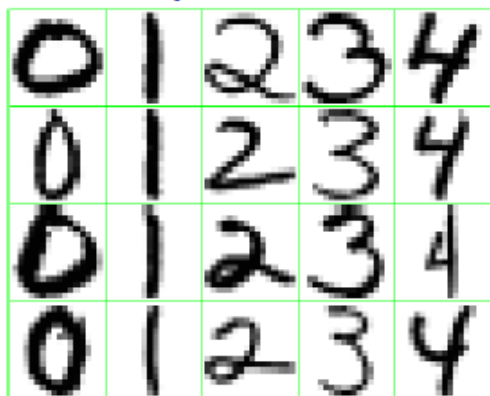
→  $f(x)$

预测:  $y_{\text{new}} = f(\text{3})$

输入  $X$

输出  $Y$

数据 →

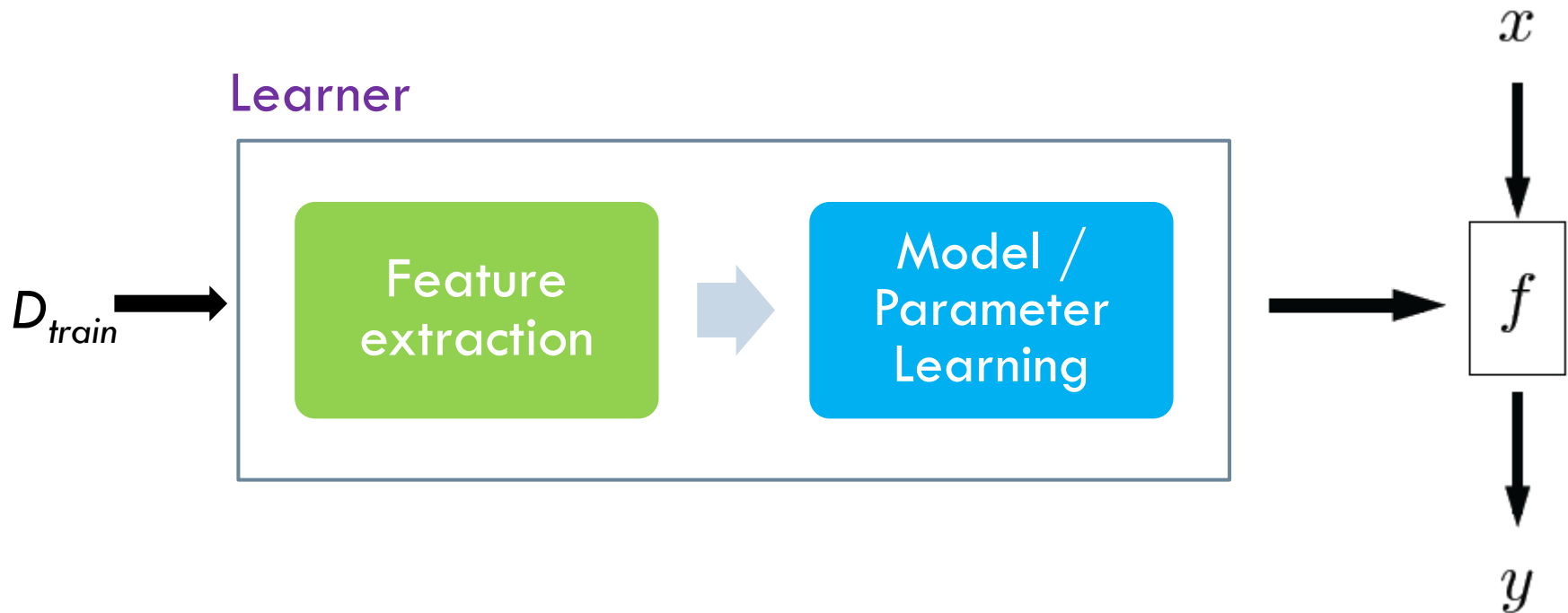


digits recognition;

$$\mathcal{Y} = \{0, \dots, 9\}$$

# Learning Framework

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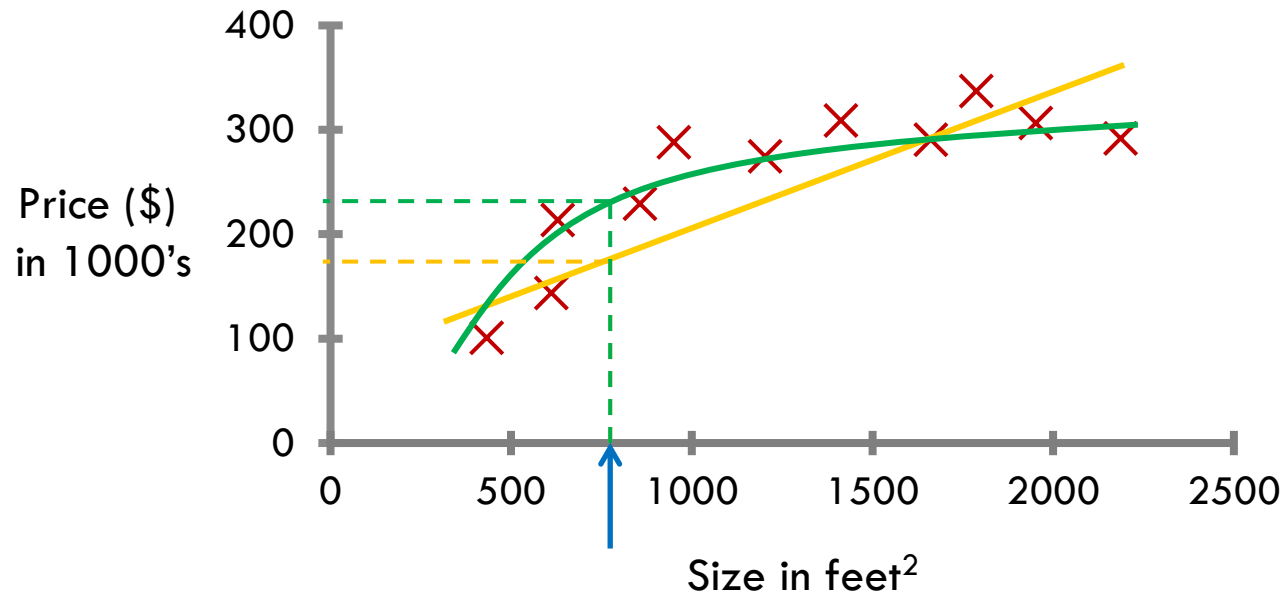
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# Learning Problems



# Housing price prediction

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## Supervised Learning

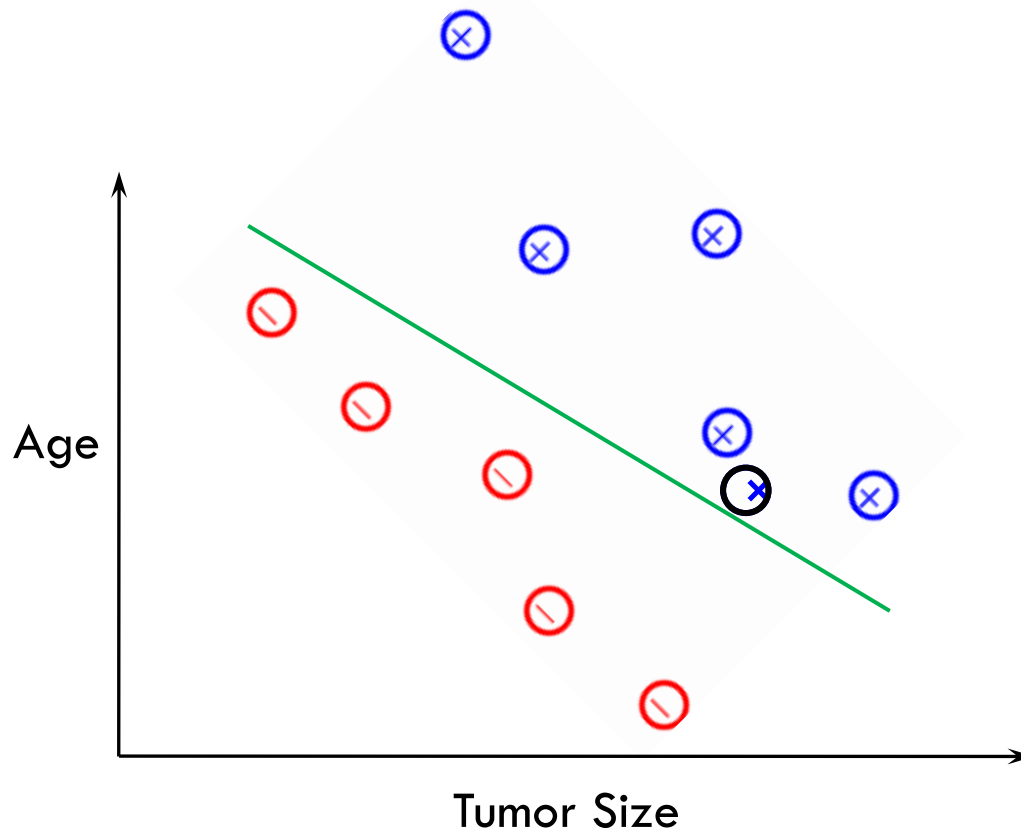
“right answers” given

## Regression (回归) : Predict

continuous valued output (price)

# Breast cancer (malignant, benign)

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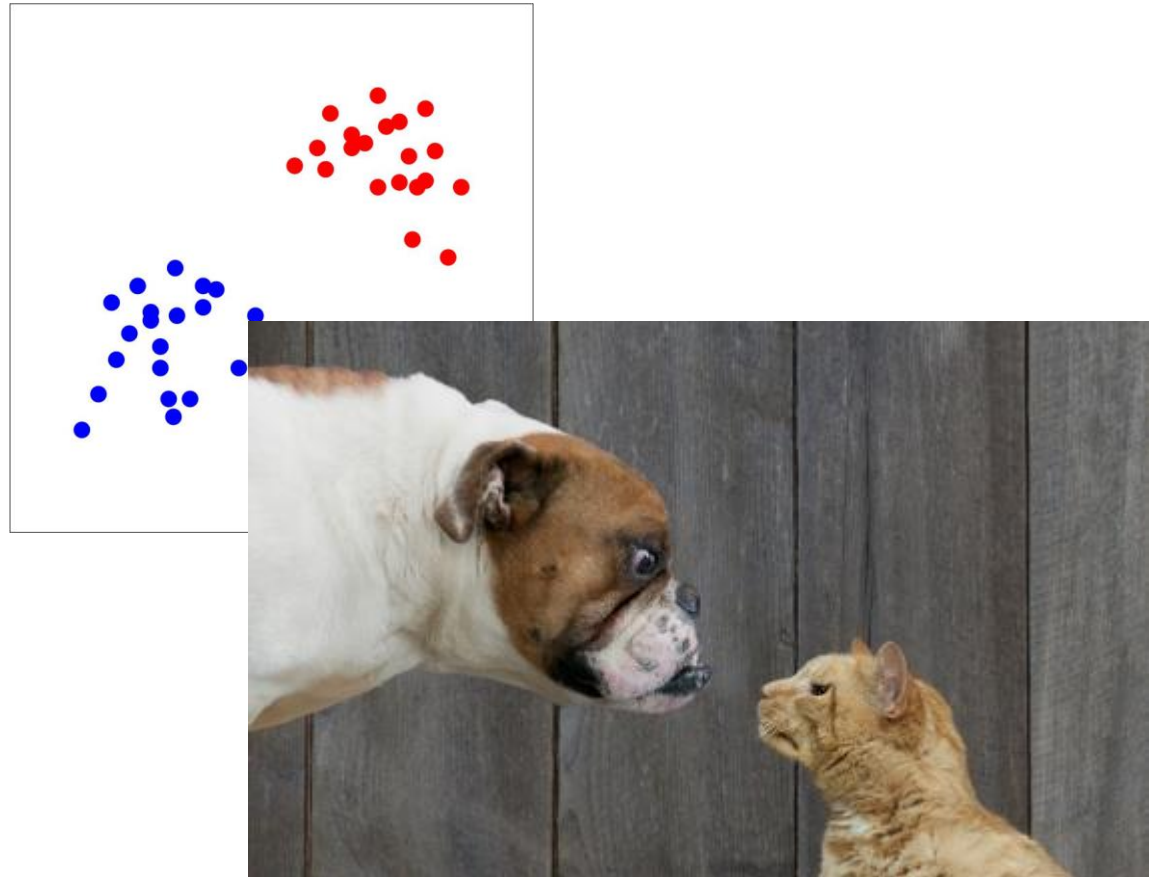
Supervised Learning

“right answers” given

Classification (分类) : Predict  
discrete valued output

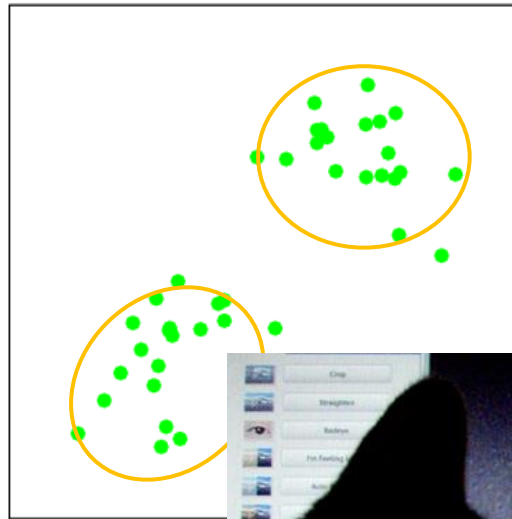
# Supervised Learning

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# Unsupervised Learning

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# Next...

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- Machine learning algorithms
  - ▣ Supervised learning
  - ▣ Unsupervised learning

