Universe of Game Designs

Game Design Document



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The World of Reels

"The most reel slot experience"

Game Overview: USRB 18+Mature

This is a totally interactive V.R.slot game. The player will not be sitting in front of the slot machine, rather they will be in it! While they are sitting outside the game in the world's most comfortable chair, they will be inside the V.R.world in a floating or hover chair. There will be a H.U.D. (heads up display) with all their betting options and balance. Floating in front of them will be the spin button, should they decide to use it or just spin the reels or objects themselves. The best part is, once inside they can choose from an array of different floating sets of objects to spin. Depending on what their favorite items are? Examples would be a set of Cars or Houses or Jewels or even different Casinos themselves, since the V.R. World is endless. It will be left open for each individual to decide what they want to spin. All they will need to do is click on the previewed set on the H.U.D. and the selected set will arrive and be floating in front of them bigger than Life!

Target Platform Is real money real casinos. The player would still use the same kind of money in and money out options they use now .This could also be available for VR in the private sector just as easily. The **Unique** selling points are that there is nothing on the market like it. It is extremely customizable to fit whatever type of customer or market you would want to go for.

The **Competition** lies within the veteran Global companies like IGT, AGS, VGW and Aristocrat that control the majority of the gambling/gaming industry. As well as all the slot app developers that make slots available on the web.

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