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Kamil Michalski

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/kamil-michalski 

👤 Bio

I am a current 2nd Year student of Computer Science in University College Dublin. Huge interest in computer hardware and computer programming with languages ranging from Scheme to Python. Fluent in English and Polish.

🎓 Education

2018	Bachelors in: Computer Science	University College Dublin
PRESENT	Key modules: Algorithmic Problem Solving, C Programming, Java Programming, Software Engineering, Digital Systems	
2017	QQI Level 5: Computer Systems and Networks	Dunboyne College
2018	All modules passed with a Distinction.	Certificate Grade: Distinction

★ Experience

06.2019	PHP/JavaScript Web App	All Around Sound
10.2019	Developing an inventory management system web app in PHP , JavaScript and MySQL that allows the company to keep track of their equipment by creating an event on the web app and adding a list of equipment needed for that event, the user of the app then scans QR code that are on the equipment and adds it to the database of the event. When event is finished and gear is back at the warehouse, the user then scans the equipment again to add it back to the list of available equipment.	
03.2019	Board game in C	Igel Argern
05.2019	Developed a board game with college class mate in C. It's a simple board game for up to 6 playes. The game is played in terminal only. GitHub .	
06.2018	NodeJS Web App	YoutubePlayerSync
06.2018	Developed a simple NodeJS app with the use of SocketIO and Youtube API that allows users to watch youtube videos at the same time. GitHub .	
02.2013	Game server	XamJump Minecraft server
04.2014	At the age of 16, I've built my first server with over 200 players, at that time I organized a group of programmers and designers. My job was managing the Unix server and fixing anything that went wrong in-game. I was also taking care of the finances of the server. The project was so good that a year later I got an offer to sell it to a different company.	

🏆 Competitions

11.2019	88th place at NWERC 2019 in Eindhoven	Algorithms, C++, Python
10.2019	3rd place in ireland at UKIEPC 2019	Algorithms, C++

⚙ Skills

LANGUAGES	Polish (native), English (advanced)
PROGRAMMING LANGUAGES	JavaScript), NodeJS, PHP, Java, C, C++, SQL(MySQL), Python
TOOLS	Git, Unix, \LaTeX , Spreadsheets
OTHER	Working well in group or alone, good communication skills

🚴 Hobbies

Guitar playing Festivals	Motorcycles Traveling	Board games	Reverse engineering	Music
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