

SKILLS

Languages	Frameworks	Libraries	Databases	Technologies	Other
Ruby JavaScript HTML CSS	Ruby on Rails Sass Bootstrap	React.js jQuery Sinatra Mapbox.js	PostgreSQL MySQL ActiveRecord	RSpec Jasmine Heroku Git / Github	RESTful Agile / Scrum Business Japanese (JLPT N2 Certified)

PROJECTS

Clutch <i>Full-Stack Engineer</i>	comeinclutch.herokuapp.com <i>Clutch is a web app that lets you make or join small local events</i>
<ul style="list-style-type: none">Engineered robust event creation, management, and registration system logic, allowing for a variety of event and registration choicesFully integrated Mapbox.js library and geocoding software with event system to automatically populate map with accurate event locationsImplemented a sidebar overlay solution with AJAX to allow single-page handling of event creation and registrationCreated logic for separate comments on public and private events and for events to automatically close when fullWrote event tagging and search backend logic and created easy access to the search functions on the frontend for users	
Gumshoe <i>Front-End Engineer</i>	github.com/XanderPSON/Gumshoe <i>Gumshoe creates your unique digital fingerprint and matches you with similar people</i>
<ul style="list-style-type: none">Constructed entire frontend system using JavaScript and HTML5 for a seamless single-page applicationComposed the complete layout with Sass and JavaScript for a clean, symmetrical view and interactive user experienceLeveraged Cortical.io API to display a user's unique digital fingerprint and associated keywords	
All In <i>Back-End Engineer</i>	github.com/Money-20-20/iOS-all-in <i>All In is a hyperlocal mobile bitcoin betting app</i>
<ul style="list-style-type: none">Utilized Blockchain API and JavaScript geolocation to enable the creation of hyperlocal betting rooms and bidsBuilt custom Rails API and integrated it with React Native to create an app accessible by both iOS and Android	
Huddle <i>UI/UX Engineer</i>	devpost.com/software/huddle-6r3pe <i>Huddle is a mobile app that makes group travel planning easier</i>
<ul style="list-style-type: none">Designed the entire UI/UX using Sketch software, including the layout, features, functions, and user experienceCrafted the business model and perfected the pitch to appeal to the judges and investors, who awarded it first place	

AWARDS

Winner (3rd Place) - DeveloperWeek Hackathon	February 2016
<ul style="list-style-type: none">Won 3rd place at the 2016 DeveloperWeek Hackathon for building Gumshoe, beating out over 120 other teamsWon the Cortical.io Sponsor Prize of \$5000 for best use of their API	
Winner (1st Place) - AngelHack Hackathon	April 2015
<ul style="list-style-type: none">Won 1st place in AngelHack's San Francisco "Global Hackathon Series" Hackathon for building HuddleAccepted into AngelHack's HACKcelerator program to refine winning program and design startup business strategy	

PROFESSIONAL EXPERIENCE

Apprentice Software Developer <i>Dev Bootcamp</i>	June 2015 – October 2015 <i>San Francisco, CA</i>
<ul style="list-style-type: none">1000+ hours of web development training, including pair programming challenges and fully developed web applicationsGroup web development projects using Rails, JavaScript, React, HTML5/CSS, JQuery, ActiveRecord, and deployment through HerokuUtilized Git and GitHub for distributed workflow across project teamsTest-Driven Development / Behavior-Driven Development (TDD/BDD) training and best practices (RSpec, Jasmine, Capybara, Rack)Integrated Object-Oriented Design (OOD) patterns and concepts, as well as Model-View-Controller (MVC) patterns in web applications	
Japan Exchange and Teaching (JET) Program Coordinator <i>Consulate General of Japan in San Francisco</i>	March 2013 – August 2015 <i>San Francisco, CA</i>
<ul style="list-style-type: none">Successfully recruited, interviewed, trained, and sent 300+ participants to Japan, with a job performance evaluation rating of 9.8 out of 10Planned and executed 8 large events (120+ attendees/per), including interviews, orientations, workshops, discussions, and receptions	

COMMUNITY

Conference Associate <i>Game Developers Conference</i>	2003 – Present <i>San Francisco, CA</i>
<ul style="list-style-type: none">Provided volunteer help for 10,000+ attendees at an annual week-long professional developers' conferenceFacilitated stronger strategic business and marketing opportunities by providing Japanese interpretation services	

EDUCATION

University of California, Los Angeles (UCLA) B.S. Cognitive Science with Specialization in Computing B.A. Japanese	2005 – 2009
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