

XANTHE PARSONS

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Creative and detail-driven Front-end developer with a strong eye for design, specialising in UX/UI and interactive web experiences. Comfortable presenting ideas and passionate about innovative, modern design.

EXPERIENCE

2021 – 2022

INTERN, LR ANIMATION STUDIOS

Gained exposure to professional digital environments

Adapted quickly and contributed to creative and technical workflows.

A creative based role, aiding in gaining a audience through social media, animating for clients and creating assets for the company website.

2021 – 2021

INTERN, YANDIYA

This role included creating the company website, creating databases using online tools to store product qualities and setting up future user logins to be stored.

2025 – CURRENT

WAITRESS, THE LIGHTSHIP

Delivering top tier service in a high profile tourist location and trained as a barista.

EDUCATION

2022 - 2025

BSC IN CREATIVE COMPUTING: WEB DEVELOPMENT, BATH SPA UNIVERSITY

With modules in Emerging Technologies, Smart Phone Apps and Web Development.

Grade: 2:1 (68% grade average)

2020 - 2022

T-LEVEL IN DIGITAL PRODUCTION, DESIGN & DEVELOPMENT, FAREHAM COLLEGE

Among the first to complete the T-Level qualification.

Participated in national-level discussions and BBC interviews about the program.

Grade: Merit

2015 - 2020

GCSE, BAY HOUSE

Achieved 13 GCSE's with Grades 4 to 7.

Passed English and Math

SKILLS

LANGUAGES

Proficient with design tools including Figma, Spline, and Procreate, applying them to academic and personal projects for UI/UX design, prototyping, and 3D/visual asset creation. I regularly use these tools to explore innovative design approaches, and I am continuously seeking opportunities to expand my creative and technical design skills.

FRAMEWORKS

Experience with React and React Native, applying them to academic and personal projects to create dynamic, user-focused web and mobile experiences. I keep myself updated on these frameworks and I am constantly looking for new opportunities to expand my knowledge.

DESIGN TOOLS

Proficient with design tools including Figma, Spline, and Procreate, applying them to academic and personal projects for UI/UX design, prototyping, and 3D/visual asset creation. I regularly use these tools to explore innovative design approaches, and I am continuously seeking opportunities to expand my creative and technical design skills.

TECH AND OTHER TOOLS

Comfortable using GitHub, responsive design, wireframing and user testing to deliver user-focused results.

SOFT SKILLS

Recognised for communication, attention to detail, creativity and time management in both team and independent work.

ADDITIONAL SKILLS AND INFORMATION

I enjoy both digital and traditional art, creating illustrations and experimenting with design concepts that often connect to my interest in UI/UX. Outside of creative work, I stay active through skiing, which allows me to challenge myself in new environments. I also enjoy reading across both fiction and non-fiction, which helps broaden my perspective and inspire ideas. In addition, I have a passion for cooking, where I like to experiment with new recipes and balance creativity with precision.

REFERENCES

DAVE WEBB, SENIOR LECTURER, BATH SPA UNIVERSITY

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