



Sarbu Alexandru-Daniel

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WORK EXPERIENCE

Junior React Developer (Freelance)

[05/2023 – Current]

- Developed websites and web applications.
- Built 5 projects: personal portfolio, blog project, a planner tool, an e-commerce project and a car rental project.
- Used the following technologies on the projects:
 - React
 - HTML
 - JavaScript
 - SASS
 - Styled Components
 - Typescript
 - Fetch API and Axios methods to integrate API into projects
- Developed responsive UI/UX interfaces.
- Integrate third-party API and services
- Tested applications for bugs and performance.

Online Requirements / Networking Specialist

Ubisoft SRL [06/2022 – Current]

City: Bucharest | **Country:** Romania

Technical Expertise

- Continued to conduct UOR tests and provided feedback on implementation levels and quality reaching multiple project sundowns with no issues on UOR side.
- Assessed Quality of Service for online titles, evaluating bandwidth, latency, and packet loss under extreme network conditions.
- Performed NAT testing to ensure proper functioning of matchmaking systems.

Project Management

- Ensured fulfillment of QC UOR/Networking expectations through ongoing project management.
- Developed a global tutorial on creating projects and adding test suites in TestRail for UOR test tracking, and created a test suite for an undisclosed project.
- Utilized OneNote for project documentation, including two undisclosed projects, and managed IT support tickets within the team for hardware issues.
- Initiated discussions with production teams on implementing online services, engaged in weekly meetings with production teams and compliance specialists, and collaborated with online programmers on updates.

- Planned project action points according to timelines, conducted risk assessments, developed mitigation strategies, and managed resources effectively.
- Assisted junior specialists in understanding Ubisoft Online Services Requirements and accurately reporting issues during tests.

Online Requirements Specialist

Ubisoft SRL [09/2020 – 05/2022]

City: Bucharest | **Country:** Romania

Technical Expertise

- Verified online game components, meticulously adhering to Ubisoft Online Requirements (UOR) checklist.
- Conducted UOR tests, providing feedback to the production team on implementation and quality.
- Executed various tests, including Ubisoft Connect, API, Service Failure, Monetization/Live operation, Ubiservices stats, Cross-play & Cross-progression, and Reputation & Sanction tests.
- Performed UOR tests across multiple platforms: PC, Stadia, Xbox One, Xbox Series X, PS4, PS5, and Nintendo Switch.
- Gained proficiency with tools affecting various services and enhanced awareness of Ubisoft technologies such as Ubisoft Connect, Online Services tool, DNA, and News viewer.

Project Management

- Showcased strong project management skills by overseeing Online Features implementations and delivering detailed UOR reports.
- Acted as a crucial intermediary among teams, including Production, QC, Online Services, Harbour, Ubisoft Connect PC, DNA, Ubisoft Connect, and Ubiservices.
- Streamlined information gathering to ensure comprehensive coverage and documentation of UOR areas.
- Provided daily progress updates to project management and summarized weekly team meetings.
- Stayed updated on UOR-specific information from stakeholders and Production teams to ensure project alignment.

Task Lead and Coordinator

Ubisoft SRL [12/2019 – 08/2020]

City: Bucharest | **Country:** Romania

Tom Clancy's Franchise (Ghost Recon Frontline)

- Enhanced the skill set of junior testers, ensuring adherence to Jira QC processes for bug reporting.
- Orchestrated team testing efforts and streamlined daily operations by teaching test case creation from Confluence pages.
- Participated in QC-Dev meetings for workload prioritization and developed a tutorial for renderless client usage.
- Utilized automation tools like Dtest (Cucumber) to conduct tests, improving project efficiency.

Task Lead

Ubisoft SRL [02/2019 – 11/2019]

City: Bucharest | **Country:** Romania

Tom Clancy's Franchise (Ghost Recon Breakpoint)

- Led a team within the Ghost Recon Breakpoint project, demonstrating initiative and mentoring 25 junior game testers.
- Ensured high quality standards with minimal invalid issues by developing a detailed Jira usage guide for bug reporting.
- Created and explained test cases for the team, and regularly compiled and submitted reports to the Production team, including the Daily Report.

Game Tester

Ubisoft SRL [07/2017 – 01/2019]

City: Bucharest | Country: Romania

Tom Clancy's Franchise (Ghost Recon Wildlands & Rainbow Six Siege)

- Extensively tested Ghost Recon Wildlands and Rainbow Six Siege, covering Campaign Challenges, Matchmaking, Walkthroughs, Level Design, Progression, Performance metrics, and PvP aspects.
- Collaborated with the development team to align on design iterations and release schedules.
- Mastered QA tools: Jira, Excel, Confluence, Artemis, Harbour, Oasis, Teabox, Dtest (Cucumber), and Perforce.
- Created reusable documentation to streamline onboarding for new QC roles.
- Supported projects like Far Cry 5 and Assassin's Creed Origins, showcasing adaptability and commitment.

Cook

SC U.S. Food Network S.A [07/2015 – 09/2015]

City: Bucharest | Country: Romania

- Satisfied orders under pressure, improved my time management and multitasking skills.

EDUCATION AND TRAINING

Environmental Technician and Environmental Quality Protection

Technical College Petru Poni Onesti [2009 – 2013]

Chemical Engineer

Politehnica University of Bucharest, Faculty of Applied Chemistry and Materials Science [2013 – 2017]

LANGUAGE SKILLS

Mother tongue(s): Romanian

Other language(s):

English

LISTENING B2 READING B2 WRITING B2

SPOKEN PRODUCTION B2 SPOKEN INTERACTION B2

French

LISTENING A1 READING A1 WRITING A1

SPOKEN PRODUCTION A1 SPOKEN INTERACTION A1

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

DIGITAL SKILLS

Internet user / Test Rail / Microsoft Powerpoint / Microsoft Word / Microsoft Excel / Jira Dashboards / Microsoft Office / Google Drive / Outlook / Atlassian Confluence / LinkedIn / Microsoft Teams / Harbour Portal / Teabox / React JS, React Route, React Hooks, React Dom / Programming in React/ React Native / Begginer JavaScript for WebDevelopment / WEB; Web Developer / HTML, CSS and SCSS / React Styled Components / Javascript, TypeScript

Personal skills

Organizational and planning skills / Team-work oriented / Motivated / Good listener and communicator / Critical thinking / Conflict resolution / Decision-making / Analytical skills / Reliability / Responsibility