What's in Main

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Abstract

This document lists the main types, functions and syntax provided by theory *Main*. It is meant as a quick overview of what is available. For infix operators and their precedences see the final section. The sophisticated class structure is only hinted at. For details see https://isabelle.in.tum.de/library/HOL.

HOL

```
The basic logic: x=y, True, False, \neg P, P \wedge Q, P \vee Q, P \longrightarrow Q, \forall x. P, \exists x. P, \exists!x. P, THE x. P. undefined :: 'a default :: 'a
```

Syntax

Orderings

A collection of classes defining basic orderings: preorder, partial order, linear order, dense linear order and wellorder.

```
(\leq)
                   :: 'a \Rightarrow 'a \Rightarrow bool
                                                        (<=)
                   :: 'a \Rightarrow 'a \Rightarrow bool
(<)
                   :: ('a \Rightarrow bool) \Rightarrow 'a
Least
Greatest
                   :: ('a \Rightarrow bool) \Rightarrow 'a
                    :: 'a \Rightarrow 'a \Rightarrow 'a
min
                    :: 'a \Rightarrow 'a \Rightarrow 'a
max
                    :: 'a
top
bot
                     :: 'a
                     :: ('a \Rightarrow 'b) \Rightarrow bool
mono
strict\_mono :: ('a \Rightarrow 'b) \Rightarrow bool
```

```
\begin{array}{lll} x \geq y & \equiv & y \leq x & (>=) \\ x > y & \equiv & y < x \\ \forall x \leq y. \ P & \equiv & \forall x. \ x \leq y \longrightarrow P \\ \exists x \leq y. \ P & \equiv & \exists x. \ x \leq y \land P \\ \text{Similarly for } <, \geq \text{and } > \\ LEAST \ x. \ P & \equiv & Least \ (\lambda x. \ P) \\ GREATEST \ x. \ P & \equiv & Greatest \ (\lambda x. \ P) \end{array}
```

Lattices

Classes semilattice, lattice, distributive lattice and complete lattice (the latter in theory HOL.Set).

```
inf :: 'a \Rightarrow 'a \Rightarrow 'a

sup :: 'a \Rightarrow 'a \Rightarrow 'a

Inf :: 'a \ set \Rightarrow 'a

Sup :: 'a \ set \Rightarrow 'a
```

Syntax

Available by loading theory Lattice_Syntax in directory Library.

```
\begin{array}{cccc} x \sqsubseteq y & \equiv & x \leq y \\ x \sqsubseteq y & \equiv & x < y \\ x \sqcap y & \equiv & \inf x y \\ x \sqcup y & \equiv & \sup x y \\ \prod A & \equiv & Inf A \end{array}
```

```
\begin{array}{ccc} \bigsqcup A & \equiv & Sup \ A \\ \top & \equiv & top \\ \bot & \equiv & bot \end{array}
```

Set

```
{}
              :: 'a \ set
insert :: 'a \Rightarrow 'a \ set \Rightarrow 'a \ set
Collect :: ('a \Rightarrow bool) \Rightarrow 'a \ set
             :: 'a \Rightarrow 'a \ set \Rightarrow bool
                                                                         (:)
(\cup)
              :: 'a \ set \Rightarrow 'a \ set \Rightarrow 'a \ set
                                                                         (Un)
              :: 'a \ set \Rightarrow 'a \ set \Rightarrow 'a \ set
(\cap)
                                                                         (Int)
              :: 'a \ set \ set \Rightarrow 'a \ set
              :: 'a \ set \ set \Rightarrow 'a \ set
\cap
              :: 'a \ set \Rightarrow 'a \ set \ set
Pow
UNIV :: 'a set
(,)
              :: ('a \Rightarrow 'b) \Rightarrow 'a \ set \Rightarrow 'b \ set
              :: 'a \ set \Rightarrow ('a \Rightarrow bool) \Rightarrow bool
Ball
              :: 'a \ set \Rightarrow ('a \Rightarrow bool) \Rightarrow bool
Bex
```

Syntax

```
\{a_1,\ldots,a_n\}
                                    insert \ a_1 \ (\dots \ (insert \ a_n \ \{\})\dots)
a \notin A
                                     \neg(x \in A)
A \subseteq B
                                     A \leq B
A \subset B
                                     A < B
A \supseteq B
                                     B \leq A
A \supset B
                                     B < A
\{x. P\}
                                    Collect (\lambda x. P)
\{t \mid x_1 \ldots x_n. P\}
                               \equiv
                                    \{v. \exists x_1 \ldots x_n. \ v = t \land P\}
                                    \bigcup ((\lambda x. A) 'I)
\bigcup x \in I. A
                                                                                          (UN)
\bigcup x. A
                                    \bigcup ((\lambda x. A) ' UNIV)
                                     \bigcap ((\lambda x. A) 'I)
\bigcap x \in I. A
                                                                                          (INT)
                               \equiv
                                     \bigcap ((\lambda x. A) ' UNIV)
\bigcap x. A
\forall x \in A. P
                                     Ball A (\lambda x. P)
\exists x \in A. P
                                     Bex A (\lambda x. P)
                               \equiv
range f
                                    f 'UNIV
```

Fun

```
\begin{array}{lll} id & :: 'a \Rightarrow 'a \\ (\circ) & :: ('a \Rightarrow 'b) \Rightarrow ('c \Rightarrow 'a) \Rightarrow 'c \Rightarrow 'b \\ inj\_on & :: ('a \Rightarrow 'b) \Rightarrow 'a \ set \Rightarrow bool \\ inj & :: ('a \Rightarrow 'b) \Rightarrow bool \\ surj & :: ('a \Rightarrow 'b) \Rightarrow bool \\ bij & :: ('a \Rightarrow 'b) \Rightarrow bool \\ bij\_betw :: ('a \Rightarrow 'b) \Rightarrow 'a \ set \Rightarrow 'b \ set \Rightarrow bool \\ fun\_upd :: ('a \Rightarrow 'b) \Rightarrow 'a \Rightarrow 'b \Rightarrow 'a \Rightarrow 'b \end{array}
```

$$\begin{array}{lcl} f(x:=y) & \equiv & fun_upd \ f \ x \ y \\ f(x_1:=y_1,\ldots,x_n:=y_n) & \equiv & f(x_1:=y_1)\ldots(x_n:=y_n) \end{array}$$

Hilbert_Choice

Hilbert's selection (ε) operator: SOME x. P.

$$inv_into :: 'a \ set \Rightarrow ('a \Rightarrow 'b) \Rightarrow 'b \Rightarrow 'a$$

Syntax

 $inv \equiv inv_into\ UNIV$

Fixed Points

Theory: *HOL.Inductive*.

Least and greatest fixed points in a complete lattice 'a:

$$\begin{array}{l} \textit{lfp} :: ('a \Rightarrow 'a) \Rightarrow 'a \\ \textit{gfp} :: ('a \Rightarrow 'a) \Rightarrow 'a \end{array}$$

Note that in particular sets ($'a \Rightarrow bool$) are complete lattices.

Sum Type

Type constructor +.

Inl ::
$$'a \Rightarrow 'a + 'b$$

Inr :: $'a \Rightarrow 'b + 'a$
 $(<+>)$:: $'a \text{ set } \Rightarrow 'b \text{ set } \Rightarrow ('a + 'b) \text{ set}$

${\bf Product_Type}$

Types unit and \times .

```
() :: unit

Pair :: 'a \Rightarrow 'b \Rightarrow 'a \times 'b

fst :: 'a \times 'b \Rightarrow 'a

snd :: 'a \times 'b \Rightarrow 'b

case\_prod :: ('a \Rightarrow 'b \Rightarrow 'c) \Rightarrow 'a \times 'b \Rightarrow 'c

curry :: ('a \times 'b \Rightarrow 'c) \Rightarrow 'a \Rightarrow 'b \Rightarrow 'c

Sigma :: 'a \ set \Rightarrow ('a \Rightarrow 'b \ set) \Rightarrow ('a \times 'b) \ set
```

```
\begin{array}{lll} (a, \ b) & \equiv & Pair \ a \ b \\ \lambda(x, \ y). \ t & \equiv & case\_prod \ (\lambda x \ y. \ t) \\ A \times B & \equiv & Sigma \ A \ (\lambda\_. \ B) \end{array}
```

Pairs may be nested. Nesting to the right is printed as a tuple, e.g. (a, b, c) is really (a, (b, c)). Pattern matching with pairs and tuples extends to all binders, e.g. $\forall (x, y) \in A$. P, $\{(x, y), P\}$, etc.

Relation

```
:: ('a \times 'b) \ set \Rightarrow ('b \times 'a) \ set
converse
(O)
                   :: ('a \times 'b) \ set \Rightarrow ('b \times 'c) \ set \Rightarrow ('a \times 'c) \ set
(")
                   :: ('a \times 'b) \ set \Rightarrow 'a \ set \Rightarrow 'b \ set
inv\_image :: ('a \times 'a) \ set \Rightarrow ('b \Rightarrow 'a) \Rightarrow ('b \times 'b) \ set
                   :: 'a \ set \Rightarrow ('a \times 'a) \ set
Id on
Id
                   :: ('a \times 'a) \ set
Domain
                   :: ('a \times 'b) \ set \Rightarrow 'a \ set
                   :: ('a \times 'b) \ set \Rightarrow 'b \ set
Range
Field
                   :: ('a \times 'a) \ set \Rightarrow 'a \ set
                   :: 'a \ set \Rightarrow ('a \times 'a) \ set \Rightarrow bool
refl_on
                   :: ('a \times 'a) \ set \Rightarrow bool
refl
                   :: ('a \times 'a) \ set \Rightarrow bool
sym
                   :: ('a \times 'a) \ set \Rightarrow bool
antisym
                   :: ('a \times 'a) \ set \Rightarrow bool
trans
irrefl
                   :: ('a \times 'a) \ set \Rightarrow bool
                  :: 'a \ set \Rightarrow ('a \times 'a) \ set \Rightarrow bool
total_on
                   :: ('a \times 'a) \ set \Rightarrow bool
total
```

Syntax

$$r^{-1} \equiv converse \ r \quad (^-1)$$

```
Type synonym 'a rel = ('a \times 'a) set
```

Equiv_Relations

```
equiv :: 'a set \Rightarrow ('a \times 'a) set \Rightarrow bool

(//) :: 'a set \Rightarrow ('a \times 'a) set \Rightarrow 'a set set

congruent :: ('a \times 'a) set \Rightarrow ('a \Rightarrow 'b) \Rightarrow bool

congruent2 :: ('a \times 'a) set \Rightarrow ('b \times 'b) set \Rightarrow ('a \Rightarrow 'b \Rightarrow 'c) \Rightarrow bool
```

Syntax

```
f \ respects \ r \equiv congruent \ r \ f

f \ respects 2 \ r \equiv congruent 2 \ r \ r \ f
```

Transitive_Closure

```
rtrancl :: ('a \times 'a) set \Rightarrow ('a \times 'a) set
trancl :: ('a \times 'a) set \Rightarrow ('a \times 'a) set
reflcl :: ('a \times 'a) set \Rightarrow ('a \times 'a) set
acyclic :: ('a \times 'a) set \Rightarrow bool
(\widehat{} ) :: ('a \times 'a) set \Rightarrow nat \Rightarrow ('a \times 'a) set
```

Syntax

```
r^* \equiv rtrancl \ r \quad (^*)

r^+ \equiv trancl \ r \quad (^+)

r^- \equiv reflcl \ r \quad (^=)
```

Algebra

Theories *HOL.Groups*, *HOL.Rings*, *HOL.Fields* and *HOL.Divides* define a large collection of classes describing common algebraic structures from semigroups up to fields. Everything is done in terms of overloaded operators:

```
0 :: 'a
1 :: 'a
(+) :: 'a \Rightarrow 'a \Rightarrow 'a
(-) :: 'a \Rightarrow 'a \Rightarrow 'a
```

$$|x| \equiv abs x$$

Nat

datatype $nat = 0 \mid Suc \ nat$

$$(+) \quad (-) \quad (*) \quad (\widehat{}) \quad (div) \quad (mod) \quad (dvd)$$

$$(\leq) \quad (<) \quad min \quad max \quad Min \quad Max$$

$$of_nat :: nat \Rightarrow 'a$$

$$(\widehat{}) \quad :: ('a \Rightarrow 'a) \Rightarrow nat \Rightarrow 'a \Rightarrow 'a$$

Int

Type int

Syntax

$$int \equiv of_nat$$

${\bf Finite_Set}$

```
finite :: 'a set \Rightarrow bool card :: 'a set \Rightarrow nat Finite_Set.fold :: ('a \Rightarrow 'b \Rightarrow 'b) \Rightarrow 'b \Rightarrow 'a set \Rightarrow 'b
```

Lattices_Big

```
\begin{array}{lll} \textit{Min} & :: 'a \; \textit{set} \; \Rightarrow \; 'a \\ \textit{Max} & :: \; 'a \; \textit{set} \; \Rightarrow \; 'a \\ \textit{arg\_min} & :: \; ('a \; \Rightarrow \; 'b) \; \Rightarrow \; ('a \; \Rightarrow \; bool) \; \Rightarrow \; 'a \\ \textit{is\_arg\_min} & :: \; ('a \; \Rightarrow \; 'b) \; \Rightarrow \; ('a \; \Rightarrow \; bool) \; \Rightarrow \; 'a \; \Rightarrow \; bool \\ \textit{arg\_max} & :: \; ('a \; \Rightarrow \; 'b) \; \Rightarrow \; ('a \; \Rightarrow \; bool) \; \Rightarrow \; 'a \; \Rightarrow \; bool \\ \textit{is\_arg\_max} & :: \; ('a \; \Rightarrow \; 'b) \; \Rightarrow \; ('a \; \Rightarrow \; bool) \; \Rightarrow \; 'a \; \Rightarrow \; bool \\ \end{array}
```

Syntax

$$ARG_MIN f x. P \equiv arg_min f (\lambda x. P)$$

 $ARG_MAX f x. P \equiv arg_max f (\lambda x. P)$

Groups_Big

```
sum :: ('a \Rightarrow 'b) \Rightarrow 'a \ set \Rightarrow 'b

prod :: ('a \Rightarrow 'b) \Rightarrow 'a \ set \Rightarrow 'b
```

Syntax

Wellfounded

```
 \begin{array}{lll} wf & :: ('a \times 'a) \; set \Rightarrow bool \\ Wellfounded.acc :: ('a \times 'a) \; set \Rightarrow 'a \; set \\ measure & :: ('a \Rightarrow nat) \Rightarrow ('a \times 'a) \; set \\ (<*lex*>) & :: ('a \times 'a) \; set \Rightarrow (('a \times 'b) \times 'a \times 'b) \; set \\ (<*mlex*>) & :: ('a \Rightarrow nat) \Rightarrow ('a \times 'a) \; set \Rightarrow ('a \times 'a) \; set \\ \end{array}
```

```
less\_than :: (nat \times nat) set

pred\_nat :: (nat \times nat) set
```

Set_Interval

Syntax

```
\{..< y\}
                       \equiv lessThan y
\{..y\}
                       \equiv atMost y
\{x < ...\}
                       \equiv greaterThan x
\{x..\}
                       \equiv atLeast x
                       \equiv greaterThanLessThan x y
\{x < ... < y\}
\{x..< y\}
                       \equiv atLeastLessThan x y
                       \equiv greaterThanAtMost x y
\{x < ... y\}
\{x..y\}
                       \equiv atLeastAtMost \ x \ y
\bigcup i \leq n. A
                       \equiv \bigcup i \in \{..n\}. A
\bigcup i < n. A
                       \equiv \bigcup i \in \{..< n\}. A
Similarly for \cap instead of \cup
\sum x = a..b. t
                       \equiv sum (\lambda x. t) \{a..b\}
\sum x = a.. < b. \ t \equiv sum (\lambda x. \ t) \{a.. < b\}
\sum x \leq b. t
                       \equiv sum (\lambda x. t) \{..b\}
\sum x < b. t
                       \equiv sum (\lambda x. t) \{..< b\}
Similarly for \Pi instead of \Sigma
```

Power

```
(\hat{\ }) :: 'a \Rightarrow nat \Rightarrow 'a
```

Option

the

lexord

listrel listrel1

lists

listset

 sum_list :: 'a $list \Rightarrow$ 'a $prod_list$:: 'a $list \Rightarrow$ 'a

```
datatype 'a option = None | Some 'a
```

 $:: 'a \ option \Rightarrow 'a$

```
map\_option :: ('a \Rightarrow 'b) \Rightarrow 'a \ option \Rightarrow 'b \ option
set\_option :: 'a option \Rightarrow 'a set
Option.bind :: 'a option \Rightarrow ('a \Rightarrow 'b option) \Rightarrow 'b option
List
datatype 'a list = [] \mid (\#) 'a ('a list)
(@)
                   :: 'a \ list \Rightarrow 'a \ list \Rightarrow 'a \ list
                   :: 'a \ list \Rightarrow 'a \ list
butlast
                   :: 'a \ list \ list \Rightarrow 'a \ list
concat
distinct
                   :: 'a \ list \Rightarrow bool
                   :: nat \Rightarrow 'a \ list \Rightarrow 'a \ list
drop
drop While :: ('a \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow 'a \ list
filter
                   :: ('a \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow 'a \ list
                   :: ('a \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow 'a \ option
find
                   :: ('a \Rightarrow 'b \Rightarrow 'b) \Rightarrow 'a \ list \Rightarrow 'b \Rightarrow 'b
fold
                   ('a \Rightarrow 'b \Rightarrow 'b) \Rightarrow 'a \ list \Rightarrow 'b \Rightarrow 'b
foldr
                   (a \Rightarrow b \Rightarrow a) \Rightarrow a \Rightarrow b \text{ list } \Rightarrow a
foldl
hd
                   :: 'a \ list \Rightarrow 'a
last
                   :: 'a \ list \Rightarrow 'a
                   :: 'a \ list \Rightarrow nat
length
lenlex
                   :: ('a \times 'a) \ set \Rightarrow ('a \ list \times 'a \ list) \ set
                   :: ('a \times 'a) \ set \Rightarrow ('a \ list \times 'a \ list) \ set
lex
lexn
                   :: ('a \times 'a) \ set \Rightarrow nat \Rightarrow ('a \ list \times 'a \ list) \ set
```

 $:: ('a \times 'a) \ set \Rightarrow ('a \ list \times 'a \ list) \ set$ $:: ('a \times 'b) \ set \Rightarrow ('a \ list \times 'b \ list) \ set$

 $:: ('a \times 'a) \ set \Rightarrow ('a \ list \times 'a \ list) \ set$

 $:: 'a \ set \Rightarrow 'a \ list \ set$

 $:: 'a \ set \ list \Rightarrow 'a \ list \ set$

```
:: ('a \Rightarrow 'b \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow 'b \ list \Rightarrow bool
list all2
list \quad update :: 'a \ list \Rightarrow nat \Rightarrow 'a \Rightarrow 'a \ list
                     :: ('a \Rightarrow 'b) \Rightarrow 'a \ list \Rightarrow 'b \ list
map
                  :: ('a \Rightarrow nat) \ list \Rightarrow ('a \times 'a) \ set
measures
                    :: 'a \ list \Rightarrow nat \Rightarrow 'a
(!)
                     :: 'a \ list \Rightarrow nat \ set \Rightarrow 'a \ list
nths
remdups
                    :: 'a \ list \Rightarrow 'a \ list
removeAll :: 'a \Rightarrow 'a \ list \Rightarrow 'a \ list
remove1 :: 'a \Rightarrow 'a \ list \Rightarrow 'a \ list
                    :: nat \Rightarrow 'a \Rightarrow 'a \ list
replicate
                    :: 'a \ list \Rightarrow 'a \ list
rev
                    :: nat \Rightarrow 'a \ list \Rightarrow 'a \ list
rotate
                    :: 'a \ list \Rightarrow 'a \ list
rotate1
                    :: 'a \ list \Rightarrow 'a \ set
set
shuffles
                    :: 'a \ list \Rightarrow 'a \ list \Rightarrow 'a \ list set
                    :: 'a \ list \Rightarrow 'a \ list
sort
                    :: 'a \ list \Rightarrow bool
sorted
sorted wrt :: ('a \Rightarrow 'a \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow bool
                  :: 'a \ list \Rightarrow 'a \ list \Rightarrow 'a \ list
splice
                     :: nat \Rightarrow 'a \ list \Rightarrow 'a \ list
take
takeWhile :: ('a \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow 'a \ list
                    :: 'a \ list \Rightarrow 'a \ list
                    :: nat \Rightarrow nat \Rightarrow nat \ list
upt
                     :: int \Rightarrow int \Rightarrow int \ list
upto
                     :: 'a \ list \Rightarrow 'b \ list \Rightarrow ('a \times 'b) \ list
zip
```

```
 [x_1, \ldots, x_n] \equiv x_1 \# \ldots \# x_n \# [] 
 [m.. < n] \equiv upt \ m \ n 
 [i..j] \equiv upto \ i \ j 
 xs[n := x] \equiv list\_update \ xs \ n \ x 
 \sum x \leftarrow xs. \ e \equiv listsum \ (map \ (\lambda x. \ e) \ xs)
```

Filter input syntax $[pat \leftarrow e. b]$, where pat is a tuple pattern, which stands for filter $(\lambda pat. b)$ e.

List comprehension input syntax: $[e. q_1, ..., q_n]$ where each qualifier q_i is either a generator $pat \leftarrow e$ or a guard, i.e. boolean expression.

Map

Maps model partial functions and are often used as finite tables. However, the domain of a map may be infinite.

```
Map.empty :: 'a \Rightarrow 'b \ option
(++)
                    :: ('a \Rightarrow 'b \ option) \Rightarrow ('a \Rightarrow 'b \ option) \Rightarrow 'a \Rightarrow 'b \ option
                    :: ('a \Rightarrow 'b \ option) \Rightarrow ('c \Rightarrow 'a \ option) \Rightarrow 'c \Rightarrow 'b \ option
(\circ_m)
                    :: ('a \Rightarrow 'b \ option) \Rightarrow 'a \ set \Rightarrow 'a \Rightarrow 'b \ option
(|\cdot)
                    :: ('a \Rightarrow 'b \ option) \Rightarrow 'a \ set
dom
                    :: ('a \Rightarrow 'b \ option) \Rightarrow 'b \ set
ran
(\subseteq_m)
                    :: ('a \Rightarrow 'b \ option) \Rightarrow ('a \Rightarrow 'b \ option) \Rightarrow bool
map\_of
                    :: ('a \times 'b) \ list \Rightarrow 'a \Rightarrow 'b \ option
map\_upds :: ('a \Rightarrow 'b \ option) \Rightarrow 'a \ list \Rightarrow 'b \ list \Rightarrow 'a \Rightarrow 'b \ option
```

```
\begin{array}{lll} \textit{Map.empty} & \equiv & \textit{Map.empty} \\ \textit{m}(x \mapsto y) & \equiv & \textit{m}(x := Some \ y) \\ \textit{m}(x_1 \mapsto y_1, \ldots, x_n \mapsto y_n) & \equiv & \textit{m}(x_1 \mapsto y_1) \ldots (x_n \mapsto y_n) \\ [x_1 \mapsto y_1, \ldots, x_n \mapsto y_n] & \equiv & \textit{Map.empty}(x_1 \mapsto y_1, \ldots, x_n \mapsto y_n) \\ \textit{m}(xs \ [\mapsto] \ ys) & \equiv & \textit{map\_upds } m \ xs \ ys \end{array}
```

Infix operators in Main

	Operator	precedence	associativity
Meta-logic	\Longrightarrow	1	right
	=	2	
Logic	\wedge	35	right
	\vee	30	right
	\longrightarrow , \longleftrightarrow	25	right
	$=$, \neq	50	left
Orderings	$\leq, <, \geq, >$ $\subseteq, \subset, \supseteq, \supset$	50	
Sets	\subseteq , \subset , \supseteq , \supset	50	
	∈, ∉	50	
	\cap	70	left
	\cup	65	left
Functions and Relations	0	55	left
	6	90	right
	O	75	right
	"	90	right
	~~	80	right
Numbers	+, -	65	left
	*, /	70	left
	div, mod	70	left
	^	80	right
	dvd	50	
Lists	#, @	65	right
	!	100	left