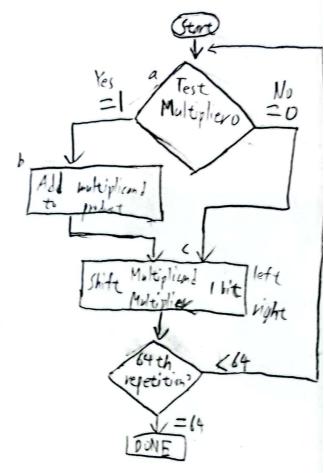


2. M=011, N=1101

0111 × 1101 = 01011011 = 91 kind Product Multiplier Multiplicand 00000000 1101 000000111 1-a Yes 00000111 00001110 0110 1.4, C; 2.0 No 00000111 1160 00011100 216 ; 3.0 You 3.6, () 4.4 Yd 00100011 00111000 0001 0 101 101 1 0000 4.b, C; Dire 0 111 0000

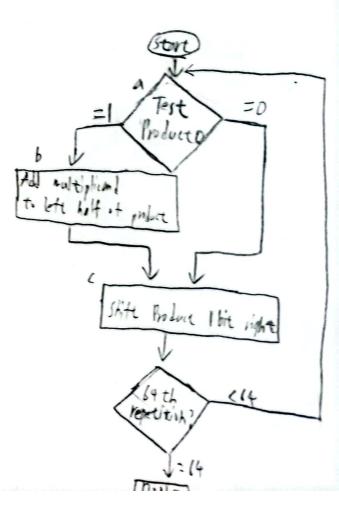
Reference: Lecture slide L3-1

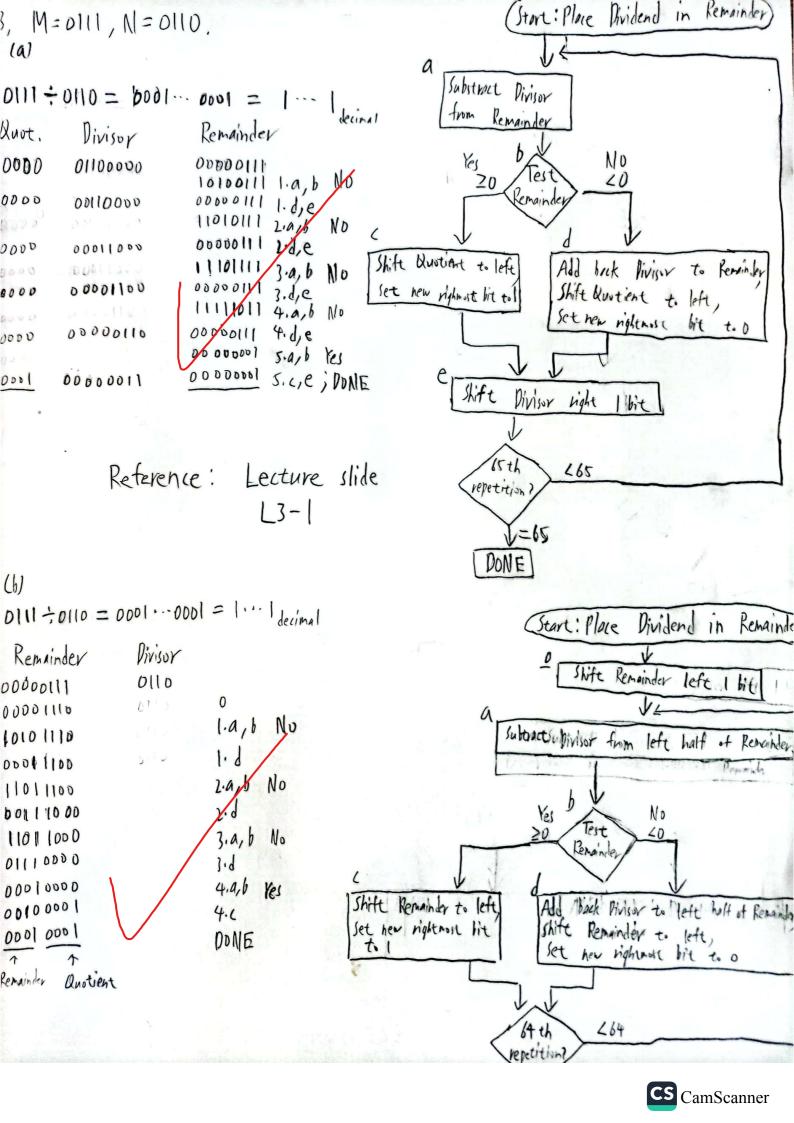


O111X1101 = 01011011 = 91/4014

(b)

Mulciplicand Product 0111 1011 0000 I.A Tes 10111110 1.6 0111 00111110 1.6;2.a No 0111 11111000 1.1; 3.a Yes 10001111 0111 01000111 3. 6, 4. a Yes 10110111 4.6 0111 01011011 4.(; Done





(C) a0- A = - 0.000 [X]-2 (a) a0 = - 1.0000 x 2 The difference between ap and al are the same as difference (b) al = -0.1111,XZ-1 a1-al= - 0.000 (x1-1 and al (and difference between 12 = -0.1110,x2-2 any two consecutive "denormalized" numbers (1) USC = 01011100 = 1111 x 212 = 4+2+1 = 7 decimal (e) approximation error = 1(-5.75) - (5.7) U= 1 [101 011] = - 1.011 [XZ] = -5.75 decimal = 0.05 X=0.3125 , Y=-15.96875 Single-precision! X= \frac{16}{16} = \frac{5}{4} \times \frac{1}{4} = |.0[\times 2^2] = 0011110110100... Y=-(8+4+2+1+0.5+0.25+0.125+0.0625+0.03125) = -1-11111111X23 => 1 [100 000 10 [11/11110000] = 0xC17F8000 1.01x22+-1.111111112x23 (0.3125+-15.98875) 1) Aligh hinory points $= 0.9000101^{1} \times 5_{3} + -1.11111111^{1} \times 5_{3}$ 2) Add significands = -1.1111010x2 3) Mornalize result and check for over/underflow (no change) (no over/underflow) 4) Round and renormalize if necessary = -1.11110101 x 23 = 1110000010 111/1010/1000. = 0x < 17 A 8000 *

3+12/2/30

4 X=0.3125, Y=-15.96875 1.111111111 1.01, x2 X - 1.11111111 x23 00000000 1) Add exponents KATELITAK = + 11111111 10011111011 -2+3=1 2) Multiply significands - 1.01, x 1.1111111, ≥ 10.0111111011 x 2' 3) Normalize result and check for over/underflow = 1.00111111011 XZ2 with no over/under flow 4) Round and renormalize if necessary (no change) 5) Petermine sign: +Vex-Ve => -Ve = 0x CO9FB000# 2+1272129 List out the order of types of Heat numbers: -INF < - Normalized numbers < + Denormalized numbers < + D< + Denormalized numbers K+Normalized numbers < +INF. If we interpret as unsigned, the order will become like this -INF7 - Normalized numbers 7, - Denormalized numbers > -U/>+INF>+ Normalized numbers > + Penormalized numbers > +0|
(Basedonon the rules of unsigned companison, we can actually see that the negative part reversed and smitch to the bigger side.) So, for x and y having same signed bits, expression 3,4 handle correctly. And the expression 2 handle the ease that X and Y are different signed. Last, leaving a special case that X, y are both ±0, they are considered the some, so return 1. Yes, so expression 1,2,3,4 handle all of the uses correctly.