Changling Li

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EDUCATION BACKGROUND

ETH Zurich 09/2022 –

Master of Science in Computer Science, MSc

Colby College 09/2018 - 05/2022

Bachelor of Arts, Physics and Computer Science with Honors

- Overall GPA: 3.99/4
- · Awards and Honors:

Distinction in both majors; Magna Cum Laude; Phi Beta Kappa; Sigma Pi Sigma; UWC Davis Scholar; Dean's List F'18, S'19, F'19, F'21 (2020 and S'21 - canceled due to COVID-19)

PUBLICATIONS & POSTERS

- 1. **C. Li**, Y. Li, "Multi-Agent Reinforcement Learning for Mission-Oriented Drone Networks: Individual Reward vs Shared Reward," (Under Review).
- 2. **Changling Li**, Zhang-Wei Hong, Pulkit Agrawal, Divyansh Garg, and Joni Pajarinen. "ROER: Regularized Optimal Experience Replay." Reinforcement Learning Journal, vol. 1, no. 1, 2024, pp. TBD.
- 3. Li, Y., Li, C., Chen, J., & Roinou, C. (2022, July). Energy-Aware Multi-Agent Reinforcement Learning for Collaborative Execution in Mission-Oriented Drone Networks. In 2022 International Conference on Computer Communications and Networks (ICCCN) (pp. 1-9). IEEE

RESEARCH EXPERIENCES

Reweighting Experience in Deep Reinforcement Learning

Supervisor: Zhang-Wei Hong, Massachusetts Institute of Technology

08/2023 - 02/2024

- Derived theoretical formulation of the new prioritized scheme.
- Conducted large scale evaluation for empirical proof.
- Conference paper was accepted by RLC and presented in August 2024.

Towards a Framework to Deal with Ethical Issues and Resolve Conflicts in Multi-Agent Systems

Supervisor: Prof. Stacy A. Doore, Colby College

02/2022 - 08/2022

- Reviewed related literature and studied various ethical theories.
- Developed a framework that incorporates human-in-the-loop and ethical judgment for conflict resolution in MAS.
- Created a simulation case of smart city and evaluated the framework on the case study.

Multi-Agent Reinforcement Learning for Collaborative Task Execution in Mission-Oriented Drone Networks

Supervisor: Prof. Ying Li, Colby College

01/2021 - 02/2022

- Created a scalable simulation environment for drone networks.
- Created DQN network with both shared reward and individual reward for study of credit assignment.
- Presented academic poster at 2021 Colby College Undergraduate Research Retreat.
- Conference paper was accepted by ICCCN and presented in July 2022.

Incorporate AI in Art Creation: Random Drawing Generation with Recurrent Neural Network

Supervisor: Prof. Hannen Wolfe, Colby College

01/2020 - 05/2021

- Created core workflow for data processing and visualization to investigate the correlation between eye focusing and drawing.
- Modified LSTM neural network and implemented poly-simplification algorithm to improve training efficiency.
- This project will be employed as a teaching tool in Colby College Art Department.

TEACHING EXPERIENCES

Department of Computer Science, Colby College

09/2019 - 05/2022

Teaching Assistant

• Courses include: CS 353 Interactive System; CS 251 Data Analysis and Visualization; CS 231 Data Structure and Algorithm; CS 152 Computational Thinking: Science; CS 151 Computational Thinking: Visual Media.

Department of Physics and Astronomy, Colby College

09/2019 - 05/2021

Teaching Assistant

• Courses include: PH 241 Modern Physics I; PH 242 Modern Physics II.

SERVICES

| • | 3D Printer Instructor for WatervilleCreates! | 09/2021 - 05/2022 |
|---|---|-------------------|
| • | Co-leader and Logistician for The Bridge (LGBTQIA+) Club of Colby College | 02/2019 - 09/2021 |
| • | Co-leader and Data Analyst for Coral Monitoring of Li Po Chun UWC | 09/2016 - 06/2018 |