
CS2030 Lecture 8

Programming with Contexts

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Semester 1 2023 / 2024

Lecture Outline and Learning Outcomes

- Understand the concept of a *computation context*
- Be able to define a computation context
 - e.g. Maybe context to handle **null** values
- Know the difference between imperative and declarative styles of programming
- Understand how *higher order functions* can be used to support **cross-barrier manipulation**
- Appreciate map versus flatMap
- Awareness of *variable capture* associated with a *local class*
- Understand variable capture using the Java memory model

Computation Context

- A *computation context* wraps around a value, and abstracts away computations associated with the context
 - a “safe box” in which functions can be safely executed
 - e.g. `Optional` is a computation context that handles invalid or missing values
- A computation context comprises:
 - a way to wrap the parameter within the box, e.g. using of `Optional<Integer> oi = Optional.<Integer>of(1)`
 - a way to pass a behaviour into the box via a *higher order method* (method that takes in another method) so that it can be applied to the parameter value

Defining a *Maybe* Context

```
class Maybe<T> {  
    private final T value;  
  
    private Maybe(T value) { // declared private  
        this.value = value;  
    }  
  
    static <T> Maybe<T> of(T value) { // generic method of type T that is  
        if (value == null) { // declared with method scope  
            return Maybe.<T>empty();  
        }  
        return new Maybe<T>(value);  
    }  
  
    static <T> Maybe<T> empty() {  
        return new Maybe<T>(null);  
    }  
  
    @Override  
    public String toString() {  
        if (this.value == null) {  
            return "Maybe.empty";  
        } else {  
            return "Maybe[" + value + "]";  
        }  
    }  
}
```

get, isEmpty and isPresent Methods

- Declared as private helper methods

```
private T get() {  
    return value;  
}
```

```
private boolean isEmpty() {  
    return this.get() == null;  
}
```

```
private boolean isPresent() {  
    return !this.isEmpty();  
}
```

- Prevents Maybe context being used imperatively
- Programming with contexts should be **declarative**
 - *declarative* programming specifies *what to do*
 - *imperative* programming specifies *how to do* a task

Overriding equals Method in Maybe

@Override

```
public boolean equals(Object obj) {  
    if (this == obj) {  
        return true;  
    } else if (obj instanceof Maybe<?> other) { // note Maybe<?>  
        return (this.isEmpty() && other.isEmpty()) ||  
            (this.isPresent() && other.isPresent() &&  
                this.value.equals(other.value));  
    } else {  
        return false;  
    }  
}
```

- Maybe<?> other can reference a Maybe of *any* type
- **this**.get().equals(other.get()) is valid because
 - any object wrapped in Maybe has an equals method
 - any object wrapped in Maybe can be passed as an argument to an equals method

Cross-Barrier Manipulation

- **Cross-barrier manipulation** — where the client defines a function that is passed to the context for execution, e.g.

– `Optional<T>::filter(Predicate<? super T>) : Optional<T>`

```
jshell> Predicate<Integer> pred = x -> x % 2 == 0  
pred ==> $Lambda$20/0x00007f48d0009a08@27973e9b
```

```
jshell> Optional.<Integer>of(1).filter(pred)  
$.. ==> Optional.empty
```

```
jshell> Optional.<Integer>of(2).filter(pred)  
$.. ==> Optional[2]
```

```
jshell> Predicate<Object> pred = x -> x.equals(1)  
p ==> $Lambda$21/0x00007f48d000a410@506e1b77
```

```
jshell> Optional.<Integer>of(1).filter(pred)  
$.. ==> Optional[1]
```

```
jshell> Optional.<Integer>of(2).filter(pred)  
$.. ==> Optional.empty
```

```
jshell> Optional.<Integer>empty().filter(pred)  
$.. ==> Optional.empty
```

`Optional<Integer>` $\xrightarrow{\text{filter(pred)}}$ `Optional<Integer>`

Conditional Expression

- A conditional expression comprises a **conditional operator** that is used in place of **if/else** construct
- It comprises three parts:
 - a condition that evaluates to **true** or **false**
 - an expression to perform if the condition is true
 - an expression to perform if the condition is false
- E.g. returning a conditional expression within a method

```
return a < b ? b - a : b + a;
```

is equivalent to

```
if (a < b) {  
    return b - a;  
} else {  
    return b + a;  
}
```


filter Method

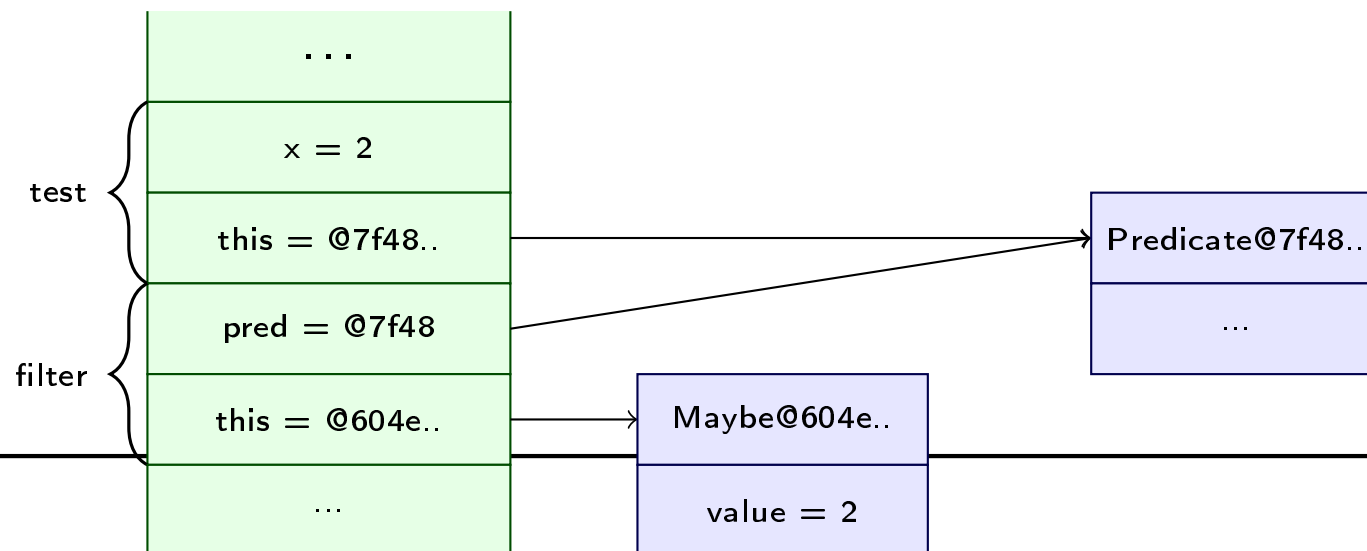
- Define the following `filter` method in the `Maybe` class

```
Maybe<T> filter(Predicate<? super T> pred) {  
    if (this.isPresent() && pred.test(this.get())) {  
        return this;  
    }  
    return Maybe.<T>empty();  
// return this.isPresent() && pred.test(this.get()) ? this : Maybe.<T>empty();  
}
```

```
jshell> Predicate<Integer> pred = x -> x % 2 == 0  
pred ==> $Lambda$20/0x00007f48d0009a08@27973e9b
```

```
jshell> Maybe.<Integer>empty().filter(pred)  
$.. ==> Optional.empty
```

```
jshell> Maybe.<Integer>of(2).filter(pred)  
$.. ==> Optional[2]
```



ifPresent and map Methods

- ifPresent takes in Consumer<? **super** T>; returns **void**

```
void ifPresent(Consumer<? super T> action) {  
    if (this.isPresent()) {  
        action.accept(this.get());  
    }  
}
```

```
jshell> Maybe.<Integer>empty().ifPresent(x -> System.out.println(x))  
jshell> Maybe.<Integer>of(123).ifPresent(x -> System.out.println(x))  
123
```

- map takes in Function<? **super** T, ? **extends** R>; returns Maybe<R>

```
// declaration of <R> with method scope  
<R> Maybe<R> map(Function<? super T, ? extends R> mapper) {  
    return this.isEmpty() ? Maybe.<R>empty() :  
        Maybe.<R>of(mapper.apply(this.get()));  
}
```

```
jshell> Maybe.<Integer>empty().map(x -> x + 1)  
$.. ==> Maybe.empty  
jshell> Maybe.<Integer>of(123).map(x -> x + 1)  
$.. ==> Maybe[124]
```

- Mapping comes in two variants: map and flatMap

Java Optional's map versus flatMap

- Using map with a function that results in an Integer

```
jshell> Function<Integer, Integer> f = x -> x + 1  
f ==> $Lambda$20/0x00007f114000a618@4fca772d  
jshell> Optional.of(2).map(f)  
$.. ==> Optional[3]
```

$$\text{Optional<Integer>} \xrightarrow{\text{map}(f:\text{Integer} \rightarrow \text{Integer})} \text{Optional<Integer>}$$

- Using map with a function that results in an Optional<Integer>

```
jshell> Function<Integer, Optional<Integer>> g = x -> Optional.of(x + 1)  
g ==> $Lambda$21/0x00007f114000ac68@133314b  
jshell> g = x -> Optional.of(x).map(y -> y + 1) // alternatively  
g ==> $Lambda$24/0x00007f114000c410@17a7cec2  
jshell> Optional.of(2).map(g)  
$.. ==> Optional[Optional[3]]
```

$$\text{Optional<Integer>} \xrightarrow{\text{map}(f:\text{Integer} \rightarrow \text{Optional<Integer>})} \text{Optional<Optional<Integer>>}$$

- Need to flatten the resulting context using flatMap

```
jshell> Optional.of(2).flatMap(g)  
$.. ==> Optional[3]
```

Local Class and Variable Capture

- Local class is declared locally within a code block
 - anonymous inner class or lambda
- Consider the anonymous inner class defined within class A

```
jshell> class A {  
...>     private final int z;  
...>     A(int z) { this.z = z; }  
...>     Predicate<Integer> foo(int y) {  
...>         return new Predicate<Integer>() {  
...>             @Override  
...>             public boolean test(Integer x) {  
...>                 return x == y + z; // or return x == y + A.this.z;  
...>             }  
...>         };  
...>     }  
...> }  
| created class A
```

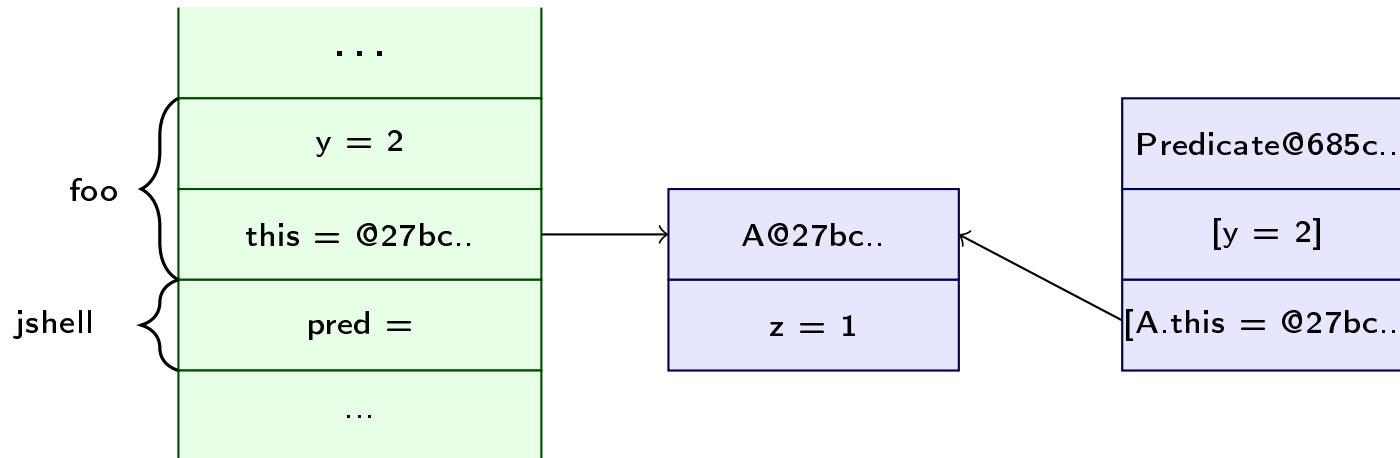
- *Variable capture*: local class makes a copy of variables of the enclosing method and reference to the enclosing class

Java Memory Model

- Memory model of the statement

```
jshell> Predicate<Integer> pred = new A(1).foo(2)
pred ==> A$1@27bc2616
```

just before returning from the method foo

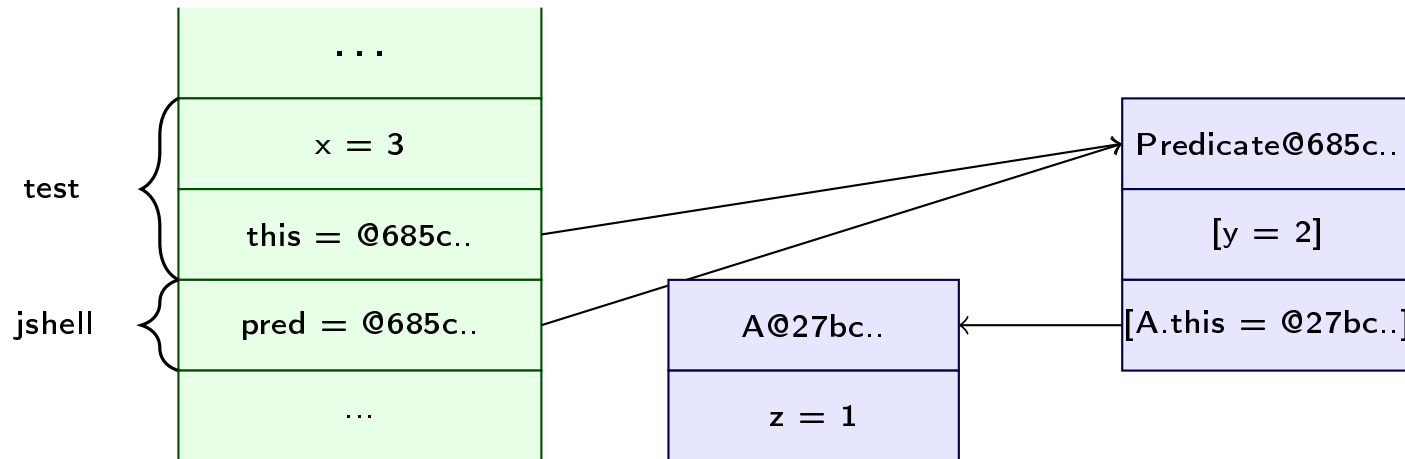


- *Closure*: local class closes over it's enclosing method and class
 - local variables of the method (e.g. `y`) are captured
 - reference of the enclosing class (e.g. `A.this`)* is captured

*(`A.this`) is called a *qualified this*

Java Memory Model

- Memory model upon invoking the method `pred.test(3)`



- `test` method has access to its local variable (e.g. `x`) as well as the captured variables (e.g. `y` and `A.this`)
- Java only allows a local class to capture variables that are explicitly declared **final** or effectively (implicitly) final
 - an effectively final variable is one whose value does not change after initialization

A Note on `Optional`'s `of` and `empty`

- `Optional` allows `of` and `empty` can be called anywhere in the pipeline, thereby rendering previous operations obsolete! 😞

```
jshell> Optional.of("abc").map(x -> x.length()).of(1.23)
$.. ==> Optional[1.23]

jshell> Optional.of("abc").map(x -> x.length()).empty()
$.. ==> Optional.empty
```

- Define static method `of` from a `Maybe` interface instead, e.g.

```
jshell> interface Maybe<T> {
...>     static <T> Maybe<T> of(T t) {
...>         return new Maybe<T>() {};}
...>     }
...> }
```

| created **interface** Maybe

```
jshell> Maybe.<Integer>of(1)
$.. ==> Maybe$1@7530d0a
```

```
jshell> Maybe.<Integer>of(1).of("one")
| Error:
| illegal static interface method call
|   the receiver expression should be replaced with the type qualifier 'Maybe<java.lang.Integer>'
| Maybe.<Integer>of(1).of("one")
| ^-----^
```

The Maybe Interface

```
interface Maybe<T> {  
    static <T> Maybe<T> of(T value) {  
        return new Maybe<T>() { // inner class implementation; can define lambda instead?  
            private T get() {  
                return value; // value is captured from the enclosing method  
            }  
  
            private boolean isEmpty() {  
                return this.get() == null;  
            }  
  
            // other private methods  
  
            public Maybe<T> filter(Predicate<? super T> predicate) {  
                return this.isEmpty() ? this :  
                    predicate.test(this.get()) ? this : Maybe.<T>empty();  
            }  
  
            // other public methods  
  
            @Override  
            public String toString() {  
                return this.isEmpty() ? "Maybe.empty" : "Maybe[" + this.get() + "];  
            }  
        };  
    }  
  
    static <T> Maybe<T> empty() {  
        return Maybe.<T>of(null);  
    }  
  
    public Maybe<T> filter(Predicate<? super T> predicate);  
  
    // other public method specifications  
}
```