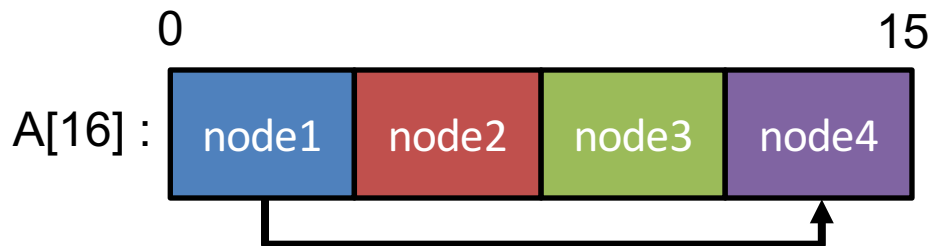


```
int B; /* B is a local variable */
```

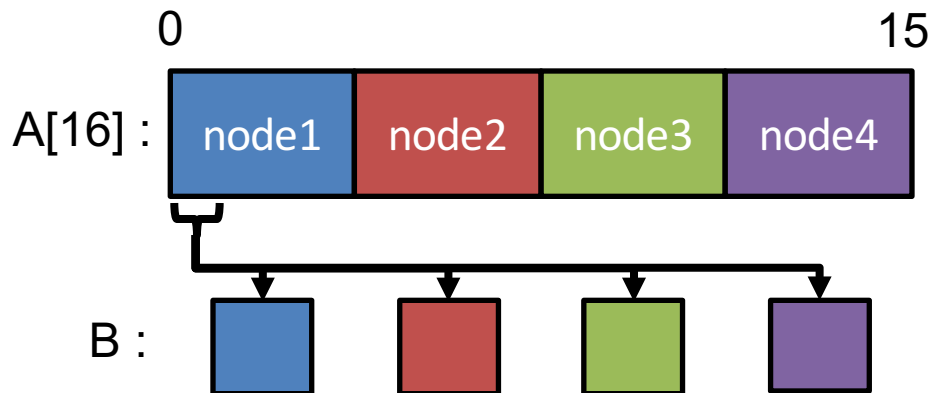
```
/* send-recv */
```

```
#pragma xmp gmove  
A[12:4] = A[0:4];
```



```
/* broadcast */
```

```
#pragma xmp gmove  
B = A[0:1];
```



```
/* local copy */
```

```
#pragma xmp gmove  
A[0:16] = B;
```

