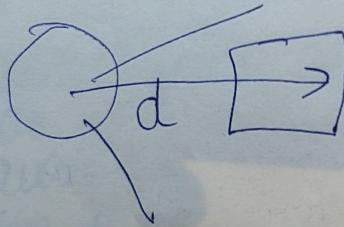


(2)

Astronomy & Cosmology

Luminosity \rightarrow The power of a star is its luminosity (1). It is also the total radiant energy emitted per unit time. Or total power emitted.

Radiant flux intensity



$$F = \frac{\pi I}{4\pi d^2} \text{ mW/mm}^2$$
$$\Theta F = I \text{ W/m}^2$$

d = distance b/w centre of light source & surface Area

standard candle \rightarrow An object of known intensity is called standard candle

use of standard candles to determine distances to galaxies

- (Pg 640)

Cepheid Variables stars e.g
(Pg 640)

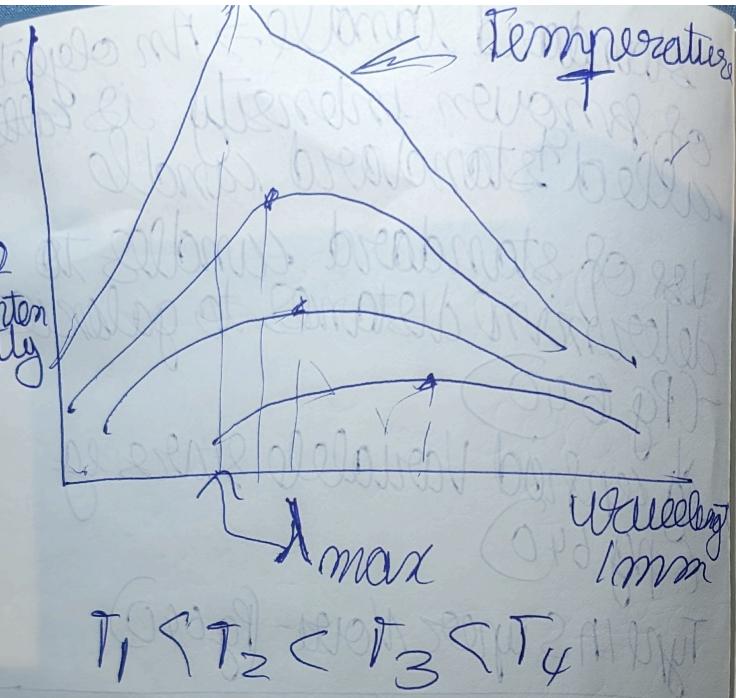
Type Ia Super Nova - (Pg 640)

Wien's Displacement Law

$T_{\text{max}} = T \text{ (Kelvin)} = \text{constant}$

$$T_{\text{max}} \propto \frac{1}{\lambda}$$

\rightarrow Black body



The wavelength at which intensity is max for a given temp is called $\lambda_{(\text{max})}$.

Stefan Boltzmann law

$$L = 4\pi \sigma r^2 T^4$$

$r \rightarrow$ radius of star.

$\sigma \rightarrow$ Stefan Boltzmann constant $= 5.67 \times 10^{-8} \text{ W m}^{-2} \text{ K}^{-4}$

(25.3)

Q Distant objects give us a spectrum in which frequency is decreasing, wavelength is increasing

$$\frac{\Delta\lambda}{\lambda} \approx \frac{v}{c}$$

V → line in far, does
 moving
 Redshift as wavelength
 is rising unless it is
 expanding
 When astronomers observe
 a distant star, they find that
 over a period of time, the
 frequency of radiation emitted
 decreases (more lowered
 red color)

Hubble's Law
 Recession speed (v) of a
 galaxy is directly propor-
 tional to its distance
 from earth

$$v = H_0 d \quad | \quad v = H_0 - \text{Hubble constant}$$

$$H_0 = 2.4 \times 10^{-18} \text{ s}^{-1}$$

Using Wien's Displacement
 Law & Rydberg-Boltzmann
 Law to determine
 Stellar Radius → Pg 646

Expanding universe - Pg 646