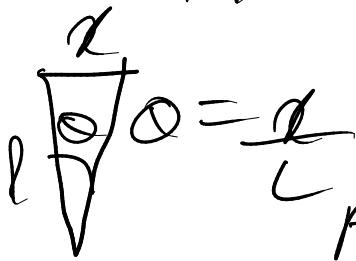


17 - Oscillation

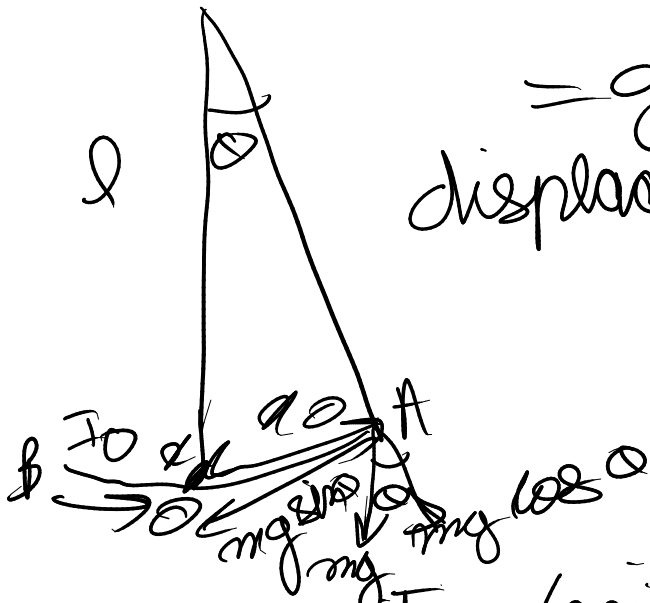
$x_0 \Rightarrow$ Max displacement



A to O $a = \frac{F}{m} = \frac{mg \sin \alpha}{m}$

$= g \sin \alpha$ directed towards O

displacement $= x$ (opp to acceleration)



mean position / equilibrium

Oscillation — one complete to & fro movement about a mean position.
acceleration directed towards the mean position

acceleration is directly \propto to displacement

acceleration is opposite to displacement

\rightarrow conditions for a body to perform simple Harmonic motion

Displacement is the distance of a body performing simple harmonic motion from its mean position. $[x]$ $[m]$

Amplitude is the maximum displacement of the body from its mean position. $[x_0]$ $[m]$

Time Period is the time taken by any body performing simple harmonic motion to complete one oscillation. $[T]$ $[s]$

Frequency is the no. of oscillations made by the body in one second. $[f]$ $[Hz]$

$$f = \frac{1}{T} \quad / \quad T = \frac{1}{f} \quad \text{for full circle}$$

angular frequency $\omega = \frac{2\pi}{T} = 2\pi f \quad (\text{rad s}^{-1})$

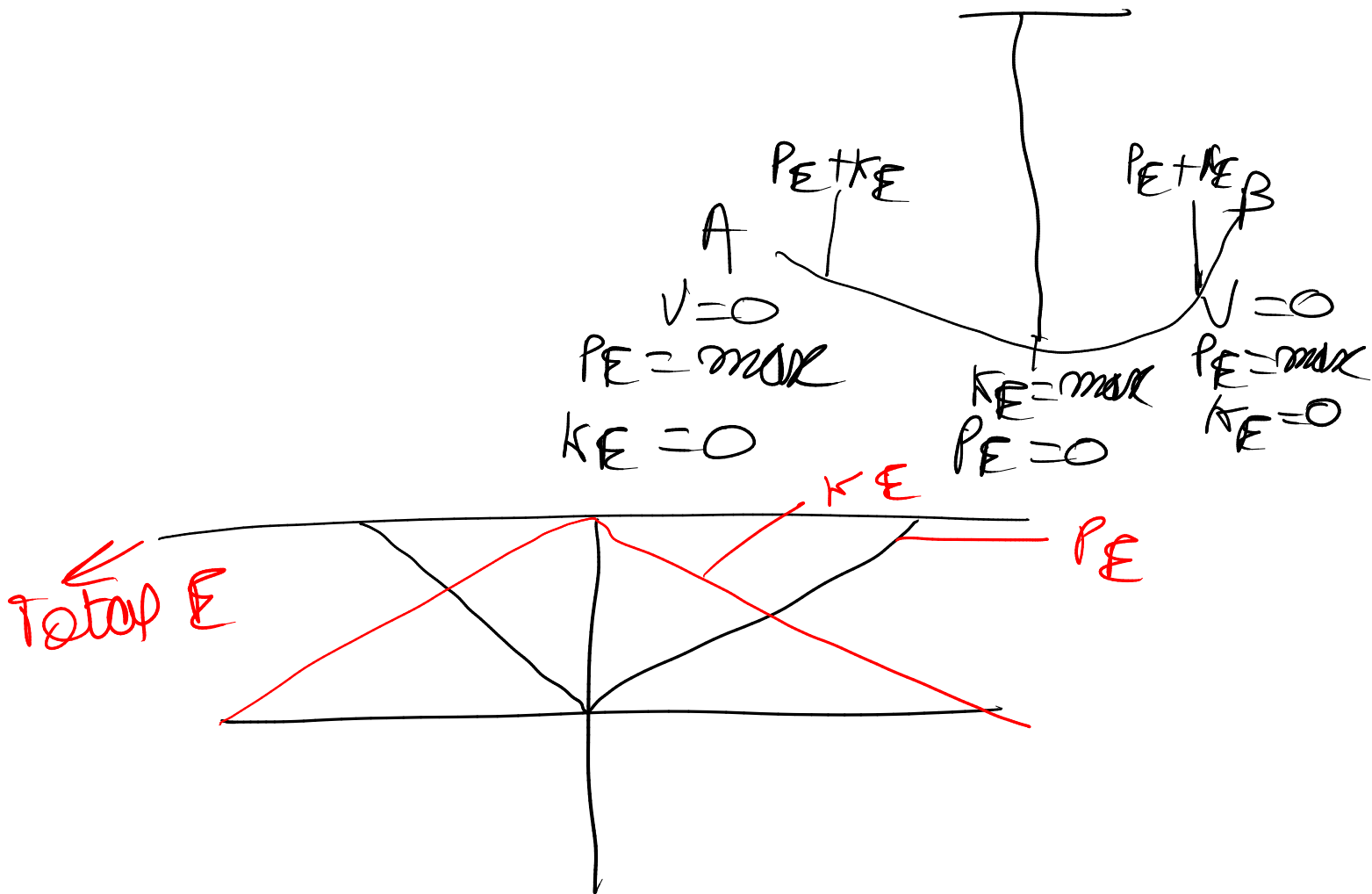
$$\omega = \frac{2\pi}{T}$$

equation of simple harmonic motion.
 $a = -\omega^2 x$ displacement at time 't'
 $x = x_0 \sin \omega t$ if body
at mean
from 0.

Velocity at time t).

$$V = \omega x_0 \cos \omega t$$

$$V = \pm \omega^2 (x_0^2 - x^2)$$



$$\text{Max } KE = \frac{1}{2} m (V_{\text{max}})^2$$

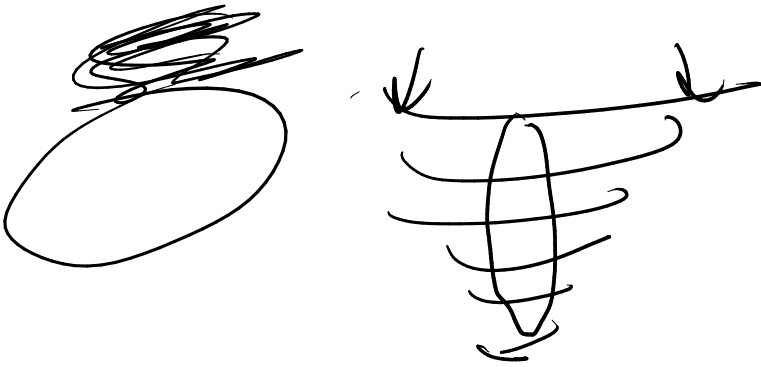
$$V = \omega \sqrt{x_0^2 - x^2}$$

$$V_{\text{max}} = \omega x_0 \text{ [when } x=0 \text{]}$$

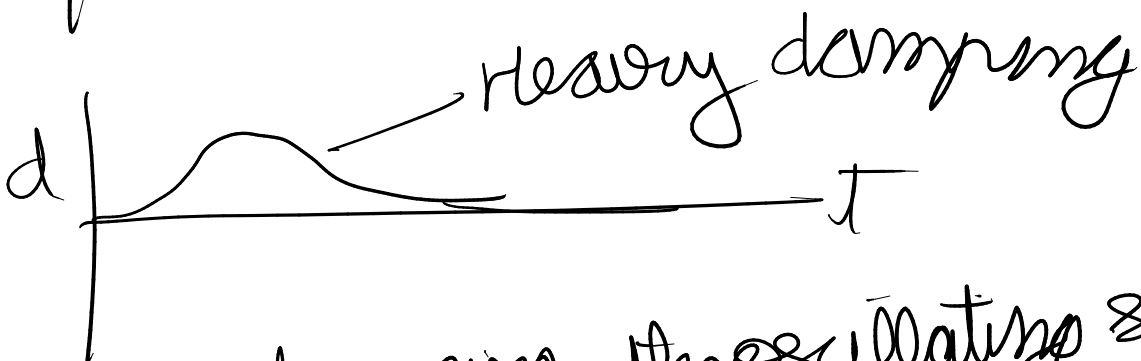
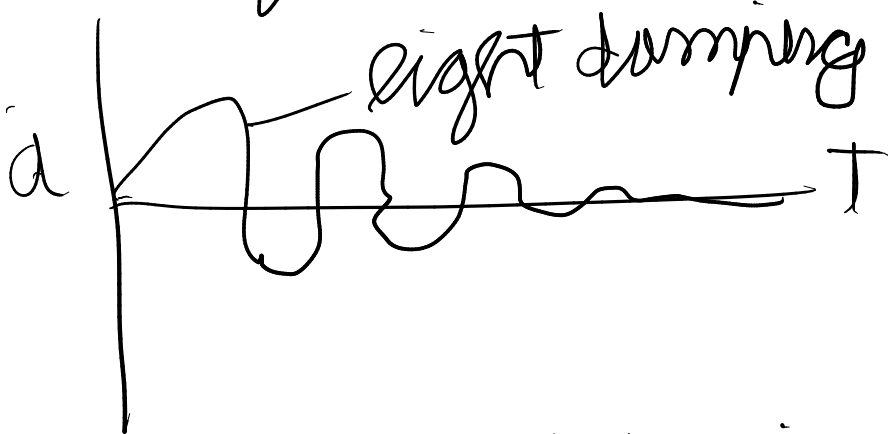
$$\rightarrow \frac{1}{2} m \omega^2 x_0^2 = \text{max } PE$$

||
||
||
Total energy at any instant

amp will decrease due to air resistance \rightarrow damping



light damping — when the oscillations continue for some time

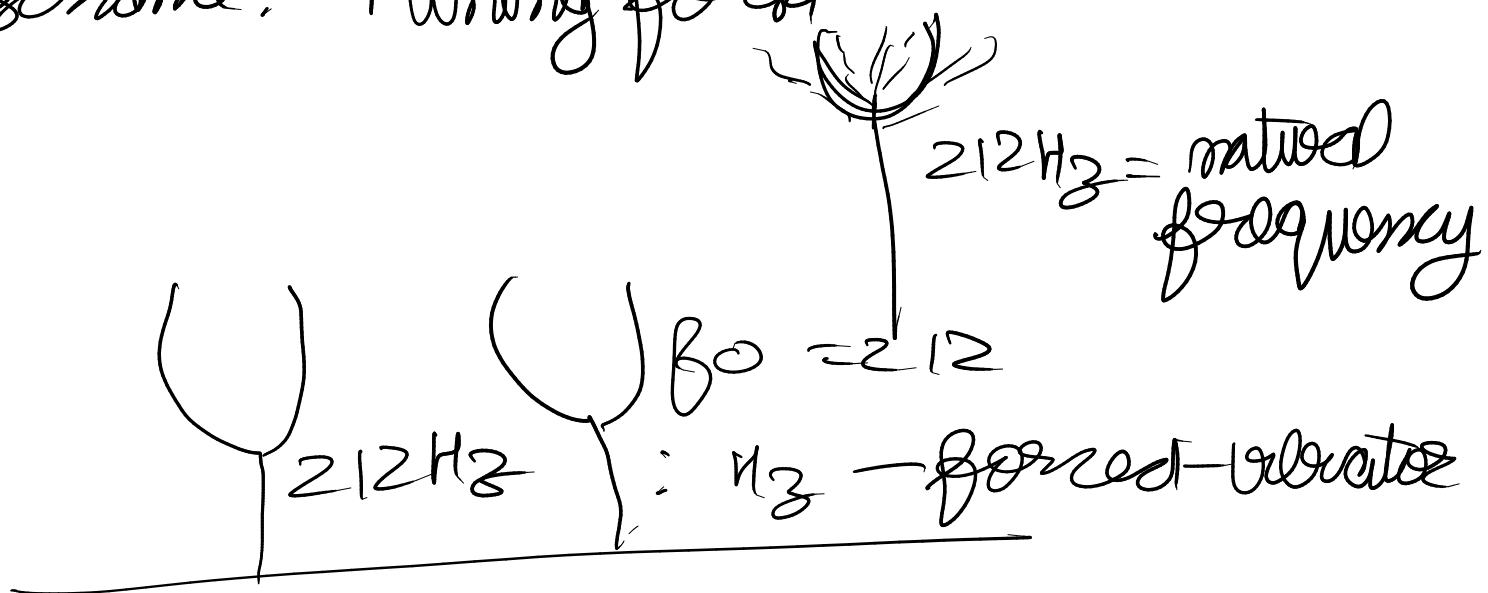


In critical damping, the oscillating system quickly returns to its \equiv position

In lighter damping, the system will oscillate one or more times before returning to its \Rightarrow position.

In critical damping the body will take a longer time to return to its \Rightarrow position as the oscillations continue for some time

Resonance: Tuning fork



When any object is forced to vibrate, it will vibrate with its own natural frequency. However, if this body is forced to vibrate with a frequency equal to its natural frequency then it is said to be in resonance. When in resonance, it will have a maximum amplitude.

eg of Resonance