CONTACTS 01

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Nikolayeva Kseniya

Cross-Platform and Mobile Development

PROJECTS 02

Forest tale

Unity, C#, HTML, CSS, JavaScript

Created a 2D adventure game in Unity with quiz-based enemy logic, difficulty levels, magic attacks, and custom UI/audio.

Designed a responsive promo website with HTML/CSS/JS featuring navigation, interactive elements, and game info.

Plantify

Swift, UIKit, CoreData, XCTest

Developed a mobile app to manage and monitor plant care and growth progress.
Implemented user authentication, plant catalog, and progress tracking. Used CoreData for local storage and XCTest for unit testing.

Contributed as team leader, iOS developer, UI/UX designer, and tech writer.

EDUCATION 03

2024-2027

Belorusian State University

Applied Informatics

SKILLS 04

Swift	Git
Objective-C	GitHub
C++	GitHub Actions
SQlite	Time Management
Google Test	Teamwork

LANGUAGES 05

English	upper intermediate
German	beginner
Russian	native
Belorussian	native