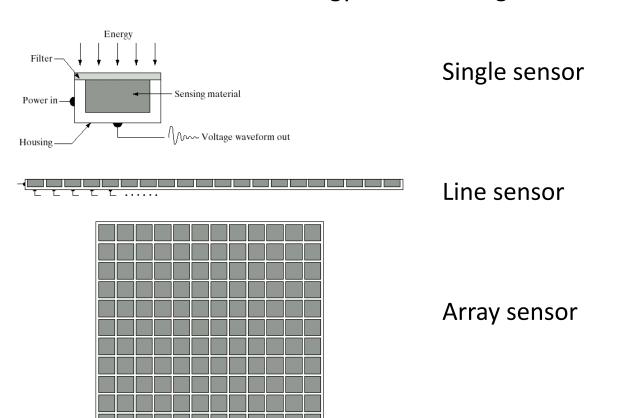
Digital Image formation

Interpolation

Image sensing and acquisition

• Photoconvertor – energy into visible light



A simple image formation model

The function f may represent intensity (for monochrome images) or color (for color images) or other associated values.

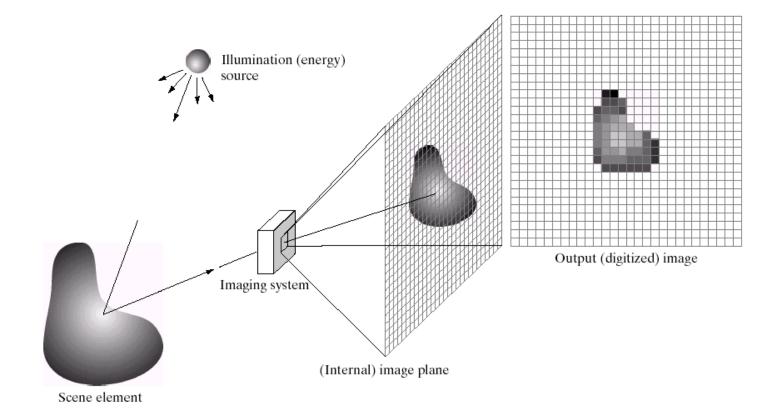
Intensity values are proportional to energy radiated by physical source

$$0 < f(x,y) < \infty$$

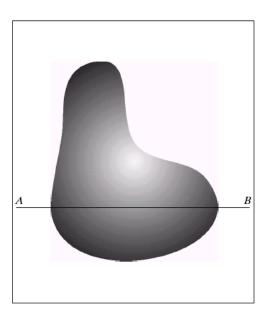
$$f(x,y) = i(x,y)*r(x,y)$$

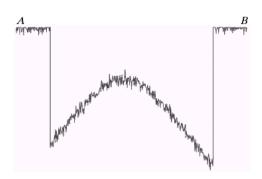
$$0 < i(x,y) < \infty$$
 and $0 < r(x,y) < 1$

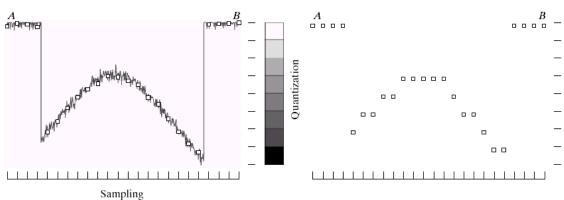
Digital image acquisition



Generating a digital image





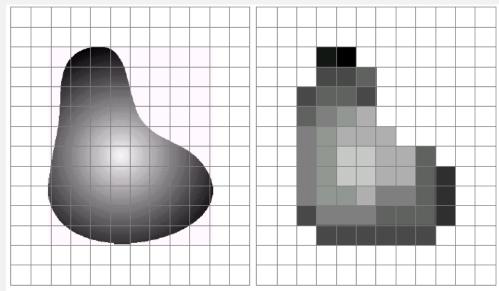


a b c d

FIGURE 2.16 Generating a digital image. (a) Continuous image. (b) A scan line from A to B in the continuous image, used to illustrate the concepts of sampling and quantization. (c) Sampling and quantization. (d) Digital scan line.

Image sampling and quantization

- Sampling: Digitizing the coordinate values
- Quantization: Digitizing the amplitude values



Spatial resolution / image resolution: pixel size or number of pixels

a b

FIGURE 2.17 (a) Continuos image projected onto a sensor array. (b) Result of image sampling and quantization.

Representing digital images

f(s,t): cont. image function of cont. variables s and t

Sample in 2-D array f(x,y) with M rows and N columns x = 0,1,...M-1

y=0,1,...N-1

f(0,0) : origin

Spatial domain

Spatial coordinates/spatial variables

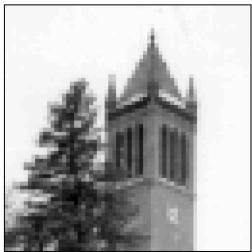
Bits required to store a k-bit digitized image: b= k*M*N

- Dynamic range: max measurable intensity (saturation level)/min detectable intensity (noise)
- Image contrast: diff in intensity between highest and lowest intensity levels in an image
- Spatial resolution: Smallest discernible detail in image
- Intensity resolution: Smallest discernible change in intensity levels
- False contouring: Very low intensity levels contribute in "Ridge" like structure

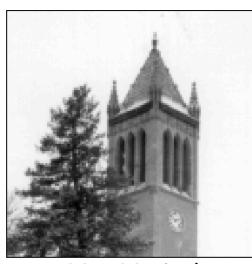
Effect of spatial resolution



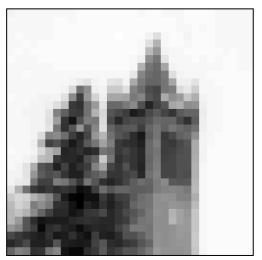
256x256 pixels



64x64 pixels



128x128 pixels

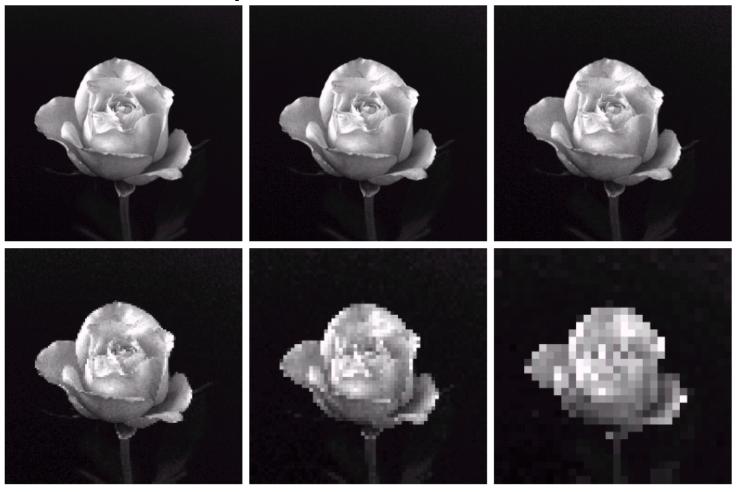


32x32 pixels



FIGURE 2.19 A 1024 \times 1024, 8-bit image subsampled down to size 32 \times 32 pixels. The number of allowable gray levels was kept at 256.

Effect of spatial resolution



a b c d e f

FIGURE 2.20 (a) 1024×1024 , 8-bit image. (b) 512×512 image resampled into 1024×1024 pixels by row and column duplication. (c) through (f) 256×256 , 128×128 , 64×64 , and 32×32 images resampled into 1024×1024 pixels.