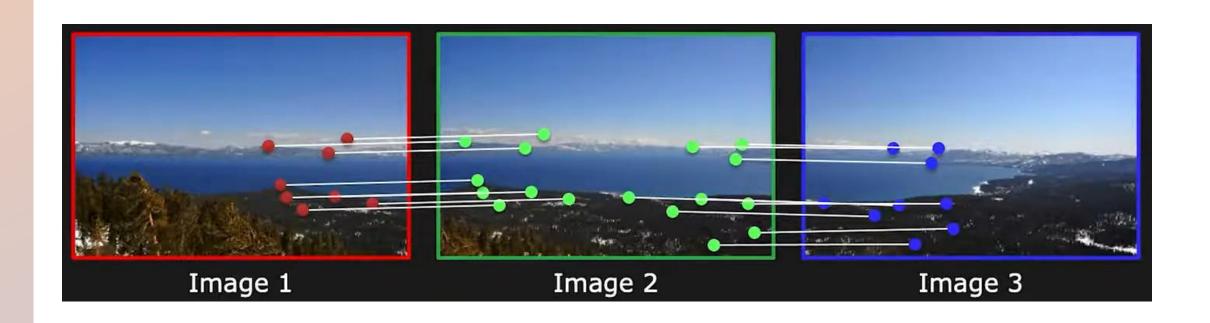
# Image Stitching

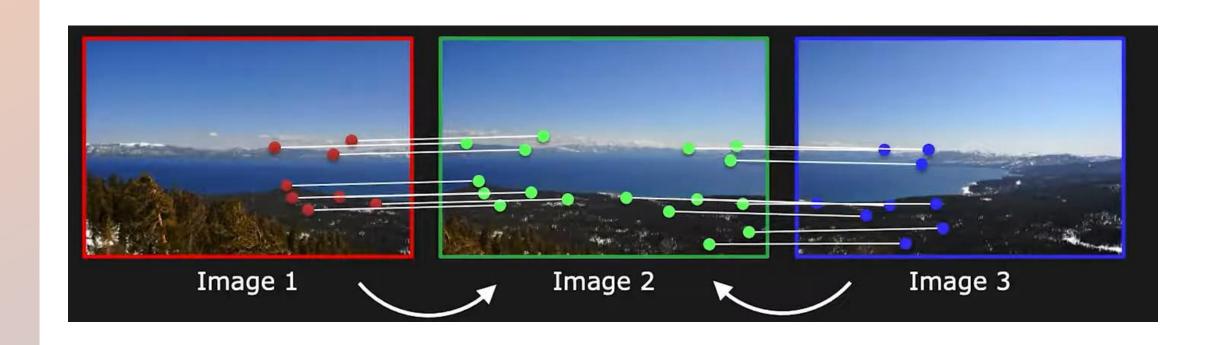
#### Image Stitching (Panorama)



## Image Stitching: SIFT detector



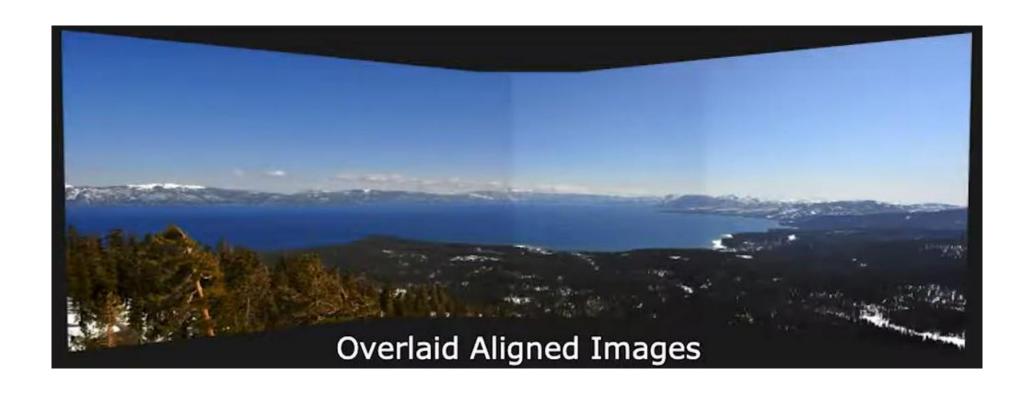
# Image Stitching: Geometric relationship



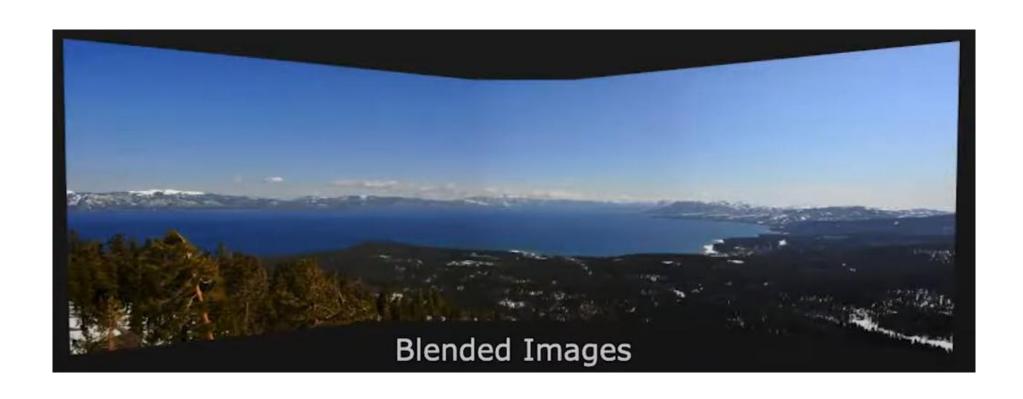
#### Image Stitching: Warping



#### **Image Stitching**

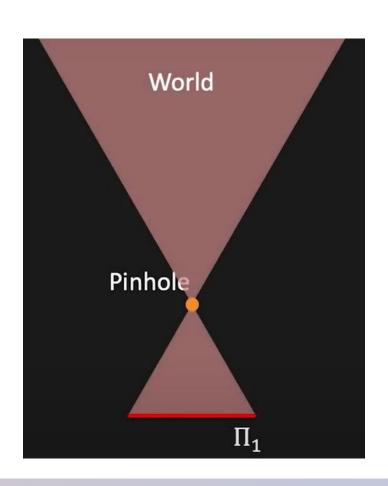


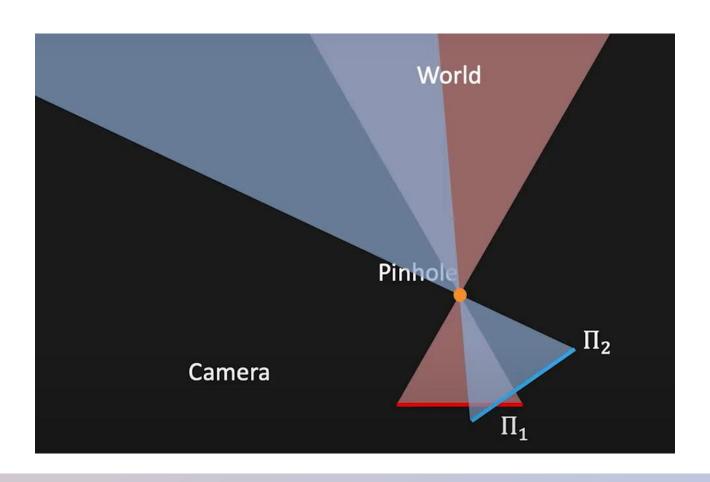
#### Image Stitching: Blending

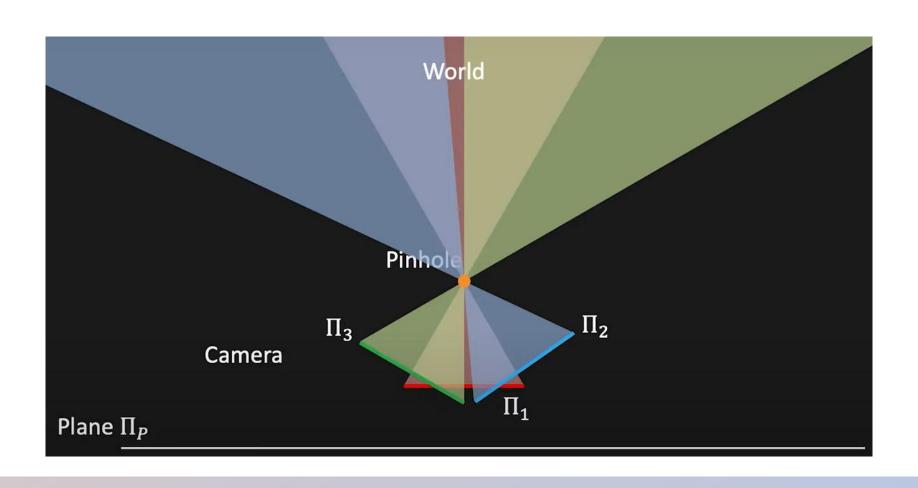


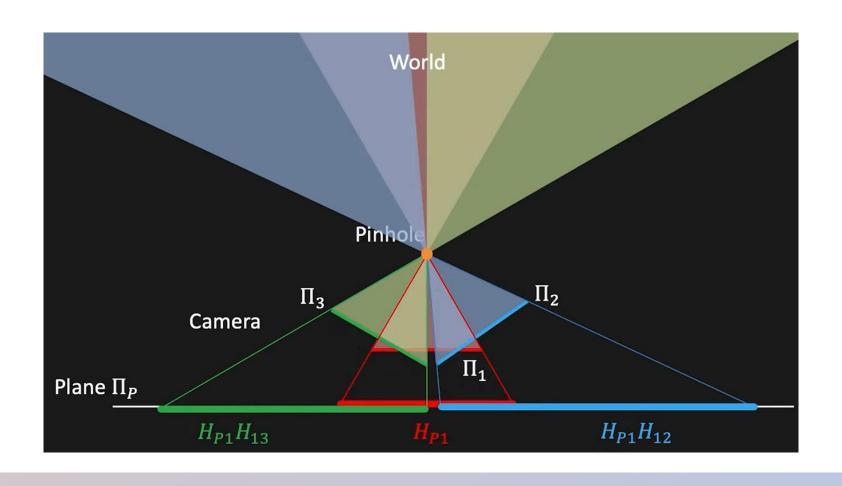
#### **Image Stitching**

- Perform Transformations (Projective)
- 2. Computing Homography
- 3. Dealing with Outliers (RANSAC)
- 4. Warping and Blending images

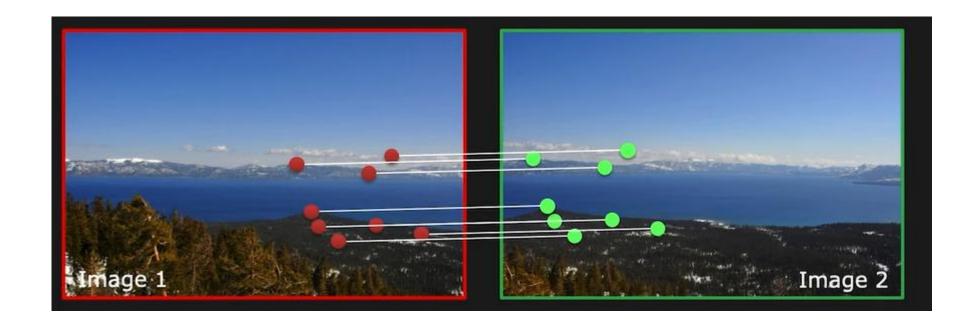








Homography H that best "agrees" with the matches



#### Homography (conditions)

Scene of 3D world from single view point

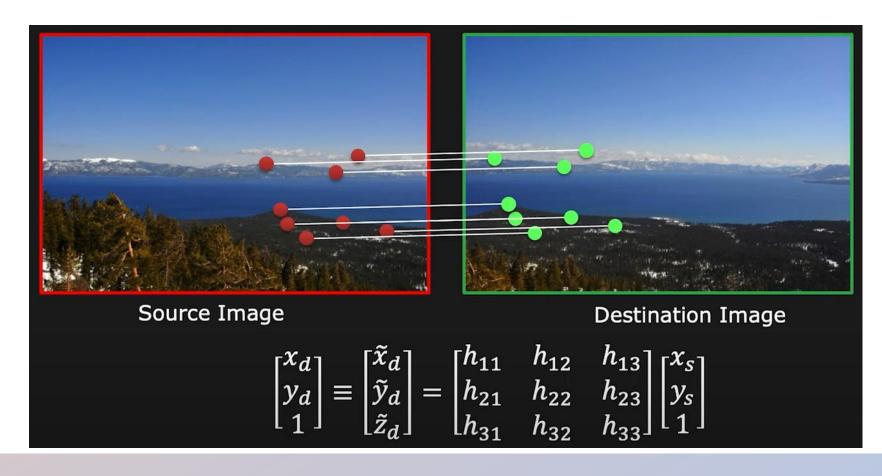
Or

Plane in 3D world from different view point

Or

Scene is far away (Plane at infinity)

- 8 degree of freedom
- 4 pairs of matching points (minimum)



For a given pair i of corresponding points:

$$x_{d}^{(i)} = \frac{\tilde{x}_{d}^{(i)}}{\tilde{z}_{d}^{(i)}} = \frac{h_{11}x_{s}^{(i)} + h_{12}y_{s}^{(i)} + h_{13}}{h_{31}x_{s}^{(i)} + h_{32}y_{s}^{(i)} + h_{33}}$$
$$y_{d}^{(i)} = \frac{\tilde{y}_{d}^{(i)}}{\tilde{z}_{d}^{(i)}} = \frac{h_{21}x_{s}^{(i)} + h_{22}y_{s}^{(i)} + h_{23}}{h_{31}x_{s}^{(i)} + h_{32}y_{s}^{(i)} + h_{33}}$$



$$y_d^{(i)} = \frac{\tilde{y}_d^{(i)}}{\tilde{z}_d^{(i)}} = \frac{h_{21}x_s^{(i)} + h_{22}y_s^{(i)} + h_{23}}{h_{31}x_s^{(i)} + h_{32}y_s^{(i)} + h_{33}}$$

Rearranging the terms:

$$x_{d}^{(i)} \left( h_{31} x_{s}^{(i)} + h_{32} y_{s}^{(i)} + h_{33} \right) = h_{11} x_{s}^{(i)} + h_{12} y_{s}^{(i)} + h_{13}$$

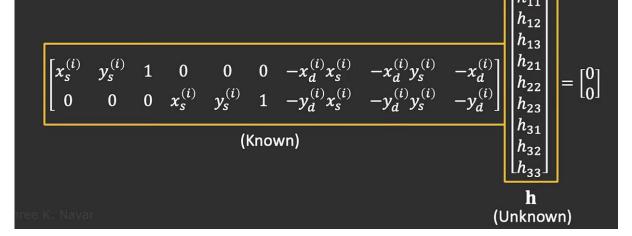
$$y_{d}^{(i)} \left( h_{31} x_{s}^{(i)} + h_{32} y_{s}^{(i)} + h_{33} \right) = h_{21} x_{s}^{(i)} + h_{22} y_{s}^{(i)} + h_{23}$$

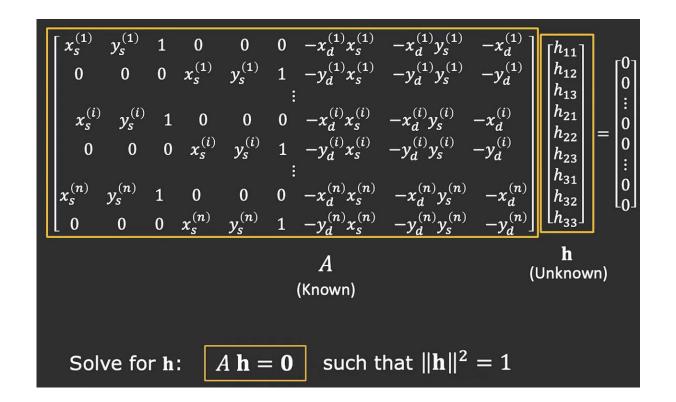


$$y_d^{(i)} (h_{31}x_s^{(i)} + h_{32}y_s^{(i)} + h_{33}) = h_{21}x_s^{(i)} + h_{22}y_s^{(i)} + h_{23}$$

$$x_d^{(i)} \left( h_{31} x_s^{(i)} + h_{32} y_s^{(i)} + h_{33} \right) = h_{11} x_s^{(i)} + h_{12} y_s^{(i)} + h_{13}$$
$$y_d^{(i)} \left( h_{31} x_s^{(i)} + h_{32} y_s^{(i)} + h_{33} \right) = h_{21} x_s^{(i)} + h_{22} y_s^{(i)} + h_{23}$$

Rearranging the terms and writing as linear equation:





#### Constrained Least Squares

Solve for **h**:  $A \mathbf{h} = \mathbf{0}$  such that  $\|\mathbf{h}\|^2 = 1$ 

Define least squares problem:

$$\min_{\mathbf{h}} \|A\mathbf{h}\|^2 \text{ such that } \|\mathbf{h}\|^2 = 1$$

We know that:

$$||A\mathbf{h}||^2 = (A\mathbf{h})^T (A\mathbf{h}) = \mathbf{h}^T A^T A \mathbf{h}$$
 and  $||\mathbf{h}||^2 = \mathbf{h}^T \mathbf{h} = 1$ 

 $\min_{\mathbf{h}}(\mathbf{h}^T A^T A \mathbf{h}) \text{ such that } \mathbf{h}^T \mathbf{h} = 1$ 

#### Constrained Least Squares

$$\min_{\mathbf{h}}(\mathbf{h}^T A^T A \mathbf{h})$$
 such that  $\mathbf{h}^T \mathbf{h} = 1$ 

Define Loss function  $L(\mathbf{h}, \lambda)$ :

$$L(\mathbf{h}, \lambda) = \mathbf{h}^T A^T A \mathbf{h} - \lambda (\mathbf{h}^T \mathbf{h} - 1)$$

Taking derivatives of  $L(\mathbf{h}, \lambda)$  w.r.t  $\mathbf{h}$ :  $2A^T A \mathbf{h} - 2\lambda \mathbf{h} = \mathbf{0}$ 

$$A^T A \mathbf{h} = \lambda \mathbf{h}$$
 Eigenvalue Problem

Eigenvector  $\mathbf{h}$  with smallest eigenvalue  $\lambda$  of matrix  $A^TA$  minimizes the loss function  $L(\mathbf{h})$ .