

Evolutionary Algorithms

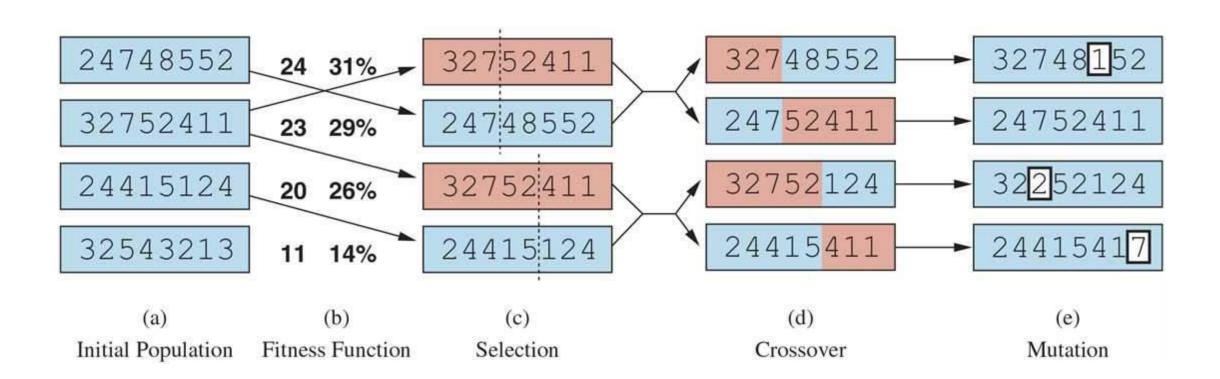
- Variants of Stochastic beam search.
- Explicitly motivated by the metaphor of natural selection in biology!

• **Recombination:** there is a population of individuals (states), in which the fittest (highest value) individuals produce offspring (successor states) that populate the next generation.

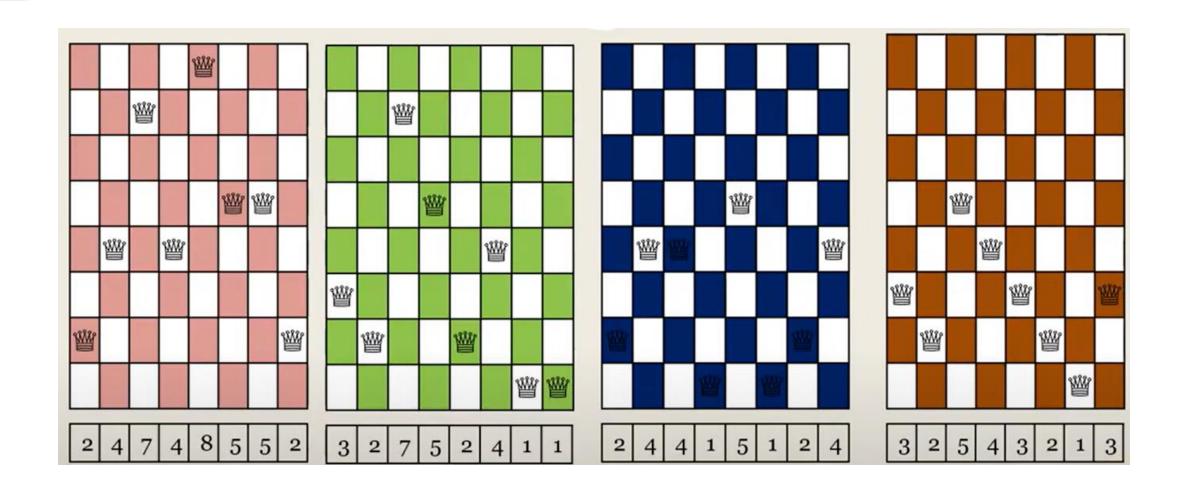
Variants of Evolutionary Algorithms

- Size of the population
- Representation of each individual
- The mixing number p
- Selection process (n > ρ)
- Recombination procedure
- Mutation rate
- The makeup of next generation

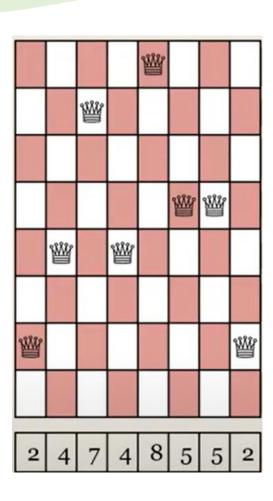
Genetic Algorithm | 8-queens problem



Initial Population



Fitness Function (#Non-Attacking Pairs)



Q1:6

Q2: 5

Q3: 4

Q4: 4

Q5: 3

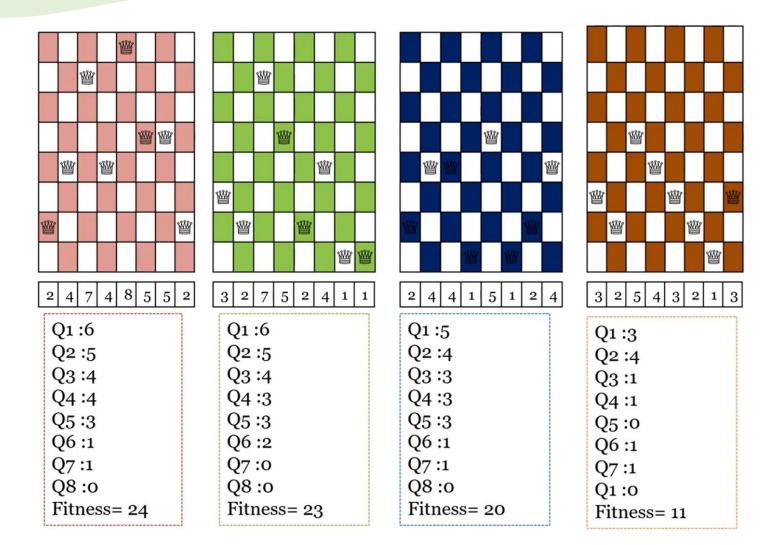
Q6: 1

Q7: 1

Q8:0

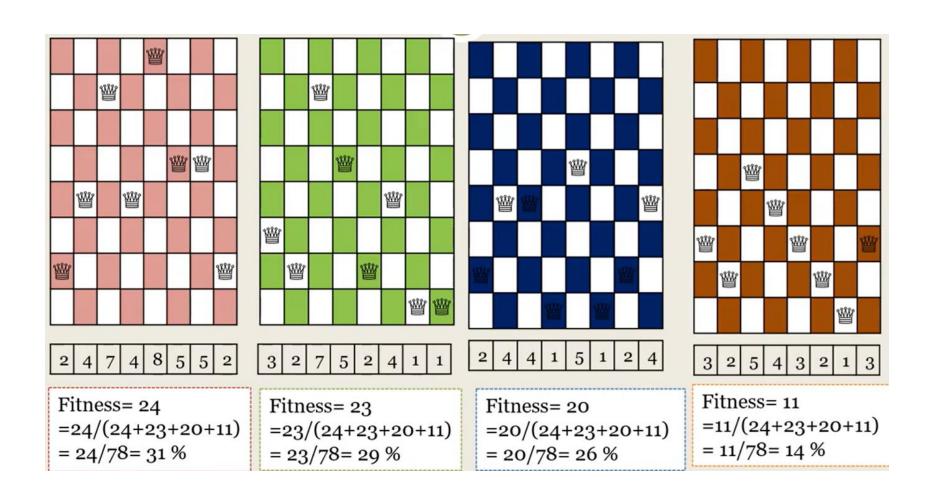
Fitness value: 24

Fitness Function (#Non-Attacking Pairs)

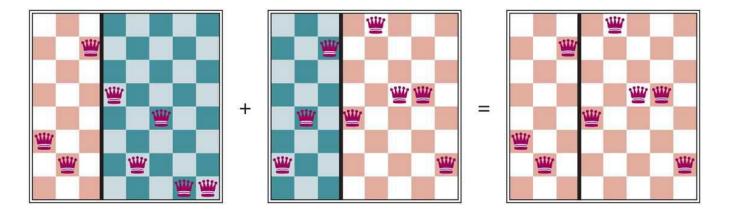


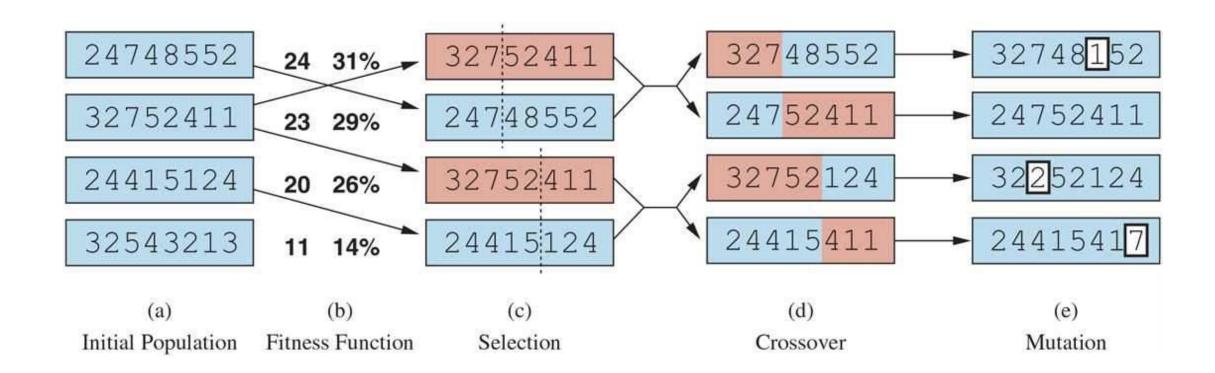
Max value of fitness function? 28

Selection based on Fitness Value

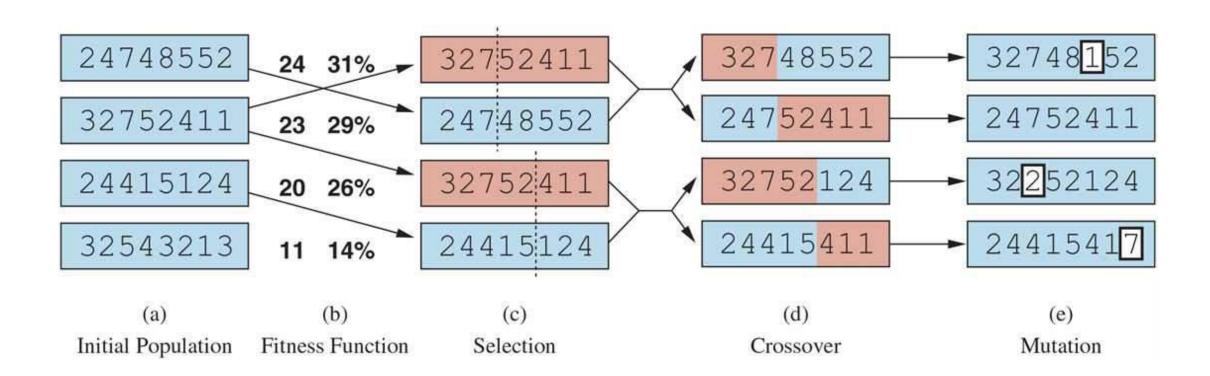


Crossover





Mutation



Genetic Algorithm

 https://algorithmsinreallife.w ordpress.com/2020/05/15/g enetic-algorithm/

```
function GENETIC-ALGORITHM(population, fitness) returns an individual
  repeat
      weights ← WEIGHTED-BY(population, fitness)
      population2←empty list
      for i = 1 to Size(population) do
         parent1, parent2 ← WEIGHTED-RANDOM-CHOICES(population, weights, 2)
         child \leftarrow Reproduce(parent1, parent2)
         if (small random probability) then child \leftarrow MUTATE(child)
         add child to population2
      population \leftarrow population2
  until some individual is fit enough, or enough time has elapsed
  return the best individual in population, according to fitness
function REPRODUCE(parent1, parent2) returns an individual
  n \leftarrow LENGTH(parent1)
  c \leftarrow random number from 1 to n
  return APPEND(SUBSTRING(parent1, 1, c), SUBSTRING(parent2, c + 1, n))
```