

## B. Mike and Fun

time limit per test: 2 seconds

memory limit per test: 256 megabytes

input: standard input

output: standard output

Mike and some bears are playing a game just for fun. Mike is the judge. All bears except Mike are standing in an  $n \times m$  grid, there's exactly one bear in each cell. We denote the bear standing in column number  $j$  of row number  $i$  by  $(i, j)$ . Mike's hands are on his ears (since he's the judge) and each bear standing in the grid has hands either on his mouth or his eyes.

They play for  $q$  rounds. In each round, Mike chooses a bear  $(i, j)$  and tells him to change his state i. e. if his hands are on his mouth, then he'll put his hands on his eyes or he'll put his hands on his mouth otherwise. After that, Mike wants to know the score of the bears.

Score of the bears is the maximum over all rows of number of consecutive bears with hands on their eyes in that row.

Since bears are lazy, Mike asked you for help. For each round, tell him the score of these bears after changing the state of a bear selected in that round.

### Input

The first line of input contains three integers  $n$ ,  $m$  and  $q$  ( $1 \leq n, m \leq 500$  and  $1 \leq q \leq 5000$ ).

The next  $n$  lines contain the grid description. There are  $m$  integers separated by spaces in each line. Each of these numbers is either 0 (for mouth) or 1 (for eyes).

The next  $q$  lines contain the information about the rounds. Each of them contains two integers  $i$  and  $j$  ( $1 \leq i \leq n$  and  $1 \leq j \leq m$ ), the row number and the column number of the bear changing his state.

### Output

After each round, print the current score of the bears.

### Examples

input	output
<pre> 5 4 5 0 1 1 0 1 0 0 1 0 1 1 0 1 0 0 1 0 0 0 0 1 1 1 4 1 1 4 2 4 3 </pre>	<pre> 3 4 3 3 4 </pre>

### Codeforces Round #305 (Div. 2)

Finished

#### → Virtual participation

Virtual contest is a way to take part in past contest, as close as possible to participation on time. It is supported only ACM-ICPC mode for virtual contests. If you've seen these problems, a virtual contest is not for you - solve these problems in the archive. If you just want to solve some problem from a contest, a virtual contest is not for you - solve this problem in the archive. Never use someone else's code, read the tutorials or communicate with other person during a virtual contest.


Start virtual contest

#### → Problem tags

brute force greedy implementation

No tag edit access

#### → Contest materials

- Announcement 
- Tutorial 