

## B. Painting Pebbles

time limit per test: 1 second

memory limit per test: 256 megabytes

input: standard input

output: standard output

There are  $n$  piles of pebbles on the table, the  $i$ -th pile contains  $a_i$  pebbles. Your task is to paint each pebble using one of the  $k$  given colors so that for each color  $C$  and any two piles  $i$  and  $j$  the difference between the number of pebbles of color  $C$  in pile  $i$  and number of pebbles of color  $C$  in pile  $j$  is at most one.

In other words, let's say that  $b_{i,c}$  is the number of pebbles of color  $C$  in the  $i$ -th pile. Then for any  $1 \leq c \leq k$ ,  $1 \leq i, j \leq n$  the following condition must be satisfied  $|b_{i,c} - b_{j,c}| \leq 1$ . It isn't necessary to use all  $k$  colors: if color  $C$  hasn't been used in pile  $i$ , then  $b_{i,c}$  is considered to be zero.

### Input

The first line of the input contains positive integers  $n$  and  $k$  ( $1 \leq n, k \leq 100$ ), separated by a space — the number of piles and the number of colors respectively.

The second line contains  $n$  positive integers  $a_1, a_2, \dots, a_n$  ( $1 \leq a_i \leq 100$ ) denoting number of pebbles in each of the piles.

### Output

If there is no way to paint the pebbles satisfying the given condition, output "NO" (without quotes) .

Otherwise in the first line output "YES" (without quotes). Then  $n$  lines should follow, the  $i$ -th of them should contain  $a_i$  space-separated integers.  $j$ -th ( $1 \leq j \leq a_i$ ) of these integers should be equal to the color of the  $j$ -th pebble in the  $i$ -th pile. **If there are several possible answers, you may output any of them.**

### Examples

|  |
|--|
| <b>input</b>   |
| 4 4<br>1 2 3 4                                       |
| <b>output</b>  |
| YES<br>1<br>1 4<br>1 2 4<br>1 2 3 4                  |
| <b>input</b>   |
| 5 2<br>3 2 4 1 3                                     |
| <b>output</b>  |
| NO   |
| <b>input</b>   |
| 5 4<br>3 2 4 3 5                                     |
| <b>output</b>  |
| YES<br>1 2 3<br>1 3<br>1 2 3 4<br>1 3 4<br>1 1 2 3 4 |

**Codeforces Round #289 (Div. 2, ACM-ICPC Rules)**

**Finished**

### → Virtual participation

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### → Problem tags

constructive algorithms greedy  
implementation

No tag edit access

### → Contest materials

- Announcement 
- Tutorial 

