



HOME CONTESTS GYM PROBLEMSET GROUPS RATING API CANADA CUP 🖫 SECTIONS

PROBLEMS SUBMIT STATUS STANDINGS CUSTOM TEST

# A. Little Elephant and Function

time limit per test: 2 seconds memory limit per test: 256 megabytes input: standard input output: standard output

The Little Elephant enjoys recursive functions.

This time he enjoys the sorting function. Let a is a permutation of an integers from 1 to n, inclusive, and  $a_i$  denotes the i-th element of the permutation. The Little Elephant's recursive function f(x), that sorts the first x permutation's elements, works as follows:

- If x = 1, exit the function.
- Otherwise, call f(x-1), and then make  $SWap(a_{x-1}, a_x)$  (swap the X-th and (x-1)-th elements of a).

The Little Elephant's teacher believes that this function does not work correctly. But that-be do not get an F, the Little Elephant wants to show the performance of its function. Help him, find a permutation of numbers from 1 to n, such that after performing the Little Elephant's function (that is call f(n)), the permutation will be sorted in ascending order.

### Input

A single line contains integer  $n (1 \le n \le 1000)$  — the size of permutation.

### **Output**

In a single line print n distinct integers from 1 to n — the required permutation. Numbers in a line should be separated by spaces.

It is guaranteed that the answer exists.

## Examples

input			
1			
output			
1			
input			
2			
output			
21			

### → **Attention**

Package for this problem was not updated by the problem writer or Codeforces administration after we've upgraded the judging servers. To adjust the time limit constraint, solution execution time will be multiplied by 2. For example, if your solution works for 400 ms on judging servers, then value 800 ms will be displayed and used to determine the verdict.

### Codeforces Round #136 (Div. 2)

### **Finished**

### → Virtual participation

Virtual contest is a way to take part in past contest, as close as possible to participation on time. It is supported only AQM-IQPC mode for virtual contests. If you've seen these problems, a virtual contest is not for you - solve these problems in the archive. If you just want to solve some problem from a contest, a virtual contest is not for you - solve this problem in the archive. Never use someone else's code, read the tutorials or communicate with other person during a virtual contest.

Start virtual contest

# → Problem tags (implementation) (math) No tag edit access

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# → Contest materials

- Announcement
- Tutorial