



HOME CONTESTS GYM PROBLEMSET GROUPS RATING API CANADA CUP 🖫 SECTIONS

PROBLEMS SUBMIT STATUS STANDINGS CUSTOM TEST

# A. Lineland Mail

time limit per test: 3 seconds memory limit per test: 256 megabytes input: standard input output: standard output

All cities of Lineland are located on the Ox coordinate axis. Thus, each city is associated with its position  $X_i$  — a coordinate on the Ox axis. No two cities are located at a single point.

Lineland residents love to send letters to each other. A person may send a letter only if the recipient lives in another city (because if they live in the same city, then it is easier to drop in).

Strange but true, the cost of sending the letter is exactly equal to the distance between the sender's city and the recipient's city.

For each city calculate two values  $\min_i$  and  $\max_i$ , where  $\min_i$  is the minimum cost of sending a letter from the i-th city to some other city, and  $\max_i$  is the maximum cost of sending a letter from the i-th city to some other city

## Input

The first line of the input contains integer n ( $2 \le n \le 10^5$ ) — the number of cities in Lineland. The second line contains the sequence of n distinct integers  $x_1, x_2, ..., x_n$  ( $-10^9 \le x_i \le 10^9$ ), where  $x_i$  is the x-coordinate of the i-th city. All the  $x_i$ 's are distinct and follow in **ascending** order.

### **Output**

Print n lines, the i-th line must contain two integers  $min_i$ ,  $max_i$ , separated by a space, where  $min_i$  is the minimum cost of sending a letter from the i-th city, and  $max_i$  is the maximum cost of sending a letter from the i-th city.

## Examples

input	
4 -5-227	
output	
3 12 3 9 4 7 5 12	
input	
2 -1 1	
output	
2 2 2 2	

# Codeforces Round #Pi (Div. 2)

## **Finished**

### → Virtual participation

Virtual contest is a way to take part in past contest, as close as possible to participation on time. It is supported only ACM-ICPC mode for virtual contests. If you've seen these problems, a virtual contest is not for you - solve these problems in the archive. If you just want to solve some problem from a contest, a virtual contest is not for you - solve this problem in the archive. Never use someone else's code, read the tutorials or communicate with other person during a virtual contest.

Start virtual contest

# → Problem tags (implementation) No tag edit access

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## → Contest materials

- Announcement
- Tutorial