



HOME CONTESTS GYM PROBLEMSET GROUPS RATING API CANADA CUP 🛣 SECTIONS

PROBLEMS SUBMIT STATUS STANDINGS CUSTOM TEST

# A. Shooshuns and Sequence

time limit per test: 2 seconds memory limit per test: 256 megabytes input: standard input output: standard output

One day shooshuns found a sequence of n integers, written on a blackboard. The shooshuns can perform one operation with it, the operation consists of two steps:

- 1. Find the number that goes *k*-th in the current sequence and add the same number to the end of the sequence;
- 2. Delete the first number of the current sequence.

The shooshuns wonder after how many operations all numbers on the board will be the same and whether all numbers will ever be the same.

#### Input

The first line contains two space-separated integers n and k ( $1 \le k \le n \le 10^5$ ).

The second line contains n space-separated integers:  $a_1, a_2, ..., a_n (1 \le a_i \le 10^5)$  — the sequence that the shooshuns found.

## **Output**

Print the minimum number of operations, required for all numbers on the blackboard to become the same. If it is impossible to achieve, print -1.

#### Examples

input	
3 2 3 1 1	
output	
1	

input	
31 311	
output	
-1	

# Note

In the first test case after the first operation the blackboard will have sequence [1, 1, 1]. So, one operation is enough to make all numbers the same. Thus, the answer equals one.

In the second test case the sequence will never consist of the same numbers. It will always contain at least two distinct numbers 3 and 1. Thus, the answer equals -1.

#### → **Attention**

Package for this problem was not updated by the problem writer or Codeforces administration after we've upgraded the judging servers. To adjust the time limit constraint, solution execution time will be multiplied by 2. For example, if your solution works for 400 ms on judging servers, then value 800 ms will be displayed and used to determine the verdict

#### Codeforces Round #137 (Div. 2)

#### **Finished**

#### → Virtual participation

Virtual contest is a way to take part in past contest, as close as possible to participation on time. It is supported only ACM-ICPC mode for virtual contests. If you've seen these problems, a virtual contest is not for you - solve these problems in the archive. If you just want to solve some problem from a contest, a virtual contest is not for you - solve this problem in the archive. Never use someone else's code, read the tutorials or communicate with other person during a virtual contest.

Start virtual contest

# → Problem tags (brute force) (implementation) No tag edit access

## → Contest materials

- Announcement
- Tutorial