

#### BATTERY INSTRUCTIONS

- Keep these instructions handy for future reference.  
Please follow the guidelines below to avoid damaging the pad:  
• Store the toy in a dry place, keep out of direct sunlight and away from heat source.  
• Do not dismantle the toy in any way.  
• Keep the toy clean by wiping it with a slightly damp cloth.  
• Remove the batteries when the toy will not be in use for an extended period of time.

#### BATTERY INFORMATION

- Non-rechargeable batteries are not to be recharged.
- Batteries should always be replaced under adult supervision.
- Rechargeable batteries are only to be charged under adult supervision.
- Rechargeable batteries are to be removed from the toy before being charged.
- The supply terminals are not to be short-circuited.
- Different types of batteries or new and used batteries are not to be mixed.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- Dispose of batteries safely.
- Do not dispose of batteries in fire. Batteries may explode or leak.
- Remove the batteries during long periods of non-use.
- Do not throw used batteries into fire or nature, or dispose of them as household waste. Take them to a local collection point or recycling facility.

#### BATTERY INSTALLATION

Using a Phillips/crosshead screwdriver (not included), loosen the screws in the battery compartment cover (screws stay attached to cover). Remove the cover, insert 3 x 1.5V "AAA" size batteries. Replace cover and tighten screws.

The batteries provided with this toy are only sufficient to enable testing in store. They are not long-life batteries. To ensure optimal performance we recommend the exclusive use of alkaline batteries. Rechargeable batteries are not recommended as they do not provide adequate power. Only batteries specified for this product should be used.

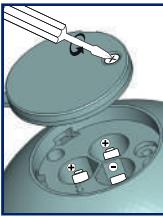
If voices become slow or distorted: replace the batteries.



This device is stamped with a «selective sorting» symbol relating to the disposal of electric and electronic equipment. This means the product must be dealt with by a system of selective collection in accordance with European directive 2002/96/CE, so it can be recycled and reduce the impact on the environment. For more details, please contact your local administration.  
Electronic products which are not subject to special collection are potentially dangerous for the environment and public health, as they contain dangerous substances.



Warning! Not suitable for children under 36 months. Small parts. Choking hazard.



Trainer Guess : Sinnoh Edition  
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Item No:



# TRAINER GUESS

Sinnoh Edition

**zanzoon**

Pokémon™



# Trainer Field Guide



## TRAINER

# GUESS

Sinnoh Edition

# Think of a Pokémon, I'll Guess It!

Hello trainer! Are you ready for your Pokémon journey?

**TRAINER GUESS** is an amazing guessing game that lets you collect Pokémon. Think of a Pokémon, and the game will try to guess it by asking you questions. If **TRAINER GUESS** guesses it right, the Pokémon will be added to your electronic collection!

## BEFORE YOU START:

Check if there are already any Pokémon in your collection (using the instructions from the **CHECKING YOUR COLLECTION** paragraph). If this is the case, you can start a brand new collection by resetting the game.

## RESET YOUR COLLECTION:

With adult supervision, use a screwdriver to open the Poké Ball battery compartment. Then, press and hold the Poké Ball's button. Keep holding it down while you close the battery compartment again and wait to hear "We Now Have 0 Pokémon." before releasing the button. Your collection has now been reset.

## HOW TO PLAY WITH TRAINER GUESS:

Press the Poké Ball's button to turn it on. The Poké Ball will talk to you and ask you to think of a Pokémon.

Say "OK" in a clear voice when you've thought of a Pokémon and are ready to play.

**TRAINER GUESS** will ask you several questions in order to guess the Pokémon you've chosen. You can answer with:

- "YES"
- "NO"
- "I DON'T KNOW"
- "IT DEPENDS"

If you didn't hear the question, you can ask the Poké Ball to repeat it by saying: "SAY IT AGAIN".

If you want to change your previous answer, you can ask the Poké Ball to go back by saying: "GO BACK", when the Poké Ball is silent.

The Poké Ball will then go back and ask you the previous question again. You can go back as far as the first question asked.

If you don't want to play anymore, press the Poké Ball's button to switch it off.

If the toy is left inactive for 60 seconds, it will switch itself off.

## TRAINER FIELD GUIDE:

Your field guide will help you a lot during your journey. Use it to discover new Pokémon and learn more about them. In case you're not sure of an answer, check it in your field guide! Answering the Poké Ball's questions correctly will increase its chances of finding your Pokémon. And when a Pokémon is added to your electronic collection, don't forget to also check it off in your field guide.

## CHECKING YOUR COLLECTION:

You can check your collection at anytime during the game by simply holding down the button for 2 seconds. The Poké Ball will then stop the guessing game and tell you how many Pokémon you have, how many are left, and it will even give you the list of all the Pokémon you've collected.

## Stunky

**TYPE** POISON - DARK

HEIGHT 1'4" (0.4 m)

WEIGHT 42.3 lbs (19.2 kg)

**EVOLUTION**  
STUNKY > SKUNTANK



LEGENDARY

## Uxie

**TYPE** PSYCHIC

HEIGHT 1'0" (0.3 m)

WEIGHT 0.7 lbs (0.3 kg)

**EVOLUTION**  
DOES NOT EVOLVE



## Tangrowth

**TYPE** GRASS

HEIGHT 6'7" (2.0 m)

WEIGHT 283.5 lbs (128.6 kg)

**EVOLUTION**  
TANGELA > TANGROWTH



## Vespiquen

**TYPE** BUG - FLYING

HEIGHT 3'11" (1.2 m)

WEIGHT 84.9 lbs (38.5 kg)

**EVOLUTION**  
COMBEE > VESPIQUEN



## Togekiss

**TYPE** FAIRY - FLYING

HEIGHT 4'11" (1.5 m)

WEIGHT 83.8 lbs (38.0 kg)

**EVOLUTION**  
TOGEPI > TOGETIC > TOGEKISS



## Weavile

**TYPE** DARK - ICE

HEIGHT 3'7" (1.1 m)

WEIGHT 75.0 lbs (34.0 kg)

**EVOLUTION**  
SNEASLE > WEAVILE



## Torterra

**TYPE** GRASS - GROUND

HEIGHT 7'3" (2.2 m)

WEIGHT 683.4 lbs (310.0 kg)

**EVOLUTION**  
TURTWIG > GROTE > TORTERRA



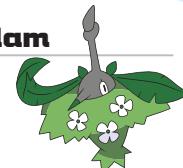
## Wormadam

**TYPE** BUG - GRASS

HEIGHT 1'8" (0.5 m)

WEIGHT 14.3 lbs (6.5 kg)

**EVOLUTION**  
BURMY > WORMADAM OR MOTHIM



## Toxicroak

**TYPE** POISON - FIGHTING

HEIGHT 4'3" (1.3 m)

WEIGHT 97.9 lbs (44.4 kg)

**EVOLUTION**  
CROAGUNK > TOXICROAK



## Yanmega

**TYPE** BUG - FLYING

HEIGHT 6'3" (1.9 m)

WEIGHT 113.5 lbs (51.5 kg)

**EVOLUTION**  
YANMA > YANMEGA



## Turtwig

**TYPE** GRASS

HEIGHT 1'4" (0.4 m)

WEIGHT 22.5 lbs (10.2 kg)

**EVOLUTION**  
TURTWIG > GROTE > TORTERRA



Rotom

**TYPE** ELECTRIC - GHOST

HEIGHT 1'0" (0.3 m)  
WEIGHT 0.7 lbs (0.3 kg)

**EVOLUTION**  
DOES NOT EVOLVE

Skuntank

**TYPE** POISON - DARK

HEIGHT 3'3" (1.0 m)  
WEIGHT 83.8 lbs (38.0 kg)

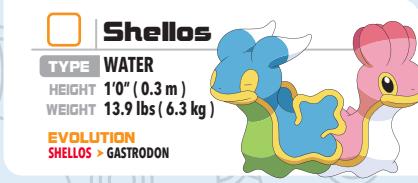
**EVOLUTION**  
STUNKY > SKUNTANK

Shaymin

**TYPE** GRASS

HEIGHT 0'8" (0.2 m)  
WEIGHT 4.6 lbs (2.1 kg)

**EVOLUTION**  
DOES NOT EVOLVE

Shellos

**TYPE** WATER

HEIGHT 1'0" (0.3 m)  
WEIGHT 13.9 lbs (6.3 kg)

**EVOLUTION**  
SHELLOS > GASTRODON

Snover

**TYPE** GRASS - ICE

HEIGHT 3'3" (1.0 m)  
WEIGHT 111.3 lbs (50.5 kg)

**EVOLUTION**  
SNOVER > ABOMASNOW

Shieldon

**TYPE** ROCK - STEEL

HEIGHT 1'8" (0.5 m)  
WEIGHT 125.7 lbs (57.0 kg)

**EVOLUTION**  
SHIELDON > BASTIODON

Staraptor

**TYPE** NORMAL - FLYING

HEIGHT 3'11" (1.2 m)  
WEIGHT 54.9 lbs (24.9 kg)

**EVOLUTION**  
STARLY > STARAVIA > STARAPTOR

Shinx

**TYPE** ELECTRIC

HEIGHT 1'8" (0.5 m)  
WEIGHT 20.9 lbs (9.5 kg)

**EVOLUTION**  
SHINX > LUXIO > LUXRAY

Staravia

**TYPE** NORMAL - FLYING

HEIGHT 2'0" (0.6 m)  
WEIGHT 34.2 lbs (15.5 kg)

**EVOLUTION**  
STARLY > STARAVIA > STARAPTOR

Skorupi

**TYPE** POISON - BUG

HEIGHT 2'7" (0.8 m)  
WEIGHT 26.5 lbs (12.0 kg)

**EVOLUTION**  
SKORUPI > DRAPION

Starly

**TYPE** NORMAL - FLYING

HEIGHT 1'0" (0.3 m)  
WEIGHT 4.4 lbs (2.0 kg)

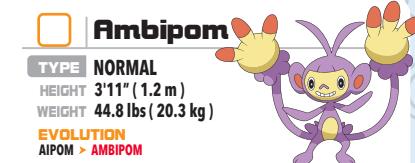
**EVOLUTION**  
STARLY > STARAVIA > STARAPTOR

Abomasnow

**TYPE** GRASS - ICE

HEIGHT 7'3" (2.2 m)  
WEIGHT 298.7 lbs (135.5 kg)

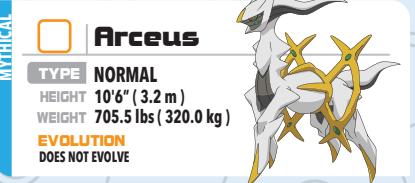
**EVOLUTION**  
SNOVER > ABOMASNOW

Ambipom

**TYPE** NORMAL

HEIGHT 3'11" (1.2 m)  
WEIGHT 44.8 lbs (20.3 kg)

**EVOLUTION**  
AIPOM > AMBIPOM

Arceus

**TYPE** NORMAL

HEIGHT 10'6" (3.2 m)  
WEIGHT 705.5 lbs (320.0 kg)

**EVOLUTION**  
DOES NOT EVOLVE

Azelf

**TYPE** PSYCHIC

HEIGHT 1'0" (0.3 m)  
WEIGHT 0.7 lbs (0.3 kg)

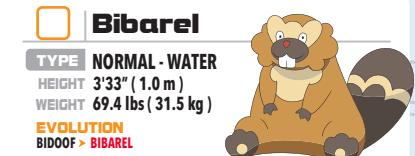
**EVOLUTION**  
DOES NOT EVOLVE

Bastiodon

**TYPE** ROCK - STEEL

HEIGHT 4'3" (1.3 m)  
WEIGHT 329.6 lbs (149.5 kg)

**EVOLUTION**  
SHIELDON > BASTIODON

Bibarel

**TYPE** NORMAL - WATER

HEIGHT 3'3" (1.0 m)  
WEIGHT 69.4 lbs (31.5 kg)

**EVOLUTION**  
BIDOOF > BIBAREL

Bidoof

**TYPE** NORMAL

HEIGHT 1'8" (0.5 m)  
WEIGHT 44.1 lbs (20.0 kg)

**EVOLUTION**  
BIDOOF > BIBAREL

Bonsly

**TYPE** ROCK

HEIGHT 1'8" (0.5 m)  
WEIGHT 33.1 lbs (15.0 kg)

**EVOLUTION**  
BONSLY > SUDOWOODO

Bronzong

**TYPE** STEEL - PSYCHIC

HEIGHT 4'3" (1.3 m)  
WEIGHT 412.3 lbs (187.0 kg)

**EVOLUTION**  
BRONZOR > BRONZONG

Bronzor

**TYPE** STEEL - PSYCHIC

HEIGHT 1'8" (0.5 m)  
WEIGHT 133.4 lbs (60.5 kg)

**EVOLUTION**  
BRONZOR > BRONZONG

Budew

**TYPE** GRASS - POISON

HEIGHT 0'8" (0.2 m)  
WEIGHT 2.6 lbs (1.2 kg)

**EVOLUTION**  
BUDEW > ROSELIA > ROSEADER

Buizel

**TYPE** WATER

HEIGHT 2'4" (0.7 m)  
WEIGHT 65.0 lbs (29.5 kg)

**EVOLUTION**  
BUIZEL > FLOATZEL



### Buneary

**TYPE** NORMAL

HEIGHT 1'4" (0.4 m)  
WEIGHT 12.1 lbs (5.5 kg)

**EVOLUTION**  
BUNEARY > LOPUNNY



FIRST PARTNER

### Chimchar

**TYPE** FIRE

HEIGHT 1'8" (0.5 m)  
WEIGHT 13.7 lbs (6.2 kg)

**EVOLUTION**  
CHIMCHAR > MONFERNO > INFERNAPE



### Burmy

**TYPE** BUG

HEIGHT 0'8" (0.2 m)  
WEIGHT 7.5 lbs (3.4 kg)

**EVOLUTION**  
BURMY > WORMADAM OR MOTHM



### Chingling

**TYPE** PSYCHIC

HEIGHT 0'8" (0.2 m)  
WEIGHT 1.3 lbs (0.6 kg)

**EVOLUTION**  
CHINGLING > CHIMECHO

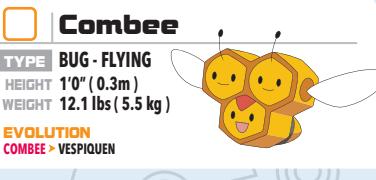


### Carnivine

**TYPE** GRASS

HEIGHT 4'7" (1.4 m)  
WEIGHT 59.5 lbs (27.0 kg)

**EVOLUTION**  
DOES NOT EVOLVE

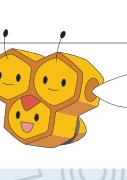


### Combee

**TYPE** BUG - FLYING

HEIGHT 1'0" (0.3 m)  
WEIGHT 12.1 lbs (5.5 kg)

**EVOLUTION**  
COMBEE > VESPIQUEN



### Chatot

**TYPE** NORMAL - FLYING

HEIGHT 1'8" (0.5 m)  
WEIGHT 4.2 lbs (1.9 kg)

**EVOLUTION**  
DOES NOT EVOLVE



### Cranidos

**TYPE** ROCK

HEIGHT 2'11" (0.9 m)  
WEIGHT 69.4 lbs (31.5 kg)

**EVOLUTION**  
CRANIDOS > RAMPARDOS



### Cherrim

**TYPE** GRASS

HEIGHT 1'8" (0.5 m)  
WEIGHT 20.5 lbs (9.3 kg)

**EVOLUTION**  
CHERUBI > CHERIM

LEGENDARY

### Cresselia

**TYPE** PSYCHIC

HEIGHT 4'11" (1.5 m)  
WEIGHT 188.7 lbs (85.6 kg)

**EVOLUTION**  
DOES NOT EVOLVE



### Cherubi

**TYPE** GRASS

HEIGHT 1.4" (0.4 m)  
WEIGHT 7.3 lbs (3.3 kg)

**EVOLUTION**  
CHERUBI > CHERIM



### Croagunk

**TYPE** POISON - FIGHTING

HEIGHT 2'4" (0.7 m)  
WEIGHT 50.7 lbs (23.0 kg)

**EVOLUTION**  
CROAGUNK > TOXICOIRO



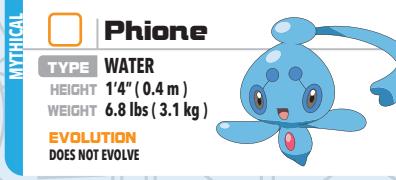
LEGENDARY

### Palkia

**TYPE** WATER - DRAGON

HEIGHT 13'9" (4.2 m)  
WEIGHT 740.8 lbs (336.0 kg)

**EVOLUTION**  
DOES NOT EVOLVE



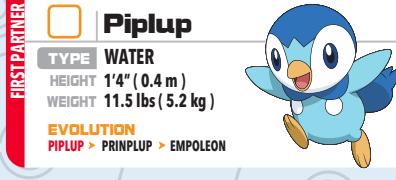
MYTHICAL

### Phione

**TYPE** WATER

HEIGHT 1'4" (0.4 m)  
WEIGHT 6.8 lbs (3.1 kg)

**EVOLUTION**  
DOES NOT EVOLVE



FIRST PARTNER

### Piplup

**TYPE** WATER

HEIGHT 1'4" (0.4 m)  
WEIGHT 11.5 lbs (5.2 kg)

**EVOLUTION**  
PIPLUP > PRINPLUP > EMPOLEON

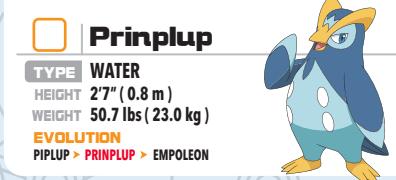


### Porygon-Z

**TYPE** NORMAL

HEIGHT 2'11" (0.9 m)  
WEIGHT 75.0 lbs (34.0 kg)

**EVOLUTION**  
PORYGON > PORYGON2 > PORYGON-Z



### Prinplup

**TYPE** WATER

HEIGHT 2'7" (0.8 m)  
WEIGHT 50.7 lbs (23.0 kg)

**EVOLUTION**  
PIPLUP > PRINPLUP > EMPOLEON



### Probopass

**TYPE** ROCK - STEEL

HEIGHT 4'7" (1.4 m)  
WEIGHT 749.6 lbs (340.0 kg)

**EVOLUTION**  
NOSEPASS > PROBOPASS



LEGENDARY

### Purugly

**TYPE** NORMAL

HEIGHT 3'3" (1.0 m)  
WEIGHT 96.6 lbs (43.8 kg)

**EVOLUTION**  
GLAMEOW > PURUGLY



LEGENDARY

### Rampardos

**TYPE** ROCK

HEIGHT 5'3" (1.6 m)  
WEIGHT 226.0 lbs (102.5 kg)

**EVOLUTION**  
CRANIDOS > RAMPARDOS



### Rhyperior

**TYPE** GROUND - ROCK

HEIGHT 7'1" (2.4 m)  
WEIGHT 623.5 lbs (282.8 kg)

**EVOLUTION**  
RHYNHORN > RHYDON > RHYPERIOR



### Riolu

**TYPE** FIGHTING

HEIGHT 2'4" (0.7 m)  
WEIGHT 44.5 lbs (20.2 kg)

**EVOLUTION**  
RIOLU > LUCARIO



### Roserade

**TYPE** GRASS - POISON

HEIGHT 2'11" (0.9 m)  
WEIGHT 32.0 lbs (14.5 kg)

**EVOLUTION**  
BUDEW > ROSELIA > ROSERADE



### Magmortar

**TYPE** FIRE  
HEIGHT 5'3" (1.6 m)  
WEIGHT 149.9 lbs (68.0 kg)

**EVOLUTION**  
MAGBY > MAGMAR > MAGMORTAR



### Magnezone

**TYPE** ELECTRIC - STEEL  
HEIGHT 3'11" (1.2 m)  
WEIGHT 396.8 lbs (180.0 kg)

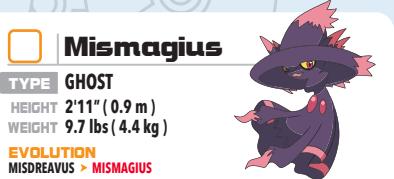
**EVOLUTION**  
MAGNETIME > MAGNETON > MAGNEZONE



### Mime Jr.

**TYPE** PSYCHIC  
HEIGHT 2'0" (0.6 m)  
WEIGHT 28.7 lbs (13.0 kg)

**EVOLUTION**  
MIME JR. > M. MIME



### Mismagius

**TYPE** GHOST  
HEIGHT 2'11" (0.9 m)  
WEIGHT 9.7 lbs (4.4 kg)

**EVOLUTION**  
MISDREAVUS > MISMAGIUS



### Monferno

**TYPE** FIRE - FIGHTING  
HEIGHT 2'11" (0.9 m)  
WEIGHT 48.5 lbs (22.0 kg)

**EVOLUTION**  
CHIMCHAR > MONFERNO > INFERNAPE



### Mothim

**TYPE** BUG - FLYING  
HEIGHT 2'11" (0.9 m)  
WEIGHT 51.4 lbs (23.3 kg)

**EVOLUTION**  
BURMY > WORMADAM OR MOTHIM



### Munchlax

**TYPE** NORMAL  
HEIGHT 2'0" (0.6 m)  
WEIGHT 231.5 lbs (105.0 kg)

**EVOLUTION**  
MUNCHLAX > SNORLAX



### Pachirisu

**TYPE** ELECTRIC  
HEIGHT 1'4" (0.4 m)  
WEIGHT 8.6 lbs (3.9 kg)

**EVOLUTION**  
DOES NOT EVOLVE



### Darkrai

**TYPE** DARK  
HEIGHT 4'11" (1.5 m)  
WEIGHT 111.3 lbs (50.5 kg)

**EVOLUTION**  
DOES NOT EVOLVE



### Dialga

**TYPE** STEEL - DRAGON  
HEIGHT 17'9" (5.4 m)  
WEIGHT 1505.8 lbs (683.0 kg)

**EVOLUTION**  
DOES NOT EVOLVE



### Drapion

**TYPE** POISON - DARK  
HEIGHT 4'3" (1.3 m)  
WEIGHT 135.6 lbs (61.5 kg)

**EVOLUTION**  
SKORUPI > DRAPION



### Drifblim

**TYPE** GHOST - FLYING  
HEIGHT 3'1" (1.2 m)  
WEIGHT 33.1 lbs (15.0 kg)

**EVOLUTION**  
DRIFLOON > DRIFBLIM



### Drifloon

**TYPE** GHOST - FLYING  
HEIGHT 1'4" (0.4 m)  
WEIGHT 2.6 lbs (1.2 kg)

**EVOLUTION**  
DRIFLOON > DRIFBLIM



### Dusknoir

**TYPE** GHOST  
HEIGHT 7'3" (2.2 m)  
WEIGHT 235.0 lbs (106.6 kg)

**EVOLUTION**  
DUSKULL > DUSCLOPS > DUSKNOIR



### Electivire

**TYPE** ELECTRIC  
HEIGHT 5'11" (1.8 m)  
WEIGHT 305.6 lbs (138.6 kg)

**EVOLUTION**  
ELEKID > ELECTABUZZ > ELECTIVIRE



### Empoleon

**TYPE** WATER - STEEL  
HEIGHT 5'7" (1.7 m)  
WEIGHT 186.3 lbs (84.5 kg)

**EVOLUTION**  
PIPLUP > PRINPLUP > EMPOLEON



### Finneon

**TYPE** WATER  
HEIGHT 1'4" (0.4 m)  
WEIGHT 15.4 lbs (7.0 kg)

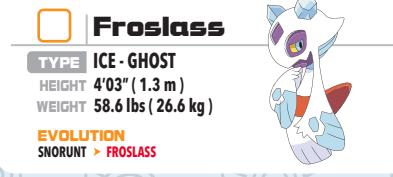
**EVOLUTION**  
FINNEON > LUMINEON



### Floatzel

**TYPE** WATER  
HEIGHT 3'7" (1.1 m)  
WEIGHT 73.9 lbs (33.5 kg)

**EVOLUTION**  
BUIZEL > FLOATZEL



### Froslass

**TYPE** ICE - GHOST  
HEIGHT 4'03" (1.3 m)  
WEIGHT 58.6 lbs (26.6 kg)

**EVOLUTION**  
SNORUNT > FROSLOSS



### Gabite

**TYPE** DRAGON - GROUND  
HEIGHT 4'7" (1.4 m)  
WEIGHT 123.5 lbs (56.0 kg)

**EVOLUTION**  
GIBLE > GABITE > GARCHOMP

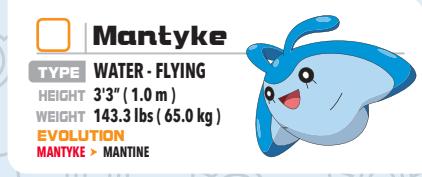
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### Manaphy

**TYPE** WATER  
HEIGHT 1'0" (0.3 m)  
WEIGHT 3.1 lbs (1.4 kg)

**EVOLUTION**  
DOES NOT EVOLVE



### Mantyke

**TYPE** WATER - FLYING  
HEIGHT 3'3" (1.0 m)  
WEIGHT 143.3 lbs (65.0 kg)

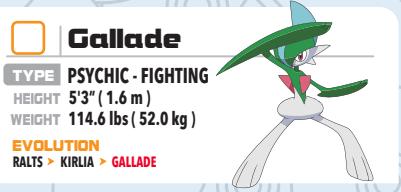
**EVOLUTION**  
MANTYKE > MANTINE



### Mesprit

**TYPE** PSYCHIC  
HEIGHT 1'0" (0.3 m)  
WEIGHT 0.7 lbs (0.3 kg)

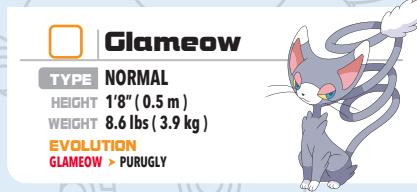
**EVOLUTION**  
DOES NOT EVOLVE



### Gallade

**TYPE** PSYCHIC - FIGHTING  
HEIGHT 5'3" (1.6 m)  
WEIGHT 114.6 lbs (52.0 kg)

**EVOLUTION**  
RALTIS > KIRLIA > GALLADE



### Glameow

**TYPE** NORMAL  
HEIGHT 1'8" (0.5 m)  
WEIGHT 8.6 lbs (3.9 kg)

**EVOLUTION**  
GLAMEOW > PURUGLY



**TYPE** DRAGON - GROUND  
HEIGHT 6'3" (1.9 m)  
WEIGHT 209.4 lbs (95.0 kg)

**EVOLUTION**  
GIBLE > GABITE > GARCHOMP



**TYPE** GROUND - FLYING  
HEIGHT 6'7" (2.0 m)  
WEIGHT 93.7 lbs (42.5 kg)

**EVOLUTION**  
GLIGAR > GLISCOR



**TYPE** WATER - GROUND  
HEIGHT 2'11" (0.9 m)  
WEIGHT 65.9 lbs (29.9 kg)

**EVOLUTION**  
SHELLOS > GASTRODON



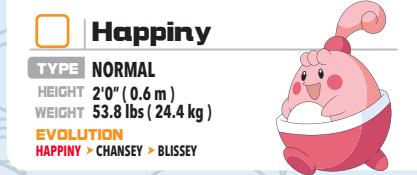
**TYPE** GRASS  
HEIGHT 3'7" (1.1 m)  
WEIGHT 213.8 lbs (97.0 kg)

**EVOLUTION**  
TURTWIG > GROTON > TORTERRA



**TYPE** DRAGON - GROUND  
HEIGHT 2'4" (0.7 m)  
WEIGHT 45.2 lbs (20.5 kg)

**EVOLUTION**  
GIBLE > GABITE > GARCHOMP



**TYPE** NORMAL  
HEIGHT 2'0" (0.6 m)  
WEIGHT 53.8 lbs (24.4 kg)

**EVOLUTION**  
HAPPINY > CHANSEY > BLISSEY



### Giratina

**TYPE** GHOST - DRAGON  
HEIGHT 14'9" (4.5 m)  
WEIGHT 1653.5 lbs (750.0 kg)

**EVOLUTION**  
DOES NOT EVOLVE



### Heatran

**TYPE** FIRE - STEEL  
HEIGHT 5'7" (1.7 m)  
WEIGHT 948.0 lbs (430.0 kg)

**EVOLUTION**  
DOES NOT EVOLVE



### Glaceon

**TYPE** ICE  
HEIGHT 2'7" (0.8 m)  
WEIGHT 57.1 lbs (25.9 kg)

**EVOLUTION**  
EEVEE > GLACEON



### Hippopotas

**TYPE** GROUND  
HEIGHT 2'7" (0.8 m)  
WEIGHT 109.1 lbs (49.5 kg)

**EVOLUTION**  
HIPPOPOTAS > HIPPOWDON



### Hippowdon

**TYPE** GROUND  
HEIGHT 6'7" (2.0 m)  
WEIGHT 661.4 lbs (300.0 kg)

**EVOLUTION**  
HIPPOPOTAS > HIPPOWDON



**TYPE** DARK - FLYING  
HEIGHT 2'11" (0.9 m)  
WEIGHT 60.2 lbs (27.3 kg)

**EVOLUTION**  
MURKROW > HONCHKROW



**TYPE** FIRE - FIGHTING  
HEIGHT 3'11" (1.2 m)  
WEIGHT 121.3 lbs (55.0 kg)

**EVOLUTION**  
CHIMCHAR > MONFERNO > INFERNAPE



**TYPE** BUG  
HEIGHT 1'0" (0.3 m)  
WEIGHT 4.9 lbs (2.2 kg)

**EVOLUTION**  
KRICKETOT > KRICKETUNE



### Kricketune

**TYPE** BUG  
HEIGHT 3'3" (1.0 m)  
WEIGHT 56.2 lbs (25.5 kg)

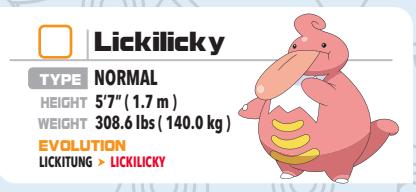
**EVOLUTION**  
KRICKETOT > KRICKETUNE



### Leafeon

**TYPE** GRASS  
HEIGHT 3'3" (1.0 m)  
WEIGHT 56.2 lbs (25.5 kg)

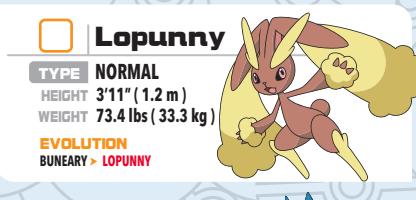
**EVOLUTION**  
EEVEE > LEAEON



### Lickilicky

**TYPE** NORMAL  
HEIGHT 5'7" (1.7 m)  
WEIGHT 308.6 lbs (140.0 kg)

**EVOLUTION**  
LICKITUNG > LICKILICKY



**TYPE** NORMAL  
HEIGHT 3'11" (1.2 m)  
WEIGHT 73.4 lbs (33.3 kg)

**EVOLUTION**  
BUNRARY > LOPUNNY



**TYPE** FIGHTING - STEEL  
HEIGHT 3'11" (1.2 m)  
WEIGHT 119.0 lbs (54.0 kg)

**EVOLUTION**  
RIOLU > LUCARIO



**TYPE** WATER  
HEIGHT 3'11" (1.2 m)  
WEIGHT 52.9 lbs (24.0 kg)

**EVOLUTION**  
FINNEON > LUMINEON



### Luxio

**TYPE** ELECTRIC  
HEIGHT 2'11" (0.9 m)  
WEIGHT 67.2 lbs (30.5 kg)

**EVOLUTION**  
SHINX > LUXIO > LUXRAY



### Luxray

**TYPE** ELECTRIC  
HEIGHT 4'7" (1.4 m)  
WEIGHT 92.6 lbs (42.0 kg)

**EVOLUTION**  
SHINX > LUXIO > LUXRAY