# ICS 111 Introduction to Computer Science I

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## if, if-else, and switch

Week 5 Fall 2019

## if Statements

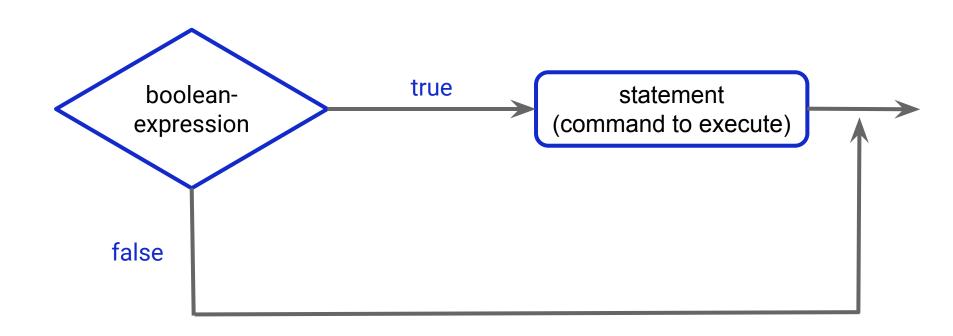
#### if Statements & Syntax

An **if** statement is a construct that enables a program to specify alternative paths of execution.

It executes an action if, and only if, the condition is true.

```
if (boolean-expression) {
    // do this code if the boolean expression = true
}
```

#### if Statement Flowchart



#### if Statements & Syntax

An if statement is made up of three parts:

- 1. The keyword if
- 2. The condition -- a boolean expression
- 3. Statements to be executed if the condition is true

```
if (boolean-expression) {
    // do this code if the boolean expression = true
}
```

## Remember this? Comparison Operators

Comparison	Symbol
Greater than	>
Less than	<
Greater than or equal to	>=
Less than or equal to	<=
Equal	==
Not equal	!=

#### Example: Using if

```
Scanner reader = new Scanner(System.in);
double moneyInWallet = 0; // How much you have
double billTotal = 0;  // The bill total
System.out.print("What is the bill total? ");
billTotal = reader.nextDouble();
System.out.print("How much money ya got? ");
moneyInWallet = reader.nextDouble();
if (billTotal > moneyInWallet) {
   System.out.println("You in trouble.");
```

#### Example: Using if

```
if (billTotal > moneyInWallet) {
   System.out.println("You in trouble.");
The condition (a boolean expression):
   billTotal > moneyInWallet
The statement to be executed:
   System.out.println("You in trouble.");
```

## if Statements : Coding Standard

```
one space before and after
        (boolean-expression)
          / do this code if the boolean expression =
          code inside the if is indented
if and the closing bracket line up
```

#### if Statements : Coding Standard

```
if (billTotal > moneyInWallet) {
   System.out.println("You in trouble.");
}
```

#### Test Yourself: Using if

Write an if statement that assigns 1 to x if y is greater than 10.

Write an if statement that prints "You get an A!" if score is greater than 90.

Write an if statement that asks a user for an integer and if the user's number is even, prints "Your number is even."

# if-else Statements

#### if-else Statements

An **if-else** statement decides the execution path based on whether the condition is true or false.

It executes one action if the condition is true.

It executes a different action if the condition is false.

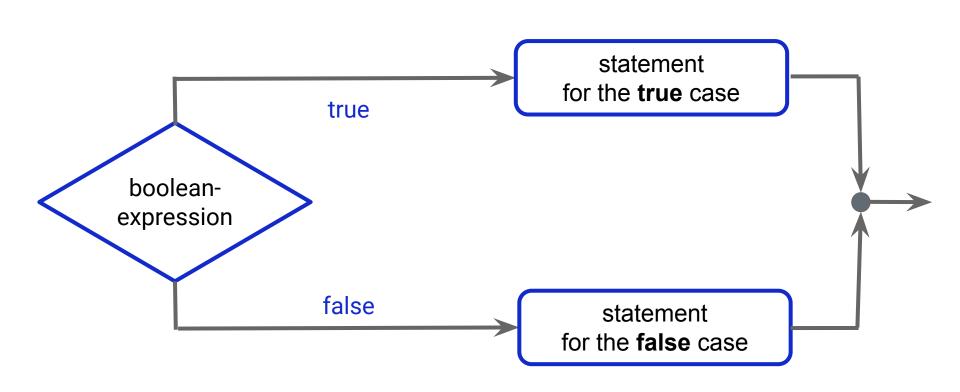
#### if-else Syntax

Executes one action if the condition is true.

Executes a different action if the condition is false.

```
if (boolean-expression) {
    // do this code if the boolean expression = true
}
else {
    // do this code if the boolean expression = false
}
```

#### if-else Statement Flowchart



#### Example: Using if-else

```
if (billTotal > moneyInWallet) {
    System.out.println("You in trouble.");
    double moMoney = billTotal - moneyInWallet;
    System.out.println("You need $" + moMoney);
}
else {
    System.out.println("You good.");
}
```

### Test Yourself: Using if-else

Write an if statement that increases pay by 500 if overtimeHours is greater than 10, otherwise increase pay by 50.

Write a program that generates a random integer and asks a user to guess the number, with an **if** statement that prints "Correct!" if the user's guess is correct and otherwise prints "Sorry, incorrect!"

# Nested if Statements

#### Nested if Statements

What if you want to check more than one condition?

An if or if-else statement can be inside another if statement to form a **nested** if statement.

There is no limit to the depth of nesting.

#### Example: Using Nested if Statements

```
if (a > x) {
   if (b > x) {
      System.out.println("a and b are greater than x");
   else {
   System.out.println("a is greater than x, b is not");
else {
   System.out.println("a is less than or equal to x");
```

#### Test Yourself: Nested if Statements

```
Suppose x = 2 and y = 3. What is the output, if any?
What if x = 3 and y = 2? What if x = 3 and y = 3?
if (x > 2) {
   if (y > 2) {
      int z = x + y;
      System.out.print("z is " + z);
else
   System.out.print("x is " + x);
```

# Multi-Way if-else Statements

#### Multi-Way if-else Statements

You can also nest if-else statements in the else statement!

```
(boolean-expression) {
   // do this code if the boolean expression = true
else {
   if (boolean-expression) {
       // do this if true
   else {
       // otherwise do this
```

#### Example: Using Multi-Way if Statements

```
if (grade >= 90.0)
    System.out.print("A");
else
    if (grade >= 80.0)
        System.out.print("B");
    else
        if (grade \geq 70.0)
            System.out.print("C");
        else
            if (grade >= 60.0)
                System.out.print("D");
            else
                System.out.print("F");
```

#### BETTER example: Multi-Way if Statements

```
if (grade >= 90.0)
   System.out.print("A");
else if (grade >= 80.0)
   System.out.print("B");
else if (grade >= 70.0)
   System.out.print("C");
else if (grade >= 60.0)
   System.out.print("D");
else
   System.out.print("F");
```

This is the preferred format.

- avoids deep indentation
- easier to read

Note that a condition is tested only when all of the conditions that come before it are **false**.

#### Test Yourself: Multi-Way if Statements

What is wrong with the following code?

```
if (grade >= 60.0)
   System.out.print("D");
else if (qrade >= 70.0)
   System.out.print("C");
else if (grade >= 80.0)
   System.out.print("B");
else if (qrade >= 90.0)
   System.out.print("A");
else
   System.out.print("F");
```

# Logical Operators

## Logical Operators (aka Boolean operators)

**Logical operators** can combine conditions to form a compound Boolean expression.

#### For example:

IF you are hungry AND you like french fries Go to McDonald's

IF (you're hungry OR you're thirsty) AND you <u>don't</u> like french fries Go to Taco Bell

## Logical Operators (aka Boolean operators)

Operator	Name
!	not
& &	and
	or

#### Logical Operators (aka Boolean operators)

IF you are hungry && you like french fries Go to McDonald's

IF (you're hungry | | you're thirsty) && ! (you like french fries)
Go to Taco Bell

## Truth Table: && (AND)

x	Y	X && Y
True	True	True
True	False	False
False	True	False
False	False	False

#### Example: Using &&

Let's go back to our first example:

```
if (billTotal > moneyInWallet) {
    System.out.println("You in trouble.");
}
else {
    System.out.println("You good.");
}
```

What about this: If you have friends, then they'll help cover your bill. But if you don't have enough money and you don't have friends, you in trouble.

#### Example: Using &&

If you don't have enough money and you don't have friends, then you in trouble.

How do we translate that into Java code?

- You don't have enough money:

```
billTotal > moneyInWallet
```

- You don't have friends:

```
boolean haveFriends = false;
haveFriends == false
```

#### Example: Using &&

```
If you have friends, then they'll help cover your bill.
But if you don't have enough money and you don't have friends,
   you in trouble.
if (billTotal > moneyInWallet) && (haveFriends == false) {
   System.out.println("You in trouble.");
else {
   System.out.println("You good.");
```

## Truth Table: || (OR)

x	Y	x    Y
True	True	True
True	False	True
False	True	True
False	False	False

# Example: Using ||

If the bill is less than or equal to the amount of money you have in your wallet, or you have friends to cover you, then you're good.

How do we translate that into Java code?

- The bill is less than or equal to the amount of money in your wallet:
billTotal <= moneyInWallet</p>

You have friends:

haveFriends == true

## Example: Using ||

If the bill is less than or equal to the amount of money you have in your wallet, or you have friends to cover you, then you're good.

```
if (billTotal <= moneyInWallet) || (haveFriends == true) {
    System.out.println("You good.");
}
else {
    System.out.println("You in trouble.");
}</pre>
```

## Important!: Incompatible Operands

In math, this is okay:

```
1 <= numberOfDaysInMonth <= 31</pre>
```

In Java, it isn't okay!

```
1 <= numberOfDaysInAMonth is evaluated first as a boolean value.
```

Then, Java would try to compare: (true/false) <= 31

Instead, write it like this:

```
(1 <= numberOfDaysInMonth) && (numberOfDaysInMonth <= 31)</pre>
```

## Test Yourself: Logical Operators

If x is 1, state the result of the following Boolean expressions:

# Short Circuit Evaluation

The && and | | are short-circuit operators.

The evaluation stops when the condition is guaranteed.

What...?

# Short Circuit

&&: All criteria must be true!

Let's say you have: criteria 1 && criteria 2 && ...

If criteria\_1 is false, then why bother evaluating the rest?

If criteria\_2 is false, then why bother evaluating the rest?

#### Short Circuit &&

Once a condition is false, the rest of it can be ignored.

#### For example:

```
false && some_really_complex_expression_with_lots_of_parentheses
false && (true || false && false || false && true)
```

These will not be evaluated because we already know the condition is guaranteed to be false.

# Short Circuit

```
|| : At least 1 must be true!
```

```
Let's say you have:
criteria_1 || criteria_2 || ...
```

If criteria\_1 is true, why bother with the rest?

### Short Circuit ||

Once a condition is true, the rest of it can be ignored.

#### For example:

```
true || some_really_complex_expression_with_lots_of_parentheses
true || (true || false && false || false && true)
```

These will not be evaluated because we already know the condition is guaranteed to be true.

# Short Circuit Evaluation

Keep parentheses in mind.

&& has a higher priority than | |

#### Test Yourself: Evaluate These Conditions

```
((false && true) || true) && false
true || (false && false)
true || true || true && false
false || true && false || false
```

#### Test Yourself: Evaluate These Conditions

```
((false || true) && (false && false))
false || (true || false && true)

true && (false || true || true)
```