

# seam

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```
[ ]: import cv2
import numpy as np

from scipy.ndimage.filters import convolve

from tqdm import trange
```

## 0.1 Computing Energy

The energy is computed by  $e_i(I) = \left| \frac{\partial I}{\partial x} \right| + \left| \frac{\partial I}{\partial y} \right|$ .

Using Sobel Filters,

$p'_u = \begin{bmatrix} +1 & +2 & +1 \\ 0 & 0 & 0 \\ -1 & -2 & -1 \end{bmatrix} \otimes I$  and  $p'_v = \begin{bmatrix} +1 & 0 & -1 \\ +2 & 0 & -2 \\ +1 & 0 & -1 \end{bmatrix} \otimes I$ , we compute the derivative as  $e_i(I) = |p'_u| + |p'_v|$ .

[Source](#)

## 0.2 Finding the Seam with least Energy

To compute the seam with the least energy, we dynamically compute  $M(i, j) = e(i, j) + \min(M(i-1, j-1), M(i-1, j), M(i-1, j+1))$  where  $M(i, j)$  stores the minimum energy value stored upto the pixel  $(i, j)$ .

The minimum energy thus will be stored in the last row of **M** and **backtrack** stores the list of pixels present in this s

[Inspired from](#)

## 0.3 Deleting the Minimum Seam

We recursively remove the seam with minimum energy till we reach the image of required size.

```
[ ]: class Seam():
    def __init__(self, path):
        self.image = cv2.imread(path)
        self.name = path.split('.')[0]

    def findEnergy(self, image):
```

```

        filter_du = np.array([ [1.0, 2.0, 1.0], [0.0, 0.0, 0.0], [-1.0, -2.0,
↪-1.0],])
        filter_dv = np.array([ [1.0, 0.0, -1.0], [2.0, 0.0, -2.0], [1.0, 0.0,
↪-1.0],])

        filter_du = np.stack([filter_du] * 3, axis=2)
        filter_dv = np.stack([filter_dv] * 3, axis=2)

        convolved = np.absolute(convolve(image, filter_du)) + np.
↪absolute(convolve(image, filter_dv))

        energy = convolved.sum(axis=2)

    return energy

def minimum_seam(self, image):
    row, column, _ = image.shape
    energy = self.findEnergy(image)

    M = energy.copy()
    backtrack = np.zeros_like(M, dtype=np.int)

    for i in range(1, row):
        for j in range(0, column):

            if j == 0:
                idx = np.argmin( M[i-1, j:j+2] )
                backtrack[i, j] = idx + j
                min_energy = M[i-1, idx+j]
            else:
                idx = np.argmin(M[i-1, j-1:j+2])
                backtrack[i, j] = idx +j-1
                min_energy = M[i-1, idx+j-1]

            M[i, j] += min_energy

    return M, backtrack

def carve(self, image):
    row, column, _ = image.shape

    M, backtrack = self.minimum_seam(image)

    mask = np.ones((row, column), dtype=np.bool)

    j = np.argmin(M[-1])

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        for i in reversed(range(row)):

            mask[i, j] = False
            j = backtrack[i, j]

        mask = np.stack([mask] * 3, axis=2)

        image = image[mask].reshape((row, column-1, 3))

    return image

def crop(self, image, scale):
    row, column, _ = image.shape
    new = int(scale * column)

    for i in trange(column - new):
        image = self.carve(image)

    return image

def crop_column(self, scale_column):
    image = self.image
    image = self.crop(image, scale_column)

    fname = self.name + "_scaled_column_by_" + str(scale_column) + ".png"
    cv2.imwrite(fname, image)
    return image

def crop_row(self, scale_row):
    image = self.image
    image = np.rot90(image, 1, (0, 1))
    image = self.crop(image, scale_row)
    image = np.rot90(image, 3, (0, 1))

    fname = self.name + "_scaled_row_by_" + str(scale_row) + ".png"
    cv2.imwrite(fname, image)

    return image

```

```
[ ]: img1 = Seam("Image-1.jpg")
      out1 = img1.crop_column(0.5)
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```
[ ]: img2 = Seam("Image-2.jpg")
      out2 = img2.crop_column(0.5)
```

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[ ]:
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