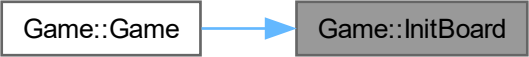


Game::Game



```
graph LR; A[Game::Game] --> B[Game::InitBoard]
```

The diagram consists of two rectangular boxes connected by a blue arrow. The left box is white with a black border and contains the text 'Game::Game'. The right box is gray with a black border and contains the text 'Game::InitBoard'. A blue arrow points from the right side of the left box to the left side of the right box.

Game::InitBoard