

bsp_STM32_OLED::OLED
_Clear

bsp_STM32_OLED::OLED
_Draw_ASCII

bsp_STM32_OLED::OLED
_Picture_display

bsp_STM32_OLED::OLED
_Picture_ReverseDisplay

bsp_STM32_OLED::OLED
_Page_set

```
graph LR; A[bsp_STM32_OLED::OLED_Clear] --> D[bsp_STM32_OLED::OLED_Page_set]; B[bsp_STM32_OLED::OLED_Draw_ASCII] --> D; C[bsp_STM32_OLED::OLED_Picture_display] --> D; E[bsp_STM32_OLED::OLED_Picture_ReverseDisplay] --> D;
```

The diagram illustrates a central function, `bsp_STM32_OLED::OLED_Page_set`, which is the target of four other functions. These functions are listed on the left: `bsp_STM32_OLED::OLED_Clear`, `bsp_STM32_OLED::OLED_Draw_ASCII`, `bsp_STM32_OLED::OLED_Picture_display`, and `bsp_STM32_OLED::OLED_Picture_ReverseDisplay`. Blue arrows point from each of these four functions to the central `_Page_set` function, indicating a dependency or a call relationship.