

bsp_STM32_OLED::Clear

bsp_STM32_OLED::Draw
_ASCII

bsp_STM32_OLED::Picture
_display

bsp_STM32_OLED::Picture
_ReverseDisplay

bsp_STM32_OLED::Page_set

```
graph LR; A[bsp_STM32_OLED::Clear] --> D[bsp_STM32_OLED::Page_set]; B[bsp_STM32_OLED::Draw_ASCII] --> D; C[bsp_STM32_OLED::Picture_display] --> D; E[bsp_STM32_OLED::Picture_ReverseDisplay] --> D;
```

The diagram illustrates a central function, `bsp_STM32_OLED::Page_set`, which is the target of four other functions. These functions are arranged vertically on the left: `bsp_STM32_OLED::Clear`, `bsp_STM32_OLED::Draw_ASCII`, `bsp_STM32_OLED::Picture_display`, and `bsp_STM32_OLED::Picture_ReverseDisplay`. Blue arrows point from each of these four functions to the central `bsp_STM32_OLED::Page_set` function, which is highlighted with a gray background.