

# Introduction to Quantum Computing

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# What is a Quantum Computer ?



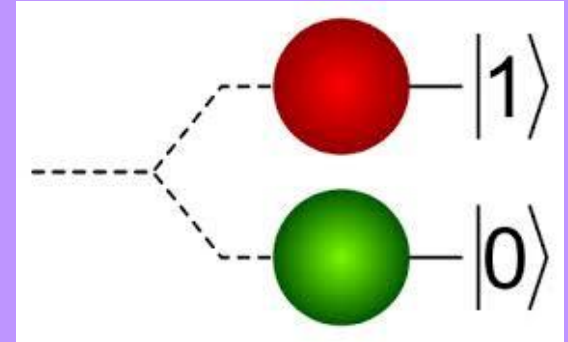
- Fundamental Building Blocks contains Qubits
- Computation is done through Applying Quantum Gates



# What is a Qubit ?



- Any **two-level Quantum System** can be considered as qubits
- Ex: Two level atoms, Polarization of photons, Spins of electrons



# Mathematical Representation of a Qubit



$$\begin{pmatrix} 1 \\ 0 \end{pmatrix} = |0\rangle \quad \text{and} \quad \begin{pmatrix} 0 \\ 1 \end{pmatrix} = |1\rangle,$$

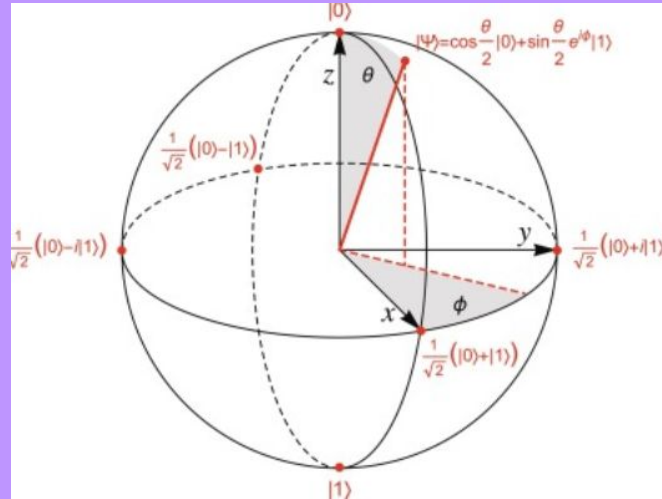
- It is denoted by **2-orthonormal vectors**, but a state of qubit can be in superposition these two states

$$|\varphi\rangle = \cos \frac{\theta}{2} |0\rangle + e^{i\phi} \sin \frac{\theta}{2} |1\rangle$$

# The Bloch Sphere



- The **theta** and **Phi** angles represents the direction of qubit vector in the Bloch sphere



# Mathematical Representation of Many-qubits



- Many-qubit states are represented by taking **tensor products** of single qubit vectors

The tensor product of  $|0\rangle$  and  $|0\rangle$  to generate  $|00\rangle$  is:

$$|00\rangle = |0\rangle \otimes |0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \begin{pmatrix} 1 \\ 0 \end{pmatrix} \\ 0 \begin{pmatrix} 1 \\ 0 \end{pmatrix} \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

The tensor product of  $|0\rangle$  and  $|1\rangle$  to generate  $|01\rangle$  is:

$$|01\rangle = |0\rangle \otimes |1\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \begin{pmatrix} 0 \\ 1 \end{pmatrix} \\ 0 \begin{pmatrix} 0 \\ 1 \end{pmatrix} \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}$$

Similarly you can find the vector representation of  $|10\rangle$  and  $|11\rangle$

# Quantum Gates



- We can manipulate qubits using **quantum gates**.
- Quantum Gates map qubits vectors to other qubit vectors thereby giving us a way to perform computation them.

# Mathematical Representation of Quantum Gates


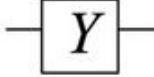


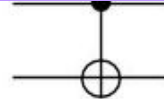


- Quantum Gates are represented by **square matrices** which act on the qubits vectors.
- Gates can be considered as rotations on the Bloch sphere



# Mathematical Representation of Quantum Gates



				
$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$	$\begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}$	$\begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$	$\frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$	$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$

# Mathematical Representation of Quantum Gates



- The action of all the gates can be done by multiplying the matrix on the vector.
- We can have gates acting on single qubits as well as 2 qubits.

# Mathematical Representation of Quantum Gates



So  $Z$  operates on  $|0\rangle$  and  $|1\rangle$  as:

$$Z|0\rangle = |0\rangle$$

$$Z|1\rangle = -|1\rangle$$

So  $X$  operates on  $|0\rangle$  and  $|1\rangle$  as:

$$X|0\rangle = |1\rangle$$

$$X|1\rangle = |0\rangle$$

So  $H$  operates on  $|0\rangle$  and  $|1\rangle$  as:

$$H|0\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$$

$$H|1\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$$

So CNOT gate operates as follows:

$$\text{CNOT}|00\rangle = |00\rangle$$

$$\text{CNOT}|01\rangle = |01\rangle$$

$$\text{CNOT}|10\rangle = |11\rangle$$

$$\text{CNOT}|11\rangle = |10\rangle$$

# Mathematical Representation of Quantum Gates



## Pauli-X matrix

The Pauli-X matrix ( $X$ ), also known as the quantum NOT gate, is:

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

Action on  $|0\rangle$  and  $|1\rangle$ :

- For  $|0\rangle$ :

$$|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$X|0\rangle = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} = |1\rangle$$

- For  $|1\rangle$ :

$$|1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

$$X|1\rangle = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} = |0\rangle$$

# Mathematical Representation of Quantum Gates



## Hadamard matrix:

The Hadamard matrix  $H$  is defined as:

$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$

The state  $|0\rangle$  and  $|1\rangle$  are:

$$|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$|1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

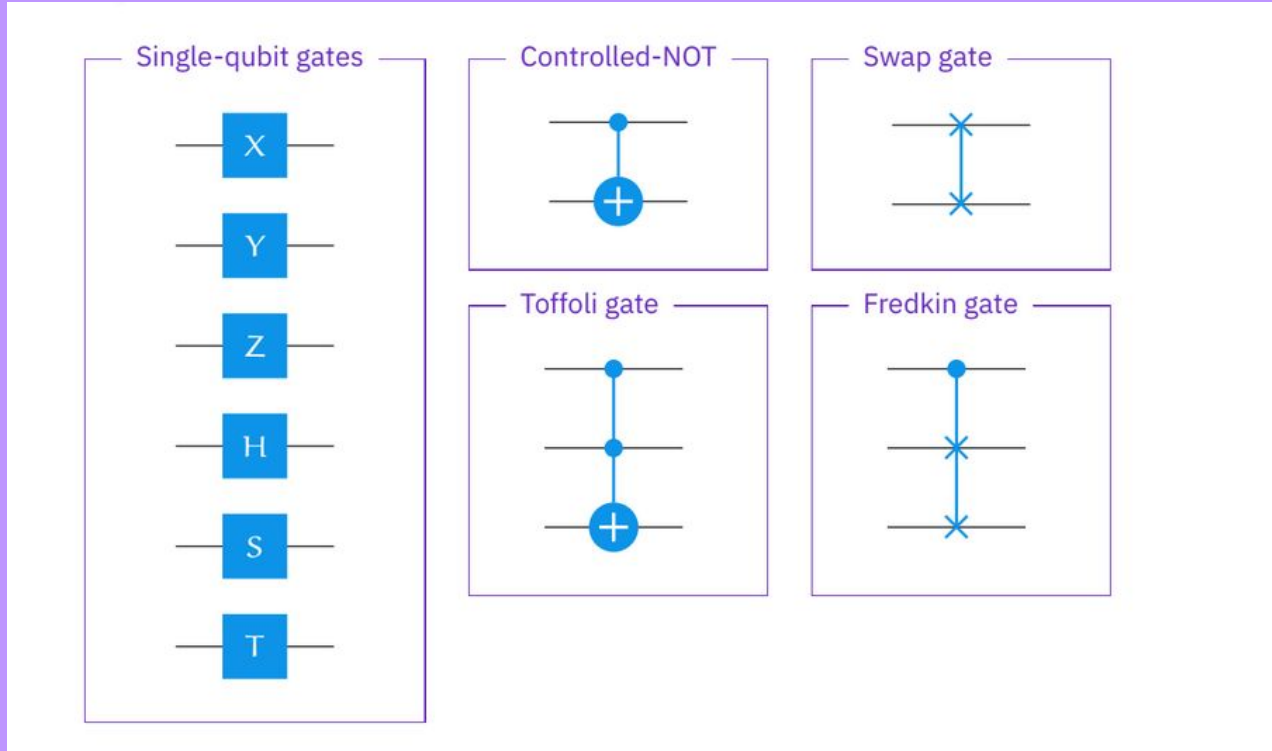
Applying the Hadamard matrix on  $|0\rangle$ :

$$H|0\rangle = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$$

Applying the Hadamard matrix on  $|1\rangle$ :

$$H|1\rangle = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -1 \end{pmatrix} = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$$

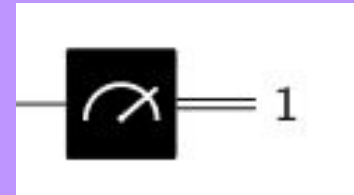
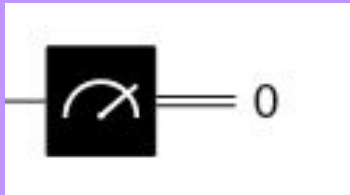
# Quantum Gates



# Quantum Measurement



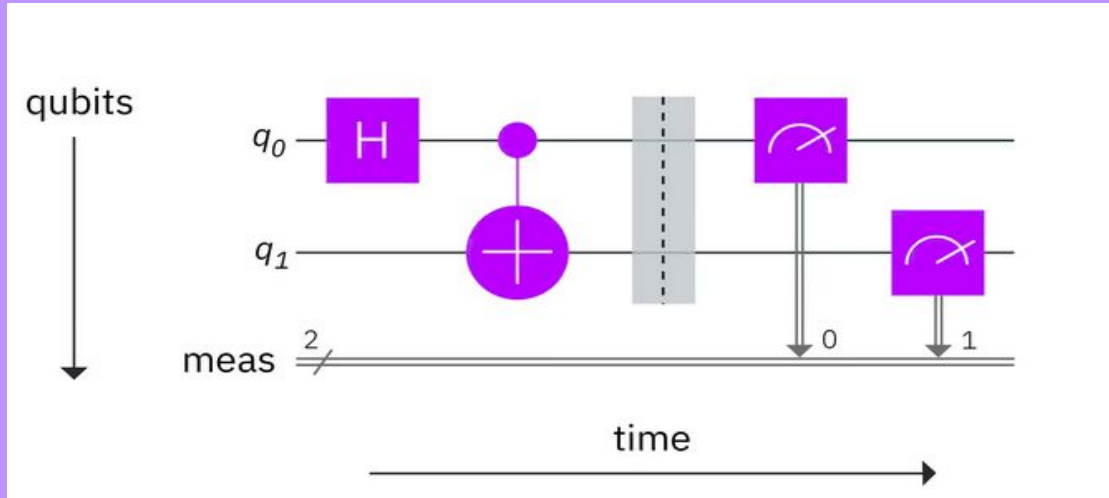
- Measuring a quantum state collapses the wavefunction to either  $|0\rangle$  or the  $|1\rangle$  state.
- The probability distribution would depend upon the coefficients - theta and phi



# Quantum Circuits



- Combining all elements we have learnt till now we get what is called us a **Quantum Circuit**





# Quantum Circuits

