Rules for CS2040 Assignments

READ IT CAREFULLY !

Rules for Assignments (1)

1. You can discuss the solution to the assignments (1 day or take home) at the algorithmic level (i.e English description or pseudo-code)
   - **NO JAVA CODE OR ANY OTHER CODE MUST BE INVOLVED**
   - List down all your collaborators in your program file

2. You **CANNOT**
   - **Copy another person's code**.
   - **Look at another person's code, understand it and then write your own code**.
   - **Submit someone else's code just to check if it "passes the time limit"** *(all your submissions are logged so we can check …)*
   - **Look at another person's code, period** *(even if it is to help them debug their code)*.

Rules for Assignments (2)

3. The only code you can refer to/modify from is the code given to you with the lecture notes

4. You have to write the Java code yourself! Labs are all about **<u>individual</u>** implementation of the algorithmic solution

5. **Contravening 1. & 2. is counted as plagiarism**

Rules for Assignments (3)

6. **Offender caught plagiarising will be referred to the Board of Discipline**

    - **As per the new policy, you <u>will not be given a second chance</u> if caught plagiarizing and will be given an F for the module**

7. There is **automatic and manual plagiarism checking** and **students have been caught before**