

Restricted Boltzmann Machine - Project proposal

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Dec, 2016

1 Motivation: project introduction

A Restricted Boltzmann Machine (RBM) is a undirected energy-based probabilistic graphical model which can be seen as a two layer neural network (visible and hidden units). RBMs can be used to model and learn important aspects of a probability distribution of a training data. They are called restricted, because we impose restrictions on the network topology, by allowing only connections between units of different layers. RBMs are energy-based, since they define probability distribution through an energy function. Learning corresponds to shaping the energy so that desirable configurations have a low energy and thus maximize probability of training data under the model. Maximum Likelihood Estimation (MLE) is challenging for undirected graphical models because MLE parameters cannot be found analytically and the log likelihood gradient based optimization is not tractable. This optimization requires obtaining samples through Markov Chain Monte Carlo, which is computationally demanding.

Hinton (2002) [1], however showed that biased estimates obtained after running Gibbs chain after a few steps are sufficient for RBM training. He suggested to initialize Gibbs sampling with a sample from the training set and use only one sampling step. This approximation of the log likelihood gradient is referred as k step Contrastive Divergence.

In this project, we plan to discover deeply both theoretical and implementation aspects of the advances in RBM training.

2 Plan of work

- Theory of Restricted Boltzmann Machines [2], and advanced training techniques [1]
- Implementing RBM on python for binary input, then generalize to Gaussian RBM, test it with MNIST [4]
- Compare the performance speedup using a deeplearning library to be chosen
- Experimenting how RBM depends on different parameters (learning rate, batch size, Contrastive divergence steps, number of hidden units...) and discover other learning strategies, likes Persistent Contrastive Divergence (PCD, [5]).
- Application of RBM : data augmentation

3 Datasets

4 Results

References

- [1] Hinton G. *A practical guide to training restricted Boltzmann machines*[J]. *Momentum*, 2010, 9(1): 926.
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- [3] Bengio, Y., Delalleau, O. *Justifying and generalizing contrastive divergence*. *Neural Computation* 21(6), 1601–1621 (2009)
- [4] LeCun Y, Cortes C, Burges C J C. *The MNIST database of handwritten digits*[J]. 1998.
- [5] Tieleman T. *Training restricted Boltzmann machines using approximations to the likelihood gradient*[C]//*Proceedings of the 25th international conference on Machine learning*. ACM, 2008. 1064-1071.